

# Communication Engineering (1333201) - Summer 2024 Solution

Milav Dabgar

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## Question 1(a) [3 marks]

Define modulation and explain its need.

### Solution

**Answer:** Modulation is the process of varying one or more properties of a high-frequency carrier signal with a modulating signal containing information.

**Table 1.** Need for Modulation

Need	Explanation
Antenna Size Reduction	Allows practical antenna size ( $\lambda/4$ ) by increasing frequency
Signal Propagation	Higher frequencies travel farther through atmosphere
Multiplexing	Allows multiple signals to be transmitted simultaneously
Interference Reduction	Shifts signal to band with less noise/interference
Bandwidth Allocation	Enables efficient spectrum usage by different services

### Mnemonic

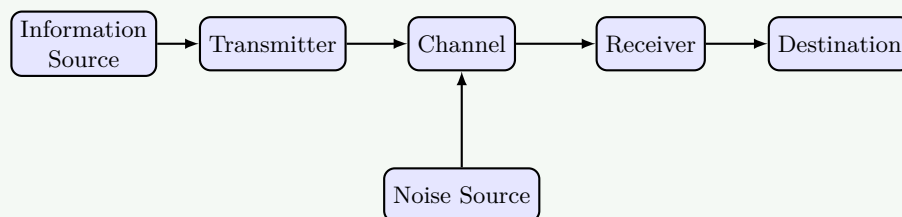
"ASPIM" - Antenna size, Signal propagation, Proper multiplexing, Interference reduction, Manage bandwidth

## Question 1(b) [4 marks]

Draw & explain block diagram of Communication system

### Solution

**Answer:** A communication system transfers information from source to destination through a channel.



**Figure 1.** Communication System Block Diagram

**Table 2.** Communication System Components

Component	Function
Information Source	Produces message to be transmitted (voice, video, data)
Transmitter	Converts message to suitable signals (modulation, coding)
Channel	Medium through which signals travel (wire, fiber, air)
Noise Source	Unwanted signals that corrupt the transmitted signal
Receiver	Extracts original message from received signal (demodulation)
Destination	Where the message is delivered (human, machine)

**Mnemonic**

"I Try Communicating Neatly, Receive Data" (I-T-C-N-R-D)

**Question 1(c) [7 marks]**

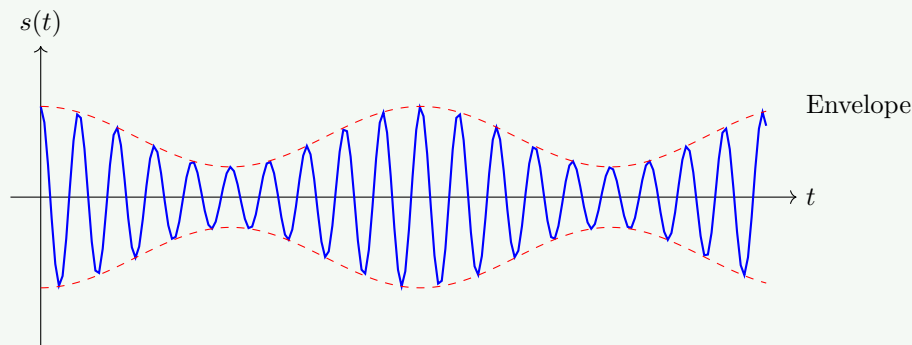
Derive voltage equation for Amplitude modulation.

**Solution**

**Answer:** Amplitude modulation varies the amplitude of carrier signal proportionally to the message signal.

**Mathematical Derivation:**

- Let carrier signal be:  $c(t) = A_c \cos(\omega_c t)$
- Message signal:  $m(t) = A_m \cos(\omega_m t)$
- AM signal:  $s(t) = A_c [1 + \mu \cdot m(t)/A_m] \cos(\omega_c t)$
- Where  $\mu$  = modulation index =  $A_m/A_c$
- Substituting  $m(t)$ :  $s(t) = A_c [1 + \mu \cdot \cos(\omega_m t)] \cos(\omega_c t)$
- Expanding:  $s(t) = A_c \cdot \cos(\omega_c t) + \mu \cdot A_c \cdot \cos(\omega_m t) \cdot \cos(\omega_c t)$
- Using identity ( $\cos A \cdot \cos B$ ):  $s(t) = A_c \cdot \cos(\omega_c t) + (\frac{\mu A_c}{2}) [\cos(\omega_c + \omega_m)t + \cos(\omega_c - \omega_m)t]$



**Figure 2.** AM Signal in Time Domain

**Mnemonic**

"CAMDS" - Carrier Amplitude Modulated by Data Signal

**Question 1(a) OR [7 marks]**

Derive the equation for total power in AM, calculate percentage of power savings in DSB and SSB.

