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Borderlands 3

English

EDIT

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**Borderlands 3** is the fourth main and fifth overall entry in Gearbox Software's *Borderlands* game series. It was announced by Randy Pitchford, Gearbox's CEO on March 28th, 2019 and released on September 13th, 2019 for Xbox One, PlayStation 4 and PC on the Epic Games Store. The game later released for Google Stadia on December 17th, 2019, and was released on Steam for PC on March 13th, 2020. <sup>[1]</sup> *Borderlands 3* is built on Unreal Engine 4.

Borderlands 3



Developer(s):	Gearbox Software
Publisher(s):	2K Games
Engine:	Unreal Engine 4
Released:	PlayStation 4, Xbox One, Epic Games Store September 13, 2019 Google Stadia December 17, 2019 Steam March 13, 2020 Xbox Series X/S November 9, 2020 Playstation 5 November 12, 2020
Genre(s):	FPSRPG
Mode(s):	Single-player, 2 player split-screen multiplayer, 2-4 player online cooperative multiplayer
Ratings:	ESRB: Mature 17+



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- 4PersonGroup
- Conference Room

MEMBERS ONLINE

! Atlas Piston

League of Lege...

!Cbass

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Google Chrome browser <sup>[2]</sup>

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Story

*Borderlands 3* takes place approximately seven years after the events of *Borderlands 2* and six years after the events of *Tales from the Borderlands*. *Borderlands 3* begins with four new Vault Hunters - Amara the Siren, FL4K the Beastmaster, Moze the Gunner, and Zane the Operative. They join Lilith's Crimson Raiders as new recruits sent to investigate the Children of the Vault cult and their mysterious leaders, the Calypso twins, Tyreen and Troy, who are believed to be in possession of the long lost Vault Map. Upon reclaiming the Vault Map, The Crimson Raiders and allies board the *Sanctuary III* spacecraft to journey beyond Pandora to other planets throughout the galaxy to claim the Vaults they hold before the Calypsos can steal their power for themselves.

Missions

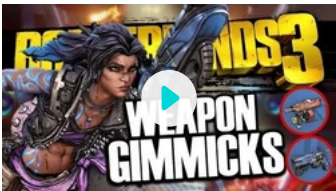
*Main article: Borderlands 3 mission flow*

Character Classes

*Borderlands 3* has four playable characters:

- Amara – Siren
- Zane – Operative
- Moze – Gunner
- FL4K – Beastmaster

New Features



Gameplay

- Loot-instancing and level scaling modes:
  - Cooperative mode (Cooperation):Each player has

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damage percentage which is then applied to the enemy). This enables players to play together without issues like loot thieving or long sessions of leveling help.

- Competitive mode (Coopetition): The default mode of *Borderlands*, *Borderlands 2* and *Borderlands: The Pre-Sequel*. This is where everyone in the session shares the same loot and higher leveled characters hold an advantage over the lower leveled characters against high-level enemies.
- Prominent bosses (such as those fought during the storyline) have multiple stages during their encounters.
- A ping system has been added to highlight locations, weapons, NPCs, enemies, and other objects.
- Mayhem Mode has been added as an alteration to Ultimate Vault Hunter Mode and Overpower Levels. Each rank increases the durability of enemies and adds a variety of modifiers to alter gameplay, with the incentive of increased loot, experience and Eridium gain.
- Players can acquire loot while watching their favorite

(h

items (like the *Secret*), and they are now able to pick up during missions or whilst exploring.

- Emotes: forms of expressions from dances to taunts represented through your character.
- Player interactive environments:
  - Barrels can now be launched by the player by meleeing or sliding into them, thereby priming them for explosion.
  - Pipe Covers can be destroyed, resulting in element sensitive pools appearing (such as flammable oil). Some puzzles require using blown pipes to complete circuits.
  - Cover such as wooden barricades can be chipped away at and destroyed if sufficiently damaged.
  - Bodies of water can be affected by elemental damage, causing a brief area-of-effect at the point of impact. Some puzzles require using shock damage to complete circuits.
  - You can shot or melee lighter lootable objects to release their contents.
- Gore has been improved, with weapons and melee strikes being capable of blowing off limbs, heads and torsos. Like the first *Borderlands*, players can shoot off the body parts of enemy carcasses a few seconds after the enemy dies. Gore can be turned off in the settings.
- A Social Tab has been added to access online features such as matchmaking and events. Events can be turned on or off freely during the event period. The Social Tab also features mail, which lets players access hunting rewards, DLC items, and send items to friends at any time.

