

# Subject Name Solutions

4351102 – Winter 2024

Semester 1 Study Material

*Detailed Solutions and Explanations*

## Question 1(a) [3 marks]

State the features of ATmega32.

### Solution

Feature	Description
<b>Architecture</b>	8-bit RISC processor
<b>Memory</b>	32KB Flash, 2KB SRAM, 1KB EEPROM
<b>I/O Ports</b>	32 programmable I/O pins
<b>Timers</b>	3 timers (Timer0, Timer1, Timer2)
<b>ADC</b>	10-bit, 8-channel ADC
<b>Communication</b>	USART, SPI, I2C (TWI)

- **High Performance:** 16 MIPS at 16MHz
- **Low Power:** Multiple sleep modes
- **Operating Voltage:** 2.7V to 5.5V

### Mnemonic

“ARM-TIC” (Architecture-RISC, Memory-32KB, Timers-3, I/O-32pins, Communication-3types)

## Question 1(b) [4 marks]

Explain criteria for choosing microcontroller.

### Solution

Criteria	Consideration
<b>Performance</b>	Speed, instruction set, architecture
<b>Memory</b>	RAM, ROM, EEPROM requirements
<b>I/O Requirements</b>	Number of pins, special functions
<b>Power Consumption</b>	Battery life, sleep modes
<b>Cost</b>	Unit price, development cost
<b>Development Tools</b>	Compiler, debugger availability

- **Application Requirements:** Real-time constraints, processing needs
- **Package Size:** Space limitations in final product
- **Peripheral Support:** ADC, timers, communication interfaces

### Mnemonic

“PM-IPCD” (Performance, Memory, I/O, Power, Cost, Development)

## Question 1(c) [7 marks]

Define the Embedded System. List the Application of Small, Medium, Large Embedded System.

## Solution

**Definition:** Embedded system is a computer system with dedicated function within a larger mechanical or electrical system, designed to perform specific tasks with real-time constraints.

### Applications Table:

System Type	Memory Size	Applications
Small Scale	<64KB	Calculator, Digital watch, Toys
Medium Scale	64KB-1MB	Mobile phones, Routers, Printers
Large Scale	>1MB	Automobiles, Aircraft systems, Satellites

### Mermaid Diagram (Code)

```
{Shaded}
{Highlighting} []
graph TD
    A[Embedded System] --> B[Small Scale]
    A --> C[Medium Scale]
    A --> D[Large Scale]
    B --> E[Calculator;br/{}Digital Watch;br/{}Remote Control]
    C --> F[Mobile Phone;br/{}Router;br/{}Printer]
    D --> G[Car ECU;br/{}Aircraft Control;br/{}Medical Equipment]
{Highlighting}
{Shaded}
```

### Characteristics:

- **Real-time Operation:** Predictable response times
- **Resource Constraints:** Limited memory and processing power
- **Dedicated Functionality:** Single-purpose design

## Mnemonic

“SML-CMP” (Small-Calculator/Medium-Mobile/Large-Lifesupport)

## Question 1(c) OR [7 marks]

Draw and explain general block diagram of embedded system.

## Solution

### Mermaid Diagram (Code)

```
{Shaded}
{Highlighting} []
graph LR
    A[Input Interface] --> B[Processor/Controller]
    B --> C[Output Interface]
    B --> D[Memory;br/{}RAM/ROM/EEPROM]
    B --> E[Communication;br/{}Interface]
    F[Sensors] --> A
    C --> G[Actuators/Display]
    E --> H[External Systems]
    I[Power Supply] --> B
{Highlighting}
{Shaded}
```

### Block Functions:

Block	Function
Processor	Central processing unit (CPU/MCU)

<b>Input Interface</b>	Sensor data acquisition, user input
<b>Output Interface</b>	Actuator control, display output
<b>Memory</b>	Program storage, data storage
<b>Communication</b>	External system connectivity

- **Input Processing:** ADC, digital input conditioning
- **Output Control:** PWM, relay drivers, LED displays
- **Power Management:** Voltage regulation, power optimization

#### Mnemonic

“PIOMCP” (Processor, Input, Output, Memory, Communication, Power)

### Question 2(a) [3 marks]

Write a Full form of EEPROM and explain EEPROM registers.

