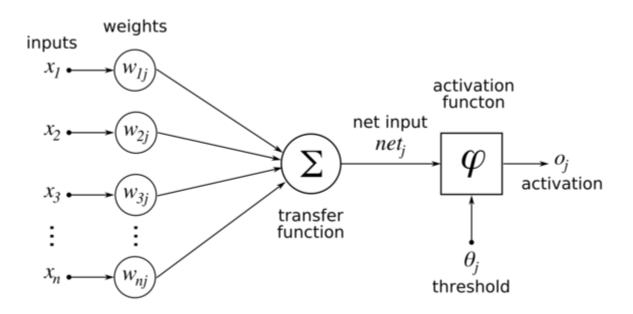
## Neuronale Netze - Eine kurze Einführung mit Implementierungen in Python

Philipp Hanemann, Martin Czygan

## The origin - a linear classifier

 $H_i = \langle x, w \rangle = Fundaments_j \{x_j w_j\} + Fu$ 



Activation function can vary e.g.:

• step function

```
$$
o_j=
Ybegin{cases}
1, Ytext{ if } net_j Ygeq 0 Y
0, Ytext{ else}
Yend{cases}
$$
```

### How to obtain the weights?

The objective is a good model fit.

- trial an error \$\frac{\pmatrix}{\text{rightarrow}\pmatrix}\$ inefficient
- optimization \$\frac{\text{\$\}\$}}\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\tex

with:

\$t\$: target value

\$w\$: weight vector

e.g. squared error as in linear regression \$\pmu \text{Rightarrow} \pm \text{optimization theory}

 one efficient way for solving the problem is the use of backpropagation (error is "propagated" backwards through the grid)

# Representing Boolean Algebra as Classifiers

\$x_1\$	\$x_2\$	AND	OR	XOR
0	0	0	0	0
0	1	0	1	1
1	0	0	1	1
1	1	1	1	0

## **AND** is linearly seperable



## One possible AND perceptron



## OR(/NOR) is linearly seperable



## One possible AND perceptron



## XOR is not linearly separable



# XOR can be represented by a combination of two mappings

XOR = NOR (AND, NOR)

point	\$x_1\$	\$x_2\$	\$(\$AND	\$NOR\$	NOR \$)\$	XOR
а	0	0	0	0	1	0
b	0	1	0	1	0	1
С	1	0	0	1	0	1
d	1	1	1	0	0	0

## The extra mapping can be visualized



## One possible XOR Net (#1)

The ones are fixed input (bias) units



## One alternative XOR Net (#2)

The number within the perceptron represents the inherent bias unit/or a translational shift when the unit jumps.



# Two nets with the same result - why care?

	Net #1	Net #2
# weights	9	5

- Net #1 has more free variables
- Net #1 has a higher dimensional weight space (\$\forall \text{mathbb}{R}^9\\$ vs. \$\forall \text{mathbb}{R}^5\\$)
- Net #2 has less degrees of freedom and should generalize better.

#### Why is that?

 This architecture of the net has a direct effect on the optimization problem and the search space.

# The MNIST Dataset for benchmarking



## Playing with MNIST and scikit-learn

```
from sklearn.neural network import MLPClassifier
from sklearn.datasets import fetch_mldata
MNIST = fetch_mldata("MNIST original")
split = 60000 # number of training examples
X, y = MNIST.data / MNIST.data.max(), MNIST.target
X_train, X_test = X[:split], X[split:]
y_train, y_test = y[:split], y[split:]
mlp = MLPClassifier(hidden_layer_sizes=(n_units, n_layers),
        max_iter=n_iterations, alpha=1e-4, solver=solver,
        verbose=10, tol=1e-4, random_state=1,
        learning_rate_init=alpha)
mlp.fit(X_train, y_train)
score = mlp.score(X test, y test)
```

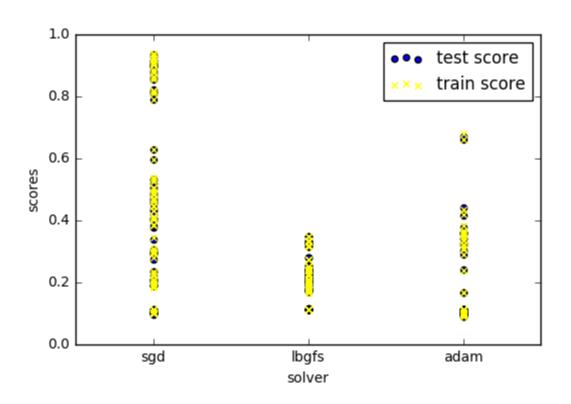
### Evaluating the parameter space

cartesian product of:

