

# Python Programming (4311601) - Summer 2024 Solution

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## Question 1(a) [3 marks]

Define problem solving and list out the steps of problem solving.

### Solution

**Problem solving** is a systematic approach to identify, analyze, and resolve challenges or issues using logical thinking and structured methods.

**Steps of Problem Solving:**

**Table 1.** Problem Solving Steps

Step	Description
1. <b>Problem Identification</b>	Clearly understand and define the problem
2. <b>Problem Analysis</b>	Break down the problem into smaller parts
3. <b>Solution Design</b>	Develop possible solutions or algorithms
4. <b>Implementation</b>	Execute the chosen solution
5. <b>Testing &amp; Validation</b>	Verify the solution works correctly
6. <b>Documentation</b>	Record the solution for future reference

### Mnemonic

"I Always Design Implementation Tests Daily"

## Question 1(b) [4 marks]

Define variable and mention rule for choosing names of variable.

### Solution

**Variable:** A named storage location in memory that holds data values which can be changed during program execution.

**Variable Naming Rules:**

**Table 2.** Variable Naming Rules

Rule	Description
<b>Start Character</b>	Must begin with letter (a-z, A-Z) or underscore (_)
<b>Allowed Characters</b>	Can contain letters, digits (0-9), and underscores
<b>Case Sensitive</b>	myVar and MyVar are different variables
<b>No Keywords</b>	Cannot use Python reserved words (if, for, while)
<b>No Spaces</b>	Use underscore instead of spaces
<b>Descriptive Names</b>	Choose meaningful names (age, not x)

**Mnemonic**

“Start Alphabetically, Continue Carefully, Never Keywords”

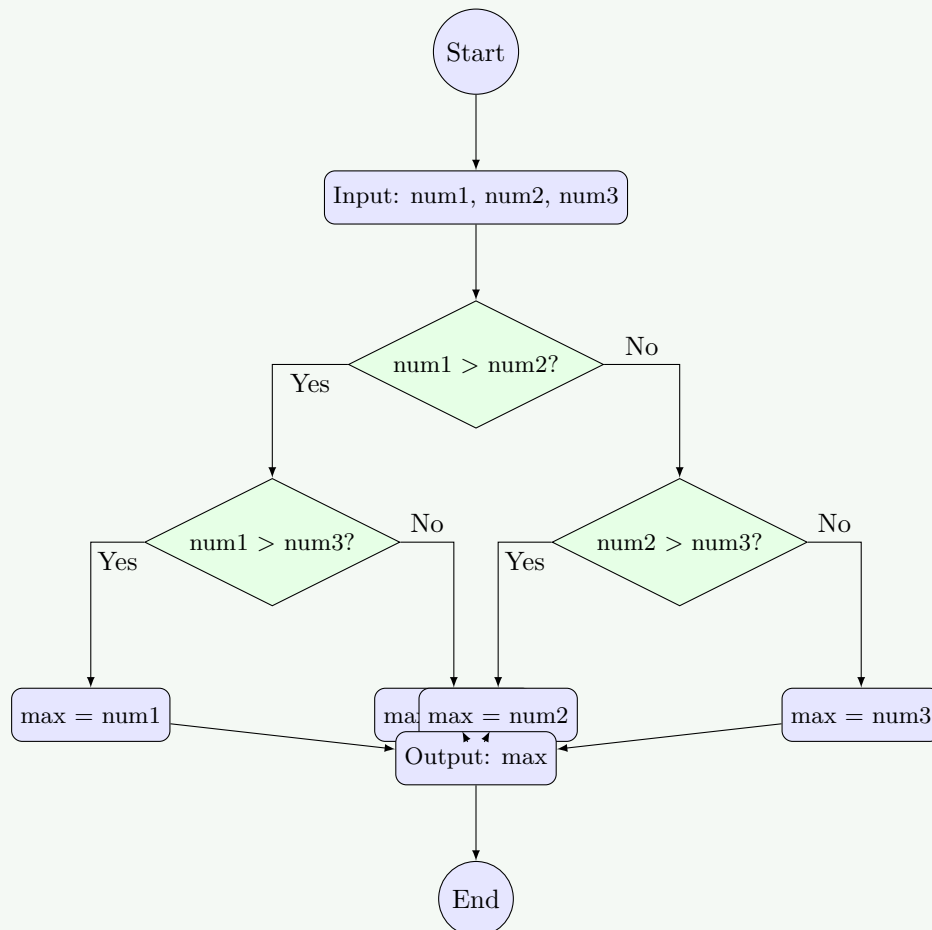
**Question 1(c) [7 marks]**

Design a flowchart to find maximum number out of three given numbers.

