

# Use Cases and Logical Architecture

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## Section 1: For Each Use Case:

Title (goal)	Attempt a note learning session
Primary Actor	Student
Story	<ol style="list-style-type: none"><li>1. The student navigates to the website</li><li>2. The student clicks on the topic they want to study</li><li>3. The student attempts to answer each of the prompts on the quiz until completion</li><li>4. The student reviews the results from the quiz</li></ol> <ol style="list-style-type: none"><li>1a. The student navigates to the website and signs in</li><li>4a. The system stores the results of the session alongside the document</li></ol>

Title (goal)	Create a new note document
Primary Actor	Student
Story	<ol style="list-style-type: none"><li>1. The student navigates to the website</li><li>2. The student signs in to their account</li><li>3. The student clicks an option to add a new note</li><li>4. The student types in the contents of the notes</li><li>5. The new note is processed correctly and is added to the user's session</li></ol> <ol style="list-style-type: none"><li>5a. The new note is incorrectly formatted and a warning is displayed</li><li>5b. The student corrects the errors in formatting</li></ol>

Title (goal)	Review progress and results
Primary Actor	Student
Story	<ol style="list-style-type: none"> <li>1. The student navigates to the website</li> <li>2. The student signs in to their account</li> <li>3. The student navigates to their account page</li> <li>4. The user is shown a chart containing a history of their progress of note learning</li> </ol>

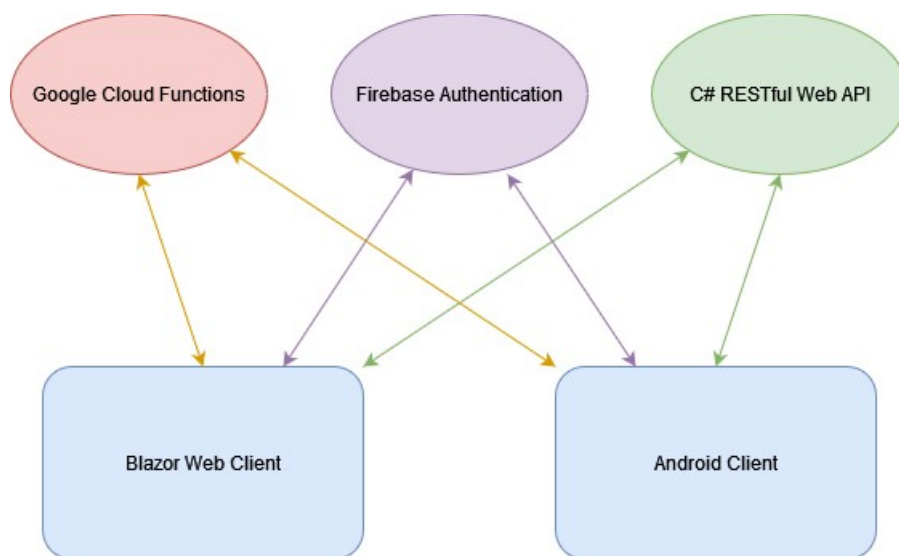
Title (goal)	Create an account
Primary Actor	Student
Story	<ol style="list-style-type: none"> <li>1. The student navigates to the website</li> <li>2. The student clicks a button to create a new account</li> <li>3. The student enters an username, email and password</li> <li>4. The student clicks a button to create the account</li> <li>5. The system is able to create the account</li> </ol> <ol style="list-style-type: none"> <li>3a. The student enters an email and a password</li> <li>5a. The system is unable to create the account</li> <li>5b. The student is shown any errors with the text they entered and the student tries again</li> </ol>

Title (goal)	Edit an existing document
Primary Actor	Student
Story	<ol style="list-style-type: none"> <li>1. The student navigates to the website</li> <li>2. The student signs in to their account</li> <li>3. The student selects a topic</li> <li>4. The student attempts a quiz on the selected topic</li> <li>5. Upon completion the user selects an option to review incorrect answers</li> <li>6. The student enters an updated answer</li> <li>7. The student completes the review</li> <li>8. The student enters a new unique name for the notes with these new changes</li> <li>9. The student selects an option to save the notes to their account</li> </ol> <ol style="list-style-type: none"> <li>8a. The student enters an existing title of a note document</li> <li>9a. The student selects the save option and is asked to confirm if they wish to overwrite an existing note stored on their account</li> </ol>

Title (goal)	Remove existing note documents
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Primary Actor	Student
Story	<ol style="list-style-type: none"> <li>1. The student navigates to the website</li> <li>2. The student signs in to their account</li> <li>3. The student clicks a topic that is stored on their account</li> <li>4. The student clicks an option to remove the note from their account</li> <li>5. The student accepts that this action cannot be undone</li> <li>6. The system deletes the file</li> </ol>

## Section 2: Logical Architecture



## Logical Architecture Discussion

The student accesses the client via a web browser from a desktop or mobile device, or using the android app. The student is shown available notes available from the google cloud functions. The student can sign in via Firebase Authentication and is shown the notes stored on their account from the C# RESTful Web API. The C# RESTful API connects to an SQL database to access and modify the user's stored data.