## Mechanics

- Improved movement system: Vault Hunters can now mantle up ledges they can't quite reach normally and crouch-slide to quickly get behind cover or get through low openings.
- Improved Fast Travel: players can fast travel to any Fast Travel station from the map menu without the use of one, and can also fast travel to any player-spawned vehicle on the map.
- Players will be spawned at the last save point if they quit from the menu and continue the game, removing the need to backtrack from the start of a map.
- In addition to Vault Hunters being able to revive NPCs, friendly NPCs can revive Vault Hunters.
- Players in Fight For Your Life can now move while being revived, and move faster when downed.
- Ground slams have been reintroduced since *The Pre-Sequel*, which can cause enemies to stagger or ragdoll. They can only be performed at a height.
- Knockback has been revamped, with singularity effects, ground pounds and shots from strong weapons like shotguns being capable of causing standard enemies to ragdoll momentarily.
- Action Skills are expanded upon, allowing characters to equip one of three action skills at any given time (except for Zane, who can equip two at once while sacrificing the use of grenades). Action Skill augments (represented by a chevron shaped icon) can be unlocked and chosen for free to increase Action Skill effectiveness, by investing skill points into the associated skill tree.
- Radiation has been added as an elemental damage type as a replacement/adaptation of the slag element in *Borderlands 2*. Enemies afflicted with radiation will take

- Cryo returns from *The Pre-Sequel* as an elemental effect, but "with modified abilities. It no longer deals damage over time but causes enemies to take 300% melee damage when frozen. It deals less damage to shields, but slightly more to armor.
- Explosive damage has been removed as an elemental type. In its place is splash damage, which deals an area-of-effect on hit. This no longer limits splash damage to explosive-based weapons like those from Torgue, and modifies the way splash damage is enhanced through skills.
- Guardian Rank has been implemented as a replacement for Badass Rank. They provide similar perks to badass rank but with a higher base percent increase, alongside a skill tree that grants access to additional perks and cosmetic rewards. This can be toggled on or off at any time.
- Luck, an additional stat that increases the chance to find rare loot, has been implemented. This can be affected by artifacts and guardian rank, alongside some unique items.
- Enemies will taunt after downing a Vault Hunter, allowing the Vault Hunter to retaliate.
- Melee attacks are very likely to stun enemies momentarily, especially on the first hit.

## Weapons and Loot

- There are two new weapon manufacturers: COV (which replaces the Bandits from *Borderlands 2* and Scavs from *Borderlands: The Pre-Sequel*) and Atlas (returning from the original *Borderlands*).
- Alternate-fire modes on many weapons, ranging from under-barrel attachments to dual weapon elements and more. Most are limited to a few manufacturers: Maliwan, Vladof, Dahl, Atlas, and Torgue.
  - Manufacturers without an alternate-fire mode instead feature additional perks, such as front-facing shields while scoped (Hyperion). This is limited to Hyperion, Jakobs, Tediore and COV.
- Manufacturers now create their own gun parts, causing all guns to have unique parts based on their weapon class and manufacturer. Common gun names are separated by their type of unique barrel (in comparison to *Borderlands 2* and *The Pre-Sequel*, which named their guns based on the manufacturer of the barrel). All weapon classes have 3-4 variants.
- All weapons have a listed "rating" at the top left of their item card, showing their overall effectiveness when compared to other weapons. While they can be somewhat inaccurate, this allows players to quickly gauge the strength of a weapon at a glance.
- Weapons of higher grades will feature longer and more noticeable beams of light while on the ground, with those of purple and legendary rarities giving unique chimes to signify an extremely rare drop.
- E-tech has been replaced by a unique "Eridian-merged" alien barrel, which causes guns to use additional ammo for guaranteed elemental damage and special effects such as a continuous laser, bouncing shots or a chain-lightning elemental ball.
- Legendary drop rates have been heavily increased. Many Legendary weapons are now world drops, though not all.
- Artifacts, shields and grenades are no longer limited to a single perk and can spawn with multiple ones, such as both a Nova bonus and Roid bonus for shields.