#### Solution

**Full Form:** Electrically Erasable Programmable Read-Only Memory  
**EEPROM Registers:**

Register	Function
<b>EEAR</b>	EEPROM Address Register
<b>EEDR</b>	EEPROM Data Register
<b>EECR</b>	EEPROM Control Register

- **EEAR:** Holds 10-bit address (0-1023) for EEPROM access
- **EEDR:** Data register for read/write operations
- **EECR:** Control bits - EERE (Read Enable), EEWE (Write Enable)

#### Mnemonic

“AAD-CRE” (Address-EEAR, Data-EEDR, Control-EECR)

### Question 2(b) [4 marks]

Explain reset circuits for ATmega32

#### Solution

**Reset Sources Table:**

Reset Type	Trigger Condition
<b>Power-on Reset</b>	VCC rises above threshold
<b>External Reset</b>	RESET pin pulled low
<b>Brown-out Reset</b>	VCC falls below threshold
<b>Watchdog Reset</b>	Watchdog timer overflow

### Mermaid Diagram (Code)

```
{Shaded}  
{Highlighting} []  
graph TD  
    A[Power{-on}] --> E[Reset Vector]  
    B[External Pin] --> E  
    C[Brown{-out}] --> E  
    D[Watchdog] --> E  
    E --> F[Program Counter = 0x0000]  
{Highlighting}  
{Shaded}
```

- **Reset Duration:** Minimum 2 clock cycles
- **Reset Vector:** Program execution starts from address 0x0000
- **Hardware Connection:** External reset requires pull-up resistor

### Mnemonic

“PEBW” (Power-on, External, Brown-out, Watchdog)

## Question 2(c) [7 marks]

Define Real Time Operating System and explain its characteristics.

### Solution

**Definition:** Real Time Operating System (RTOS) is an operating system designed to handle real-time applications with strict timing constraints and predictable response times.

#### Characteristics Table:

Characteristic	Description
Deterministic	Predictable execution times
Preemptive	Higher priority tasks interrupt lower ones
Multitasking	Multiple tasks execution
Fast Response	Minimal interrupt latency
Priority-based	Task scheduling based on priority
Resource Management	Efficient memory and CPU usage

### Mermaid Diagram (Code)

```
{Shaded}  
{Highlighting} []  
graph TD  
    A[RTOS] --> B[Hard Real{-}time]  
    A --> C[Soft Real{-}time]  
    B --> D[Strict Deadlines{}br/{}Safety Critical]  
    C --> E[Flexible Deadlines{}br/{}Performance Critical]  
{Highlighting}  
{Shaded}
```

- **Task Scheduling:** Round-robin, priority-based algorithms
- **Inter-task Communication:** Semaphores, message queues
- **Memory Management:** Static allocation for predictability

### Mnemonic

“DPM-FPR” (Deterministic, Preemptive, Multitasking, Fast, Priority, Resource)

## Question 2(a) OR [3 marks]

Explain AVR family.

### Solution

#### AVR Family Classification:

AVR Type	Features
ATtiny	8-32 pins, basic features
ATmega	28-100 pins, full features
ATxmega	Advanced features, DMA

- **Architecture:** 8-bit RISC, Harvard architecture
- **Instruction Set:** 130+ instructions, single cycle execution
- **Memory:** Flash program memory, SRAM, EEPROM

### Mnemonic

“TAX” (Tiny-basic, mega-full, Xmega-advanced)

## Question 2(b) OR [4 marks]

Explain the use of fuse bits for selection of ATmega32 clock sources.

### Solution

#### Clock Source Selection:

Fuse Bits	Clock Source
CKSEL3:0	Clock source selection
SUT1:0	Start-up time selection

#### Clock Options Table:

CKSEL Value	Clock Source	Frequency
0001	External Crystal	1-8 MHz
0010	External Crystal	8+ MHz
0100	Internal RC	8 MHz
0000	External Clock	User defined

- **Crystal Selection:** Requires external crystal and capacitors
- **RC Oscillator:** Built-in, less accurate but convenient
- **Start-up Time:** Allows crystal stabilization

### Mnemonic

“CRIS” (Crystal, RC, Internal, Start-up)

## Question 2(c) OR [7 marks]

Draw ATmega32 pin configuration and explain function of MISO, MOSI, SCK & AREF Pin.

