

# Mila Lukic

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## Education

<b>University of Belgrade, Faculty of Mathematics</b>	<b>2018 – 2024 (anticipated graduation date)</b>
<i>Bachelor of Computer Science</i>	
<ul style="list-style-type: none"><li>Fostered a collaborative learning environment by taking comprehensive and well-organized lecture notes, sharing them with 200+ students.</li><li>Volunteered at university fairs, showcasing the institution to prospective high school students with a passion for computer science and mathematics.</li><li>Mentored a group of 5 first-year students in the "Student-Mentor program", aiding their adjustment to school life and new responsibilities.</li><li><b>Technical Skills:</b> Data Mining, Python, Web Development, Statistics and Probability</li><li><b>Languages:</b> English (CPE), French (Delf B2), Spanish (A1), Serbian (Native)</li></ul>	

## Experience

<b>Microsoft</b>	<b>Nov 2022 - Mar 2023</b>
<i>Product Manager Intern - Office Media Group</i> Serbia	
<ul style="list-style-type: none"><li>Pitched to leadership and got approval for two video features aimed at enabling users to assess video relevance in Microsoft Stream through video pre-roll, saving up to 85% of their time compared to assessment without the pre-roll.</li><li>Conducted a user research survey among 100+ users to gather, prioritize, and validate assumptions.</li><li>Collaborated with UX to create Figma prototypes and assessed their business value through interviews with 25 participants.</li></ul>	
<b>Google</b>	<b>Jul - Oct 2022</b>
<i>Site Reliability Engineer Intern - Incident Response Management</i> UK	
<ul style="list-style-type: none"><li>Surveyed 10 SREs on their development journeys to prioritize actions on the Incident Response portal, leading to 10 keyboard shortcuts that boost productivity by accessing development features up to 80</li></ul>	
<b>Microsoft</b>	<b>Feb - May 2022</b>
<i>Software Engineer Intern - Office Media Group</i> Serbia	
<ul style="list-style-type: none"><li>Researched and coordinated international cross-company efforts within Microsoft Teams and Office Media Group to implement new and enhanced hovering behaviors for Teams Meeting Recordings.</li><li>Utilized ReactJS to enhance timeline chapters' visibility by 200% on hover by changing their size and shape, enabling easier navigation and more efficient retrieval of relevant information according to user research.</li><li>After showing PM skills, awarded a return offer that would transition my position from SWE to PM at Microsoft.</li></ul>	
<b>Google</b>	<b>Jul - Oct 2021</b>
<i>Software Engineer Intern - Assistant Rewriters</i> Switzerland/Remote	
<ul style="list-style-type: none"><li>Reduced the time of certain development processes by up to 90% by implementing efficient debugging tools in C++ and Typescript/Angular, boosting Google Assistant team productivity.</li><li>Facilitated 5 online team building events with an average attendance of 25 people in order to boost morale during the COVID-19 pandemic.</li></ul>	
<b>StackAbuse</b>	<b>Apr 2020 – Sep 2021</b>
<i>Technical Writer: stackabuse.com/author/mila-lukic</i> USA/Remote	
<ul style="list-style-type: none"><li>Authored 15 tutorial-type articles centered around Artificial Intelligence and Data Structures and Algorithms, driving significant website traffic growth, maintaining a daily average of 6000 page views.</li></ul>	

## Personal Projects

<b>NoteHub Startup - Collaborative Note-taking for Enhanced Learning.</b>	<b>May 2023 - present</b>
<i>Founder/CEO</i>	
<ul style="list-style-type: none"><li>Consolidated the idea and conceptualization stages of a startup for a collaborative note-taking app powered by large language models, enabling students to have easier access to learning materials and promoting cooperative learning environment.</li><li>Formed a cross-functional team of 2 PMs and 2 engineers to initiate the development of an MVP.</li><li>Conducted comprehensive research on the competitive landscape and identified key user needs to inform product strategy.</li></ul>	

## Leadership

<b>Google Developer Student Club</b>	<b>Feb - Jul 2022</b>
<i>Active Member/Hiring Manager</i>	
<ul style="list-style-type: none"><li>Recruited and managed 20 volunteers and 2 active members for the successful execution of the Belgrade Flutter Festival 2022, which gathered over 100 developers and enthusiasts.</li></ul>	
<b>Google's CodeNext Program</b>	<b>Oct - Dec 2021</b>
<i>Creative Coding Club Coach</i>	
<ul style="list-style-type: none"><li>Facilitated JavaScript classes for 17 underrepresented minority high schoolers with the goal of contributing to the next generation of diverse tech leaders.</li><li>Collaborated with two Senior Software Engineers to strategize class planning and enhance students' learning journey.</li></ul>	
<b>Summer Computer Camp</b>	<b>Jul 2017</b>
<i>Teaching Assistant</i>	
<ul style="list-style-type: none"><li>Organized and led engaging introductory coding classes focused on game design and development, catering to 30 children aged 7-14.</li></ul>	