

Subject Name Solutions

4331602 – Winter 2024

Semester 1 Study Material

Detailed Solutions and Explanations

Question 1(a) [3 marks]

Explain Multiprogramming Operating System and give its advantages.

Solution

Multiprogramming Operating System allows multiple programs to reside in memory simultaneously and execute concurrently by sharing CPU time efficiently.

Table 1: Multiprogramming System Features

Feature	Description
Memory Management	Multiple programs loaded in memory
CPU Scheduling	CPU switches between programs
Resource Sharing	Efficient utilization of system resources

- **Increased CPU utilization:** CPU remains busy switching between programs
- **Better throughput:** More programs completed per unit time
- **Reduced response time:** Programs execute faster due to parallel processing

Mnemonic

“MCP” - Memory sharing, CPU utilization, Parallel execution

Question 1(b) [4 marks]

Explain Characteristics of Linux operating system.

Solution

Table 2: Linux Operating System Characteristics

Characteristic	Description
Open Source	Source code freely available and modifiable
Multi-user	Multiple users can access system simultaneously
Multi-tasking	Multiple processes run concurrently
Portable	Runs on various hardware platforms
Security	Strong permission system and access controls
Stability	Robust and reliable system performance

- **Case sensitive:** Distinguishes between uppercase and lowercase
- **Command line interface:** Powerful shell for system operations
- **File system hierarchy:** Organized directory structure starting from root (/)

Mnemonic

“LAMPS” - Linux is Accessible, Multi-user, Portable, Secure

Question 1(c) [7 marks]

Explain FCFS scheduling algorithm with its advantages and disadvantages. Calculate Average waiting time and average turnaround time for FCFS algorithm with gantt chart for following data.

Solution

First Come First Serve (FCFS) is a non-preemptive scheduling algorithm where processes are executed in order of their arrival.

Table 3: FCFS Algorithm Analysis

Aspect	Description
Policy	First arrived process gets CPU first
Type	Non-preemptive
Implementation	Simple queue (FIFO)

Advantages:

- **Simple implementation:** Easy to understand and code
- **Fair scheduling:** No starvation occurs

Disadvantages:

- **Convoy effect:** Short processes wait for long processes
- **Poor average waiting time:** Not optimal for system performance

Gantt Chart Calculation:

P0		P1		P2		P3	
0	5	8	10	17			

Table 4: Process Execution Analysis

Process	Arrival	Burst	Start	Finish	Waiting	Turnaround
P0	0	5	0	5	0	5
P1	3	3	5	8	2	5
P2	5	2	8	10	3	5
P3	6	7	10	17	4	11

Average Waiting Time = $(0+2+3+4)/4 = 2.25$ ms **Average Turnaround Time** = $(5+5+5+11)/4 = 6.5$ ms

Mnemonic

“FCFS-SiNo” - First Come First Serve is Simple but Not optimal

Question 1(c) OR [7 marks]

Explain Round Robin algorithm with its advantages and disadvantages. Calculate Average waiting time and average turnaround time for Round Robin algorithm with gantt chart for following data. (Time Quantum = 2 ms)

Solution

Round Robin is a preemptive scheduling algorithm where each process gets equal CPU time slice (quantum).

Table 5: Round Robin Features

Feature	Description
Time Quantum	Fixed time slice for each process
Preemption	Process interrupted after quantum expires
Queue Type	Circular ready queue

Advantages:

- **Fair allocation:** Each process gets equal CPU time
- **No starvation:** All processes eventually get CPU

Disadvantages:

- **Context switching overhead:** Frequent process switching
- **Performance depends on quantum:** Too small or large affects efficiency

Gantt Chart (Quantum = 2ms):

P0|P1|P2|P3|P0|P1|P2|P1|P0|P1|
 0 2 4 6 7 9 11 12 13 14 16

Table 6: Round Robin Execution

Process	Arrival	Burst	Completion	Waiting	Turnaround
P0	0	4	14	10	14
P1	1	5	16	10	15
P2	2	3	12	7	10
P3	3	1	7	3	4

Average Waiting Time = $(10+10+7+3)/4 = 7.5$ ms Average Turnaround Time = $(14+15+10+4)/4 = 10.75$ ms

Mnemonic

“RR-TEQ” - Round Robin uses Time Equal Quantum

Question 2(a) [3 marks]

Explain Real Time Operation System.

