

# Principles of Electronic Communication (4331104) - Winter 2022 Solution

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## Question 1(a) [3 marks]

What is modulation? What is the need of it?

### Solution

Modulation is the process of varying one or more properties (amplitude, frequency, or phase) of a high-frequency carrier signal with a modulating signal containing information.

#### Need for modulation:

- **Antenna size reduction:** Makes practical antenna size possible ( $\lambda = c/f$ )
- **Multiplexing:** Allows multiple signals to share the medium
- **Noise reduction:** Improves SNR by shifting to higher frequency bands
- **Range extension:** Increases transmission distance

### Mnemonic

“AMEN: Antenna size, Multiplexing, Eliminate noise, New range”

## Question 1(b) [4 marks]

Derive voltage equation for Amplitude modulation.

### Solution

For AM, the carrier signal is modulated by the message signal.

#### Mathematical derivation:

- **Carrier signal:**  $e_c(t) = A_c \cos(2\pi f_c t)$
- **Message signal:**  $e_m(t) = A_m \cos(2\pi f_m t)$
- **Instantaneous amplitude:**  $A_i = A_c + e_m(t)$
- **AM signal:**  $e_{AM}(t) = A_i \cos(2\pi f_c t)$
- **Substituting:**  $e_{AM}(t) = [A_c + A_m \cos(2\pi f_m t)] \cos(2\pi f_c t)$
- **Expanding:**  $e_{AM}(t) = A_c \cos(2\pi f_c t) + A_m \cos(2\pi f_m t) \cos(2\pi f_c t)$
- **Final equation:**  $e_{AM}(t) = A_c \cos(2\pi f_c t) + \frac{A_m}{2} \cos(2\pi(f_c + f_m)t) + \frac{A_m}{2} \cos(2\pi(f_c - f_m)t)$

### Mnemonic

“CAT: Carrier, Addition, Three components (carrier + 2 sidebands)”

## Question 1(c) [7 marks]

Classify Noise signal and explain flicker noise, shot noise and thermal noise.

**Solution****Noise classification:****Table 1.** Noise Classification

Type	Sources	Characteristics
<b>External Noise</b>	Atmospheric, Space, Industrial, Man-made	Originates outside communication system
<b>Internal Noise</b>	Thermal, Shot, Transit-time, Flicker	Originates inside components

**Types of Internal Noise:**

- **Flicker Noise:**
  - Occurs at low frequencies (below 1 kHz)
  - Inversely proportional to frequency ( $1/f$  noise)
  - Common in semiconductor devices and carbon resistors
- **Shot Noise:**
  - Caused by random fluctuations of current carriers
  - White noise with constant power density
  - Occurs in active devices like diodes and transistors
- **Thermal Noise:**
  - Due to random motion of electrons in a conductor
  - Directly proportional to temperature and bandwidth
  - Present in all passive components
  - Also called Johnson noise or white noise

**Mnemonic**

“FAST: Flicker (low frequency), Active (shot), Semiconductor (flicker), Temperature (thermal)”

**Question 1(c) OR [7 marks]****Write application of different band of EM wave spectrum.****Solution****EM Spectrum Applications:****Table 2.** EM Spectrum Applications

Frequency Band	Frequency Range	Applications
<b>ELF</b> (Extremely Low Frequency)	3Hz – 30Hz	Submarine communication
<b>VLF</b> (Very Low Frequency)	3kHz – 30kHz	Navigation, time signals
<b>LF</b> (Low Frequency)	30kHz – 300kHz	AM radio, navigation
<b>MF</b> (Medium Frequency)	300kHz – 3MHz	AM broadcasting, maritime
<b>HF</b> (High Frequency)	3MHz – 30MHz	Shortwave radio, amateur radio
<b>VHF</b> (Very High Frequency)	30MHz – 300MHz	FM radio, TV broadcasting, air traffic control
<b>UHF</b> (Ultra High Frequency)	300MHz – 3GHz	TV broadcasting, mobile phones, WiFi, Bluetooth
<b>SHF</b> (Super High Frequency)	3GHz – 30GHz	Satellite communication, radar, WiFi
<b>EHF</b> (Extremely High Frequency)	30GHz – 300GHz	Radio astronomy, 5G, millimeter-wave radar
<b>Infrared</b>	300GHz – 400THz	Remote controls, thermal imaging, fiber optics
<b>Visible Light</b>	400THz – 800THz	Fiber optics, LiFi, photography
<b>Ultraviolet</b>	800THz – 30PHz	Sterilization, fluorescence, security
<b>X-rays</b>	30PHz – 30EHZ	Medical imaging, security screening
<b>Gamma rays</b>	>30EHZ	Medical treatments, nuclear detection

**Mnemonic**

“Every Very Lovely Monkey Has Visited Uncle Sam’s House Easily In Visible Upper Xtra Gamma”

**Question 2(a) [3 marks]**

State advantages of SSB over DSB.