Energy, Stickers, Salvage, Ammo, and Spawns. Any equipable item and will begin spawning after the story mode is complete, or bought from the vending machine near Crazy Earl.

- For every 100 enemies killed with each manufacturer's weapons (regardless of type), players will now receive an automatically-generated "manufacturer loyalty" mail letter in the social tab, rewarding a free common weapon redeemable by any character on that profile.

Cosmetics, Customization and Storage

- Customization has been enhanced - vehicle skins and, character heads and skins can also have their colors altered to modify appearance further. The player character's quarters aboard Sanctuary III can have gear mounted on the wall alongside unlockable decorations, and weapons can have skins applied as well as trinkets to hang off them.
- Vehicles have been enhanced:
  - Enemy piloted vehicles can be hijacked for use in the field or to be taken to the Catch-A-Ride system to be scanned in to unlock their parts and customization for use on the player's own vehicles.
  - New vehicle customization options: weapon, boosters, armor and wheel types for each vehicle can now be changed to utilize varying features (such as hover wheels that allow for vehicle strafing) and modify armor effectiveness and vehicle speed. Various paint jobs can also be unlocked, which may alter the horn of the vehicle.
- Eridium is now used to purchase cosmetics from Crazy Earl, and SDUs are purchasable only by cash.
- Bank and Claptrap's Secret Stash have been combined into a singular shared safe, allowing players to access a large storage with any character and move items easily.

NPCs

- Ava
- BALEX
- Brick
- Claptrap
- Clay
- Liliith
- Lorelei
- Marcus
- Maya
- Mordecai
- Mr. Torgue
- Patricia Tannis
- Rhys
- Sir Hammerlock
- Tina
- Typhon DeLeon
- Vaughn
- Wainwright Jakobs
- Zer0

Enemies

Enemies encountered in <i>Borderlands 3</i>		
Enemies		
Creatures	Jabbers	
		Badass Jabber •
		Burning Jabber •
		Charged Jabber •
		Frail Jabber •

			Jabber • Stunted Jabber • Thieving Jabber Aerox • Djira • Korax • Korax Drone • Manta • Mantakore • Vanda
		Nekrobugs	Badass Chromatic Rakk • Bloated Rakk • Corrosive Rakk • Irradiated Rakklesnake •
		Rakk	Needler Rakk • Rakk • Scorpion Rakk • Shock Rakk <b>Bloody Harvest:</b> Rakk-O'-Lantern
			Badass Ratch • Ratch • Ratch Broodmother • Ratch Gnat • Ratchling • Ratch Nest • Ratch
		Ratch	Spitter • Ratch Swarm <b>Bloody Harvest:</b> Bloody Badass Ratch • Bloody Ratch • Bloody Ratch Gatekeeper • Bloody Ratch Nest
			Baby Toxic Grog • Badass Toxic Grog • Badass Ramtaurus • Fire Grog • Grog • Pollygrog • Reaver • Ramtaurus • Ravager • Slinger • Shiny Grog • Tyrant • Uplifted Pollygrog • Uplifted Ravager <b>Bounty of Blood:</b> Abaddon Mount • Augmented Devil • Augmented Hellion • Baby Wyrms • Croaker Devil • Devil • Devil Mount • Frail Dactyl • Hellion • Hellion Mount • Imp • Knockjaw Hellion • Lightning Devil • Lucivore • Pale Abaddon • Pestilent Scourge • Prime Abaddon • Radiation Devil • Scourge • Scum Devil • Shadow Devil • Snapper • Stinging Devil • Storm Scourge • Wild Hellion • Wyrms
		Saurians	
		Skags	Adult Skag • Alpha Skag • Badass Skag • Badass Corrosive Skag • Badass Cryo Skag • Badass Fire Skag • Badass Radiation Skag • Badass Shock Skag • Barber Skag •

