

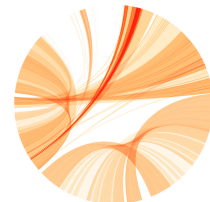
Introduction to R

Part 1

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**URPP
Evolution**

R Studio

<http://www.rstudio.com/>

Editor

for writing longer pieces of code.

1- Code editor

R Console

If you type code here, it is evaluated so that you get an answer

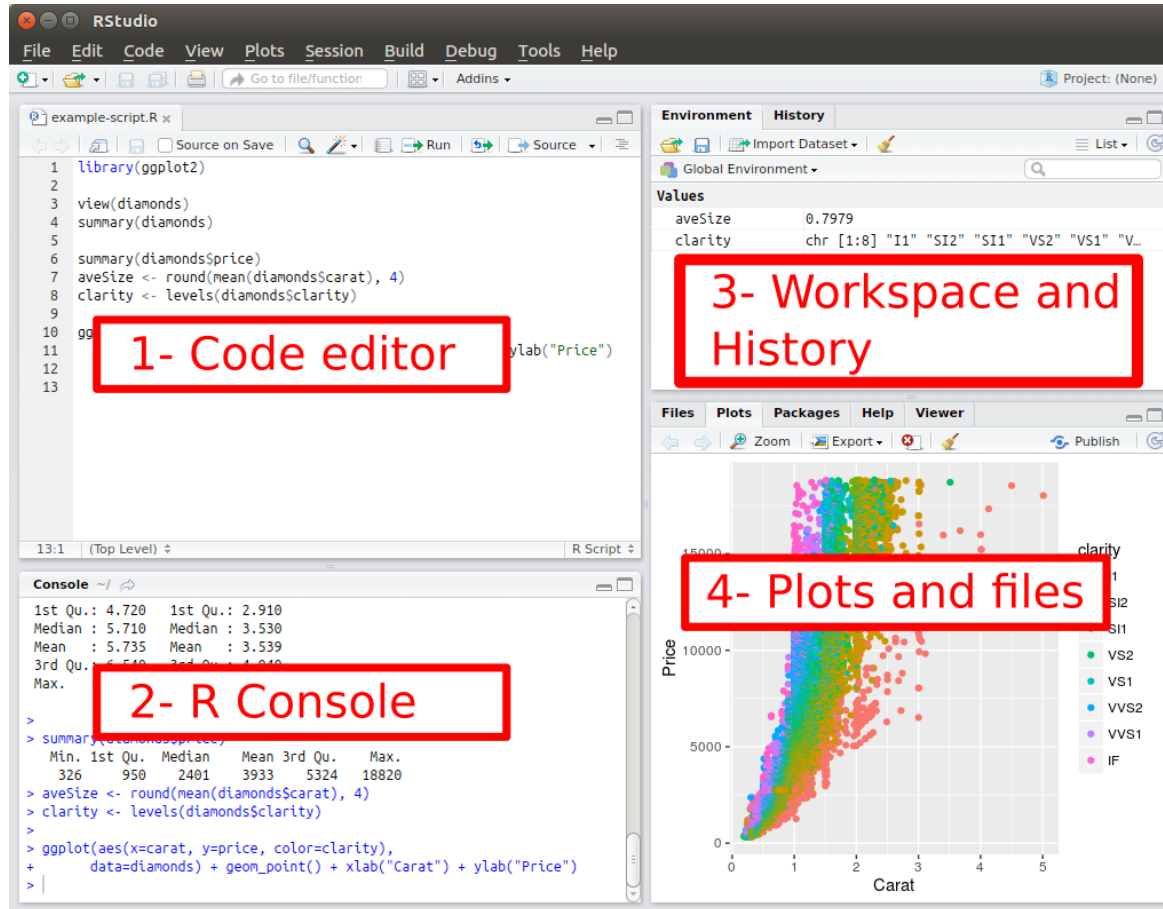
2- R Console

3- Workspace and History

4- Plots and files

will tell you things about objects (data objects and functions) in the workspace

Will display files, plots, packages, and help information



Material & Links

http://milchmolch.github.io/R_Tutorial/

Key points

- Assign values to variables `a <- 5`
- The primary data type in R is the vector
- Make a vector `c(1, 3, 3)`
- Extract values and subsections from data
 - `vector[2]`
 - `dataframe[Row, Column]`
 - `dataframe$Height`
 - `datafr[datafr$Height > 10 & datafr$Weight < 5,]`
 - `subset(dataframe, Height > 10 & Weight < 5)`
- All indices start with 1 (not 0)
- Be aware of vector **recycling**: how R handles vectors of unequal length
 - `c(4,6) > c(2,4,6,8)`
 - `[1] TRUE TRUE FALSE FALSE`

Atomic classes

	Examples
character	"a" "URPP" 'a' 'URPP'
numeric (real or decimal)	21 5.5
integer	2L
logical	TRUE FALSE

Data structures

	Examples
vector/ atomic vector	<code>c(1, 2, 3)</code> <code>c(TRUE, TRUE, FALSE, FALSE)</code> <code>c("URPP", "Evolution", "UZH")</code>
list	"Container" <code>list(1, "a", TRUE, "UZH")</code>
matrix	Every column is of the same class 1 4 6 3 5 3 4 2 4 2 5 3 6 2 6
data frame	"Spreadsheet table" Every column can have a different class "Joe" blond green 173 "Susan" black brown 168
factors	categorical data - fixed and known set of possible values (e.g. female, male) ordered or unordered

Data Structures 2

Dimensions	Homogeneous	Heterogeneous
1-D	vector	list
2-D	matrix	data frame

Data Structures 3

- Find class an object belongs to
internal data type
- Convert data type

`class()`
`typeof()`

`as.numeric()`, `as.character()`, `as.factor()`, `as.data.frame()`, ...

Clean Code

Reproducibility: Our end goal is not just to "do stuff" but to do it in a way that anyone can easily and exactly replicate our workflow and results.

Readability - Write programs for humans to read

Ideally your scripts should be short and readable, anyone should be able to pick them up and understand what it does.

- Apply **consistent** style (indentation/spacing, names, ...)
- **Functions** enable easy reuse within a project
- Break down problem into bite size pieces
Corresponding with a single operation, single function
- Tell us what your function is doing, not how

What makes a good function

- Functions enable easy reuse within a project
- It's short
not longer than 1-2 screens
- Performs a single operation
Break down problem into bite size pieces
Corresponding with a single operation, single function
- Uses intuitive names `Calc_Average_Per_Gene()`
Tell us what your function is doing, not how