## Solution

```
+{--}{-}{-}{-}{-}{-}{-}{-}{-}{-}{-}+}
PBO |1      40| PA0
PB1 |2      39| PA1
PB2 |3      38| PA2
PB3 |4      37| PA3
PB4 |5      36| PA4
MOSI PB5|6    35| PA5
MISO PB6|7    34| PA6
SCK PB7|8    33| PA7
RESET|9      32| AREF
VCC |10     31| GND
GND |11     30| AVCC
XTAL2|12     29| PC7
XTAL1|13     28| PC6
+{--}{-}{-}{-}{-}{-}{-}{-}{-}{-}+
```

Pin Functions Table:

Pin	Function	Description
<b>MOSI</b>	Master Out Slave In	SPI data output from master
<b>MISO</b>	Master In Slave Out	SPI data input to master
<b>SCK</b>	Serial Clock	SPI clock signal
<b>AREF</b>	Analog Reference	ADC reference voltage

- SPI Communication:** MOSI, MISO, SCK work together for serial data transfer
- ADC Reference:** AREF provides stable voltage reference for ADC conversion
- Pin Multiplexing:** These pins have alternate functions as GPIO

## Mnemonic

“MMS-A” (MOSI-out, MISO-in, SCK-clock, AREF-reference)

## Question 3(a) [3 marks]

Explain Role of DDR I/O Register

## Solution

### DDR (Data Direction Register) Functions:

Bit Value	Pin Configuration
0	Input pin
1	Output pin

- Port Control:** Each port has corresponding DDR (DDRA, DDRB, DDRC, DDRD)
- Bit-wise Control:** Individual pin direction control
- Default State:** All pins input (DDR = 0x00) after reset

### Code Example:

```
DDRA = 0xFF; // All Port A pins as output
DDRB = 0x0F; // PB0{-}PB3 output, PB4{-}PB7 input}
```

## Mnemonic

“DDR-IO” (Data Direction Register controls Input/Output)

### Question 3(b) [4 marks]

Write an AVR C program to get a byte of data from Port B, and then send it to Port C.

#### Solution

```
\#include <avr/io.h>

int main(void)
\{
    unsigned char data;

    // Configure Port B as input
    DDRB = 0x00;

    // Configure Port C as output
    DDRC = 0xFF;

    while(1)
    \{
        // Read data from Port B
        data = PINB;

        // Send data to Port C
        PORTC = data;
    \}

    return 0;
\}
```

#### Program Explanation:

- **DDRB = 0x00:** Sets all Port B pins as input
- **DDRC = 0xFF:** Sets all Port C pins as output
- **PINB:** Reads current state of Port B pins
- **PORTC:** Writes data to Port C output pins

#### Mnemonic

“RSTO” (Read-PINB, Set-DDR, Transfer-data, Output-PORTC)

### Question 3(c) [7 marks]

A door sensor is connected to the port B pin 1, and an LED is connected to port C pin7. Write an AVR C program to monitor the door sensor and, when it opens, turn on the LED.

#### Solution

```
\#include <avr/io.h>

int main(void)
\{
    // Configure PB1 as input (door sensor)
    DDRB \&= ~(1<1); // Clear bit 1

    // Configure PC7 as output (LED)
    DDRC |= (1<7); // Set bit 7

    // Enable pull-up for PB1
```

```

PORTB |= (1<1);

while(1)
\{
    // Check door sensor status
    if(PINB & (1<1))
    \{
        // Door closed {- turn off LED}
        PORTC &= {01<7};
    \}
    else
    \{
        // Door open {- turn on LED }
        PORTC |= (1<7);
    \}
\}

return 0;
\}

```

#### **Hardware Connection:**

- **Door Sensor:** Connected between PB1 and GND
- **LED:** Connected to PC7 through current limiting resistor
- **Pull-up:** Internal pull-up enabled for PB1

#### **Program Logic:**

- **Sensor Closed:** PB1 = HIGH, LED OFF
- **Sensor Open:** PB1 = LOW, LED ON

#### **Mnemonic**

“DCOL” (Door-sensor, Configure-pins, Open-check, LED-control)

### **Question 3(a) OR [3 marks]**

Discuss Data Types in AVR C programming.