**Solution**

A flowchart shows the logical flow to find the maximum of three numbers using comparison operations.

**Flowchart:**



**Figure 1.** Flowchart for Maximum of Three Numbers

**Key Points:**

- **Input:** Three numbers (num1, num2, num3)

- **Process:** Compare numbers using nested conditions
- **Output:** Maximum value among the three

### Mnemonic

“Compare First Two, Then With Third”

## Question 1(c OR) [7 marks]

Construct an algorithm which checks entered number is positive and greater than 5 or not.

### Solution

An algorithm to verify if a number is both positive and greater than 5.

#### Algorithm:

```

1  Algorithm: CheckPositiveGreaterThan5
2  Step 1: START
3  Step 2: INPUT number
4  Step 3: IF number > 0 AND number > 5 THEN
5           PRINT "Number is positive and greater than 5"
6       ELSE
7           PRINT "Number does not meet criteria"
8       END IF
9  Step 4: END

```

#### Flowchart:

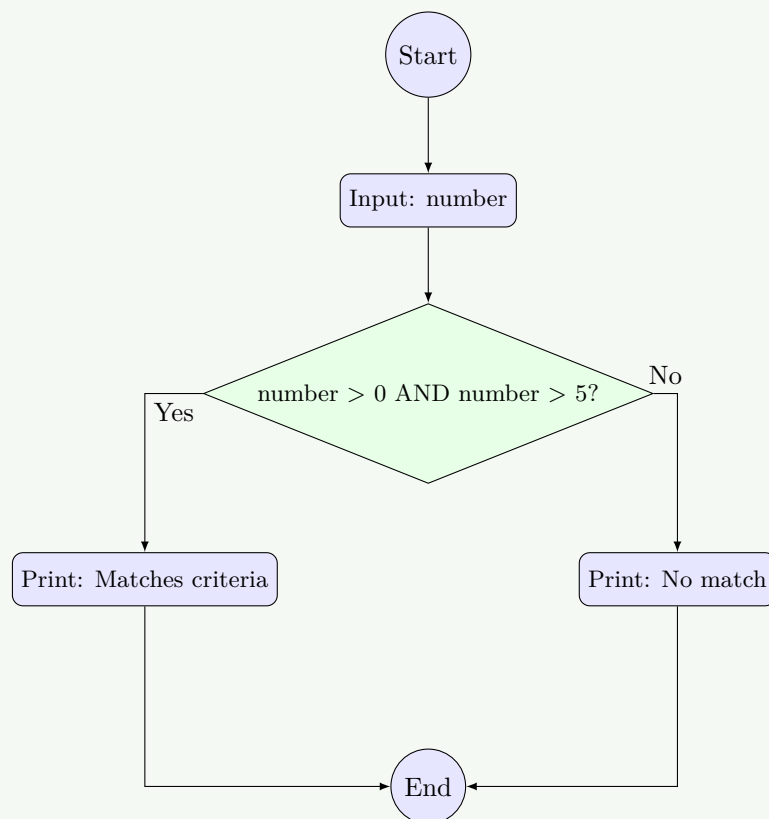


Figure 2. Positive and Greater than 5 Flowchart

#### Key Conditions:

- **Positive:** number > 0
- **Greater than 5:** number > 5
- **Combined:** Both conditions must be true

### Mnemonic

“Positive Plus Five”

## Question 2(a) [3 marks]

Write a short note on arithmetic operators.

### Solution

Arithmetic operators perform mathematical calculations on numeric values in Python programming.

**Table 3.** Arithmetic Operators

Op	Name	Example	Result
+	Addition	5 + 3	8
-	Subtraction	5 - 3	2
*	Multiplication	5 * 3	15
/	Division	5 / 3	1.67
//	Floor Division	5 // 3	1
%	Modulus	5 % 3	2
**	Exponentiation	5 ** 3	125

### Mnemonic

“Add Subtract Multiply Divide Floor Mod Power”

## Question 2(b) [4 marks]

Explain the need for continue and break statements.

