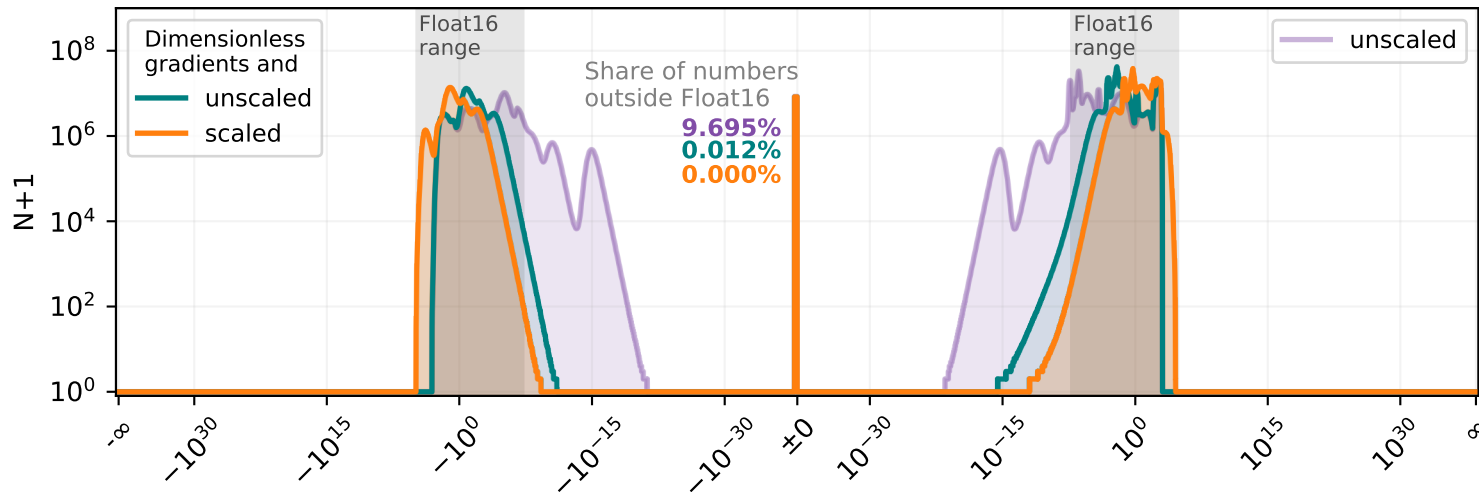


Float32 bit pattern histogram

a



Float16 bit pattern histogram

b