		Spiderants	Alpha Skag • Vermiling
			Chubby Spiderant • Royal Spiderling • Spiderant • Spiderant Bishop • Spiderant King • Spiderant Knight • Spiderant Rook • Spiderant Queen • Spiderling
			Caustic Badass
			Varkid • Frigid
			Badass Varkid • Irradiant Badass
			Varkid • Sterile
			Varkid • Varkid
			Adult • Varkid
			Larva • Voltaic
			Badass Varkid • Burning Badass
		Varkids	Varkid • Burning
			Super Badass
			Varkid • Caustic
			Super Badass
			Varkid • Frigid
			Super Badass
			Varkid • Irradiant
			Super Badass
			Varkid • Voltaic
			Super Badass
		Wolven	Varkid
			<i>Guns, Love, and Tentacles:</i> Feeder
			Wolven • Hunter
			Wolven • Prime
			Wolven • Wolven •
			Wolven Howler
			<i>Guns, Love, and Tentacles:</i>
			Detonator Krich • Electrified Krich • Flaming Krich • Floating Krich •
			Plated Krich • Prime
			Detonator Krich • Prime Floating
		Krich	Krich • Prime
			Krich • Sickener
			Krich • Vulnerable
			Krich
			<i>Bounty of Blood:</i>
			Bellik • Bellik
			Matriarch • Juvenile
			Bellik • Lightbender
			Bellik • Prime
			Bellik • Tauran
		Belliks	Bellik
			<i>Director's Cut:</i>
			Badass Chromatic
			Thresher •
			Thresher • Thresher
			Burner • Thresher
			Feeler • Thresher
			Lightbender •
			Thresher Sickener •
			Thresher Tadpole •
		Threshers	Thresher
			Wormholer
			Anointed Fanatic •
			Armored Badass
			Fanatic • Badass
			Fanatic • Devout
			Fanatic • Fanatic •
			Longshot Fanatic •
			Shredder Fanatic
	Children of the Vault	Fanatics	



				Noviciate • Psycho Tink • Sapper Tink • Shotgun Tink • Tink • Tink Tank <i><b>Fantastic</b></i> <i><b>Fustercluck:</b></i> Boombringer • Welcoming Psycho Tink
				Anointed Psycho • Badass Psycho • Firebrand • Infected Psycho • Looter Psycho • Martyr • Psycho • Slugger <i><b>Fantastic</b></i> <i><b>Fustercluck:</b></i> Bullet Rider • Welcoming Badass Psycho • Welcoming Psycho
				Anointed Goliath • Badass Goliath • Festering Goliath • Goliath • Li'l Goliath
				Anointed Hag • Badass Hag • Gale Hag • Hag
				Anointed Enforcer • Badass Bruiser • Bruiser • Badass Enforcer • Enforcer • Mauler <i><b>Designer's Cut:</b></i> Bandit Revenant
				Badass Tink Sentry • Blockade Sentry • Dropship Turret • Family Jewel Security • Tink Sentry
				Elder Spectre • Elder Wraith • Fallen Guardian • Grave • Herald • Possessed Herald • Possessed Sera • Possessed Spectre • Possessed Wraith • Sera • Spectre • Ward • Wraith <i><b>Guardian Breach:</b></i> Diadem • Reaper
				<i><b>Designer's Cut:</b></i> Fusion Sapper
				<i><b>Designer's Cut:</b></i> Shock Jack
				<i><b>Designer's Cut:</b></i> Corporate Muscle
Guardians	Maliwan	Guardians	Troopers	Assault Trooper • Badass Trooper • Breach Trooper • Coffee Runner • Flash Trooper • Jet Trooper • Med Trooper • Riot Trooper <i><b>Bloody Harvest:</b></i> Dissection Trooper • Gatekeeper Trooper • Gravedigger Trooper • Gravewalker Trooper • Mortician Trooper <i><b>Maliwan Blacksite:</b></i> Cloak Trooper •
Fusions				
Jacks				
Muscles				
Troopers				

FandomShop	DC Trivia	GalaxyQuest
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Hyperion	Thug	Thug • VIP Mobster
	Tourist	Li'l Tourist • Tourist • VIP Tourist
	Crapshooters	Crapshooter • Matriarch • VIP Crapshooter
	Lieutenants	<i>Fantastic</i> <i>Fustercluck:</i> Badass Lieutenant • Lieutenant • Marksman Lieutenant • Riot Lieutenant
		<i>Fantastic</i> <i>Fustercluck:</i> Badass Major • Berserk Major • Buckshot Major • Deranged Major • Major
	Majors	<i>Fantastic</i> <i>Fustercluck:</i> Badass Berserk Patient • Berserk Patient
		<i>Fantastic</i> <i>Fustercluck:</i> Badass Sergeant • Pummeler Sergeant • Sergeant • Soldier Sergeant
	Berserk Patients	<i>Moxxi's Heist, Guns, Love, and Tentacles and</i> <i>Fantastic</i> <i>Fustercluck:</i> Badass Corrosive Loader • Badass HOT Loader • Badass ICE Loader • Badass Shock Loader • Badass Wee Loader • Derelict Loader • EXP Loader • GUN Loader • HOT Loader • ICE Loader • PP Loader • RIOT Loader • RPG Loader • Rusted EXP Loader • Rusted GUN
	Sergeants	
	Loaders	

