

PARTNERI KONFERENCIJE





SPONZORI



















PRIJATELJI KONFERENCIJE









Arhitektura i implementacija CQRS šablona sa Microsoft.NET-om

Skorić Milan < milan@smartwave.rs >

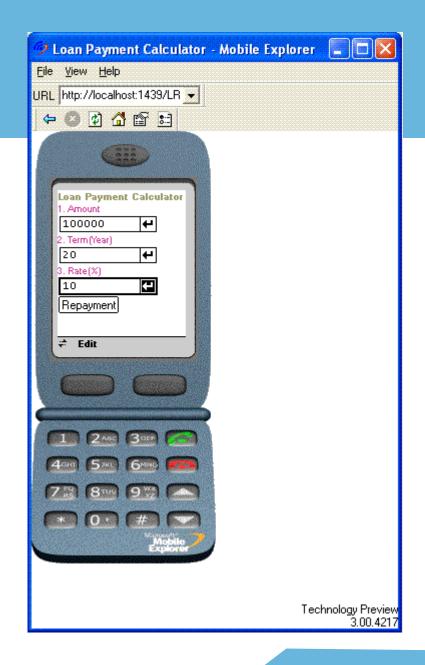
Cilj prezentacije

• CQRS - "Command Query Responsibility Segregation" nije samo za velika i kompleksna "enterprise" rešenja već je upotrebljiv i prikladan u svakom rešenju, pogotovo za "cloud".

O meni

- Prvi profesionalni kod napisan uz pomoć "beta" verzije .Net Framework-a početkom 2001. godine
- Pionir mobilnih i elektronskih servisa za bankarstvo u regionu
- Jedan od osnivača





Agenda

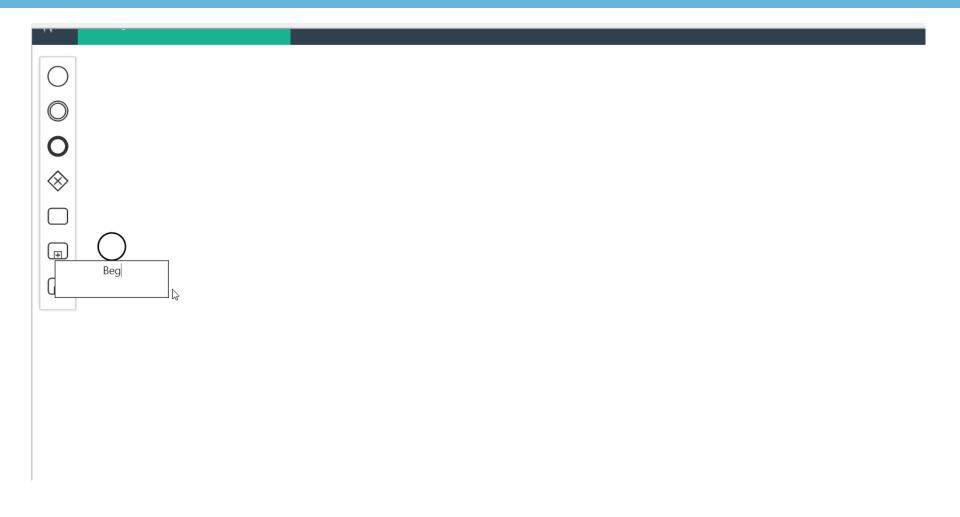
- O tehnologijama
- Moderna arhitektura poslovnih aplikacija
- Šta je to CQRS šablon?
- Primer implementacije CQRS-a u Microsoft .Net
- Slobodno pitajte