**Solution**

**Answer:** For an AM signal with modulation index  $\mu$ , the total power consists of carrier power and sideband power.

**Table 3.** Power Distribution in AM

Component	Power Formula	Percentage of Total Power
Carrier	$P_c = A_c^2/2$	$1/(1 + \mu^2/2) \times 100\%$
Upper Sideband	$P_{USB} = P_c \cdot \mu^2/4$	$(\mu^2/4)/(1 + \mu^2/2) \times 100\%$
Lower Sideband	$P_{LSB} = P_c \cdot \mu^2/4$	$(\mu^2/4)/(1 + \mu^2/2) \times 100\%$
Total	$P_T = P_c(1 + \mu^2/2)$	100%

**Power Savings Calculation:**

- In DSB-SC: 100% carrier suppression =  $(P_c/P_T) \times 100\% = 1/(1 + \mu^2/2) \times 100\%$ 
  - For  $\mu = 1$ : Saving =  $2/3 \times 100\% = 66.67\%$
- In SSB: One sideband + carrier suppression =  $(P_c + P_{LSB})/P_T \times 100\% = (1 + \mu^2/4)/(1 + \mu^2/2) \times 100\%$ 
  - For  $\mu = 1$ : Saving =  $5/6 \times 100\% = 83.33\%$

**Mnemonic**

"CAPS" - Carrier And Power in Sidebands

**Question 2(a) [3 marks]**

Define Image frequency in a radio receiver and explain it with suitable example.

**Solution**

**Answer:** Image frequency is an unwanted frequency that can produce the same IF (Intermediate Frequency) as the desired signal in a superheterodyne receiver.

Parameter	Formula	Example
Desired Signal	$f_s$	100 MHz
Local Oscillator	$f_{LO}$	110 MHz
IF	$f_{IF} = f_{LO} - f_s$	10 MHz
Image Frequency	$f_{image} = f_{LO} + f_{IF}$	120 MHz

**Table 4.** Image Frequency

If both 100 MHz and 120 MHz signals exist, both will produce 10 MHz IF, causing interference.

**Mnemonic**

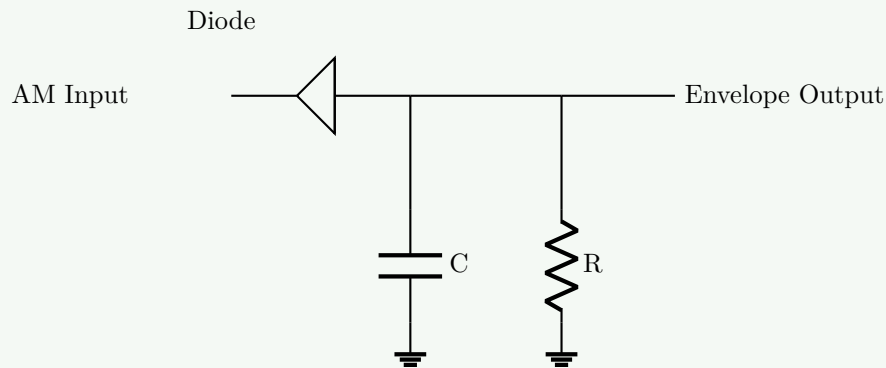
"LIDS" - Local oscillator plus/minus IF gives Desired signal and Signal image

**Question 2(b) [4 marks]**

Draw and explain block diagram for envelope detector.