**Solution**

**Advantages of SSB over DSB:**

**Table 3.** Advantages of SSB

Advantage	Description
<b>Bandwidth Efficiency</b>	Uses half the bandwidth (only one sideband)
<b>Power Efficiency</b>	Requires less transmitter power (83.33% power saving)
<b>Reduced Fading</b>	Less susceptible to selective fading
<b>Less Distortion</b>	Reduced intermodulation distortion
<b>Simplified Receiver</b>	Simpler circuit design possible

**Mnemonic**

“BPFDS: Bandwidth, Power, Fading, Distortion, Simple”

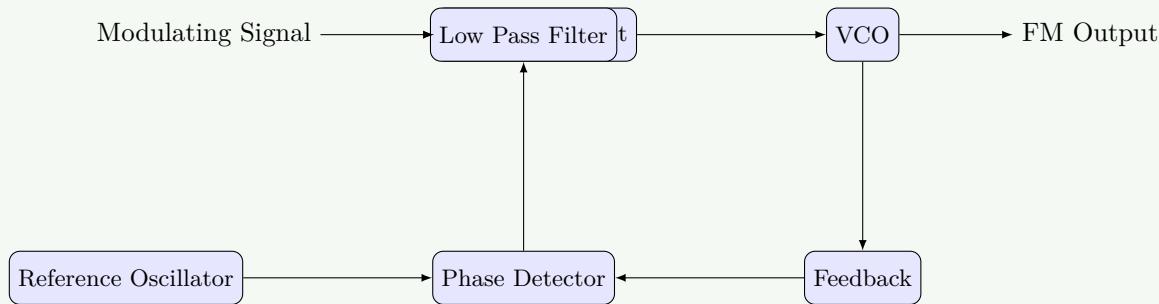
**Question 2(b) [4 marks]**

Explain generation of FM using Phase lock loop technique.

### Solution

A Phase-Locked Loop (PLL) generates FM signals by applying the modulating signal to the VCO control input.

**PLL FM Modulator:**



**Figure 1.** FM Generation using PLL

#### Operation:

- **Reference Oscillator:** Provides stable reference frequency
- **Phase Detector:** Compares reference and feedback signals
- **Low Pass Filter:** Removes high-frequency components
- **VCO:** Generates output frequency that varies with control voltage
- **Modulating Signal:** Added to control voltage to produce FM output

### Mnemonic

“PROVE: Phase detector, Reference oscillator, Output VCO, Voltage controlled”

## Question 2(c) [7 marks]

Derive the equation for total power in AM, calculate percentage of power savings in DSB and SSB.

### Solution

#### Power in AM:

The AM wave equation:  $e_{AM}(t) = A_c[1 + m \cos(2\pi f_m t)] \cos(2\pi f_c t)$

#### Power derivation:

- Total power:  $P_T = P_c \left(1 + \frac{m^2}{2}\right)$
- Where  $P_c = \frac{A_c^2}{2R}$  (carrier power) and  $m$  is modulation index

#### Power distribution:

- Carrier power:  $P_c = \frac{A_c^2}{2R}$
- Total sideband power:  $P_{SB} = \frac{m^2 P_c}{2}$
- Each sideband:  $P_{LSB} = P_{USB} = \frac{m^2 P_c}{4}$

#### Power savings:

- In DSB-SC: No carrier power, so savings =  $\frac{P_c}{P_T} \times 100\% = \frac{1}{1+\frac{m^2}{2}} \times 100\%$   
– For  $m=1$ , savings = 66.67%
- In SSB: No carrier and one sideband, so savings =  $\frac{P_c + P_{SB}/2}{P_T} \times 100\%$   
– For  $m=1$ , savings = 83.33%

### Mnemonic

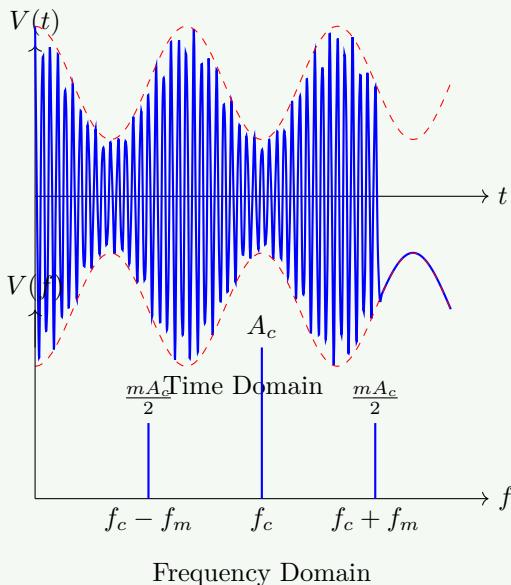
“CEPTS: Carrier Eliminated Provides Tremendous Savings”

## Question 2(a) OR [3 marks]

Draw and explain Time domain and Frequency domain display of AM wave.