Agenda

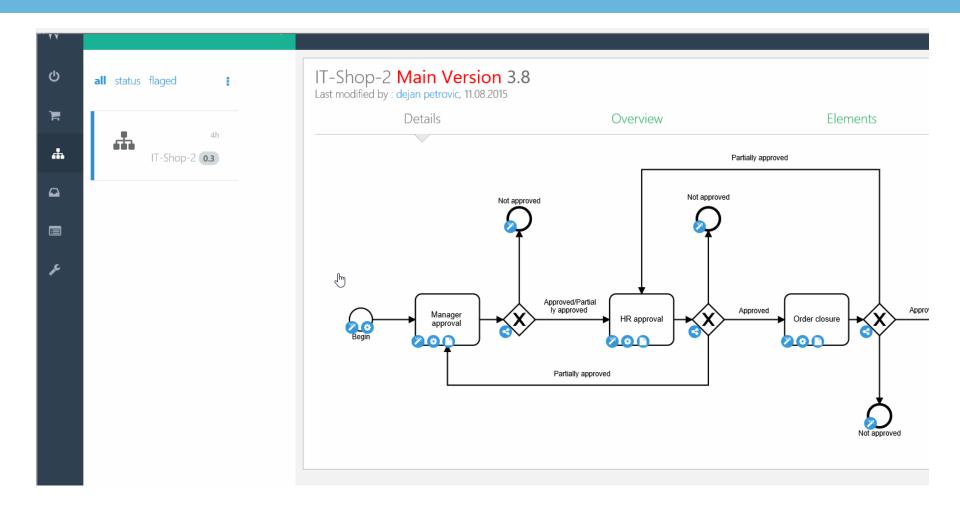
- Molim vas da popunite anketu pre izlaska.
- Red drugi, zaokružite broj sale (005) i ocenu, hvala!

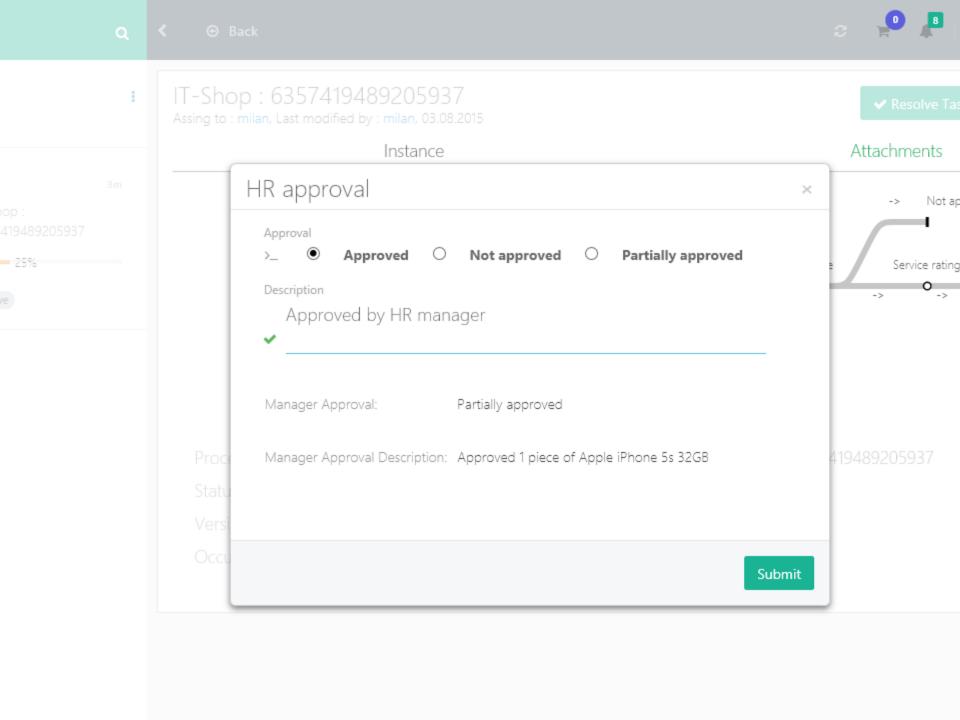
Pojedinačne ocene								Predavač(i)					Predavanje				
slot	sala							odlično loše				odlično				loše	
1	001	004	005	015	016	018	046	5	4	3	2	1	5	4	3	2	1
П	001	004	005	15	016	018	046	5	4	3	2	1	5	4	3	2	1
Ш	001	004	005	015	016	018	046	5	4	3	2	1	5	4	3	2	1
IV	001	004	005	015	016	018	046	5	4	3	2	1	5	4	3	2	1
v	001	004	005	015	016	018	046	5	4	3	2	1	5	4	3	2	1
VI	001	004	005	015	016	018	046	5	4	3	2	1	5	4	3	2	1

