

### **Contact Me**

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Mila Pesa Mazzola

GitHub

https://github.com/milapesa

Gitlab

https://gitlab.com/milapesa

### **Proyects**

Coding Game Spring Challenge 2022

Silver league n°2741 on Global Rank

Game Jam Project:

https://milapesa.itch.io/

# Mila Pesa Mazzola

GAMEPLAY PROGRAMMER IN C++ & UNREAL ENGINE

## **Summary**

I'm a Game Programmer oriented towards results, currently working on a AAA game. I have vast knowledge in Unreal Engine & experience working in dinamyc teams as a Gameplay Developer, Front-End & QA.

## **Skills**

- Unreal Engine 4/5 and C++
  Development
- Java Development
- Management of data bases using MySql
- C# & Angular for Front-End Development
- C1 English level Advanced Professional
- Management of projects using Perforce

## Work Experience UNREAL ENGINE DEVELOPER

Nimble Giant Entertainment (Dicember 2022 - Present)

• Currently working on a AAA Multiplayer CO-OP PVPVE survival shooter as a Gameplay Programmer implementing new features with GAS, Enhanced Input and C+++ in Unreal Engine 5

### **QA TESTER EMBEDDED**

Nimble Giant Entertainment (November 2021 - November 2022)

- Triple A Game Testing Analisys
- Focused verification on the Artificial Intelligence Team
- Development of Test Cases and Documentation for training & onboarding trainees.

## Education System's Analyst

ORT University - Buenos Aires, Argentina (2022 - 2024) Proficient in Software Development, Data Bases, Servers & Networking, utilizing the programming languages C\*, C++,.NET, Android, Python, Java, Ruby, and Javascript along with the frameworks Vue.js and React.

#### **UDEMY COURSE**

Unreal Engine 4/5 Game Development with C++ & Blueprint

Game development with multiple projects as repositories to learn C++ programming and multiple mechanics from Gameplay to Artificial Intelligence for NPC's

#### APRENDE PROGRAMANDO GCBA

Front-End Development 2018

Activities and societies: Software Development, Front-End.Activities and societies: Software Development, Front-End

Front-End Software Developer in the education program "Aprende Programando" with the tecnologies HTML5, CSS3, LESS, SASS, JavaScript, Node JS, Vue.js.