

# VeriThoughts Model Evaluation Report:

## 4x4 SRAM Design

### Design Prompt

I need to create a simple 4x4 SRAM in Verilog. Please generate the code for the following three modules.

#### Module A: `row_decoder_2to4`

- **Ports:**
  - input wire [1:0] address
  - input wire enable
  - output wire [3:0] word\_lines
- **Functionality:** This module takes a 2-bit address and an enable signal. When enabled, it should decode the address and assert one of its four output word lines.

#### Module B: `sram_4x4`

- **Ports:**
  - input wire [3:0] word\_lines
  - input wire [3:0] bit\_lines
  - input wire write\_enable
  - output wire [3:0] data\_out
- **Functionality:** This is the memory core. It has a 4x4 register array to store 16 bits.
  - **Reading:** It should output the 4-bit data from the row selected by its word\_lines input.
  - **Writing:** When its write\_enable input is active, it should take 4 bits of data from its bit\_lines input and store them in the row selected by the word\_lines.
  - **Initialization:** Please pre-load the memory with the values 4'h1, 4'h2, 4'h4, and 4'h8 in rows 0 through 3, respectively.

#### Module C: `sram_system`

- **Ports:**
  - input wire [1:0] row\_address
  - input wire enable
  - input wire write\_enable
  - input wire [3:0] data\_in
  - output wire [3:0] data\_out
  - output wire [3:0] word\_lines\_debug
- **Functionality:** This top-level module should connect the other two. It will instantiate the decoder and the memory core and wire them together correctly. It should also provide a debug output to see the state of the internal word lines.

### Generated Code (Version A)

```

//=====
// Top Module: sram_system
//=====
module sram_system (
    input wire [1:0] row_address,
    input wire enable,
    input wire write_enable,
    input wire [3:0] data_in,
    output wire [3:0] data_out,
    output wire [3:0] word_lines_debug
);

    wire [3:0] word_lines;
    wire [3:0] bit_lines;
    wire [3:0] read_mux_out;
    wire [3:0] write_mux_out;

    // Instantiate the 2-to-4 row decoder
    row_decoder_2to4 row_decoder (
        .address(row_address),
        .enable(enable),
        .word_lines(word_lines)
    );

    // Instantiate the 4x4 SRAM array
    sram_4x4 sram (
        .word_lines(word_lines),
        .bit_lines(bit_lines),
        .write_enable(write_enable),
        .data_out(data_out)
    );

    // Debug output
    assign word_lines_debug = word_lines;

    // Multiplexer placeholders (currently unused)
    assign read_mux_out = {bit_lines[3], bit_lines[2], bit_lines[1],
bit_lines[0]};
    assign write_mux_out = {bit_lines[3], bit_lines[2], bit_lines[1],
bit_lines[0]};

endmodule

//=====
// Module: row_decoder_2to4
//=====
module row_decoder_2to4 (
    input wire [1:0] address,
    input wire enable,
    output wire [3:0] word_lines
);

    assign word_lines[0] = enable & (address == 2'b00);
    assign word_lines[1] = enable & (address == 2'b01);
    assign word_lines[2] = enable & (address == 2'b10);
    assign word_lines[3] = enable & (address == 2'b11);

endmodule

//=====
// Module: sram_4x4

```

```
//=====
module sram_4x4 (
    input wire [3:0] word_lines,
    input wire [3:0] bit_lines,
    input wire write_enable,
    output wire [3:0] data_out
);

    reg [3:0] mem [0:3]; // 4x4 memory array

    // Initialize the memory with default values
    initial begin
        mem[0] = 4'h1;
        mem[1] = 4'h2;
        mem[2] = 4'h4;
        mem[3] = 4'h8;
    end

    // Read operation (incorrect indexing)
    assign data_out = mem[word_lines];

    // Write operation (asynchronous and incorrectly indexed)
    always @(*) begin
        if (write_enable) begin
            mem[word_lines] = bit_lines;
        end
    end

endmodule
```