Digitalizacija



Metapodaci





Ciljevi za Smartwave

- Dostupan
- Brz odziv
- Laka integracija
- Agilnost
- Jedostavno za postavljanje
- Telemetrija
- Ako je moguće i jeftino

Fokus

ASP.NET MVC

XAMARIN

ASP.NET Web API

SignalR, EF Code Frist

Visual Studio & .NET





U oblacima sa BizSpark-om

- Jednostavno se postavlja uz Visual Studio
- Nema "gvožđa" za održavanje
- Skalabilnost dostupna na klik
- Multi-tenant

https://azure.microsoft.com/enus/documentation/articles/sql-database-elastictools-multi-tenant-row-level-security/

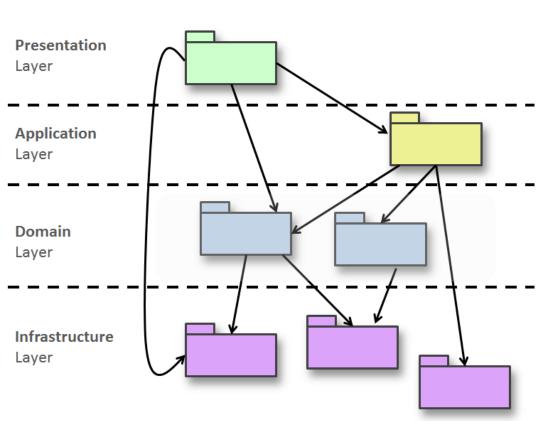
A arhitektura

Kreirana za laku zamenu umesto česte ponovne upotrebe





Tradicija



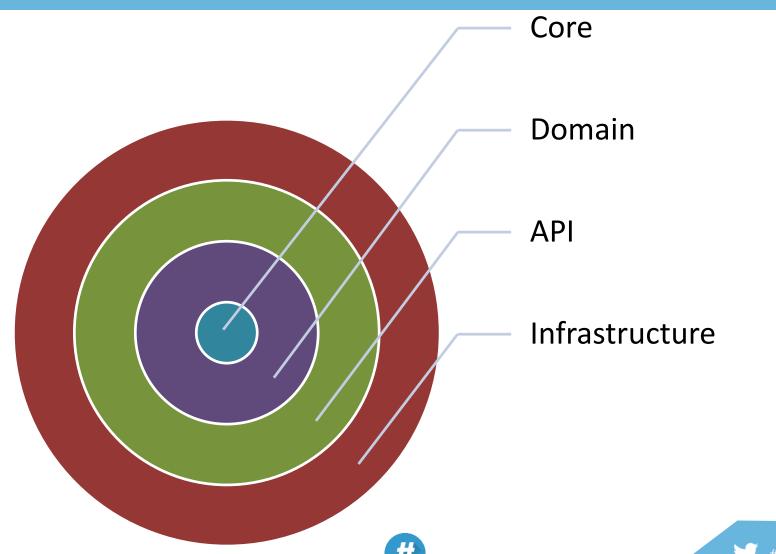
PREDNOSTI

- Jednostavno se pravi
- Puna podrška menadžmenta
- Već utabane staze

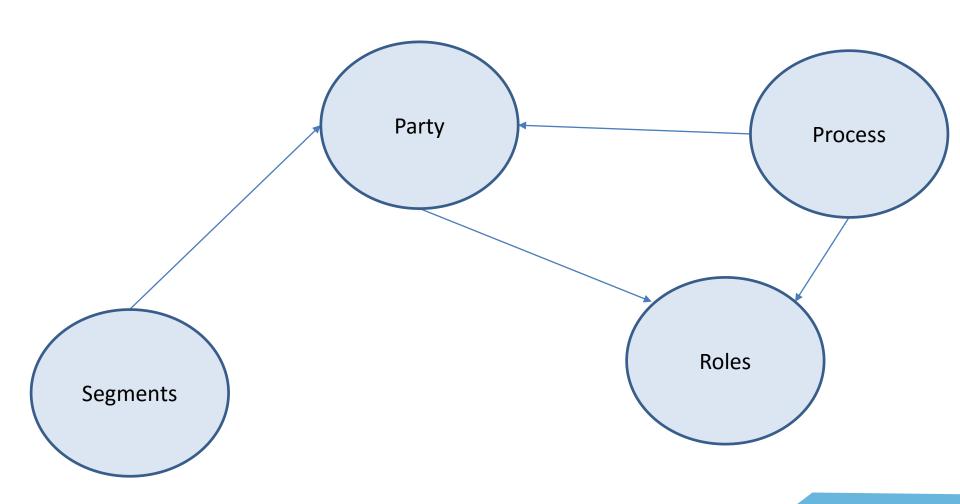
MANE

- Limitirana skalabilnost
- Teško se održava a često i sporo
- Prekomerna konverzija poruka koji se šetaju među slojevima