### Solution

Continue and break statements control loop execution flow for efficient programming.

**Statement Comparison:**

**Table 4.** break vs continue

Statement	Purpose	Action
<b>break</b>	Exit loop completely	Terminates entire loop
<b>continue</b>	Skip current iteration	Jumps to next iteration

**Usage Examples:**

- **break:** Exit when condition met (finding specific value)
- **continue:** Skip invalid data (negative numbers in positive list)

**Benefits:**

- **Efficiency:** Avoid unnecessary iterations
- **Control:** Better program flow management
- **Clarity:** Cleaner code logic

**Mnemonic**

“Break Exits, Continue Skips”

**Question 2(c) [7 marks]**

Create a program to check whether entered number is even or odd.

**Solution**

A Python program using modulus operator to determine if a number is even or odd.

**Python Code:**

```

1 # Program to check even or odd
2 number = int(input("Enter a number: "))
3
4 if number % 2 == 0:
5     print(f"{number} is Even")
6 else:
7     print(f"{number} is Odd")

```

**Logic Explanation:**

**Table 5.** Even vs Odd Logic

Condition	Result	Explanation
number % 2 == 0	Even	Divisible by 2, no remainder
number % 2 == 1	Odd	Not divisible by 2, remainder 1

**Sample Output:**

- Input: 8 → Output: "8 is Even"
- Input: 7 → Output: "7 is Odd"

**Mnemonic**

“Modulus Zero Even, One Odd”

**Question 2(a OR) [3 marks]**

Summarize the comparison operators of python.

**Solution**

Comparison operators compare values and return boolean results (True/False).

**Table 6.** Comparison Operators

Op	Name	Example	Result
==	Equal to	5 == 5	True
!=	Not equal to	5 != 3	True
>	Greater than	5 > 3	True
<	Less than	5 < 3	False
>=	Greater/Equal	5 >= 5	True
<=	Less/Equal	5 <= 3	False

**Return Type:** All operators return boolean values (True/False)

### Mnemonic

“Equal Not Greater Less Greater-Equal Less-Equal”

## Question 2(b OR) [4 marks]

Write short note on while loop.

### Solution

While loop repeatedly executes code block as long as condition remains true.

**While Loop Structure:**

**Table 7.** While Loop Components

Component	Description
<b>Initialization</b>	Set initial value before loop
<b>Condition</b>	Boolean expression to test
<b>Body</b>	Code to execute repeatedly
<b>Update</b>	Modify variable to avoid infinite loop

**Syntax:**

```
1 while condition:
2     # loop body
3     # update statement
```

**Characteristics:**

- **Pre-tested:** Condition checked before execution
- **Variable iterations:** Unknown number of repetitions
- **Control:** Condition determines continuation

### Mnemonic

“While Condition True, Execute Loop”

## Question 2(c OR) [7 marks]

Create a program to read three numbers from the user and find the average of the numbers.

### Solution

A Python program to calculate average of three user-input numbers.

**Python Code:**

```
1 # Program to find average of three numbers
2 num1 = float(input("Enter first number: "))
3 num2 = float(input("Enter second number: "))
4 num3 = float(input("Enter third number: "))
5
6 average = (num1 + num2 + num3) / 3
7
8 print(f"Average of {num1}, {num2}, {num3} is: {average:.2f}")
```

**Calculation Process:**

- **Input:** Read three numbers
- **Sum:** Add all three numbers
- **Divide:** Sum / 3
- **Output:** Display formatted result

**Sample Execution:**

- Input: 10, 20, 30
- Sum: 60
- Average: 20.00

**Mnemonic**

“Sum Three Divide Display”

**Question 3(a) [3 marks]**

Define control structures, List out control structures available in python.

**Solution**

Control structures determine the execution flow and order of statements in a program.

**Python Control Structures:**

**Table 8.** Control Structures

Type	Structures	Purpose
<b>Sequential</b>	Normal flow	Execute statements in order
<b>Selection</b>	if, if-else, elif	Choose between alternatives
<b>Iteration</b>	for, while	Repeat code blocks
<b>Jump</b>	break, continue, pass	Alter normal flow

**Categories:**

- **Conditional:** Decision making (if statements)
- **Looping:** Repetition (for/while loops)
- **Branching:** Flow control (break/continue)

**Mnemonic**

“Sequence Select Iterate Jump”

**Question 3(b) [4 marks]**

Explain how to define and call user defined function by giving example.