				Badass
				Loader • SGT
				Loader • SVY
				Loader
				Hyperion
				RKT Sentry
				<i>Moxxi's</i>
				<i>Heist,</i>
				<i>Fantastic</i>
				<i>Fustercluck:</i>
			Other	Badass
				Hyperion
				Turret •
				Badass
				Surveyor •
				Bouncer Bot •
				Casino Bot •
				Cleaner Bot •
				Constructor •
				Hyperion
				Turret • Mimic
				Machine •
				Surveyor •
				Trash Bot
				<i>Fantastic</i>
				<i>Fustercluck:</i>
				Wardwatcher
				Alpha •
				Wardwatcher
				Beta
			Mumbler	Badass Mumbler •
				Fearful Mumbler •
				Mumbler • Onslaught
				Mumbler • Point Blank
			Gnasher	Mumbler
				Flinger • Gnasher •
			Wailer	Ripper
				Club Wailer •
				Firewalker Wailer •
			Brutes	Voidcalled Wailer •
				Wailer
			Turrets	Bludgeoner • Brute •
				Mauler
			Malech	Frostbiter Sentry
				Ascendant Malech •
				Farseer Malech •
				Malech • Nightmare
				Malech • Revived
				Malech • Shade
			Grawn	Malech • Shade of
				Voltborn • Specter
				Malech • Voltborn
				Ascendant Grawn •
				Bulwark Grawn •
				Grappler Grawn •
			Skrit	Grawn • Revived
				Grawn • Slasher
				Grawn
				Ascendant Skrit •
			Khel Vod	Lifeblood Skrit • Loot
				Skrit • Necromancer
				Skrit • Revived Skrit •
				Skrit
			Other	Ascendant Khel Vod •
				Empowered Khel
				Vod • Empowered
				Ascendant Khel Vod •
			CryptoSec	Enslaved Khel Vod •
				Khel Vod
				DAHL Defense
				Cannon • Onlooker
				Badass
				CryptoSec
				Trooper • Badass
				Crypto Wolf •
				Crypto Prowler •

Devil Riders (Bounty of Blood)				Trooper • CryptoSec Oversphere • CryptoSec Riot Trooper • CryptoSec Shepherd • CryptoSec Stinger • CryptoSec Thor • CryptoSec Trooper • CryptoSec Watch Bot • Crypto Wolf
				Badass Mini Jabber • Badass Petite Fanatic • Elfin Enforcer • Li'l
				Goliath • Mini Jabber • Petite Fanatic • Pint- Sized Psycho
				Badass Gourmand • Badass Slaughterer • Badass Sous Chef • Culinary Artist • Day Old
				Meat • Food Inspector • Meat Boiler • Meat Fillet • Meat Fryer • Meat Slicer • The Processor
				Cartel Thug • Cartel Turret
			Outlaws	Badass Outlaw • Longbarrel Outlaw • Outlaw • Outlaw Rider • Rapidshot Outlaw • Scattershot Outlaw
				Badass Rustler • Badass Vulture • Blast Vulture • Blunderbuss Rustler • Combustion Rustler • Demolition Vulture • Divebomb Vulture • Fiend Rustler • Rustler • Rustler Rider • Vulture
				Badass Fiend • Beater Fiend • Fiend • Flame Fiend • Suicide Fiend
				Badass Honcho • Firefight Honcho • Honcho • Honcho Rider • Pugilist Honcho • Telezapper Honcho
			Marauders	Badass Marauder • Elite Marauder • Killer Marauder • Marauder • Sharpshooter Marauder
				Li'l Badass • Li'l Bomber • Li'l Marauder • Li'l Psycho • Li'l Shotgunner
			Psychos	Badass Psycho •