**Solution**

**Answer:** Envelope detector extracts the modulating signal from AM wave by following the envelope.



**Figure 3.** Envelope Detector

**Table 5.** Envelope Detector Components

Component	Function
<b>Diode</b>	Rectifies the AM signal (passes positive half)
<b>Capacitor</b>	Charges to peak value of rectified signal
<b>Resistor</b>	Discharges capacitor with time constant RC
<b>RC Value</b>	$1/\omega_m < RC < 1/\omega_c$ (where $\omega_m$ is message frequency, $\omega_c$ is carrier)

**Mnemonic**

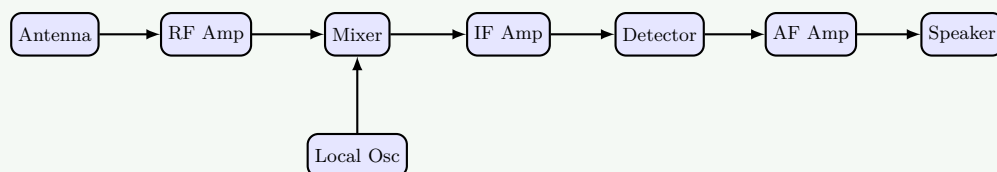
"DRCT" - Diode Rectifies, Capacitor Tracks

**Question 2(c) [7 marks]**

Draw block diagram of AM radio receiver and explain working of each block.

**Solution**

**Answer:** AM receiver converts radio signal to audio output.



**Figure 4.** AM Receiver Block Diagram

**Table 6.** AM Receiver Blocks

Block	Function
Antenna	Captures electromagnetic signals from air
RF Amplifier	Amplifies weak RF signals, provides selectivity
Local Oscillator	Generates frequency to mix with incoming signal
Mixer	Combines RF and oscillator signals to produce IF
IF Amplifier	Amplifies fixed IF signal with high gain
Detector	Extracts audio signal from AM carrier
AF Amplifier	Boosts audio signal power to drive speaker
Speaker	Converts electrical signal to sound

**Mnemonic**

"ARMLIDAS" - Antenna Receives, Mixer Links Input and Detector, Audio to Speaker

**Question 2(a) OR [3 marks]**

Define any **FOUR** characteristics of radio receiver.

**Solution**

**Answer:**

**Table 7.** Radio Receiver Characteristics

Characteristic	Definition
Sensitivity	Minimum signal strength that produces standard output
Selectivity	Ability to separate desired signal from adjacent channels
Fidelity	Accuracy of reproducing original modulating signal
Image Rejection	Ability to reject image frequency signals
Signal-to-Noise Ratio	Ratio of desired signal power to noise power

**Mnemonic**

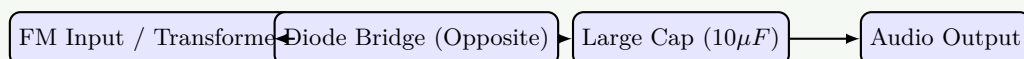
"SSFIS" - Super Sensitive Fidelity with Image Suppression

**Question 2(b) OR [4 marks]**

Explain Ratio detector circuit for FM detection.

**Solution**

**Answer:** Ratio detector extracts audio from FM signals while rejecting amplitude variations.



**Figure 5.** Ratio Detector Block Diagram

**Table 8.** Ratio Detector Components

Component	Function
<b>Transformer</b>	Creates phase shifts proportional to frequency deviation
<b>Diodes</b>	Arranged in opposite polarity to produce voltage ratio
<b>Stabilizing Capacitor</b>	Large value ( $10\mu F$ ) to suppress AM variations
<b>RC Network</b>	Extracts the audio signal from ratio of voltages

**Mnemonic**

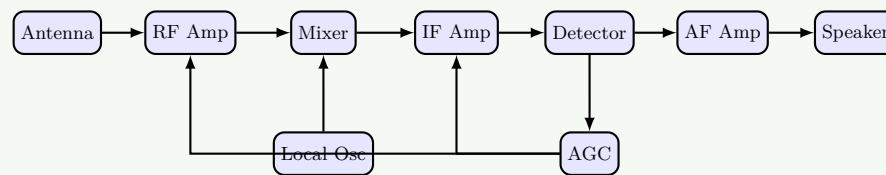
"RADS" - Ratio detector Avoids Disturbance from Strength variations

**Question 2(c) OR [7 marks]**

Draw and explain block diagram of super heterodyne receiver.