### Solution

#### Time and Frequency Domain of AM:



**Figure 2.** Time and Frequency Domain of AM

#### Time Domain:

- Shows amplitude variation of carrier with time
- Envelope follows modulating signal
- Upper and lower envelopes = carrier peak  $\times (1 \pm m)$

#### Frequency Domain:

- Shows frequency components and their amplitudes
- Carrier at frequency  $f_c$  with amplitude  $A_c$
- Two sidebands at  $f_c \pm f_m$  with amplitude  $mA_c/2$
- Bandwidth =  $2f_m$  (twice the modulating frequency)

### Mnemonic

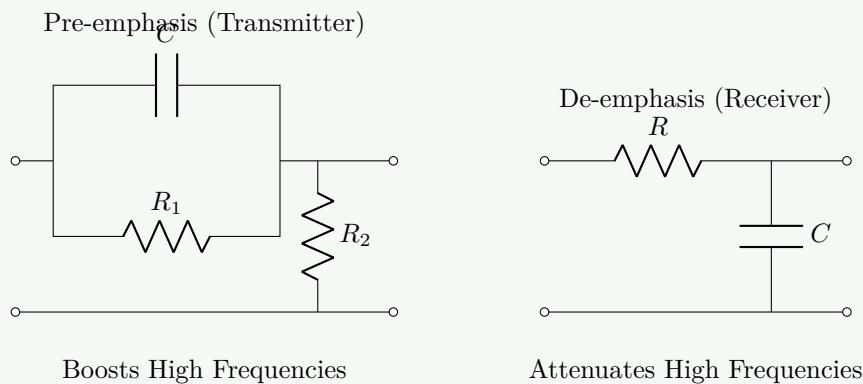
“EBS: Envelope in time, Bandwidth in frequency, Sidebands symmetric”

## Question 2(b) OR [4 marks]

Explain pre-emphasis & de-emphasis circuit.

### Solution

#### Pre-emphasis and De-emphasis:

**Figure 3.** Pre-emphasis and De-emphasis Circuits**Operation:**

- **Pre-emphasis:** High-pass network (Time constant  $\tau = 75\mu s$ ). Boosts high frequencies to improve SNR.
- **De-emphasis:** Low-pass network (Time constant  $\tau = 75\mu s$ ). Attenuates high frequencies to restore original signal and reduce noise.

**Mnemonic**

“BETH: Boost (pre-emphasis), Emphasizes Treble, Helps SNR”

**Question 2(c) OR [7 marks]****Compare AM, FM and PM.****Solution****Comparison of AM, FM and PM:****Table 4.** Comparison of AM, FM, and PM

Parameter	AM	FM	PM
<b>Definition</b>	Amplitude varies	Frequency varies	Phase varies
<b>Equation</b>	$A_c[1 + m \cos(\omega_m t)] \cos(\omega_c t)$	$A_c \cos[\omega_c t + m_f \sin(\omega_m t)]$	$A_c \cos[\omega_c t + m_p \cos(\omega_m t)]$
<b>Bandwidth</b>	$2f_m$ (Narrow)	$2(\Delta f + f_m)$ (Wide)	$2(m_p + 1)f_m$ (Wide)
<b>Efficiency</b>	Low	High	High
<b>Noise</b>	Poor	Excellent	Excellent
<b>Complexity</b>	Simple	Complex	Complex
<b>Applications</b>	Broadcasting	Radio, TV	Satellite

**Mnemonic**

“BANCP-MAP: Bandwidth, Amplitude, Noise, Complexity, Power, Modulation, Applications, Parameters”

**Question 3(a) [3 marks]****Define any FOUR characteristics of radio receiver.**

**Solution**

**Radio Receiver Characteristics:**

**Table 5.** Receiver Characteristics

Characteristic	Definition
<b>Sensitivity</b>	Minimum signal strength required for acceptable output
<b>Selectivity</b>	Ability to separate desired signal from adjacent signals
<b>Fidelity</b>	Accuracy in reproducing the original signal without distortion
<b>Image rejection</b>	Ability to reject image frequency interference
<b>SNR</b>	Ratio of desired signal to unwanted noise
<b>Stability</b>	Ability to maintain tuned frequency without drift