Solution

Real Time Operating System (RTOS) processes data and responds to events within strict time constraints.

Table 7: RTOS Types

Type	Response Time	Example
Hard Real-time	Guaranteed deadline	Missile guidance
Soft Real-time	Flexible deadline	Video streaming

- **Deterministic behavior:** Predictable response times
- **Priority-based scheduling:** Critical tasks get higher priority
- **Minimal latency:** Fast interrupt handling and context switching

Mnemonic

“RTD” - Real Time is Deterministic

Question 2(b) [4 marks]

Explain Process Life Cycle with diagram.

Solution

Process Life Cycle shows different states a process goes through during execution.

Diagram: Process State Transition

```
stateDiagram-v2
    direction LR
    [*] --> New : Create Process
```

```

New {-{-} Ready : Admitted}
Ready {-{-} Running : Scheduler Dispatch}
Running {-{-} Waiting : I/O Request}
Running {-{-} Ready : Time Quantum Expired}
Running {-{-} Terminated : Exit}
Waiting {-{-} Ready : I/O Complete}
Terminated {-{-} [*] : Process Cleanup}

```

Table 8: Process States

State	Description
New	Process being created
Ready	Waiting for CPU assignment
Running	Instructions being executed
Waiting	Waiting for I/O completion
Terminated	Process finished execution

Mnemonic

“NRRWT” - New Ready Running Waiting Terminated

Question 2(c) [7 marks]

Explain Various file and directory related commands in Linux.

Solution

Table 9: File Commands

Command	Function	Example
ls	List directory contents	<code>ls -la</code>
cat	Display file content	<code>cat file.txt</code>
cp	Copy files	<code>cp source dest</code>
mv	Move/rename files	<code>mv old new</code>
rm	Remove files	<code>rm file.txt</code>

Table 10: Directory Commands

Command	Function	Example
mkdir	Create directory	<code>mkdir mydir</code>
rmdir	Remove empty directory	<code>rmdir mydir</code>
cd	Change directory	<code>cd /home</code>
pwd	Print working directory	<code>pwd</code>

- **File permissions:** Use `chmod` to modify access rights
- **File ownership:** Use `chown` to change file owner
- **File information:** Use `stat` for detailed file information

Mnemonic

“LCCMR-MRCP” - List, Cat, Copy, Move, Remove for files; Make, Remove, Change, Print for directories

Question 2(a) OR [3 marks]

Describe operating system services in detail.

Question 2(c) OR [7 marks]

Explain installation steps of Linux.

Solution

Linux Installation involves preparing system and installing operating system from bootable media.

Table 13: Installation Steps

Step	Description
1. Download ISO	Get Linux distribution image file
2. Create Bootable Media	Use USB/DVD to create installation media
3. Boot from Media	Change BIOS/UEFI boot order
4. Select Language	Choose installation language
5. Partition Disk	Create root, swap, home partitions
6. Configure Network	Set IP, DNS, hostname
7. Create User Account	Set username, password
8. Install Bootloader	Configure GRUB for booting
9. Complete Installation	Remove media and reboot

Partitioning Scheme:

- **Root (/):** 20GB minimum for system files
- **Swap:** 2x RAM size for virtual memory
- **Home (/home):** Remaining space for user data

Post-installation:

- **Update system:** `sudo apt update && sudo apt upgrade`
- **Install drivers:** Graphics, network, audio drivers
- **Configure security:** Firewall, user permissions

Mnemonic

“DCBSLNCIU” - Download, Create media, Boot, Select language, Layout disk, Network, Create user, Install bootloader, Update system

