Installation/start instructions

Step-by-Step Installation Instructions

Following are step-by-step instructions for installing Unity C# Pathfinidng application.

If you have not done so already, you will need to download the project on your local computer here, before following these installation steps.
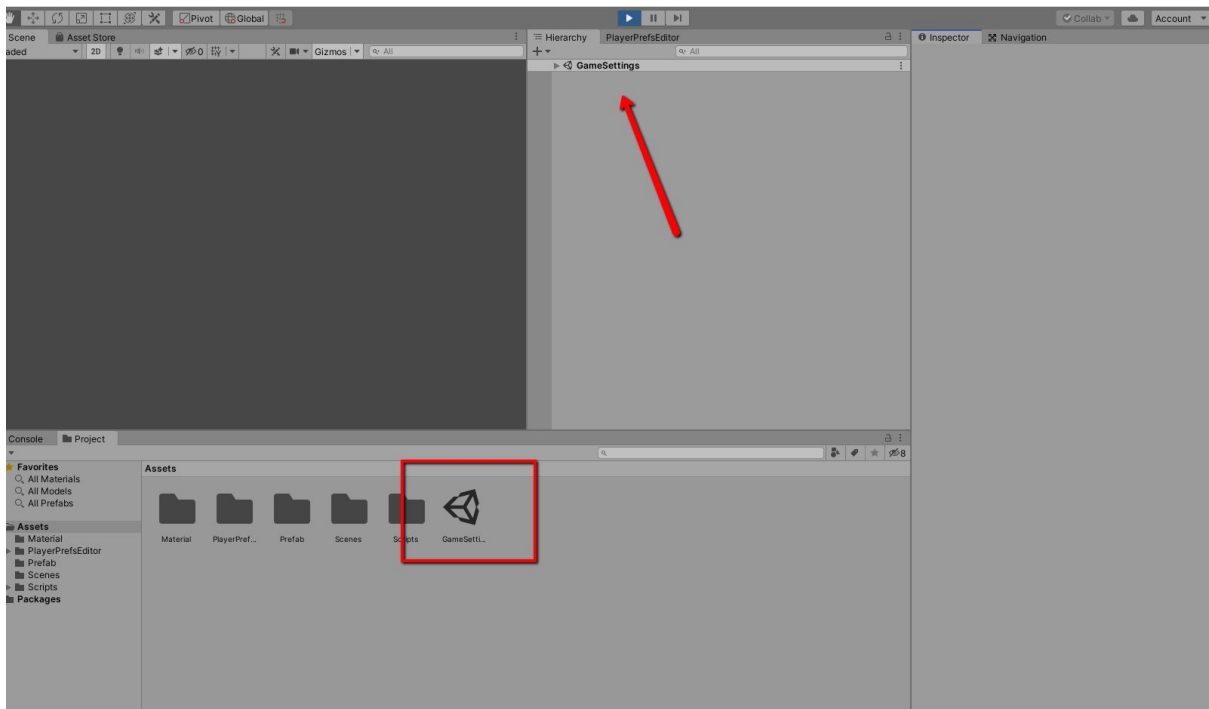
1. Open Unity

(You should have saved the downloaded file somewhere on your computer)

2. Import downloaded project into Unity

(You should have saved the downloaded file somewhere on your computer)

3. Add current scene into project

(You should have saved the downloaded file somewhere on your computer)
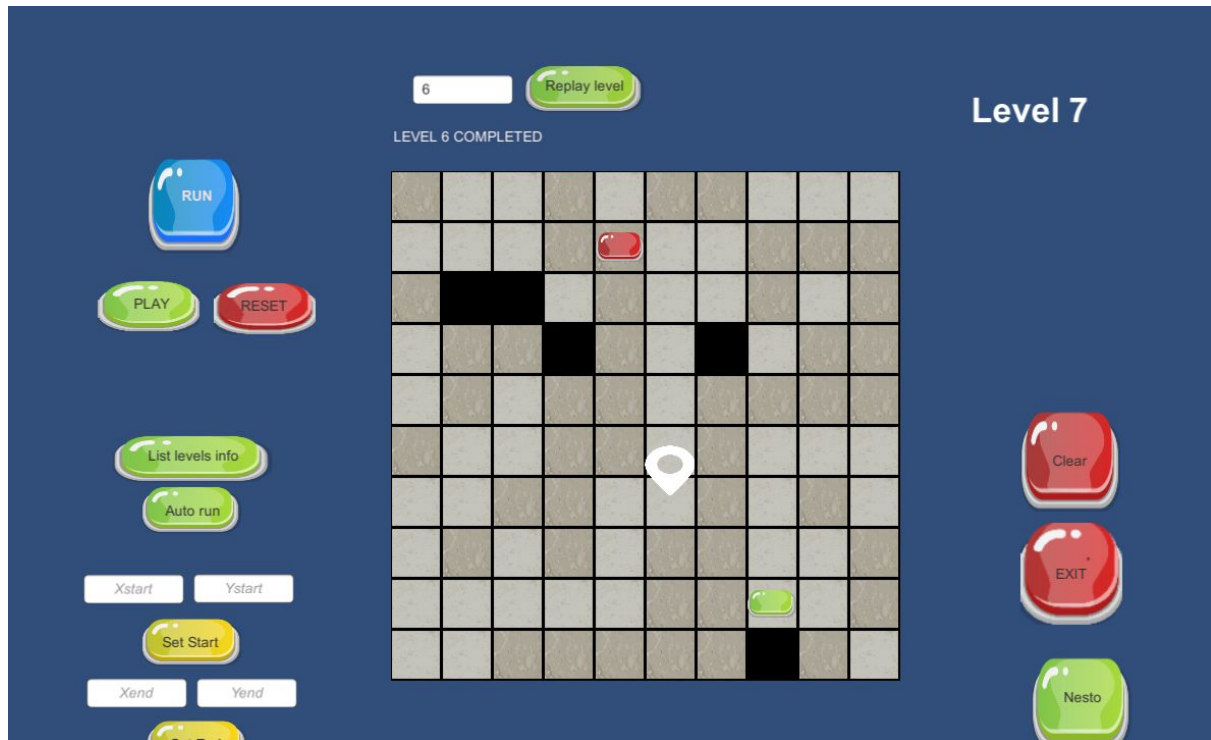
4. Press play button to start the game

Optional
- Select File/BuildAndRun to build and run Unity C# Pathfinidng application.

5. Getting started with Pathfinding game

NOTES:
- Video example can be found here if needed.
- Aplication has been developed on Windows 10
- Unity versions used 2019.3.15.f1
- Game is not multiplayer