#### **Solution**

#### **AVR C Data Types Table:**

Data Type	Size	Range
<b>char</b>	8-bit	-128 to 127
<b>unsigned char</b>	8-bit	0 to 255
<b>int</b>	16-bit	-32768 to 32767
<b>unsigned int</b>	16-bit	0 to 65535
<b>long</b>	32-bit	$-2^{31} to 2^{31} - 1$
<b>float</b>	32-bit	IEEE 754 format

- **Memory Efficiency:** Use smallest appropriate data type
- **Unsigned Types:** For positive values only, doubles range
- **Bit Fields:** Can define specific bit-width variables

#### **Mnemonic**

“CIL-FUB” (Char-8bit, Int-16bit, Long-32bit, Float-32bit, Unsigned-positive, Bit-specific)

### Question 3(b) OR [4 marks]

Explain Serial Communication Protocol.

#### Solution

##### Serial Communication Parameters:

Parameter	Description
Baud Rate	Data transmission speed (bits/second)
Data Bits	Number of data bits (5-9)
Parity	Error checking (None, Even, Odd)
Stop Bits	End of frame marker (1 or 2)

```
sequenceDiagram
    participant TX as Transmitter
    participant RX as Receiver
    TX{-RX: Start Bit (0)}
    TX{-RX: Data Bits (8)}
    TX{-RX: Parity Bit (Optional)}
    TX{-RX: Stop Bit(s) (1)}
```

- **Asynchronous:** No clock signal, uses start/stop bits
- **RS232 Standard:**  $\pm 12V$  levels, converted to TTL levels
- **Common Baud Rates:** 9600, 19200, 38400, 115200

#### Mnemonic

“BDPS” (Baud-rate, Data-bits, Parity-check, Stop-bits)

### Question 3(c) OR [7 marks]

Write an AVR C program to read pins 1 and 0 of Port B and issue an ASCII character to Port D according to the following table:

#### Solution

```
\#include <avr/io.h>

int main(void)
\{
    unsigned char input;

    // Configure PB1 and PB0 as input
    DDRB \&= {((1<0)<1)|(1<0));
    // Configure Port D as output
    DDRD = 0xFF;

    // Enable pull-ups for PB1 and PB0
    PORTB |= (1<0)|(1<0);

    while(1)
    \{
        // Read PB1 and PB0
        input = PINB \& 0x03; // Mask other bits

        switch(input)
        \{
```

```

        case 0x00: // Pin1=0, Pin0=0
            PORTD = {0}; // ASCII {0 = 0x30}
            break;

        case 0x01: // Pin1=0, Pin0=1
            PORTD = {1}; // ASCII {1 = 0x31}
            break;

        case 0x02: // Pin1=1, Pin0=0
            PORTD = {2}; // ASCII {2 = 0x32}
            break;

        case 0x03: // Pin1=1, Pin0=1
            PORTD = {3}; // ASCII {3 = 0x33}
            break;
    }
}

return 0;
}

```

#### Truth Table Implementation:

Pin1	Pin0	Input Value	ASCII Output
0	0	0x00	'0' (0x30)
0	1	0x01	'1' (0x31)
1	0	0x02	'2' (0x32)
1	1	0x03	'3' (0x33)

#### Mnemonic

“MATS” (Mask-inputs, ASCII-conversion, Truth-table, Switch-case)

### Question 4(a) [3 marks]

Draw interfacing diagram of relay and relay driver ULN2803 with ATmega32

#### Solution

ATmega32	ULN2803	Relay
PC0	18	+12V
PC1	17	
PC2	16	
PC3	15	
PC4	14	
PC5	13	
PC6	12	
PC7	11	
	10	GND
	9	

ULN2803

COM1 of Relay connected to +12V  
 NO1 of Relay connected to Load  
 GND common for all

#### Component Functions:

- **ULN2803:** Darlington transistor array, current amplification
- **Protection Diodes:** Built-in flyback diodes for inductive loads

- **Relay Coil:** Requires 12V, controlled by ULN2803 output

### Mnemonic

“UPC” (ULN-driver, Port-control, Current-amplify)

## Question 4(b) [4 marks]

Write steps of programming the A/D converter using polling method

### Solution

**ADC Programming Steps:**

Step	Action
1	Configure ADMUX register (reference, channel)
2	Configure ADCSRA register (enable, prescaler)
3	Start conversion (set ADSC bit)
4	Wait for conversion complete (poll ADIF flag)
5	Read result from ADCL and ADCH

**Code Implementation:**

```
// Step 1: Configure ADMUX
ADMUX = (1{}REFS0); // AVCC reference, channel 0

// Step 2: Enable ADC with prescaler
ADCSRA = (1{}ADEN) | (1{}ADPS2) | (1{}ADPS1) | (1{}ADPS0);

// Step 3: Start conversion
ADCSRA |= (1{}ADSC);

// Step 4: Wait for completion
while(!(ADCSRA & (1{}ADIF)));

// Step 5: Read result
result = ADC; // Combined ADCL and ADCH
```

### Mnemonic

“CCSWR” (Configure-ADMUX, Configure-ADCSRA, Start-conversion, Wait-complete, Read-result)

## Question 4(c) [7 marks]

Explain I2C-Two Wire Serial Interface (TWI) Protocol in detail.

