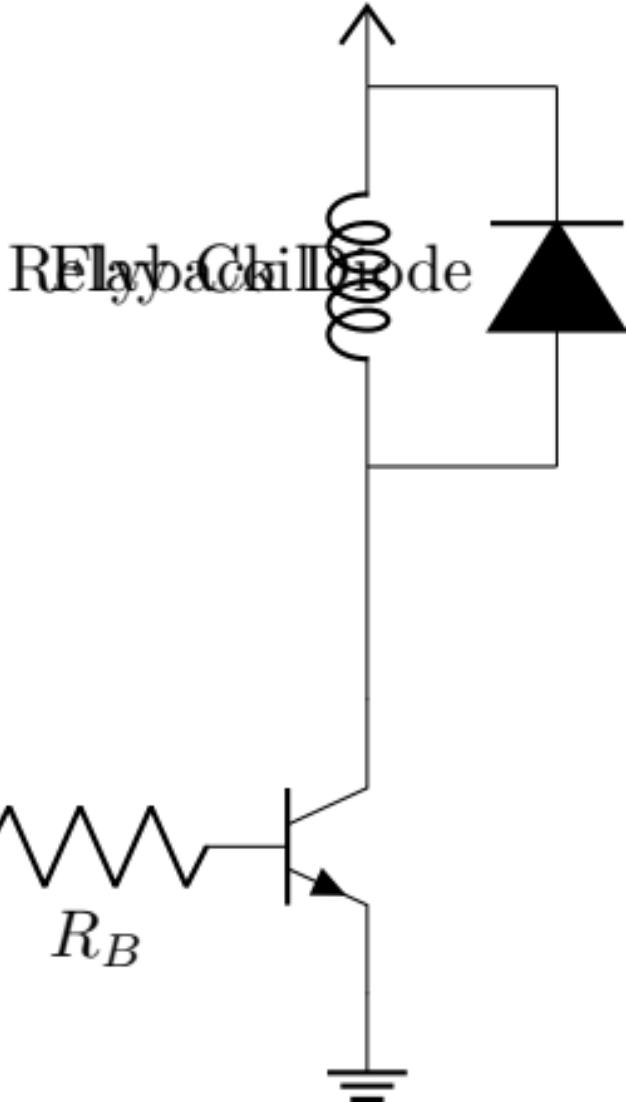


$+V_{CC}$



RElaybackChildNode

Input Logic

$R_B$