**Mnemonic**

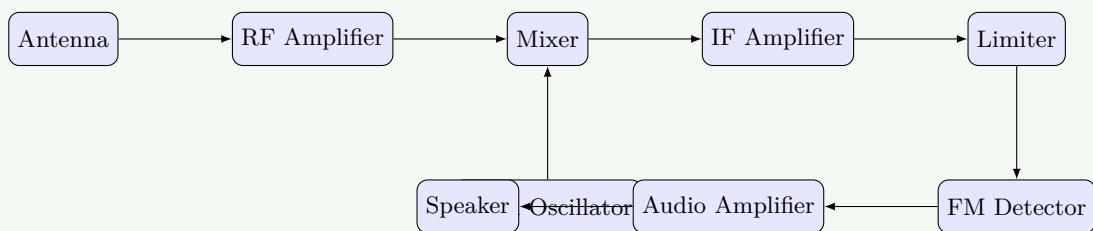
“SFIS-SS: Sensitivity, Fidelity, Image rejection, Selectivity, SNR, Stability”

**Question 3(b) [4 marks]**

Draw the block diagram of FM receiver. What is the use of Limiter in FM receiver.

**Solution**

**FM Receiver Block Diagram:**



**Figure 4.** FM Receiver Block Diagram

**Use of Limiter in FM Receiver:**

- **Primary function:** Removes amplitude variations (noise) from the FM signal.
- **Operation:** Clips the signal peaks to provide a constant amplitude output to the detector.
- **Benefits:** Eliminates AM noise/interference, improves SNR, and ensures the FM detector responds only to frequency changes.

**Mnemonic**

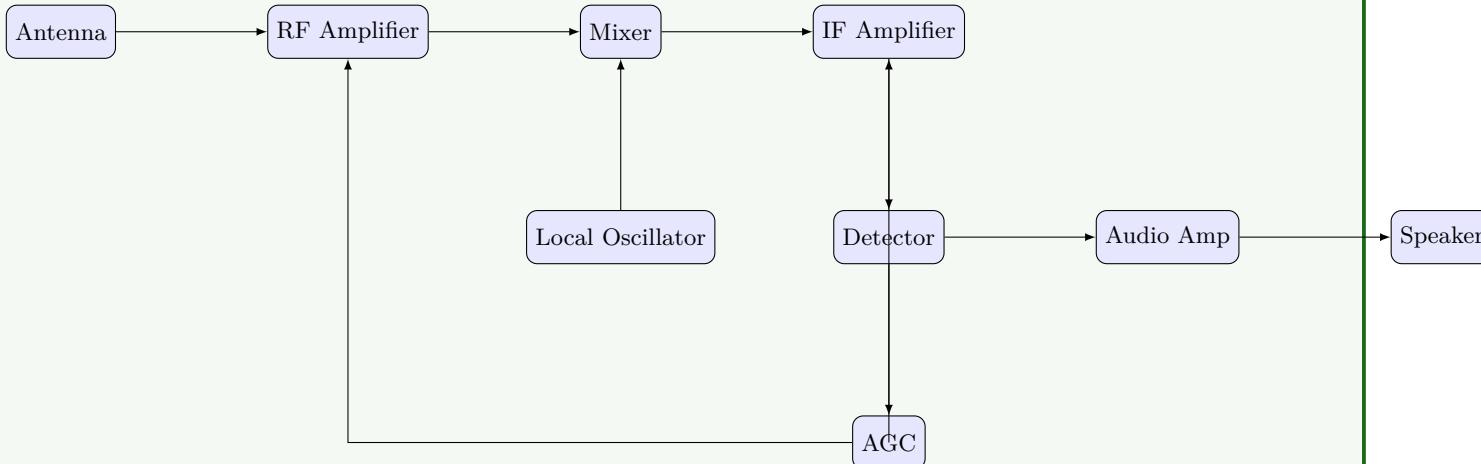
“CARE: Clips Amplitude, Removes noise, Ensures constant signal”

**Question 3(c) [7 marks]**

Draw and explain block diagram of super heterodyne receiver.