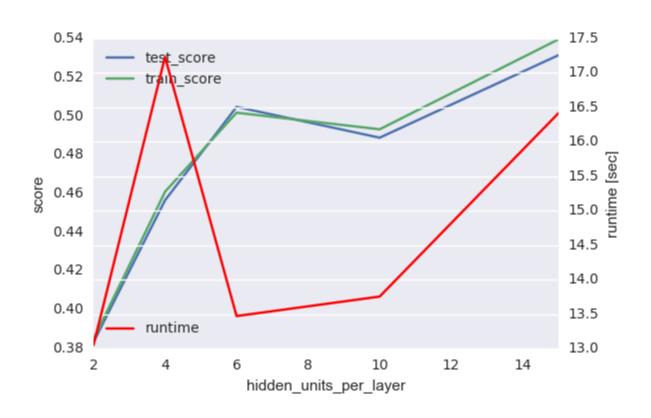
```
hidden_units_per_layer = [2, 4, 6, 10, 15]
hidden_layers = [1, 2, 3]
learning_rate = [0.1, 0.2, 0.3]
solver = ['lbgfs', 'sgd', 'adam']
max_iter = [5, 10]
```

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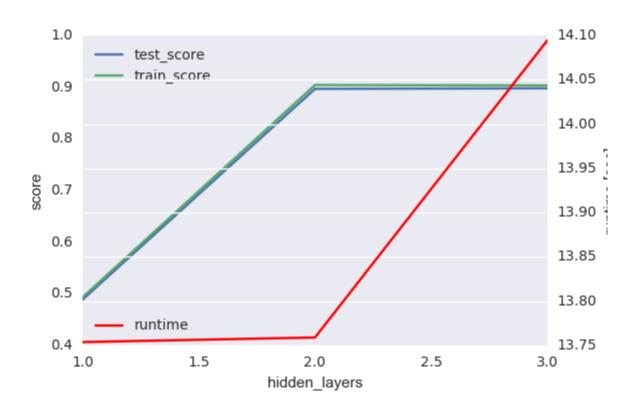
### Influence of the solver



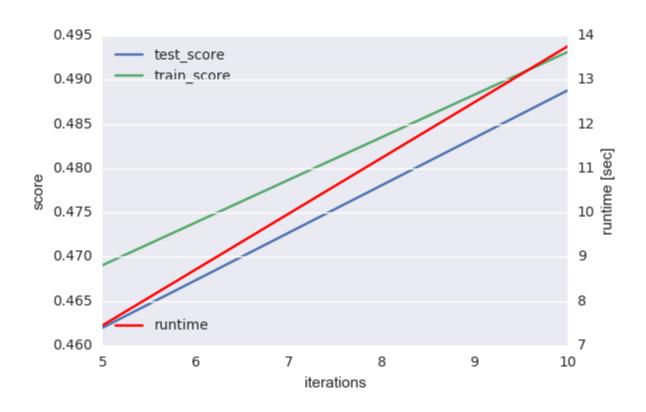
## Number of hidden units per layer



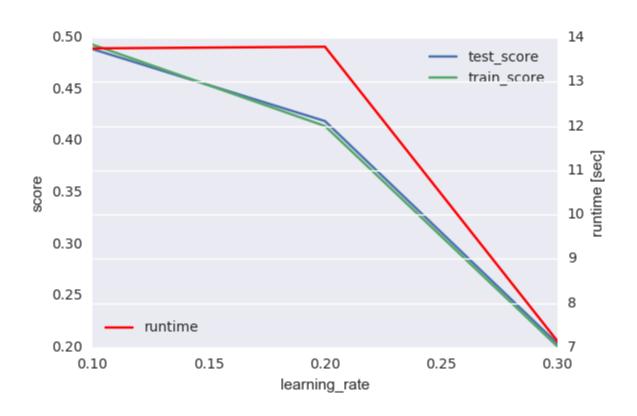
## Number of hidden layers



### **Number of iterations**



## Influence of the learning rate



### Some Code

#### Roadmap:

- perceptron.py
- randomweights.py
- pocket.py
- xorish.py
- basicnn.py
- mnistimages.py
- hellosklearn.py
- sknngrid.py
- hellotf.py
- hellokeras.py

### perceptron.py

A simple perceptron plus lots of boilerplate for gif.

- simple update rule
- relatively fast, given the weight space is infinite
- works on separable data

randomweights.py