**Solution**

User-defined functions are custom blocks of reusable code that perform specific tasks.

**Function Structure:**

**Table 9.** Function Components

Component	Syntax	Purpose
Definition	<code>def name():</code>	Create function
Parameters	<code>def f(p1, p2):</code>	Accept inputs
Body	Indented block	Function logic
Return	<code>return val</code>	Send result back
Call	<code>name()</code>	Execute function

**Example Code:**

```

1 # Function definition
2 def greet_user(name):
3     message = f"Hello, {name}!"
4     return message
5
6 # Function call
7 result = greet_user("Python")
8 print(result) # Output: Hello, Python!

```

**Mnemonic**

"Define Parameters Body Return Call"

**Question 3(c) [7 marks]**

Create a program to display the following patterns using loop concept

**Solution**

A Python program using nested loops to create number patterns.

**Python Code:**

```

1 # Pattern printing program
2 for i in range(1, 6):
3     for j in range(1, i + 1):
4         print(i, end=" ")
5     print() # New line after each row

```

**Pattern Logic:**

Table 10. Pattern Logic

Row	Iterations	Output
1	1 time	1
2	2 times	22
3	3 times	333
4	4 times	4444
5	5 times	55555

**Loop Structure:**

- **Outer loop:** Controls rows (1 to 5)
- **Inner loop:** Prints current row number
- **Pattern:** Row number repeated row times



**Mnemonic**

“Outer Rows Inner Repeats”

**Question 3(a OR) [3 marks]**

Explain nested loop using suitable example.

**Solution**

Nested loop is a loop inside another loop where inner loop completes all iterations for each outer loop iteration.

**Nested Loop Structure:**

- **Outer Loop:** Controls main iterations
- **Inner Loop:** Executes completely for each outer iteration
- **Execution:** Inner loop runs  $n \times m$  times total

**Example Code:**

```

1 # Nested loop example - Multiplication table
2 for i in range(1, 4):      # Outer loop
3     for j in range(1, 4):  # Inner loop
4         print(f"{i}x{j}={i*j}", end=" ")
5     print()               # New line

```

**Output Pattern:**

```

1 1x1=1 1x2=2 1x3=3
2 2x1=2 2x2=4 2x3=6
3 3x1=3 3x2=6 3x3=9

```

**Mnemonic**

“Loop Inside Loop”

**Question 3(b OR) [4 marks]**

Write short note on local and global scope of variables

**Solution**

Variable scope determines where variables can be accessed in a program.

**Scope Comparison:****Table 11.** Local vs Global Scope

Type	Definition	Access	Lifetime
Local	Inside function	Function only	Function exec
Global	Outside func	Entire program	Program exec

**Example Code:**

```

1 global_var = "I am global" # Global scope
2
3 def my_function():
4     local_var = "I am local" # Local scope
5     global global_var
6     print(global_var) # Accessible

```

```

7     print(local_var)    # Accessible
8
9     print(global_var)   # Accessible
10    # print(local_var)  # Error - not accessible

```

### Mnemonic

“Local Limited, Global General”

## Question 3(c OR) [7 marks]

Develop a user-defined function to find the factorial of a given number.

### Solution

A recursive function to calculate factorial of a positive integer.

**Python Code:**

```

1  def factorial(n):
2      """Calculate factorial of n"""
3      if n == 0 or n == 1:
4          return 1
5      else:
6          return n * factorial(n - 1)
7
8  # Test the function
9  number = int(input("Enter a number: "))
10 if number < 0:
11     print("Factorial not defined for negative numbers")
12 else:
13     result = factorial(number)
14     print(f"Factorial of {number} is {result}")

```

**Factorial Logic:**

Table 12. Factorial Calculation

Input	Calculation	Result
0	Base case	1
1	Base case	1
5	$5 \times 4 \times 3 \times 2 \times 1$	120

**Function Features:**

- **Recursive:** Function calls itself
- **Base case:** Stops recursion at  $n=0$  or  $n=1$
- **Validation:** Handles negative inputs

### Mnemonic

“Multiply All Previous Numbers”

## Question 4(a) [3 marks]

Explain math module with various functions

**Solution**

Math module provides mathematical functions and constants for numerical computations.