		<b>Bruisers</b>	Bruiser • Heavy Bruiser • Jawbreaker
		<b>Nomads</b>	Nomad • Nomad Torturer
	<b>Blackhearts</b> <i>(Fantastic Fustercluck)</i>		Blackheart Bishop • Blackheart Knight • Blackheart Pawn • Blackheart Rook
		<b>Bosses</b>	
<b>Main Bosses</b>			The Agonizer 9000 • Aurelia • Captain Traunt • General Traunt • GenlVIV • Gigamind • The Graveward • Katagawa Ball • Katagawa Jr. • Mouthpiece • The Rampager • Shiv • Troy Calypso • Tyreen the Destroyer • Warden
		<b>Borderlands 3</b>	Fabricator • Freddie the Traitor • Jackpot • Scraptrap Nest • Scraptrap Prime
			Eleanor • Empowered Grawn • Empowered Scholar • Wendigo
		<b>Guns, Love, and Tentacles</b>	Bellik Primis • Kormash • The Quartermaster • Rose • Ruiner
		<b>Bounty of Blood</b>	Evil Lilith • Locomöbius • Dr. Benedict • Psychoreaver
		<b>Fantastic Fustercluck</b>	
		<b>Designer's Cut</b>	Heavyweight Harker
			Archimedes, The Anointed • Big Donny • Billy, the Anointed • Brayden, The Anointed • Carnivora (vehicle) • Long Arm the Smasher • Lt. Preston • Luke, The Anointed • Muldock, the Anointed • Nathan, The Anointed • Pain and Terror • Rachael, The Anointed • The Berserker • The Summoner • The Tink-Train
		<b>Borderlands 3</b>	Dandelion • Handsome Jacket • Handsome Slacks • The Hijack Boss • Petunia • Tony Bordel • Tricky Nick
		<b>Moxxi's Heist</b>	
<b>Mini-Bosses</b>			Diss M. Antler • Eista • Matriarch • Tom • Vincent • Xam
		<b>Guns, Love, and Tentacles</b>	
		<b>Bounty of Blood</b>	Oaken Wolf
			Evil Brick • Evil Mordecai • Blackheart King
		<b>Fantastic Fustercluck</b>	
		<b>Targets of Opportunity</b>	Baron Noggin • Crushjaw • DJ DeadSk4g • Handsome Jackie • Heckle and Hyde •
<b>Optional Bosses</b>			

			Atomic
		Legendary Hunt	Antelope • Blinding Banshee • Brood Mother • Chonk Stomp • Chupacabratch • Jabbermogwai • Lavender Crawly • Manvark • Phoenix • Skrakk
			The Abomination • Anointed X-2 • Anointed X-3 • Anointed X-4 • Archer Rowe • Apollo • Artemis • Anointed Alpha • Azalea • Coffee Commander • Core Daddy • Dental Dan • Gary • God-King's Chosen • God- Queen's Chosen • Holder • The Holy Dumptruck • Interrogator • Jenny of Raden-3 • Killavolt • King
		Mission bosses	Bobo • King Gnasher • King's Champion • Lagromar • Lena of Eden-6 • Max • Mincemeat • Omega Mantakore • Private Beans • Queen Ant Wanette • Queen iOsauro • Rak'nagob, Destroyer of Worlds • Ramsden • Rax • Rohner • Sheega • Trudy the Toeless • Trufflemunch and Buttmunch • Tumorhead • Turnkey Tim • Under Taker • Vermilingua
			Borman Nates • Captain Thunk • Demoskaggon • Dinklebot • El Dragon Jr • I'm Rakkman • Indo Tyrant • Maxitrillion • Mother of Grogans • Power Troopers • Princess Tarantella II • Road Dog • Red Jabber • Road Dog • Sloth • The Unstoppable • Urist McEnforcer • Warty • Wick
		Rare Spawns	Arbalest of Discipline • Hag of Fervor • Sera of Supremacy • Skag of Survival • Tink of Cunning • Tyrant of Instinct
		Proving Grounds	Blue Fire • Red Rain • Titan • Tremendous Rex
		Circles of Slaughter	
		Takedowns	Maliwan Blacksite: Valkyrie Squad (Hildir, Rota and Sigdrifa) • Wotan the Invincible

FandomShop	DC Trivia	GalaxyQuest
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Tyrone Smallums

## Vehicles

- Outrunner
- Technical
- Cyclone
- Jetbeast (Bounty of Blood: A Fistful of Redemption)

## Development

At the PAX South 2015 convention, Gearbox stated that the game was in development and had been since sometime in 2015, with the company hiring multiple developers.