### Solution

**I2C Protocol Features:**

Feature	Description
<b>Two Wires</b>	SDA (Data) and SCL (Clock)
<b>Multi-master</b>	Multiple masters can control bus
<b>Addressing</b>	7-bit or 10-bit device addresses
<b>Bidirectional</b>	Data flows both directions

```

sequenceDiagram
    participant M as Master
    participant S as Slave
    M{-S: Start Condition}
    M{-S: Slave Address + R/W}
    S{-M: ACK}
    M{-S: Data Byte}
    S{-M: ACK}
    M{-S: Stop Condition}

```

#### I<sub>2</sub>C Frame Structure:

- **Start Condition:** SDA goes low while SCL is high
- **Address Frame:** 7-bit address + R/W bit
- **Data Frame:** 8-bit data + ACK/NACK
- **Stop Condition:** SDA goes high while SCL is high

#### TWI Registers in ATmega32:

Register	Function
<b>TWCR</b>	Control and status
<b>TWDR</b>	Data register
<b>TWAR</b>	Address register
<b>TWSR</b>	Status register

- **Clock Stretching:** Slave can hold SCL low to slow down master
- **Arbitration:** Prevents collisions in multi-master systems
- **Pull-up Resistors:** Required on both SDA and SCL lines (4.7kΩ typical)

#### Mnemonic

“SAD-CSA” (Start-Address-Data, Control-Status-Address)

#### Question 4(a) OR [3 marks]

Explain any one PWM mode for controlling speed of DC motor by using 8-bit timer

#### Solution

##### Fast PWM Mode (Mode 3):

Parameter	Value
<b>WGM bits</b>	WGM01=1, WGM00=1
<b>TOP value</b>	0xFF (255)
<b>Resolution</b>	8-bit
<b>Frequency</b>	fclk/(256)

### PWM Configuration:

```
// Configure Timer0 for Fast PWM  
TCCR0 = (1{WGM01}) | (1{WGM00}) | (1{COM01}) | (1{CS01});  
  
// Set duty cycle (0{-255})  
OCR0 = 128; // 50% duty cycle
```

### Mermaid Diagram (Code)

```
{Shaded}  
{Highlighting} []  
graph LR  
    A[Timer0] --> B[PWM Signal]  
    B --> C[Motor Driver]  
    C --> D[DC Motor]  
    E[OCR0 Value] --> A  
{Highlighting}  
{Shaded}
```

- **Duty Cycle Control:** OCR0 value determines motor speed
- **Non-inverting Mode:** High pulse width =  $OCR0/255$
- **Motor Control:** Higher duty cycle = higher speed

### Mnemonic

“FTO” (Fast-PWM, Timer0, OCR0-control)

## Question 4(b) OR [4 marks]

Write steps for reading data from an SPI device

### Solution

#### SPI Read Steps:

Step	Action
1	Configure SPI control register (SPCR)
2	Set SS pin low to select slave
3	Write dummy data to SPDR
4	Wait for transmission complete (SPIF flag)
5	Read received data from SPDR
6	Set SS pin high to deselect slave

### Code Implementation:

```
// Step 1: Configure SPI as master  
SPCR = (1{SPE}) | (1{MSTR}) | (1{SPR0});  
  
// Step 2: Select slave  
PORTB \&= {()1{SS}};  
  
// Step 3: Send dummy byte  
SPDR = 0xFF;  
  
// Step 4: Wait for complete  
while(!(SPSR \& (1{SPIF})));  
  
// Step 5: Read data  
data = SPDR;  
  
// Step 6: Deselect slave  
PORTB |= (1{SS});
```

### SPI Timing:

- **Clock Polarity:** CPOL bit determines idle state
- **Clock Phase:** CPHA bit determines sampling edge
- **Data Order:** MSB first (default) or LSB first