**Solution**

**Answer:** Superheterodyne receiver converts all incoming RF to fixed IF for better amplification.



**Figure 6.** Superheterodyne Receiver Block Diagram

**Table 9.** Superheterodyne Receiver Components

Block	Function
<b>Antenna</b>	Captures RF signals
<b>RF Amplifier</b>	Amplifies and selects desired frequency band
<b>Local Oscillator</b>	Generates frequency above/below signal by IF value
<b>Mixer</b>	Heterodynes signal and oscillator to produce IF
<b>IF Amplifier</b>	Provides most gain and selectivity at fixed frequency
<b>Detector</b>	Recovers original modulating signal
<b>AGC</b>	Automatic Gain Control - maintains constant output level
<b>AF Amplifier</b>	Amplifies audio to drive speaker
<b>Speaker</b>	Converts electrical signal to sound

**Mnemonic**

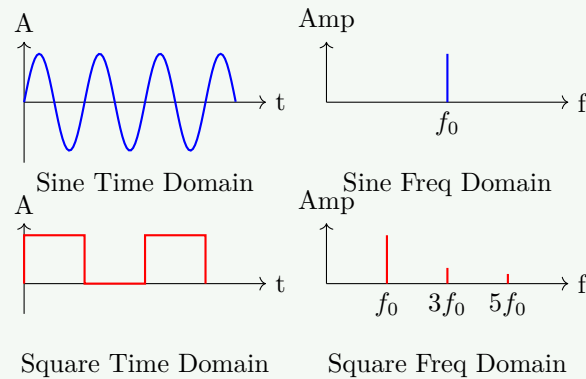
"ARMLIADS" - Antenna Receives, Mixer Links, Intermediate Amplifies, Detector Separates

**Question 3(a) [3 marks]**

Draw the Time and frequency domain representation of the below signals. 1. Analog signal (sine) 2. Digital signal (square).

**Solution****Answer:**

Signal Type	Time Domain	Frequency Domain
Sine Wave	Sinusoidal curve	Single spike at frequency $f$
Square Wave	Alternating levels	Fundamental and odd harmonics ( $1/n$ pattern)

**Table 10.** Signal Representations**Figure 7.** Signal Representations**Mnemonic**

"SOFT" - Sine has One Frequency, square has Timeless harmonics

**Question 3(b) [4 marks]****Explain sampling theorem.****Solution****Answer:** Sampling theorem states the conditions for accurate signal reconstruction from samples.

Aspect	Description
<b>Statement</b>	To reconstruct a signal perfectly, sampling frequency must be at least twice the highest frequency in signal
<b>Nyquist Rate</b>	$f_s \geq 2f_{max}$ (minimum sampling frequency)
<b>Aliasing</b>	Distortion that occurs when sampling below Nyquist rate
<b>Example</b>	For voice (300-3400 Hz), $f_s \geq 6.8$ kHz (typically 8 kHz)

**Table 11.** Sampling Theorem

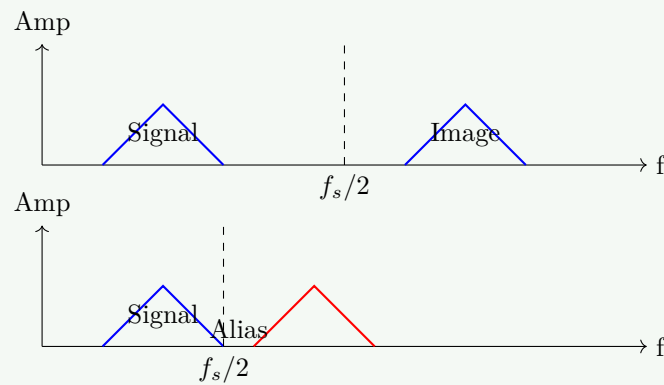


Figure 8. Aliasing Effect

**Mnemonic**

"SNAP" - Sample at Nyquist And Prevent aliasing

**Question 3(c) [7 marks]**

Explain PAM, PPM and PWM.