**Math Module Functions:****Table 13.** Math Module Functions

Function	Purpose	Example
<code>math.sqrt()</code>	Square root	<code>math.sqrt(16) = 4.0</code>
<code>math.pow()</code>	Power calculation	<code>math.pow(2, 3) = 8.0</code>
<code>math.ceil()</code>	Round up	<code>math.ceil(4.3) = 5</code>
<code>math.floor()</code>	Round down	<code>math.floor(4.7) = 4</code>
<code>math.factorial()</code>	Factorial	<code>math.factorial(5) = 120</code>

**Usage:**

```
1 import math
2 result = math.sqrt(25) # Returns 5.0
```

**Mnemonic**

“Square Power Ceiling Floor Factorial”

**Question 4(b) [4 marks]**

Discuss the following list functions: i. `len()` ii. `sum()` iii. `sort()` iv. `index()`

**Solution**

Essential list functions for data manipulation and analysis.

**List Functions Comparison:****Table 14.** List Functions

Function	Purpose	Return Type	Example
<code>len()</code>	Count elements	Integer	<code>len([1,2,3]) = 3</code>
<code>sum()</code>	Add all numbers	Number	<code>sum([1,2,3]) = 6</code>
<code>sort()</code>	Arrange in order	None (modifies list)	<code>list.sort()</code>
<code>index()</code>	Find element position	Integer	<code>[1,2,3].index(2) = 1</code>

**Usage Notes:**

- `len()`: Works with any sequence
- `sum()`: Only numeric lists
- `sort()`: Modifies original list
- `index()`: Returns first occurrence

**Mnemonic**

“Length Sum Sort Index”

**Question 4(c) [7 marks]**

Create a user-defined function to print the Fibonacci series of 0 to N numbers. (Where N

is an integer number and passed as an argument)

### Solution

A function to generate and display Fibonacci sequence up to N terms.

**Python Code:**

```

1 def fibonacci_series(n):
2     """Print Fibonacci series of n terms"""
3     if n <= 0:
4         print("Please enter a positive number")
5         return
6
7     # First two terms
8     a, b = 0, 1
9
10
11     if n == 1:
12         print(f"Fibonacci series: {a}")
13         return
14
15     print(f"Fibonacci series: {a}, {b}", end="")
16
17     # Generate remaining terms
18     for i in range(2, n):
19         c = a + b
20         print(f", {c}", end="")
21         a, b = b, c
22     print() # New line
23
24 # Test function
25 num = int(input("Enter number of terms: "))
26 fibonacci_series(num)

```

**Fibonacci Logic:**

**Table 15.** Fibonacci Sequence

Term	Value	Calculation
1st	0	Given
2nd	1	Given
3rd	1	0 + 1
4th	2	1 + 1
5th	3	1 + 2

### Mnemonic

“Add Previous Two Numbers”

## Question 4(a OR) [3 marks]

Explain random module with various functions

### Solution

Random module generates random numbers and makes random selections for various applications.

**Random Module Functions:**

**Table 16.** Random Module Functions

Function	Purpose	Example
random()	Float 0.0 to 1.0	random.random()
randint()	Integer in range	random.randint(1, 10)
choice()	Random list element	random.choice([1,2,3])
shuffle()	Mix list order	random.shuffle(list)
uniform()	Float in range	random.uniform(1.0, 5.0)

Usage:

```
1 import random
2 number = random.randint(1, 100)
```

Applications: Games, simulations, testing, cryptography

### Mnemonic

“Random Range Choice Shuffle Uniform”

## Question 4(b OR) [4 marks]

Build a python code to check whether given element is member of list or not.

### Solution

A Python program to verify if an element exists in a list using membership operator.

Python Code:

```
1 # Check element membership in list
2 def check_membership():
3     # Sample list
4     numbers = [10, 20, 30, 40, 50]
5
6     # Get element to search
7     element = int(input("Enter element to search: "))
8
9     # Check membership
10    if element in numbers:
11        print(f"{element} is present in the list")
12        print(f"Position: {numbers.index(element)}")
13    else:
14        print(f"{element} is not present in the list")
15
16 # Call function
17 check_membership()
```

Membership Methods:

Table 17. Membership Operators

Method	Syntax	Returns
in operator	element in list	Boolean
not in operator	element not in list	Boolean
count() method	list.count(element)	Integer

**Mnemonic**

“In List True False”

**Question 4(c OR) [7 marks]**

Develop a user defined function that reverses the entered string words

**Solution**

A function to reverse each word in a string while maintaining word positions.