**Solution**

**Super Heterodyne Receiver:**

**Figure 5.** Super Heterodyne Receiver**Function of each block:**

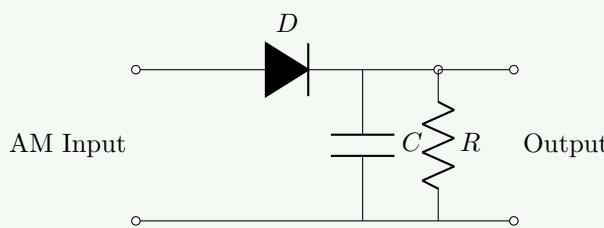
- **Antenna:** Captures RF signals.
- **RF Amplifier:** Amplifies weak signals, improves SNR and selectivity.
- **Mixer:** Mixes incoming RF with LO frequency to produce Intermediate Frequency (IF).
- **Local Oscillator:** Generates frequency  $f_{LO} = f_{RF} + f_{IF}$ .
- **IF Amplifier:** Provides major amplification and selectivity at fixed frequency (e.g., 455 kHz).
- **Detector:** Demodulates the signal to extract audio.
- **AGC:** Automatic Gain Control maintains constant output despite fading.
- **Audio Amplifier:** Boosts power to drive speaker.

**Mnemonic**

“ARLMIDAS: Antenna Receives, Local Mixes, IF Delivers, Audio Sounds”

**Question 3(a) OR [3 marks]**

Draw and explain block diagram for envelope detector.

**Solution****Envelope Detector:****Figure 6.** Envelope Detector**Operation:**

1. **Diode (D):** Rectifies AM signal (allows only positive half-cycles).
2. **Capacitor (C):** Charges to peak of input, filters carrier frequency.
3. **Resistor (R):** Discharges capacitor, allowing it to follow the modulating signal envelope.
4. **RC constant:** Selected such that  $\frac{1}{f_c} \ll RC \ll \frac{1}{f_m}$ .

**Mnemonic**

“DRIVER: Diode Rectifies, RC Values Extract Envelope, Restores audio”

**Question 3(b) OR [4 marks]**

What is IF? Explain its importance in brief.

**Solution****Intermediate Frequency (IF):**

**Definition:** IF is a fixed frequency to which incoming RF signals are converted in superheterodyne receivers.

**Importance of IF:**

**Table 6.** Importance of IF

Aspect	Importance
<b>Fixed Frequency</b>	Allows optimized amplification at one frequency
<b>Improved Selectivity</b>	Fixed-tuned filters provide better adjacent channel rejection
<b>Stable Gain</b>	Consistent amplification across entire tuning range
<b>Image Rejection</b>	Helps reject image frequency interference
<b>Simplified Tuning</b>	Only local oscillator needs to be tuned for different stations

**Typical IF Values:**

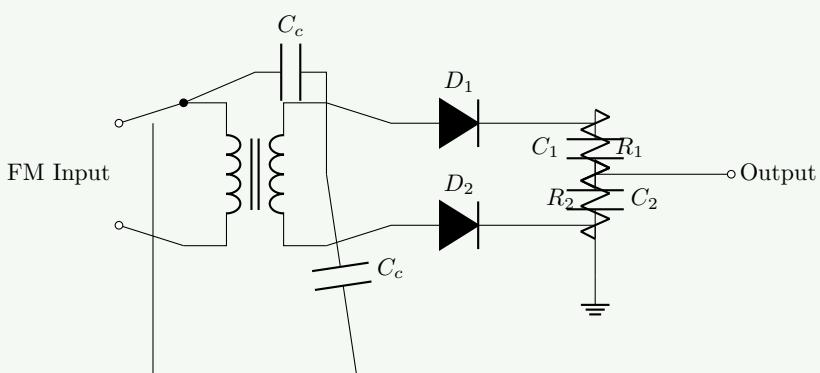
- AM receivers: 455 kHz
- FM receivers: 10.7 MHz

**Mnemonic**

“FIGS-ST: Fixed frequency, Improved selectivity, Gain stability, Simplified tuning”

**Question 3(c) OR [7 marks]**

Explain phase discriminator circuit for FM detection.

**Solution****Phase Discriminator (Foster-Seeley):**

**Figure 7.** Phase Discriminator

**Operation:**

1. **Center-tapped transformer** and capacitor create phase difference dependent on frequency.
2. **Resonance:** At  $f_c$ , phase shift is 90 degrees,  $D_1$  and  $D_2$  conduct equally, output is 0.
3. **Off-Resonance:** At  $f > f_c$  or  $f < f_c$ , phase shift changes, one diode conducts more.
4. **Output:** Differential voltage proportional to frequency deviation.

**Advantages:** Good linearity, reduced distortion.

#### Mnemonic

“PERFECT: Phase Ensures Rectification For Extracting Carrier Transitions”

## Question 4(a) [3 marks]

Explain quantization process and its necessity.