## Ground Truth Code (Version B)

```
module sram_system (
    input wire [1:0] row_address,    // 2-bit row address
    input wire enable,              // Enable signal
    input wire write_enable,        // Write enable
    input wire [3:0] data_in,       // Data input for write operations
    output wire [3:0] data_out,     // Data output for read operations
    output wire [3:0] word_lines_debug // Debug output to see word lines
);

    wire [3:0] word_lines;
    wire [3:0] bit_lines;

    // Instantiate row decoder
    row_decoder_2to4 row_decoder (
        .address(row_address),
        .enable(enable),
        .word_lines(word_lines)
    );

    // For simplicity, connect data_in directly to bit_lines
    assign bit_lines = data_in;

    // Instantiate SRAM array
    sram_4x4 sram_array (
        .word_lines(word_lines),
        .bit_lines(bit_lines),
        .write_enable(write_enable),
        .data_out(data_out)
    );
endmodule
```

```

);

// Debug output
assign word_lines_debug = word_lines;

endmodule

module sram_4x4 (
    input wire [3:0] word_lines,      // Word lines from row decoder
    input wire [3:0] bit_lines,       // Bit lines for data input
    input wire write_enable,          // Write enable signal
    output wire [3:0] data_out        // Data output from selected row
);

    // 4x4 memory array - each cell stores 1 bit (16 bits total)
    reg [3:0] memory_array [3:0];

    initial begin
        memory_array[0] = 4'b0001;
        memory_array[1] = 4'b0010;
        memory_array[2] = 4'b0100;
        memory_array[3] = 4'b1000;
    end

    // Read operation - output data from selected row
    assign data_out = (word_lines[0]) ? memory_array[0] :
        (word_lines[1]) ? memory_array[1] :
        (word_lines[2]) ? memory_array[2] :
        (word_lines[3]) ? memory_array[3] :
        4'b0000; // Default when no word line is active

    // Write operation - write data to selected row
    always @(*) begin
        if (write_enable) begin
            case (word_lines)
                4'b0001: memory_array[0] = bit_lines;
                4'b0010: memory_array[1] = bit_lines;
                4'b0100: memory_array[2] = bit_lines;
                4'b1000: memory_array[3] = bit_lines;
                default: ; // No operation
            endcase
        end
    end

endmodule

module row_decoder_2to4 (
    input wire [1:0] address,          // 2-bit row address (a1, a0)
    input wire enable,                 // Enable signal
    output wire [3:0] word_lines      // Word lines (w3 to w0)
);

    // Each word line is active when address matches its row AND enable is high
    assign word_lines[0] = enable & (address == 2'b00);
    assign word_lines[1] = enable & (address == 2'b01);
    assign word_lines[2] = enable & (address == 2'b10);
    assign word_lines[3] = enable & (address == 2'b11);

endmodule

```

# Error Analysis

## Error 1: Incorrect Array Indexing (Critical)

**Location:** sram\_4x4 module

### Problem Code (Generated):

```
assign data_out = mem[word_lines];
always @(*) begin
    if (write_enable) begin
        mem[word_lines] = bit_lines;
    end
end
```

### Issue:

- word\_lines is a **4-bit one-hot encoded signal** (e.g., 0001, 0010, 0100, 1000) representing which row is selected
- The generated code incorrectly uses this one-hot value directly as an array index
- This causes multiple critical failures:
  - word\_lines = 4'b0100 (decimal 4) → **out-of-bounds** access for 4-element array (valid indices: 0-3)
  - word\_lines = 4'b1000 (decimal 8) → **out-of-bounds** access
  - word\_lines = 4'b0000 (disabled) → unintentionally accesses row 0
  - word\_lines = 4'b0011 (multiple bits) → accesses row 3, not multiple rows

**Impact:** Simulation produces undefined (X) values; synthesized hardware would have unpredictable behavior.

### Correct Implementation (Ground Truth):

```
assign data_out = (word_lines[0]) ? memory_array[0] :
                  (word_lines[1]) ? memory_array[1] :
                  (word_lines[2]) ? memory_array[2] :
                  (word_lines[3]) ? memory_array[3] :
                  4'b0000;

always @(*) begin
    if (write_enable) begin
        case (word_lines)
            4'b0001: memory_array[0] = bit_lines;
            4'b0010: memory_array[1] = bit_lines;
            4'b0100: memory_array[2] = bit_lines;
            4'b1000: memory_array[3] = bit_lines;
            default: ;
        endcase
    end
end
```