#Onokad baza nije centar



Domenski model - DDD



DDD iz prakse sa EF

Izbegavajte javne konstruktore bez parametara

```
//EF requires a parameter-less constructor, but it can be private
private Comment()
//By requiring the rest of the application to only call this constructor,
//we can ensure we have a valid initialisation of an instance
public Comment(string correlationId, string content)
    this.SetCommentContent(correlationId, content);
    CommentCreatedEvent change = new CommentCreatedEvent(this);
    this.ApplyChange(change);
```

Koristite privatne članove a ponašanje držite uz objekte

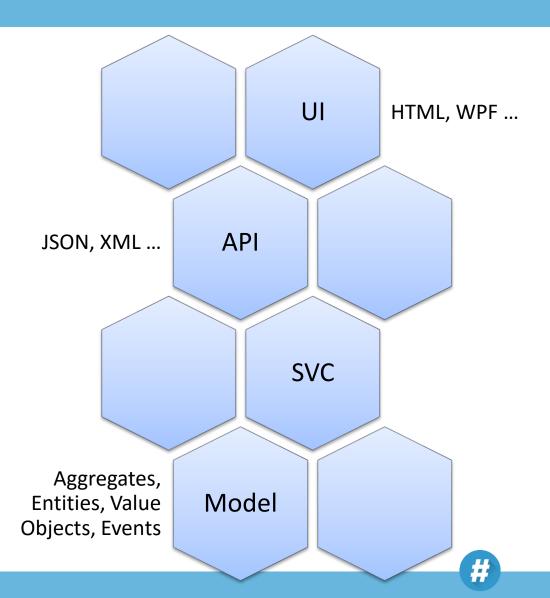
```
//Use Private setters - properties can't be set directly
[DataMember]
public string Content { get; private set; }

//Method must be called, wich can be validated and easily tested
public void SetCommentContent(string correlationId, string content)
{
    if (string.IsNullOrWhiteSpace(content)) {
        throw new ArgumentNullException("Content parameter must be provided!");
    }
    this.Content = content;
    this.CorrelationId = correlationId;
```

http://thedatafarm.com/data-access/entity-framework-private-constructors-and-private-setters/



Microservice



 Svaki "mikro" deo sadrži sve što je neophodno da bude potpuno samostalan

CQ(R)S iz perspektive koda

CQS

```
public class CustomerService

{

// Commands

void MakeCustomerPreferred (CustomerId)

void ChangeCustomerLocale(CustomerId, NewLocale)

void CreateCustomer(Customer)

void EditCustomerDetails(CustomerDetails)

// Queries

Customer GetCustomer(CustomerId)

CustomerSet GetCustomersWithName(Name)

CustomerSet GetPreferredCustomers()

}

From: https://gist.github.com/1964094
```

CQRS (najprostiji)

```
public class CustomerWriteService
{
// Commands
void MakeCustomerPreferred (CustomerId)
void ChangeCustomerLocale(CustomerId, NewLocale)
void CreateCustomer(CreateCustomer)
void EditCustomerDetails(CustomerDetails)
}

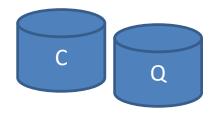
public class CustomerReadService
{
// Queries
Customer GetCustomer(CustomerId)
CustomerSet GetCustomersWithName(Name)
CustomerSet GetPreferredCustomers()
}

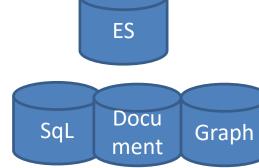
From: https://gist.github.com/1964094
```