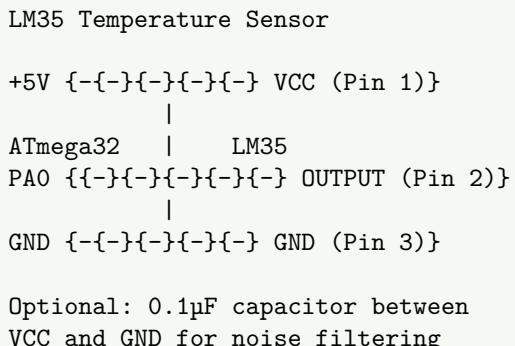
### Mnemonic

“CSWWRD” (Configure, Select, Write-dummy, Wait, Read-data, Deselect)

## Question 4(c) OR [7 marks]

Draw and explain interfacing diagram of LM35 with ATmega32.

### Solution



### LM35 Specifications:

Parameter	Value
Output	10mV/
Range	0° to 100
Supply	4V to 30V
Accuracy	±0.5

### ADC Code for Temperature Reading:

```
\#include <avr/io.h>

unsigned int readTemperature(void)
\{
    unsigned int adcValue, temperature;

    // Configure ADC
    ADMUX = (1{}REFS0); // AVCC reference, PA0
    ADCSRA = (1{}ADEN) | (1{}ADPS2) | (1{}ADPS1) | (1{}ADPS0);

    // Start conversion
    ADCSRA |= (1{}ADSC);

    // Wait for completion
    while(!(ADCSRA \& (1{}ADIF)));

    // Read ADC value
    adcValue = ADC;

    // Convert to temperature
    // ADC = (Vin 1024) / Vref
    // Vin = (10mV/^) Temp
    temperature = (adcValue * 500) / 1024;

    return temperature;
\}
```

### Temperature Calculation:

- **ADC Resolution:** 10-bit (0-1023)
- **Reference Voltage:** 5V
- **LM35 Output:** 10mV/
- **Formula:**  $\text{Temp} = (\text{ADC} \times 5000mV)/(1024 \times 10mV/)$

### Mnemonic

“VARC” (Voltage-output, ADC-conversion, Reference-5V, Calculation-formula)

### Question 5(a) [3 marks]

Draw Timer 0 Working Block diagram.

### Solution

#### Mermaid Diagram (Code)

```
{Shaded}
{Highlighting} []
graph LR
    A[System Clock] --> B[Prescaler]
    B --> C[Timer/Counter 0]
    C --> D[Compare Unit]
    C --> E[Overflow Flag]
    D --> F[OCRO]
    D --> G[PWM Output]
    H[External Clock] --> B
    style C fill:#f9f,stroke:#333,stroke-width:4px
```

{Highlighting}  
 {Shaded}

### Timer0 Components:

Component	Function
<b>Prescaler</b>	Clock division (1,8,64,256,1024)
<b>Counter</b>	8-bit up counter (0-255)
<b>Compare Unit</b>	Compares counter with OCR0
<b>Overflow</b>	Sets flag when counter overflows

- **Clock Sources:** Internal clock or external pin
- **Modes:** Normal, CTC, Fast PWM, Phase Correct PWM
- **Interrupt:** Timer overflow and compare match

### Mnemonic

“PCCO” (Prescaler, Counter, Compare, Overflow)

## Question 5(b) [4 marks]

Draw Interfacing of MAX7221 to ATmega32.

### Solution

ATmega32	MAX7221
PB5(MOSI)    {-{-}{-}{-}{-}{-}{-}{-}{-}{-}{-} DIN (Pin 1)}	
PB7(SCK)    {-{-}{-}{-}{-}{-}{-}{-}{-}{-} CLK (Pin 13)}	
PB4(SS)    {-{-}{-}{-}{-}{-}{-}{-}{-}{-} CS (Pin 12)}	
V+ (Pin 19)    {{-}{-}{-}} +5V	
GND(Pin 4,9)    {{-}{-}{-}} GND	
7{-Segment Display Connections:}	
SEG A{-G, DP connected to Pins 14{-}17, 20{-}23}	
DIG 0{-}7 connected to Pins 2{-}3, 5{-}8, 10{-}11	

### MAX7221 Features:

Feature	Description
<b>Display Driver</b>	8-digit 7-segment LED driver
<b>SPI Interface</b>	Serial data input
<b>Current Control</b>	Adjustable segment current
<b>Shutdown Mode</b>	Power saving feature