Question 3(a) [3 marks]

Define: Process, Program, Swapping

Solution

Table 14: Basic Definitions

Term	Definition
Process	Program in execution with allocated resources
Program	Set of instructions stored on disk
Swapping	Moving processes between memory and disk

- **Process:** Active entity with process ID, memory space, and execution state
- **Program:** Passive entity, executable file stored in secondary storage
- **Swapping:** Memory management technique to handle more processes than physical memory

Mnemonic

“PAP-MDS” - Process is Active Program; Program is instructions; Swapping is Memory-Disk transfer

Question 3(b) [4 marks]

List out various file operations and describe each of them.

Solution

Table 15: File Operations

Operation	Description	System Call
Create	Make new file with specified name	<code>creat()</code>
Open	Prepare file for reading/writing	<code>open()</code>
Read	Retrieve data from file	<code>read()</code>
Write	Store data to file	<code>write()</code>
Close	Finish file access, release resources	<code>close()</code>
Delete	Remove file from file system	<code>unlink()</code>
Seek	Move file pointer to specific position	<code>lseek()</code>

- **File attributes:** Access permissions, timestamps, size information
- **File locking:** Prevent concurrent access conflicts
- **Buffer management:** Optimize I/O performance through caching

Mnemonic

“CORWCDS” - Create, Open, Read, Write, Close, Delete, Seek

Question 3(c) [7 marks]

Write a shell script to generate and print Fibonacci series.

Solution

Fibonacci Series generates numbers where each number is sum of two preceding numbers.

Shell Script:

```
\#!/bin/bash
\# Fibonacci series generator

echo "Enter number of terms:"
read n

a=0
b=1

echo "Fibonacci Series:"
echo {-n} "$a $b "

for((i=2; i{ }n; i++))
do
    c=$((a + b))
    echo {-n} "$c "
    a=$b
    b=$c
done
echo
```

Table 16: Script Components

Component	Purpose
<code>#!/bin/bash</code>	Shebang line specifying interpreter
<code>read n</code>	Accept user input for number of terms
<code>for loop</code>	Iterate to generate sequence
<code>Arithmetic</code>	Calculate next number in series

Output Example:

Enter number of terms: 8
Fibonacci Series: 0 1 1 2 3 5 8 13

Mnemonic

“FLAB” - Fibonacci uses Loop with Addition of Both previous numbers

Question 3(a) OR [3 marks]

List out types of scheduler and explain any one of them.

Solution

Table 17: Types of Schedulers

Scheduler Type	Function
Long-term	Selects processes from job pool to ready queue
Short-term	Selects process from ready queue for CPU
Medium-term	Handles swapping between memory and disk

Short-term Scheduler (CPU Scheduler):

- **Frequency:** Executes very frequently (milliseconds)
- **Function:** Decides which process gets CPU next
- **Algorithms:** FCFS, SJF, Round Robin, Priority
- **Goal:** Maximize CPU utilization and throughput

Mnemonic

“LSM-JRC” - Long-term (Job), Short-term (Ready), Medium-term (swap Control)

Question 3(b) OR [4 marks]

List out various file attributes and describe each of them.

Solution

Table 18: File Attributes

Attribute	Description
Name	Human-readable file identifier
Type	File format (text, binary, executable)
Size	Current file size in bytes
Location	Physical address on storage device
Protection	Access permissions (read, write, execute)
Time stamps	Creation, modification, access times
Owner	User who created the file

Permission Structure:

- **User (u):** Owner permissions
- **Group (g):** Group member permissions
- **Other (o):** All other users permissions

Example: -rwxr-xr--

- File type: regular file (-)
- Owner: read, write, execute (rwx)
- Group: read, execute (r-x)
- Others: read only (r-)

Mnemonic

“NTSLPTO” - Name, Type, Size, Location, Protection, Time, Owner

Question 3(c) OR [7 marks]

Write a shell script to sum of 1 to 10 using while loop.