**Python Code:**

```

1 def reverse_string_words(text):
2     """Reverse each word in the string"""
3     # Split string into words
4     words = text.split()
5
6     # Reverse each word
7     reversed_words = []
8     for word in words:
9         reversed_word = word[::-1] # Slice notation for reversal
10        reversed_words.append(reversed_word)
11
12    # Join words back
13    result = " ".join(reversed_words)
14    return result
15
16 # Test function
17 input_string = input("Enter a string: ")
18 output = reverse_string_words(input_string)
19 print(f"Input: \"{input_string}\"")
20 print(f"Output: \"{output}\"")
21
22 # Example with given input
23 test_input = "Hello IT"
24 test_output = reverse_string_words(test_input)
25 print(f"Input: \"{test_input}\"")
26 print(f"Output: \"{test_output}\"") # Output: "olleH TI"

```

**Process Steps:**

Table 18. Reversal Process

Step	Operation	Example
1	Split into words	["Hello", "IT"]
2	Reverse each word	["olleH", "TI"]
3	Join with spaces	"olleH TI"

**Mnemonic**

“Split Reverse Join”

**Question 5(a) [3 marks]**

Explain given string methods: i. count() ii. strip() iii. replace()

**Solution**

Essential string methods for text processing and manipulation.

**String Methods Comparison:****Table 19.** String Methods

Method	Purpose	Syntax	Example
<code>count()</code>	Count occurrences	<code>str.count(sub)</code>	<code>"hello".count("l") = 2</code>
<code>strip()</code>	Remove whitespace	<code>str.strip()</code>	<code>" t ".strip() = "t"</code>
<code>replace()</code>	Replace substring	<code>str.replace(o, n)</code>	<code>"hi".replace("i", "ello")</code>

**Return Values:**

- **count()**: Integer (number of occurrences)
- **strip()**: New string (whitespace removed)
- **replace()**: New string (replacements made)

**Mnemonic**

“Count Strip Replace”

**Question 5(b) [4 marks]**

Explain how to traverse a string by giving example.

**Solution**

String traversal means accessing each character in a string sequentially.

**Traversal Methods:****Table 20.** String Traversal

Method	Syntax	Use Case
<b>Index-based</b>	<code>for i in range(len(str))</code>	Need position
<b>Direct iteration</b>	<code>for char in string</code>	Just characters
<b>Enumerate</b>	<code>for i, c in enumerate(str)</code>	Both

**Example Code:**

```

1  text = "Python"
2
3  # Method 1: Direct iteration
4  for char in text:
5      print(char, end=" ") # P y t h o n
6
7  # Method 2: Index-based
8  for i in range(len(text)):
9      print(f"{i}: {text[i]}")
10
11 # Method 3: Enumerate
12 for index, character in enumerate(text):
13     print(f"Position {index}: {character}")

```

**Mnemonic**

“Direct Index Enumerate”

## Question 5(c) [7 marks]

Develop programs to perform the following list operations:

### Solution

Two programs for essential list operations and analysis.

#### Program 1: Check Element Existence

```

1 def check_element_exists(lst, element):
2     """Check if element exists in list"""
3     if element in lst:
4         return True, lst.index(element)
5     else:
6         return False, -1
7
8 # Test program 1
9 numbers = [10, 25, 30, 45, 50]
10 search_item = int(input("Enter element to search: "))
11 exists, position = check_element_exists(numbers, search_item)
12
13 if exists:
14     print(f"{search_item} found at position {position}")
15 else:
16     print(f"{search_item} not found in list")

```

#### Program 2: Find Smallest and Largest

```

1 def find_min_max(lst):
2     """Find smallest and largest elements"""
3     if not lst: # Empty list check
4         return None, None
5
6     smallest = min(lst)
7     largest = max(lst)
8     return smallest, largest
9
10 # Test program 2
11 numbers = [15, 8, 23, 4, 16, 42]
12 min_val, max_val = find_min_max(numbers)
13 print(f"List: {numbers}")
14 print(f"Smallest: {min_val}")
15 print(f"Largest: {max_val}")

```

#### Key Operations:

- **Membership:** Using 'in' operator
- **Min/Max:** Built-in functions
- **Validation:** Empty list handling

### Mnemonic

“Search Find Compare”

## Question 5(a OR) [3 marks]

Explain slicing of list with example.