Tipovi implementacija

- Regularna implementacija vraća novac
 - Transakcija po akciji
 - Upiti vraćaju DTO
- Standardna implementacija
 - Domenski model je fokusiran na ponašanje koje menja stanje
 - Tabela po upitu
- "Event Sourcing"
 - Čuvaju se samo događaji na osnovi kojih se gradi stanje domena
 - Automatski rešen istorijat i audit podataka

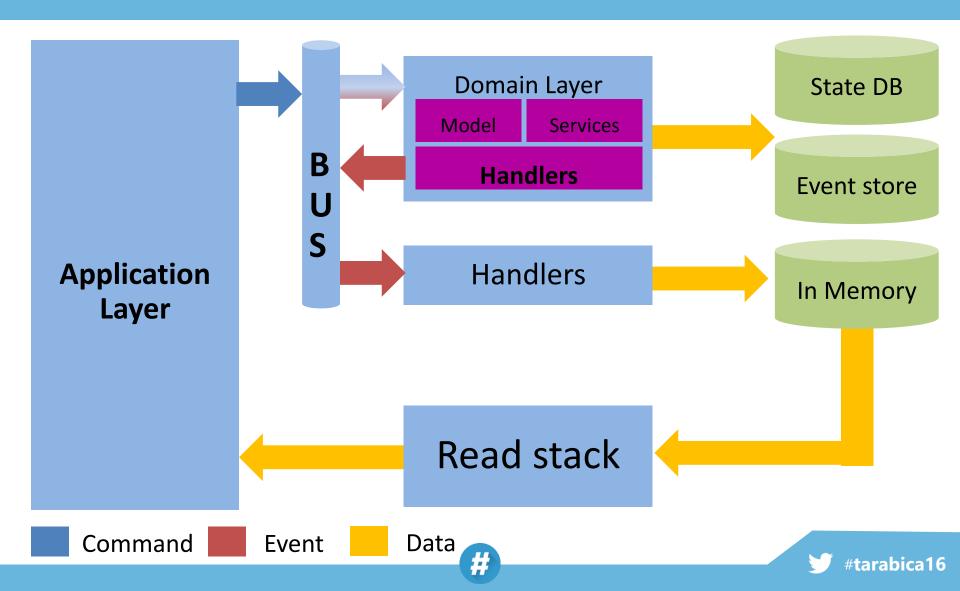




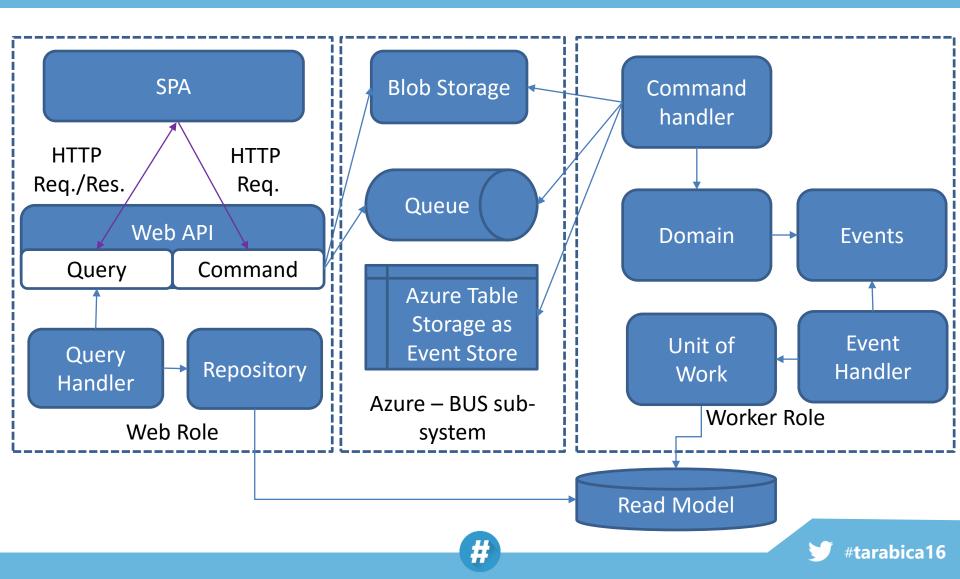




Standardna implementacija



Azure implementacija



Demo



WebAPI

```
[Route("query/{name:alpha}")]
[HttpPost]
public HttpResponseMessage Query(string name, [FromBody] dynamic dataTransferObject,
    [FromUri] QueryOptions options)
{
    IQueryMessage query = Mapper.Map<IQueryMessage>(name, ToDynamic(dataTransferObject));
    Result r = queryDispatcher.Dispatch<!QueryMessage>(query, GetCurrentContext(options));
   return ToQueryResponse(r, options);
[Route("command/{name:alpha}")]
[HttpPost]
public HttpResponseMessage Command(string name, [FromBody] dynamic dataTransferObject,
    [FromUri] CommandOptions options)
{
    ICommandMessage cmd = Mapper.Map<ICommandMessage>(name, ToDynamic(dataTransferObject));
    Result r = _bus.Send(cmd, GetCurrentContext(options));
    return ToResponse(r, options);
```

Komanda

```
// A message sent to tell the system to do something
 [Serializable]
 public class CreateComment : CommandMessage
      public string Content { get; set; }
[Serializable]
public abstract class CommandMessage : ICommandMessage
   public CommandMessage()
      this.TimeStamp = TimeProvider.Now();
      this.CorrelationId = IdentityGenerator.GenerateUniqueTickIdentifer();
   public DateTime TimeStamp { get; protected set; }
   public string CorrelationId { get; protected set;}
}
```

Obrada komande

```
public class CreateCommentCommandHandler : CommandHandler<CreateComment>
    public CreateCommentCommandHandler()
        : this(ServiceLocator.Current.TryGet<IUnitOfWork>(Extensions.GetUnitOfWorkName<Comment>()))...
    public CreateCommentCommandHandler(IUnitOfWork unitOfWork)
        : base(unitOfWork)...
    protected override void Handle(CreateComment command, InvocationContext context)
        Comment item = new Comment(command.CorrelationId, command.Content);
        var output = this.UnitOfWork.Save<Comment>(item, context);
        this.Result = output.ToResult();
}
```

Provera ispravnosti

```
public class CanAddCommentValidationHandler : IValidationHandler<CreateComment>