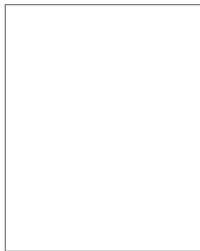
At the 2017 GDC, Gearbox Software showed off the first footage of *Borderlands 3* in the form of an Unreal Engine 4 tech demo. The game will sport higher definition visuals than all previous entries, due to being the first game natively tailored for eighth generation consoles. New additions include greater dynamic lighting, capable of passing and diluting through fabric, as well as real-time shadows that can also interact with fabric in a similar way. Also added is a revamped outline engine that is capable of fitting smaller outlines around inner details of the game's 3D models, as opposed to the previous games, which only placed outlines on the outer edges of the game's geometry. Lastly, the tech demo also had a confirmed female character who may play a large part in the game, either as a Vault Hunter or as an important NPC. Her face is never shown as she is only seen in silhouette form and from the side, where a large pauldron obscures her face. The developers referred to the character with female pronouns during the presentation and were adamant about keeping her face obscured. No further footage of the game was shown. As of April 2019, we now know that the showcased character was the playable character Moze.

At PAX East, 2019, an official teaser trailer for the game, titled "Mask of Mayhem", was released. The trailer features an animated 3D collage of various characters, both new and familiar, made to look like porcelain. The end of the trailer zooms out to reveal the collage is in the shape of a Psycho's mask. What follows is the tagline "Mayhem is coming." with the Borderlands website address underneath.

The day after, during Gearbox's presentation, a full reveal trailer for *Borderlands 3* was showcased. It showed off new characters, including the new Vault Hunters, returning characters, a villainous duo, several new enemies and several new weapon designs.

## Special Editions

- Super Deluxe Edition



Super Deluxe Edition cover for PS4

## Post Release Content

- *Moxxi's Heist of the Handsome Jackpot*
- *Guns, Love, and Tentacles: the Marriage of Wainwright & Hammerlock*



- *Borderlands Science*
- *Bounty of Blood: A Fistful of Redemption*
- *Psycho Krieg and the Fantastic Fustercluck*

Media

Screenshots

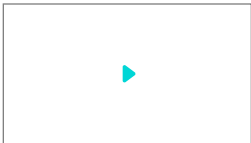




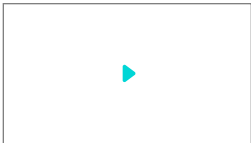
Rhys shows off a hologram with his upgraded arm in the official reveal trailer



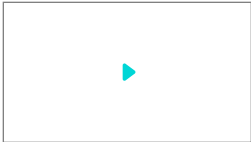
Trailers



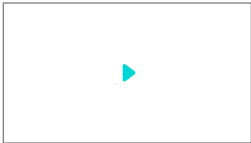
Borderlands - Mask Of Mayhem Teaser Trailer



Borderlands 3 Official Reveal Trailer



Borderlands 3 Official Trailer - E3 2019



Borderlands 3 - "So Happy Together" Trailer

Trivia

- According to the developers, *Borderlands 3* allegedly features over 1 billion guns.
- This is the first major Borderlands game to not feature the psycho holding the gun gestures on the cover of the game (Until the Steam Release).

Reception

*Borderlands 3* received "generally favorable" reviews on Metacritic getting a metascore of 81/100 on PC,<sup>[3]</sup> 78/100 on PS4,<sup>[4]</sup> and 82/100 on Xbox One.<sup>[5]</sup>

References

/h

1. Mayhem is coming to Steam! – Twitter.
2. Stadia can be played with a variety of gamepads on a computer, on a TV with a Chromecast Ultra, and on



compatible mobile devices – Stadia Help .  
/h

3. Metascore for Borderlands 3 on PC *Metacritic*, Retrieved  
March 3, 2020.

4. Metascore for Borderlands 3 on PS4 *Metacritic*,  
Retrieved March 3, 2020

5. Metascore for Borderlands 3 on Xbox One *Metacritic*,  
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