#### Solution

##### Quantization Process:

Quantization matches the continuous amplitude range to a finite number of discrete levels.

1. Sampling converts continuous-time to discrete-time.
2. Amplitudes are divided into finite levels ( $L = 2^n$ ).
3. Each sample is assigned to the nearest level.
4. Difference is quantization error.

##### Necessity:

**Table 7.** Necessity of Quantization

Necessity	Explanation
<b>Digital Processing</b>	Enables digital storage and manipulation
<b>Error Control</b>	Allows error detection and correction
<b>Noise Immunity</b>	Digital signals more resistant to noise
<b>Storage Efficiency</b>	More efficient than storing analog values

#### Mnemonic

“DENSE: Digital conversion, Error control, Noise immunity, Storage, Efficient transmission”

## Question 4(b) [4 marks]

Give difference between DM and ADM.

#### Solution

##### Difference between DM and ADM:

**Table 8.** DM vs ADM

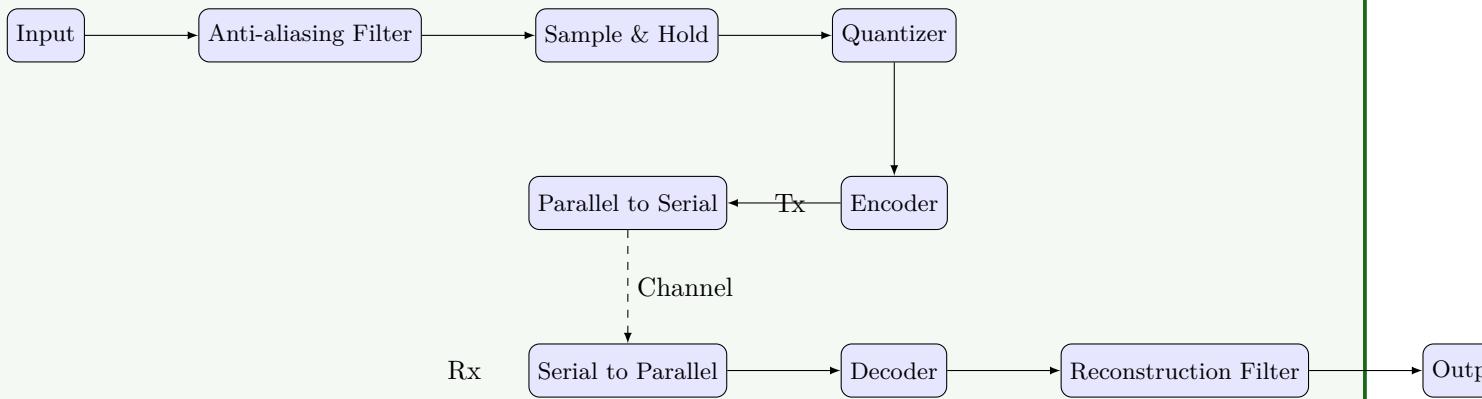
Parameter	Delta Modulation (DM)	Adaptive Delta Modulation (ADM)
<b>Step Size</b>	Fixed	Variable (adapts to signal)
<b>Slope Overload</b>	Common at steep signals	Reduced with adaptive step
<b>Granular Noise</b>	High for small signals	Reduced with smaller steps
<b>Complexity</b>	Simple	Moderate
<b>Bit Rate</b>	Higher for good quality	Lower for same quality

**Mnemonic**

“SAVAGES: Step size, Adaptable, Variable tracking, Avoids overload, Granular noise reduction”

**Question 4(c) [7 marks]**

Draw & explain block diagram of PCM system.

**Solution****PCM System Block Diagram:**

**Figure 8.** PCM System

**PCM Transmitter:**

- **Anti-aliasing Filter:** Limits bandwidth.
- **Sample & Hold:** Discretizes time.
- **Quantizer:** Discretizes amplitude.
- **Encoder:** Converts levels to binary.

**PCM Receiver:**

- **Decoder:** Converts binary back to amplitude levels.
- **Reconstruction Filter:** Recovers analog signal.

**Mnemonic**

“SAFE-PETS: Sample, Amplify, Filter, Encode, Pulse train, Extract, Transform, Smooth”

**Question 4(a) OR [3 marks]**

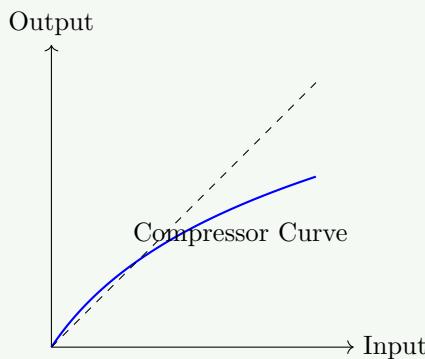
Define quantization. Explain non uniform quantization in brief.