    public IEnumerable<ValidationResult> Validate(CreateComment command)
    {
        List<ValidationResult> output = new List<ValidationResult>();
        if (command == null || string.IsNullOrWhiteSpace(command.CorrelationId))
            output.Add(new ValidationResult(
                2210, "Content", "Content of message correlation Id is null", string.Empty));
        if (command == null || string.IsNullOrWhiteSpace(command.Content))
            output.Add(new ValidationResult(
                2220, "Content", "Content of comment is null or empty", command.CorrelationId));
        return output;
```

Command Bus

```
public Result Send(ICommandMessage command, InvocationContext context)
    Result result = command.StopwatchWraper((x) =>
        Result output = new Result(command);
        IEnumerable<ValidationResult> vResults = new List<ValidationResult>();
        output.Success = this.IsValid(command, out vResults);//validate the command before submitting
        output.ValidationResults = vResults;
        if (output.Success)
            CommandOptions option = context.Options as CommandOptions;
            //hook the right command handler with command message and execute the command operation
            if (option != null && option.IsAsync)
                var task = Task.Factory.StartNew(() => this.Dispach(command, context));
            else
                output = this.Dispach(command, context);
        return output;
    });
    return result;
```

Upit

```
public class FindAllCommentsQueryHandler : QueryHandler<FindAllComments>
    public FindAllCommentsQueryHandler()
        : this(ServiceLocator.Current.TryGet<IRepository>(Extensions.GetRepositoryName<FindAllComments>()))
    public FindAllCommentsQueryHandler(IRepository repository)
        : base(repository)...
    protected override Result Retrieve(FindAllComments query, InvocationContext ctx)
        Result output = new Result();
        var q = this.Repository.BuildQuery<Comment>(ctx.Options as QueryOptions);
        var id = query.Key.ToLong(0);
        if (id != 0)
            q = q.Where(i => i.Id == id);
        var result = this.Repository.ExecuteList<Comment>(q);
        output.Success = (result != null && result.Count() > 0);
        if (output.Success)
            output.RecordsAffected = result.Count();
            output.Data = result;
        return output;
```