**Solution**

**Answer:** These are pulse modulation techniques where a parameter of pulse is varied.

Type	Full Form	Parameter Varied	Characteristics
<b>PAM</b>	Pulse Amplitude Modulation	Amplitude	Direct sampling of analog signal
<b>PPM</b>	Pulse Position Modulation	Position/Time	Better noise immunity than PAM
<b>PWM</b>	Pulse Width Modulation	Width/Duration	Superior noise immunity, widely used in control systems

Table 12. Pulse Modulation Types

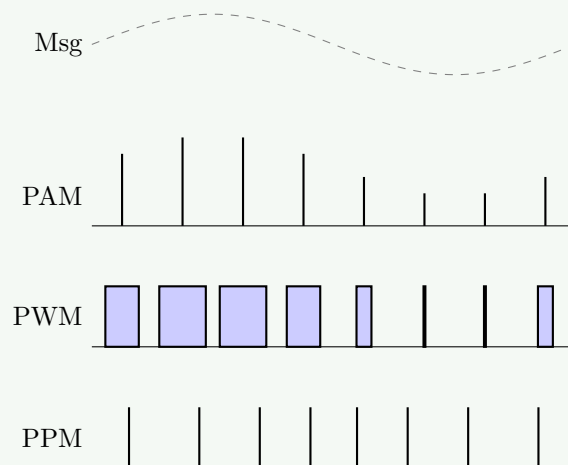


Figure 9. Pulse Modulation Techniques



**Mnemonic**

"AAA-PPW" - Amplitude, Position, Width are modulated in PAM, PPM, PWM

**Question 3(a) OR [3 marks]**

Define Nyquist rate and explain.

**Solution**

**Answer:** Nyquist rate is the minimum sampling frequency required for accurate signal reconstruction.

**Table 13.** Nyquist Rate

Aspect	Description
<b>Definition</b>	Minimum sampling frequency needed to avoid aliasing ( $f_s = 2f_{max}$ )
<b>Implications</b>	Sampling below Nyquist rate causes irreversible distortion
<b>Formula</b>	$f_s \geq 2f_{max}$ where $f_{max}$ is highest frequency in signal
<b>Application</b>	CD audio: 44.1 kHz sampling for 20 kHz audio

**Mnemonic**

"TANS" - Twice As Needed for Sampling

**Question 3(b) OR [4 marks]**

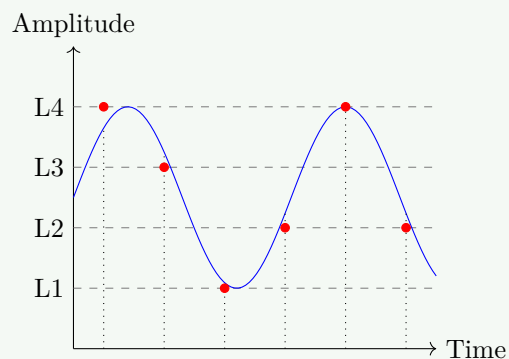
Explain quantization process.

**Solution**

**Answer:** Quantization assigns discrete amplitude levels to sampled values in analog-to-digital conversion.

**Table 14.** Quantization Process

Step	Description
<b>Sampling</b>	Discrete-time samples taken from continuous signal
<b>Level Assignment</b>	Each sample assigned to nearest quantization level
<b>Quantization Error</b>	Difference between actual and quantized value
<b>Quantization Noise</b>	Statistical effect of errors in signal
<b>Resolution</b>	Determined by number of bits ( $2^n$ levels for n bits)



**Figure 10.** Quantization Process**Mnemonic**

"SLERN" - Sample, Level assign, Error occurs, Resolution determines Noise

**Question 3(c) OR [7 marks]**

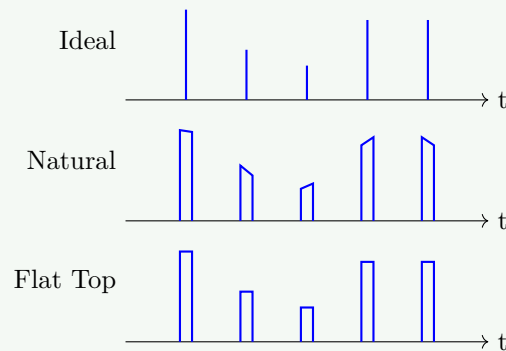
Explain Ideal, Natural and Flat top sampling.