**Solution**

**Quantization:** Process of converting continuous amplitude samples into discrete values.

**Non-uniform Quantization:**

- Uses unequal step sizes.
- **Small steps** for small variance signals (improves SNR for weak signals).
- **Large steps** for large variance signals.
- Implemented using **Companding** (Compressing + Expanding).



**Figure 9.** Non-uniform Quantization (Companding)

#### Mnemonic

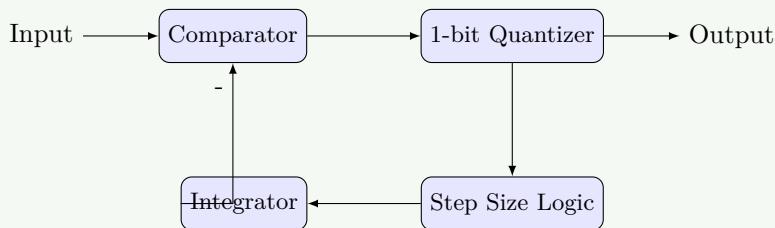
“CLASP: Compressed Levels, Adaptive Steps, Small steps for small signals, Perceptual matching”

### Question 4(b) OR [4 marks]

Explain Adaptive delta modulation with its application.

#### Solution

**Adaptive Delta Modulation (ADM):**



**Figure 10.** Adaptive Delta Modulation

#### Operation:

- Step size is NOT fixed.
- If sequence of bits is same (1111 or 0000), step size increases to prevent **Slope Overload**.
- If sequence alternates (1010), step size decreases to reduce **Granular Noise**.

**Applications:** Digital voice, audio compression.

#### Mnemonic

“ADAPT: Automatically Decides Appropriate Pulse Transitions”

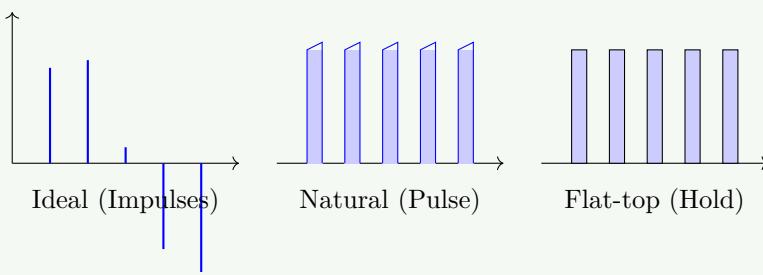
### Question 4(c) OR [7 marks]

What is sampling? Explain types of sampling in brief.

### Solution

**Sampling:** Converting continuous-time signal to discrete-time.

**Types of Sampling:**



**Figure 11.** Types of Sampling

- **Ideal:** Instantaneous impulses (Theoretical).
- **Natural:** Pulse follows signal shape during width.
- **Flat-top:** Amplitude held constant during pulse width (Sample & Hold).

### Mnemonic

“INFS: Ideal (impulses), Natural (follows signal), Flat-top (constant), Sufficient rate”

## Question 5(a) [3 marks]

Define bit rate and baud rate.

### Solution

**Bit Rate and Baud Rate:**

**Table 9.** Bit Rate vs Baud Rate

Parameter	Definition	Formula
<b>Bit Rate (<math>R_b</math>)</b>	Number of bits per second	$R_b = \text{Baud} \times \log_2 M$
<b>Baud Rate</b>	Number of signal symbols per second	$\text{Baud} = f_s$

- For Binary ( $M=2$ ), Bit Rate = Baud Rate.
- For QPSK ( $M=4$ ), Bit Rate =  $2 \times$  Baud Rate.

### Mnemonic

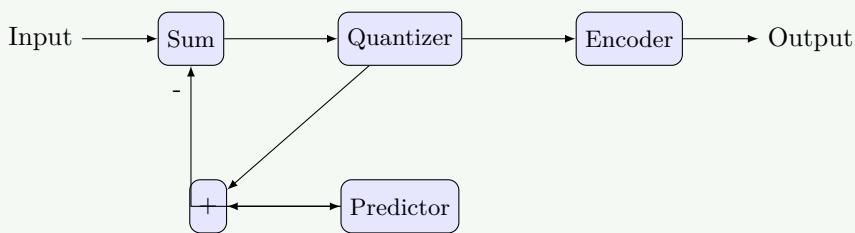
“BBSM: Bits per second, Baud for Symbols, Modulation determines relationship”

## Question 5(b) [4 marks]

Explain working of DPCM.