Read-Only EF Context

```
public class CommentRepository : Repository, ICommentRepository
    public CommentRepository()
        :base(new CommentsContext())
        this._Context = this.dataContext as CommentsContext;
    }
    private readonly CommentsContext Context;
    public IQueryable < Comments.Domain.Comment > Comments
        get { return this._Context.Comments; }
```

Domenski događaji

```
[Serializable]
public class CommentCreatedEvent : DomainEvent<Comment>
    public CommentCreatedEvent(Comment data)
        this.AggregateRootID = data.Id;
        this.EntityVersion = data.Version;
        this.Data = data;
        this.CorrelationId = data.CorrelationId;
```

Događaji iz domenskih objekata

```
//EF requires a parameter-less constructor, but it can be private
private Comment()
//By requiring the rest of the application to only call this constructor,
//we can ensure we have a valid initialisation of an instance
public Comment(string correlationId, string content)
    this.SetCommentContent(correlationId, content);
    CommentCreatedEvent change = new CommentCreatedEvent(this);
    this.ApplyChange(change);
```

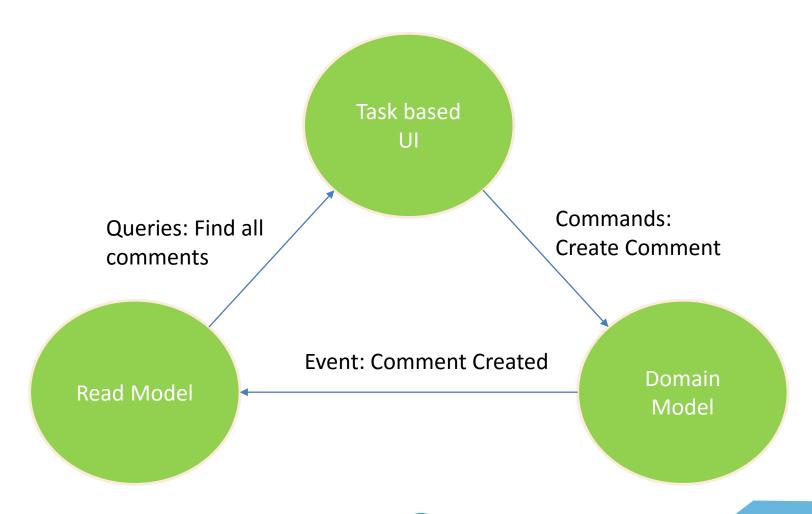
Obrada događaja

```
public class CommentCreatedEventHandler : DomainEventHandler<CommentCreatedEvent>
    public CommentCreatedEventHandler()
        : this(ServiceLocator.Current.TryGet<IUnitOfWork>(Extensions.GetReadRepositoryName<Comment>()))...
    public CommentCreatedEventHandler(IUnitOfWork unitOfWork)
        : base(unitOfWork)...
   protected override void Handle(CommentCreatedEvent change, InvocationContext context)
       Comment item = change.Data;
        this.UnitOfWork.Set<Comment>(item, context);
       this.UnitOfWork.Commit();
```

Demo



Kružna arhitektura



Prednosti i mane

PREDNOSTI

- Komande su glagoli i podržavaju uvek samo jedan scenario
- Query Store može da bude NoSQL
- Proširivost
- Performantnost
- Lako se testira
- Lako se integriše

MANE

- Teško je održavati sinhronizaciju između više skladišta podataka
- Puno novih koncepata
- Puno novih odluka koje treba doneti
- Limitirana praksa

Resursi

- https://msdn.microsoft.com/en-us/library/jj554200.aspx By Patterns & Practices
- http://www.codemag.com/article/1411071 By Leonardo Esposito
- http://martinfowler.com/bliki/CQRS.html By Martin Fowler
- http://codebetter.com/gregyoung/2012/09/09/cgrs-isnot-an-architecture-2/ By Greg Young
- http://www.udidahan.com By Udi Dahan



Pitanja i odgovori

 Slobodno se prijavite, Smartwave trenutno nudi besplatno "beta" verziju za testiranje i evaluaciju

http://smartwavebeta.cloudapp.net/

Kod sa predavanja biće dostupan na:

https://github.com/milanskoric

PARTNERI KONFERENCIJE





SPONZORI



















PRIJATELJI KONFERENCIJE