### Initialization Code:

```
void MAX7221\_init(void)
\{
    // Configure SPI pins
    DDRB |= (1{PB5}|(1{PB7}|(1{PB4); // MOSI, SCK, SS as output

    // Initialize SPI
    SPCR = (1{SPE)|(1{MSTR)|(1{SPR0);

    // Wake up MAX7221
    MAX7221\_write(0x0C, 0x01); // Shutdown register

    // Set decode mode
    MAX7221\_write(0x09, 0xFF); // BCD decode for all digits

    // Set intensity
    MAX7221\_write(0x0A, 0x08); // Medium brightness

    // Set scan limit
    MAX7221\_write(0x0B, 0x07); // Display all 8 digits
\}
```

### Mnemonic

“SCD-ISS” (SPI-interface, Current-control, Decode-mode, Initialize-setup, Scan-limit)

## Question 5(c) [7 marks]

Explain Weather Monitoring System.

### Solution

#### System Block Diagram:

#### Mermaid Diagram (Code)

```
{Shaded}
{Highlighting} []
graph TD
    A[Temperature Sensor{br/{}LM35}] --> E[ATmega32{}br/{}Microcontroller]
    B[Humidity Sensor{br/{}DHT11}] --> E
    C[Pressure Sensor{br/{}BMP180}] --> E
    D[Light Sensor{br/{}LDR}] --> E
    E {-->} F[LCD Display{}br/{}16x2]
    E {-->} G[Data Logger{}br/{}EEPROM]
    E {-->} H[Wireless Module{}br/{}ESP8266]
    H {-->} I[Cloud Server]
    J[Power Supply{br/{}Battery/Solar}] --> E
{Highlighting}
{Shaded}
```

#### System Components:

Component	Function	Interface
<b>LM35</b>	Temperature measurement	ADC
<b>DHT11</b>	Humidity & temperature	Digital I/O
<b>BMP180</b>	Atmospheric pressure	I2C
<b>LCD</b>	Local display	Parallel

<b>ESP8266</b>	WiFi connectivity	UART
<b>EEPROM</b>	Data storage	I2C

#### **Features and Applications:**

- **Real-time Monitoring:** Continuous sensor data collection
  - **Data Logging:** Historical data storage in EEPROM
  - **Remote Access:** WiFi connectivity for cloud upload
  - **Power Management:** Battery backup with solar charging
  - **Alert System:** Threshold-based warnings
  - **Agricultural Use:** Crop monitoring, irrigation control
  - **Home Automation:** HVAC control, energy management

## Software Functions:

- **Sensor Reading:** ADC conversion, I2C communication
  - **Data Processing:** Calibration, filtering, averaging
  - **Display Update:** LCD formatting, user interface
  - **Communication:** WiFi data transmission, protocol handling
  - **Storage Management:** EEPROM read/write, data compression

## Mnemonic

“SMART-W” (Sensors, Monitoring, Alert, Remote, Temperature, Weather)

**Question 5(a) OR [3 marks]**

Draw and explain Timer/Counter Control Register 0(TCCR0)

## Solution

#### TCCR0 Register Bit Structure:

```

Bit:    7      6      5      4      3      2      1      0
        +{---}{-}{-}+{--}{-}{-}{-}{-}{-}+{--}{-}{-}{-}{-}{-}
TCCRO |FOCO|WGM00|COM01|COM00|WGM01| CS02| CS01| CS
        +{---}{-}{-}{-}{-}+{--}{-}{-}{-}{-}{-}+{--}{-}{-}{-}{-}

```

## Bit Functions Table:

Bit	Name	Function
<b>FOC0</b>	Force Output Compare	Force compare match
<b>WGM01:00</b>	Waveform Generation	Timer mode selection
<b>COM01:00</b>	Compare Output Mode	Output pin behavior
<b>CS02:00</b>	Clock Select	Prescaler selection

**Clock Select Options:**

CS02:00	Clock Source
000	No clock (stopped)
001	clk/1 (no prescaling)
010	clk/8
011	clk/64
100	clk/256
101	clk/1024
110	External clock on T0 (falling)
111	External clock on T0 (rising)

**Waveform Generation Modes:**

WGM01:00	Mode	Description
00	Normal	Count up to 0xFF
01	PWM, Phase Correct	Count up/down
10	CTC	Clear Timer on Compare
11	Fast PWM	Count up to 0xFF

**Mnemonic**

“FWC-CS” (Force, Waveform, Compare, Clock-Select)

**Question 5(b) OR [4 marks]**

Explain the function of motor driver L293D.