**Solution**

**Answer:** These are different practical implementations of sampling process.

**Table 15.** Sampling Types Comparison

Type	Description	Characteristics	Mathematical Representation
<b>Ideal</b>	Instantaneous samples at zero width	Theoretical concept, not physically realizable	$s(t) = m(t) \times \sum \delta(t - nT_s)$
<b>Natural</b>	Samples modulate pulse train	Practical implementation using analog switch	$s(t) = m(t) \times p(t)$
<b>Flat-top</b>	Holds sample value until next sample	Easiest to implement, sample-and-hold circuit	$s(t) = \sum m(nT_s)[u(t - nT_s) - u(t - (n + 1)T_s)]$

**Figure 11.** Sampling Types**Mnemonic**

"INF" - Ideal is theoretical, Natural is practical, Flat-top holds values

**Question 4(a) [3 marks]**

List the advantages and disadvantages of PCM.

**Solution**

**Answer:**

**Table 16.** PCM Advantages and Disadvantages

Advantages	Disadvantages
High noise immunity	Requires higher bandwidth
Better signal quality	Complex circuitry
Compatible with digital systems	Quantization noise
Secure communication possible	Higher power consumption
Can be regenerated without degradation	Synchronization required

**Mnemonic**

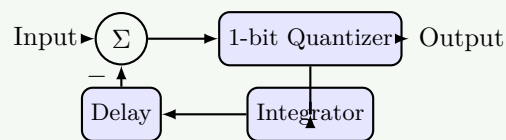
"NICHE" vs "BCQPS" - Noise immunity, Integration, Complex circuitry, Higher bandwidth, Error correction vs Bandwidth, Cost, Quantization, Power, Synchronization

**Question 4(b) [4 marks]**

Draw and Explain Block Diagram of Delta Modulation.

**Solution**

**Answer:** Delta modulation transmits only changes in signal level using 1-bit quantization.



**Figure 12.** Delta Modulation Block Diagram

**Table 17.** Delta Modulation Components

Block	Function
Comparator	Compares input with predicted value
1-bit Quantizer	Outputs 1 if difference positive, 0 if negative
Integrator	Accumulates step values to track input
Delay	Provides previous output for comparison

**Mnemonic**

"CQID" - Compare, Quantize with 1-bit, Integrate, Delay

**Question 4(c) [7 marks]**

Compare PCM, DM and DPCM.

**Solution**

**Answer:**

**Table 18.** Comparison of Digital Modulation Techniques

Parameter	PCM	DM	DPCM
Bits per sample	8-16 bits	1 bit	4-6 bits
Bandwidth	Highest	Lowest	Medium
Signal-to-Noise Ratio	Highest	Lowest	Medium
Circuit Complexity	High	Simple	Medium
Sampling Rate	Nyquist	Multiple of Nyquist	Nyquist
Error Types	Quantization error	Slope overload, granular noise	Prediction error
Applications	CD audio, digital telephony	Low-quality voice	Speech, video coding

**Mnemonic**

"PCM-DM-DPCM: More Bits Better Quality, More Complexity Needed"

**Question 4(a) OR [3 marks]**

Explain DPCM.

**Solution**

**Answer:** Differential Pulse Code Modulation encodes difference between actual and predicted sample.

**Table 19.** DPCM Characteristics

Aspect	Description
<b>Basic Principle</b>	Encodes difference between actual and predicted value
<b>Predictor</b>	Uses previous samples to predict current value
<b>Advantage</b>	Requires fewer bits than PCM (exploits correlation)
<b>Bit Rate Reduction</b>	Typically 25-50% compared to PCM
<b>Applications</b>	Speech coding, image compression

**Mnemonic**

"DPCM: Difference Predicted, Correlation Matters"

**Question 4(b) OR [4 marks]**

List the advantages and disadvantages of Delta Modulation.

**Solution**

**Answer:**

**Table 20.** Delta Modulation - Pros and Cons

Advantages	Disadvantages
Simple implementation	Slope overload distortion
Low bit rate	Granular noise at low amplitudes
Single bit transmission	Limited dynamic range
Robust against channel errors	Higher sampling rate required
Low complexity hardware	Lower SNR than PCM

**Mnemonic**

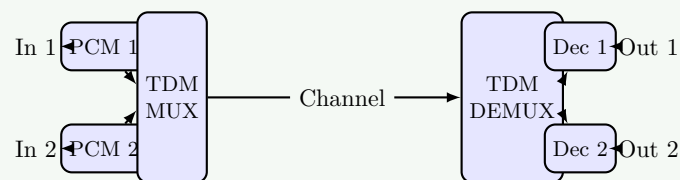
"SLSRL" vs "SGLSH" - Simple, Low bit-rate, Single bit, Robust, Low cost vs Slope overload, Granular noise, Limited range, Sampling high, SNR low

**Question 4(c) OR [7 marks]**

Explain Block diagram of basic PCM-TDM system.