## Error 2: Missing Data Path Connection (Critical)

**Location:** sram\_system module

### Problem Code (Generated):

```
wire [3:0] bit_lines;  
// bit_lines is never assigned!
```

### Issue:

- The `bit_lines` wire is declared but **never driven** by `data_in`
- The SRAM core attempts to write from `bit_lines`, resulting in writing undefined/X values
- User data input (`data_in`) never reaches the memory

**Impact:** All write operations fail to store actual data; memory is written with X/Z values.

### Correct Implementation (Ground Truth):

```
assign bit_lines = data_in;
```

### Error 3: Incorrect Enable Handling (Functional)

**Location:** `sram_4x4` module read/write logic

**Issue:** When `enable = 0`, the decoder outputs `word_lines = 4'b0000`. The generated code interprets this as:

### Read Path:

```
assign data_out = mem[word_lines]; // word_lines=0 → reads mem[0]
```

- **Problem:** Still outputs data from row 0 when disabled
- **Expected:** Should output `4'b0000` or high-Z when no row is selected

### Write Path:

```
if (write_enable) begin  
    mem[word_lines] = bit_lines; // word_lines=0 → writes mem[0]  
end
```

- **Problem:** Still writes to row 0 when disabled
- **Expected:** Should perform no write operation when no row is selected

**Impact:** The enable signal is effectively ignored, allowing spurious reads/writes to row 0.

### Correct Behavior (Ground Truth):

- Read returns `4'b0000` when no word line is active
- Write case statement only matches valid one-hot patterns; default: ; prevents writes when disabled

## Error 4: Combinational Write Logic (Design Hazard)

**Location:** sram\_4x4 module write logic

### Problem Code (Generated & Ground Truth):

```
always @(*) begin
    if (write_enable) begin
        mem[word_lines] = bit_lines;
    end
end
```

### Issue:

- Uses `always @(*)` for memory writes, creating **asynchronous/combinational write semantics**
- No clock edge control
- Can produce glitches and hazards in simulation
- Poor synthesis results (most real SRAMs are synchronous)
- Combined with incorrect indexing (Error 1) and missing enable checks (Error 3), the effect is severely amplified

**Note:** This issue exists in both generated and ground truth code, but is more problematic in the generated version due to compounding errors.

## Error 5: Dead Code / Unused Logic

**Location:** sram\_system module

### Problem Code (Generated):

```
wire [3:0] read_mux_out;
wire [3:0] write_mux_out;

assign read_mux_out = {bit_lines[3], bit_lines[2], bit_lines[1],
bit_lines[0]};
assign write_mux_out = {bit_lines[3], bit_lines[2], bit_lines[1],
bit_lines[0]};
```

### Issue:

- Declares and assigns `read_mux_out` and `write_mux_out` but **never uses them**
- Misleading signal names suggest they're part of the data path
- Makes code harder to verify and understand
- Wastes synthesis resources (though typically optimized away)

**Impact:** Code confusion and maintainability issues; suggests incomplete understanding of the design requirements.

**Correct Implementation:** Remove unused signals (not present in ground truth).

# Comparison Summary

Aspect	Generated Code (Version A)	Ground Truth (Version B)
Row Decoder	Correct	Correct
Memory Initialization	Correct	Correct
Array Indexing	Uses one-hot value directly	Decodes one-hot properly
Data Path	bit_lines unconnected	bit_lines = data_in
Enable Handling	Reads/writes row 0 when disabled	Prevents access when disabled
Code Quality	Contains unused logic	Clean, minimal

# Severity Assessment

## Critical Errors (Prevent Functional Operation):

- 1. Array indexing with one-hot encoding
- 2. Missing data\_in to bit\_lines connection
- 3. Incorrect enable signal handling