**Solution****L293D Motor Driver Features:**

Feature	Specification
Channels	Dual H-bridge, 2 motors
Supply Voltage	4.5V to 36V
Output Current	600mA per channel
Logic Voltage	5V TTL compatible
Protection	Thermal shutdown

### Pin Configuration:

L293D  
+{--}{-}{-}{-}{-}{-}{-}{-}{-}+  
EN1 | 1      16 | VCC1 (+5V)  
IN1 | 2      15 | IN4  
OUT1| 3      14 | OUT4  
GND | 4      13 | GND  
GND | 5      12 | GND  
OUT2| 6      11 | OUT3  
IN2 | 7      10 | IN3  
VCC2| 8      9 | EN2  
+{--}{-}{-}{-}{-}{-}{-}{-}+

### H-Bridge Operation:

IN1	IN2	Motor Action
0	0	Stop (brake)
0	1	Rotate CCW
1	0	Rotate CW
1	1	Stop (brake)

### Control Functions:

- **Direction Control:** IN1, IN2 determine rotation direction
- **Speed Control:** PWM on Enable pins (EN1, EN2)
- **Dual Supply:** VCC1 for logic, VCC2 for motor power
- **Enable Control:** EN pins enable/disable motor operation

### Applications:

- **Robotics:** Differential drive robots
- **Automation:** Conveyor belt control
- **RC Vehicles:** Motor speed and direction control

### Mnemonic

“DHIE” (Dual-channel, H-bridge, Input-control, Enable-PWM)

## Question 5(c) OR [7 marks]

Explain Automatic Juice vending machine.

### Solution

#### System Block Diagram:

#### Mermaid Diagram (Code)

```
{Shaded}  
{Highlighting} []  
graph TD  
A[Keypad Input] --> H[ATmega32{}br/{}Controller]  
B[Coin Sensor] --> H  
C[LCD Display] --> H  
H --> D[Pump Motors]  
H --> E[Solenoid Valves]  
H --> F[Coin Return{}br/{}Mechanism]  
H --> G[Level Sensors]  
I[Power Supply] --> H  
J[Juice Containers] --> D  
D --> K[Mixing Chamber]
```

```

E {-{-}{}} K
K {-{-}{}} L[Dispensing Unit]
{Highlighting}
{Shaded}

```

### System Components:

Component	Function	Interface
<b>Keypad</b>	Juice selection	Digital I/O
<b>Coin Sensor</b>	Payment detection	Interrupt
<b>LCD Display</b>	User interface	Parallel
<b>Pump Motors</b>	Juice pumping	PWM control
<b>Solenoid Valves</b>	Flow control	Digital output
<b>Level Sensors</b>	Container monitoring	ADC/Digital

### Operation Sequence:

1. **Display Menu:** Show available juices and prices
2. **User Selection:** Customer selects juice type via keypad
3. **Payment Process:** Coin insertion and validation
4. **Level Check:** Verify ingredient availability
5. **Dispensing:** Activate pumps and valves in sequence
6. **Mixing:** Control mixing ratios and time
7. **Completion:** Display completion message and return change

### Control Algorithm:

```

void dispenseJuice(uint8_t selection, uint16_t amount)
\{
    // Check ingredient levels
    if(checkLevels(selection))
    \{
        // Calculate mixing ratios
        calculateRatio(selection);

        // Start dispensing sequence
        activatePump(selection, amount);

        // Control mixing time
        startTimer(MIXING_TIME);

        // Complete transaction
        displayMessage("Enjoy your juice!");
    }
    else
    \{
        displayMessage("Ingredient not available");
        returnCoins();
    }
\}

```

### Features:

- **Multiple Flavors:** Different juice combinations
- **Payment System:** Coin acceptance and change return
- **Inventory Management:** Level monitoring and alerts
- **User Interface:** Menu display and selection
- **Safety Features:** Overflow protection, emergency stop
- **Maintenance Mode:** Service and cleaning cycles

### Applications:

- **Commercial:** Shopping malls, offices, schools
- **Industrial:** Factory cafeterias, hospitals
- **Public Places:** Airports, train stations

## Mnemonic

“JUMPS” (Juice-selection, User-interface, Mixing-control, Payment-system, Sensors-monitoring)