**Solution**

**Answer:** PCM-TDM combines multiple digitized signals into a single high-speed channel.



**Figure 13.** PCM-TDM System Block Diagram

**Table 21.** PCM-TDM System Components

Block	Function
PCM Encoder	Converts analog signal to digital (sampling, quantization, coding)
TDM Multiplexer	Combines multiple PCM streams into single high-speed stream
Transmission Channel	Medium for signal transmission
TDM Demultiplexer	Separates time-multiplexed stream back into individual channels
PCM Decoder	Converts digital back to analog (decoding, filtering)
Synchronization	Clock and frame sync signals ensure proper demultiplexing
Frame Structure	Contains samples from all channels plus sync bits

**Mnemonic**

"PETDSF" - PCM Encodes, TDM combines, Digital transmits, Separation occurs, Frames synchronize

**Question 5(a) [3 marks]**

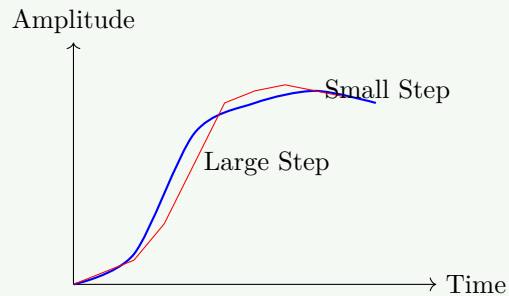
Explain Adaptive Delta Modulation.

**Solution**

**Answer:** Adaptive Delta Modulation adjusts step size based on signal characteristics.

**Table 22.** Adaptive Delta Modulation

Feature	Description
<b>Basic Principle</b>	Varies step size according to signal slope
<b>Step Size Control</b>	Increases when same bit pattern repeats (signal changing rapidly)
<b>Advantages</b>	Reduced slope overload and granular noise
<b>Implementation</b>	Uses shift register to detect bit patterns
<b>Performance</b>	Better SNR than standard DM



**Figure 14.** Step Size Adaptation

**Mnemonic**

"ASSG" - Adaptive Step Size Gives better performance

## Question 5(b) [4 marks]

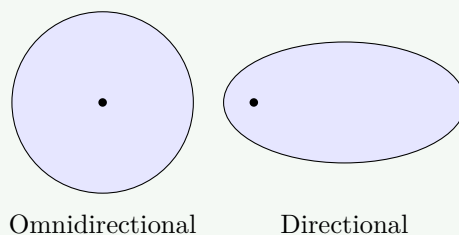
Define the terms: 1. Radiation Pattern 2. Antenna Gain.

**Solution**

**Answer:**

**Table 23.** Antenna Terms

Term	Definition	Characteristics
<b>Radiation Pattern</b>	Graphical representation of radiation properties of antenna in space	Shows directional dependencies of radiated power
<b>Antenna Gain</b>	Measure of antenna's ability to direct or concentrate radio energy in a particular direction	Expressed in dB, compared to isotropic radiator (dBi)



**Figure 15.** Radiation Pattern Types

**Mnemonic**

"RPGD" - Radiation Pattern shows Gain Direction

**Question 5(c) [7 marks]**

Explain Base station and mobile station antennas.

**Solution**

**Answer:** Different antenna designs serve different purposes in wireless communication systems.

**Table 24.** Comparison of Base Station and Mobile Station Antennas

Parameter	Base Station Antenna	Mobile Station Antenna
<b>Height</b>	15-50 meters	Less than 2 meters
<b>Gain</b>	Higher (10-20 dBi)	Lower (0-3 dBi)
<b>Pattern</b>	Sectoral (120° sectors)	Omnidirectional
<b>Size</b>	Larger arrays	Compact, integrated
<b>Types</b>	Panel, Yagi, Collinear	Monopole, PIFA, chip
<b>Polarization</b>	Vertical, cross-polarized	Typically vertical
<b>Beamforming</b>	Often used	Rarely used in basic devices
<b>Diversity</b>	Space/polarization diversity	Rarely implemented

**Mnemonic**

"BHPSTBD" - Base stations Have Power, Size, Tower mounting, Beamforming, Diversity

**Question 5(a) OR [3 marks]**

Write frequency range for HF, VHF and UHF.