Solution

While Loop continues execution as long as specified condition remains true.

Shell Script:

```
\#!/bin/bash
\# Sum of numbers 1 to 10 using while loop

echo "Calculating sum of 1 to 10:"

i=1
sum=0

while [ $i {-le} 10 ]
do
    sum=$((sum + i))
    echo "Adding $i, current sum: $sum"
    i=$((i + 1))
done

echo "Final sum of 1 to 10 is: $sum"
```

Table 19: Script Logic

Component	Purpose
i=1	Initialize counter variable
sum=0	Initialize accumulator
while [$i - le 10$]	Add current number to sum
$sum = ((sum + i))$ i=\$((i + 1))	Increment counter

Output:

```
Calculating sum of 1 to 10:
Adding 1, current sum: 1
Adding 2, current sum: 3
...
Final sum of 1 to 10 is: 55
```

Mnemonic

“WICS” - While loop needs Initialize, Condition, Sum calculation

Question 4(a) [3 marks]

List out and explain condition for Deadlock to occur.

Solution

Deadlock occurs when processes wait indefinitely for resources held by each other.

Table 20: Deadlock Conditions (Coffman Conditions)

Condition	Description
Mutual Exclusion	Only one process can use resource at a time
Hold and Wait	Process holds resources while waiting for others
No Preemption	Resources cannot be forcibly taken away
Circular Wait	Circular chain of processes waiting for resources

All four conditions must be true simultaneously for deadlock to occur.

Example Scenario:

- Process P1 holds Resource A, needs Resource B
- Process P2 holds Resource B, needs Resource A
- Both processes wait indefinitely

Mnemonic

“MHNC” - Mutual exclusion, Hold and wait, No preemption, Circular wait

Question 4(b) [4 marks]

List out File access methods. Explain any one.

Solution

Table 21: File Access Methods

Method	Description
Sequential Access	Read file from beginning to end
Direct Access	Jump to any record directly
Index Sequential	Combination of sequential and indexed access

Sequential Access Method:

- **Process:** Read records one by one in order
- **Advantages:** Simple implementation, efficient for batch processing
- **Disadvantages:** Slow for specific record access
- **Use cases:** Log files, data backup, streaming

Operations:

read_next() - Read next record
write_next() - Write next record
reset() - Return to beginning

Mnemonic

“SDI” - Sequential (start to end), Direct (jump anywhere), Index (combined approach)

Question 4(c) [7 marks]

Describe Security measures in operating system.

Solution

Operating System Security protects system resources from unauthorized access and threats.

Table 22: Security Mechanisms

Mechanism	Description
Authentication	Verify user identity (passwords, biometrics)
Authorization	Control resource access permissions
Access Control Lists	Define who can access specific resources
Encryption	Protect data confidentiality
Audit Logs	Track system activities and access
Firewalls	Control network traffic

Security Levels:

- **Physical security:** Protect hardware and facilities
- **User authentication:** Login credentials and biometrics
- **File permissions:** Read, write, execute controls
- **Network security:** Secure communication protocols

Threats Protection:

- **Malware:** Antivirus software and sandboxing
- **Unauthorized access:** Strong passwords and multi-factor authentication
- **Data breaches:** Encryption and backup strategies

Mnemonic

“AAAEAF” - Authentication, Authorization, Access control, Encryption, Audit, Firewall

Question 4(a) OR [3 marks]

List out ways to deal with deadlock. Explain deadlock detection and recovery.

Solution

Table 23: Deadlock Handling Methods

Method	Approach
Prevention	Ensure at least one Coffman condition cannot hold
Avoidance	Dynamically examine resource allocation state
Detection & Recovery	Allow deadlock, then detect and recover
Ignore	Assume deadlock never occurs (Ostrich algorithm)

Deadlock Detection:

- **Wait-for graph:** Maintain graph of process dependencies
- **Detection algorithm:** Periodically check for cycles in graph
- **Resource allocation graph:** Track resource ownership and requests

Deadlock Recovery:

- **Process termination:** Kill one or more deadlocked processes
- **Resource preemption:** Take resources from processes
- **Rollback:** Return processes to safe state using checkpoints

Mnemonic

“PADI” - Prevention, Avoidance, Detection, Ignore

Question 4(b) OR [4 marks]

List out File allocation methods. Explain any one.