### Solution

**Differential Pulse Code Modulation (DPCM):**

**Figure 12.** DPCM Transmitter

**Working:** Encodes the **difference** between current sample and predicted value. Improves efficiency as difference has smaller dynamic range than original signal.

### Mnemonic

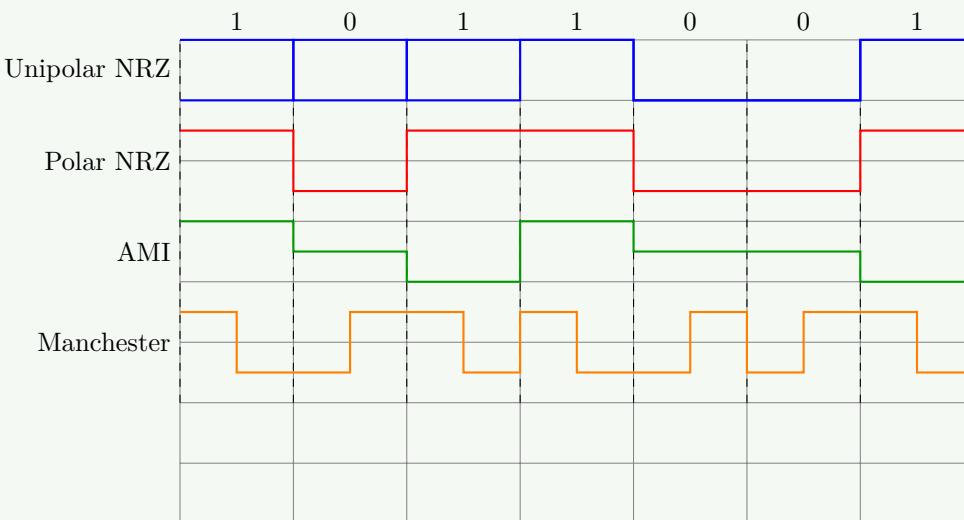
“DEEP: Difference Encoded, Efficient Prediction, Exploits correlation, Preserves quality”

## Question 5(c) [7 marks]

The binary data 1011001 is to be transmitted... Draw all the waveforms.

### Solution

Line Coding Waveforms (Data: 1 0 1 1 0 0 1):

**Figure 13.** Line Coding Waveforms

### Mnemonic

“UPAM: Unipolar, Polar, AMI, Manchester encoding options”

## Question 5(a) OR [3 marks]

Compare RZ and NRZ coding with example.

### Solution

**Comparison of RZ and NRZ:**

**Table 10.** RZ vs NRZ

Parameter	RZ	NRZ
Signal levels	Returns to zero in bit	Maintains level
Bandwidth	Higher	Lower
Sync	Better (more transitions)	Poorer
DC component	Present	More significant

### Mnemonic

“BPSIDC: Bandwidth, Power, Synchronization, Implementation, DC component”

## Question 5(b) OR [4 marks]

Explain delta modulation in brief.

### Solution

**Delta Modulation (DM):**

**Principle:** Encodes only the difference (delta) between current sample and previous sample using 1 bit.

- If Input > Pred: Output 1 (Count Up)
- If Input < Pred: Output 0 (Count Down)

**Limitations:** Slope Overload and Granular Noise.

### Mnemonic

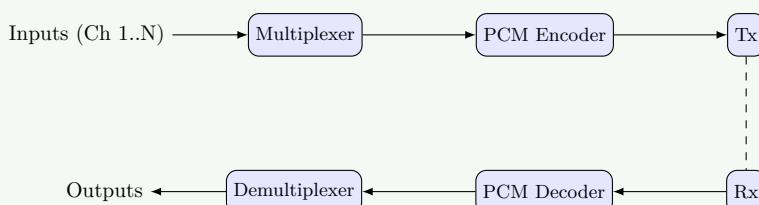
“SIDE: Single-bit, Integrates Differences, Encodes changes”

## Question 5(c) OR [7 marks]

Explain PCM-TDM system.

### Solution

**PCM-TDM System:**



**Figure 14.** PCM-TDM Block Diagram

**Operation:** Samples from multiple channels are interleaved in time (TDM) and then PCM encoded using a shared encoder.

**Hierarchy:** Filtering → Multiplexing → Quantizing → Framing → Transmission.

**Mnemonic**

“MOST-FDR: Multiplex, Quantize, Sample, Transmit, Frame, Demultiplex, Reconstruct”