**Solution**

List slicing extracts specific portions of a list using index ranges.

**Slicing Syntax:**

**Table 21.** Slicing Syntax

Format	Description	Example
<code>list[start:end]</code>	Elements from start to end-1	<code>[1,2,3,4][1:3] = [2,3]</code>
<code>list[:end]</code>	From beginning to end-1	<code>[1,2,3,4][:2] = [1,2]</code>
<code>list[start:]</code>	From start to end	<code>[1,2,3,4][2:] = [3,4]</code>
<code>list[::step]</code>	Every step element	<code>[1,2,3,4][::2] = [1,3]</code>

**Example:**

```

1 numbers = [0, 1, 2, 3, 4, 5]
2 print(numbers[1:4])    # [1, 2, 3]
3 print(numbers[:3])     # [0, 1, 2]
4 print(numbers[3:])     # [3, 4, 5]
5 print(numbers[::-2])   # [0, 2, 4]
```

**Mnemonic**

“Start End Step”

**Question 5(b OR) [4 marks]**

Explain how to traverse a list by giving example.

**Solution**

List traversal involves accessing each element in a list systematically.

**Traversal Techniques:**

**Table 22.** List Traversal

Method	Syntax	Output Type
<b>Value iteration</b>	<code>for item in list</code>	Elements only
<b>Index iteration</b>	<code>for i in range(len(list))</code>	Index access
<b>Enumerate</b>	<code>for i, v in enumerate(list)</code>	Index and value

**Example Code:**

```

1 fruits = ["apple", "banana", "orange"]
2
3 # Method 1: Direct value access
4 print("Values only:")
5 for fruit in fruits:
6     print(fruit)
7
8 # Method 2: Index-based access
9 print("\nWith indices:")
10 for i in range(len(fruits)):
11     print(f"Index {i}: {fruits[i]}")
12
13 # Method 3: Enumerate
14 print("\nUsing enumerate:")
```

```

15 for index, fruit in enumerate(fruits):
16     print(f"{index} -> {fruit}")

```

**Use Cases:**

- **Value only:** Simple processing
- **Index access:** Position-dependent operations
- **Enumerate:** Both index and value needed

**Mnemonic**

“Value Index Both”

## Question 5(c OR) [7 marks]

Develop python code to create list of prime and non-prime numbers in range 1 to 50.

**Solution**

A Python program to categorize numbers into prime and non-prime lists.

**Python Code:**

```

1  def is_prime(n):
2      """Check if a number is prime"""
3      if n < 2:
4          return False
5      for i in range(2, int(n**0.5) + 1):
6          if n % i == 0:
7              return False
8      return True
9
10 def categorize_numbers(start, end):
11     """Create lists of prime and non-prime numbers"""
12     prime_numbers = []
13     non_prime_numbers = []
14
15     for num in range(start, end + 1):
16         if is_prime(num):
17             prime_numbers.append(num)
18         else:
19             non_prime_numbers.append(num)
20
21     return prime_numbers, non_prime_numbers
22
23 # Generate lists for 1 to 50
24 primes, non_primes = categorize_numbers(1, 50)
25
26 print("Prime numbers (1-50):")
27 print(primes)
28 print(f"\nTotal prime numbers: {len(primes)}")
29
30 print("\nNon-prime numbers (1-50):")
31 print(non_primes)
32 print(f"\nTotal non-prime numbers: {len(non_primes)}")

```

**Prime Logic:**

**Table 23.** Prime vs Non-Prime

Number Type	Condition	Examples
<b>Prime</b>	Only divisible by 1 and itself	2, 3, 5, 7, 11
<b>Non-Prime</b>	Has other divisors	1, 4, 6, 8, 9

**Algorithm Steps:**

- **Check divisibility** from 2 to  $\sqrt{n}$
- **Categorize** based on prime test
- **Store** in appropriate lists

**Mnemonic**

“Check Divide Categorize Store”