Solution

Table 24: File Allocation Methods

Method	Description
Contiguous	Allocate consecutive disk blocks
Linked	Use pointers to link scattered blocks
Indexed	Use index block to store block addresses

Contiguous Allocation:

- **Structure:** File occupies consecutive blocks on disk
- **Advantages:** Fast access, simple implementation, good for sequential access
- **Disadvantages:** External fragmentation, difficult to grow files
- **Directory entry:** Contains starting address and length

Example: File “test.txt” starts at block 100, length 5 blocks Occupies blocks: 100, 101, 102, 103, 104

Mnemonic

“CLI” - Contiguous (consecutive), Linked (pointers), Indexed (table)

Question 4(c) OR [7 marks]

Describe program threats and system threats.

Solution

Program Threats are malicious software that can harm system or data.

Table 25: Program Threats

Threat Type	Description
Virus	Self-replicating code that infects other programs
Worm	Standalone malware that spreads across networks
Trojan Horse	Malicious code disguised as legitimate software
Logic Bomb	Code that triggers malicious action on specific event
Backdoor	Hidden access point bypassing normal authentication

System Threats target operating system and system resources.

Table 26: System Threats

Threat Type	Description
Buffer Overflow	Overflow input buffers to execute malicious code
Denial of Service	Overwhelm system resources to make service unavailable
Privilege Escalation	Gain higher access privileges than authorized
Man-in-the-Middle	Intercept communication between two parties

Protection Strategies:

- **Antivirus software:** Detect and remove malicious programs
- **Regular updates:** Patch security vulnerabilities
- **Access controls:** Limit user privileges and resource access
- **Network monitoring:** Detect suspicious activities

Mnemonic

“VWTLB-BPDM” - Virus, Worm, Trojan, Logic bomb, Backdoor; Buffer overflow, Privilege escalation, DoS, Man-in-middle

Question 5(a) [3 marks]

Explain Inter Process Communication.

Solution

Inter Process Communication (IPC) enables processes to exchange data and synchronize activities.

Table 27: IPC Mechanisms

Mechanism	Description
Pipes	Unidirectional communication channel
Message Queues	Structured message passing
Shared Memory	Common memory area for multiple processes
Semaphores	Synchronization using counters
Signals	Software interrupts for notification

- **Synchronous communication:** Sender waits for receiver acknowledgment
- **Asynchronous communication:** Sender continues without waiting
- **Buffering:** Messages stored temporarily if receiver not ready

Mnemonic

“PMSSS” - Pipes, Message queues, Shared memory, Semaphores, Signals

Question 5(b) [4 marks]

Explain File structure used by Linux.

Solution

Linux File System follows hierarchical directory structure starting from root directory.

Diagram: Linux File System Hierarchy

```

    /
   /|{}
  / | {}
 bin etc home
  |  |  |
ls  passwd user1
cat hosts |
cp      Documents
        Pictures
```

Table 28: Important Directories

Directory	Purpose
/	Root directory, top of hierarchy
/bin	Essential user commands
/etc	System configuration files
/home	User home directories
/var	Variable data (logs, mail)
/usr	User programs and utilities
/tmp	Temporary files

- **Case sensitive:** Distinguishes between File.txt and file.txt
- **No drive letters:** Everything under single root directory
- **Mount points:** External devices appear as subdirectories

Mnemonic

“BEHVUT” - Bin, Etc, Home, Var, Usr, Tmp

Question 5(c) [7 marks]

Explain operating system security policies and procedures.

Solution

Security Policies define rules and guidelines for protecting system resources and data.