**Solution**

**Answer:**

**Table 25.** Frequency Bands

Band	Frequency Range	Wavelength	Notable Applications
<b>HF</b>	3-30 MHz	100-10 m	Shortwave radio, amateur radio, aviation
<b>VHF</b>	30-300 MHz	10-1 m	FM radio, TV channels 2-13, air traffic
<b>UHF</b>	300-3000 MHz	1-0.1 m	TV channels 14-83, mobile phones, Wi-Fi

**Mnemonic**

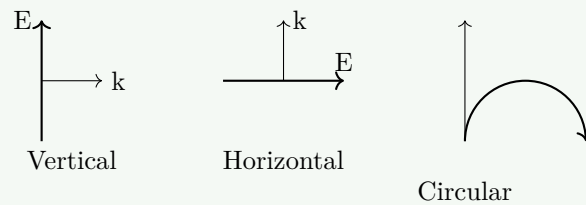
"3-30-300-3000" - Each band starts at 3 times a power of 10 MHz

**Question 5(b) OR [4 marks]**

Define the terms: 1. Antenna Directivity 2. Polarization.

**Solution****Answer:****Table 26.** Antenna Properties

Term	Definition	Characteristics
<b>Directivity</b>	Ratio of radiation intensity in a given direction to average radiation intensity	Measured in dBi, indicates focus of antenna
<b>Polarization</b>	Orientation of electric field vector of radiated wave	Linear (vertical/horizontal), circular, elliptical

**Figure 16.** Antenna Directivity and Polarization**Mnemonic**

"DIVE POLE" - DIrectivity shows Vector Excellence, POLarization shows Electric field

**Question 5(c) OR [7 marks]**

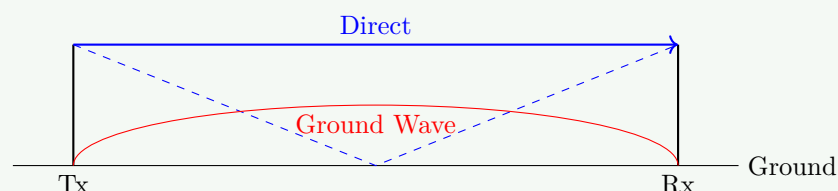
Explain Ground wave and Space wave propagation in detail.

**Solution**

**Answer:** These are two primary modes of radio wave propagation in the lower atmosphere.

**Table 27.** Wave Propagation Comparison

Parameter	Ground Wave	Space Wave
<b>Frequency Range</b>	Below 2 MHz	Above 30 MHz
<b>Distance Coverage</b>	100-300 km	Limited to line-of-sight + diffraction
<b>Path</b>	Follows earth's curvature	Direct and ground-reflected paths
<b>Mechanism</b>	Diffraction around earth's surface	Line-of-sight propagation with reflection
<b>Attenuation</b>	Higher (increases with frequency)	Lower at VHF/UHF ranges
<b>Polarization</b>	Vertical polarization preferred	Both vertical and horizontal usable
<b>Applications</b>	AM broadcasting, navigation beacons	TV, FM radio, microwave links
<b>Factors Affecting</b>	Ground conductivity, terrain	Antenna height, terrain, obstacles

**Figure 17.** Ground Wave vs Space Wave Propagation

**Ground Wave Propagation:**



- Travels along the surface of the earth.
- Signal strength decreases with distance.
- Better propagation over sea than land.
- Affected by ground conductivity and dielectric constant.
- Used for AM broadcasting, Maritime communication.

**Space Wave Propagation:**

- Involves Direct Wave and Ground-Reflected Wave.
- Range extended by atmospheric refraction.
- Range formula:  $d = \sqrt{2Rh}$  where R is earth radius, h is antenna height.
- Affected by diffraction over obstacles.
- Used for Line-of-sight communication like TV, FM, Microwave links.

**Mnemonic**

"GAFFS" - Ground Adheres to earth, Follows surface, Frequencies low, Short wavelengths