Table 29: Security Policy Components

Component	Description
Access Control Policy	Who can access what resources
Password Policy	Requirements for strong passwords
Audit Policy	What activities to monitor and log
Backup Policy	Data backup and recovery procedures
Incident Response	Steps to handle security breaches

Security Procedures:

Authentication Procedures:

- **Multi-factor authentication:** Password + token/biometric
- **Password complexity:** Minimum length, special characters
- **Account lockout:** Temporary disable after failed attempts

Authorization Procedures:

- **Principle of least privilege:** Minimum necessary access
- **Role-based access:** Assign permissions based on job function
- **Regular review:** Periodic audit of user permissions

Monitoring Procedures:

- **Log analysis:** Review system and security logs
- **Intrusion detection:** Monitor for unauthorized access
- **Vulnerability scanning:** Identify security weaknesses

Mnemonic

“APABI” - Access control, Password, Audit, Backup, Incident response

Question 5(a) OR [3 marks]

Explain Critical section.

Solution

Critical Section is code segment where process accesses shared resources that must not be accessed concurrently.

Table 30: Critical Section Properties

Property	Description
Mutual Exclusion	Only one process in critical section at a time
Progress	Selection of next process cannot be postponed indefinitely
Bounded Waiting	Limit on number of times other processes enter critical section

Critical Section Structure:

```
do {  
    entry_section();    // Request permission  
    critical_section(); // Access shared resource  
    exit_section();     // Release permission  
    remainder_section(); // Other work  
} while(true);
```

Solutions:

- **Peterson's algorithm:** Software solution for two processes
- **Semaphores:** Hardware-supported synchronization
- **Mutex locks:** Binary semaphore for mutual exclusion

Mnemonic

"MPB" - Mutual exclusion, Progress, Bounded waiting

Question 5(b) OR [4 marks]

Explain types of Linux file system.

Solution

Linux File Systems organize and manage data storage on disk devices.

Table 31: Linux File System Types

File System	Description
ext4	Fourth extended file system, most common
XFS	High-performance journaling file system
Btrfs	B-tree file system with advanced features
ZFS	Zettabyte file system with built-in RAID
NTFS	Windows file system support
FAT32	Simple file system for compatibility

ext4 Features:

- **Journaling:** Faster recovery after system crash
- **Large file support:** Files up to 16TB
- **Backwards compatibility:** Can mount ext2/ext3 partitions
- **Extents:** Improve performance for large files

File System Selection Factors:

- **Performance requirements:** Speed vs reliability
- **File size limits:** Maximum file and partition sizes
- **Compatibility needs:** Cross-platform support

Mnemonic

"EXBZNF" - Ext4, XFS, Btrfs, ZFS, NTFS, FAT32

Question 5(c) OR [7 marks]

Explain need of protection mechanism and various protection domain.

Solution

Protection Mechanism prevents processes from interfering with each other and system resources.

Need for Protection:

- **Resource sharing:** Multiple users/processes access same resources
- **Error containment:** Prevent bugs from affecting entire system
- **Security enforcement:** Implement access control policies

- **System stability:** Protect critical system components

Table 32: Protection Domains

Domain Type	Description
User Domain	Limited access rights for user processes
Kernel Domain	Full access to system resources
System Domain	Intermediate privileges for system services

Protection Mechanisms:

Hardware Protection:

- **Memory protection:** Base and limit registers
- **CPU protection:** Timer interrupts prevent infinite loops
- **I/O protection:** Privileged instructions for device access

Software Protection:

- **Access control lists:** Define resource permissions
- **Capability lists:** Token-based access control
- **Domain switching:** Change protection levels safely

Table 33: Access Rights

Right	Description
Read	View content of resource
Write	Modify resource content
Execute	Run program or enter directory
Append	Add data without modifying existing
Delete	Remove resource from system

Mnemonic

“RECES-UKS” - Resource sharing, Error containment, Security; User domain, Kernel domain, System domain