

We present a novel neural-networks-based algorithm to learn **incomplete optimal transport** maps.

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I Motivation: Unpaired Domain Translation

The (**informal**) task: given samples X, Y from two domains, construct a map T which can translate new samples from the input domain to the target domain.

Unpaired setup

No paired training examples are available.

Issues of the unpaired setup

Ambiguity in translations
Bad solution (changes the content)
Good solution (keeps the content)

How to maximize the similarity?
Plenty of translations keep the content. How to find the most similar?

III Proposed Algorithm: Incomplete Optimal Transport

Continuous IT problem

The (**formal**) task: given empirical samples $X \sim \mathbb{P}, Y \sim \mathbb{Q}$, reconstruct an IT map T^* between \mathbb{P}, \mathbb{Q} .

Lemma (Minimax reformulation of the dual problem)

$$\text{Cost}_w(\mathbb{P}, \mathbb{Q}) = \sup_{\mathbf{f} \leq 0} \inf_{T} \mathcal{L}(\mathbf{f}, T),$$

where the functional \mathcal{L} is defined by

$$\mathcal{L}(\mathbf{f}, T) \stackrel{\text{def}}{=} \int_{\mathcal{X}} c(x, T(x)) d\mathbb{P}(x) - \int_{\mathcal{X}} \mathbf{f}(T(x)) d\mathbb{P}(x) + w \int_{\mathcal{Y}} \mathbf{f}(y) d\mathbb{Q}(y).$$

Lemma (IT maps solve the problem)

For any potential \mathbf{f}^* which attains the optimal value of the problem, and for any IT map T^* which realizes some IT plan π^* :

$$T^* \in \arg \inf_T \mathcal{L}(\mathbf{f}^*, T).$$

V Illustrative Experiments: Unpaired Translation

Proposed method

Celeba → anime FFHQ → Comics Handbag → shoes Texture → chairs

Results: IT method provides a way to control and maximize the similarity by varying the parameter w

Failures of existing methods

GANs

Typical objectives of GANs:
 $\mathcal{L}_{\text{Dom}}(T) + \lambda \cdot \mathcal{L}_{\text{Sim}}(T) + [\text{other terms}]$

Domain loss Similarity loss

Varying λ yields the nasty realism-similarity tradeoff

Discrete OT+Neural Nets

Common interpolation strategy is to learn the barycentric projection $\bar{T}(x) = \int_{\mathcal{Y}} y d\pi(y|x)$

Result: blurry images

II Background: Optimal Transport

Given two probability distributions $\mathbb{P} \in \mathcal{P}(\mathcal{X}), \mathbb{Q} \in \mathcal{P}(\mathcal{Y})$ on spaces \mathcal{X}, \mathcal{Y} , respectively,

- (1) how to find the optimal way to transport the probability mass of \mathbb{P} to \mathbb{Q} ?
- (2) how to find the way to transport the mass to the nearest points of \mathbb{Q} ?

Classic OT

$\inf_{T \# \mathbb{P} = \mathbb{Q}} \int_{\mathcal{X}} c(x, T(x)) d\mathbb{P}(x)$

The minimizer T^* is called the OT map.

Incomplete OT (IT)

$\inf_{T \# \mathbb{P} \leq w\mathbb{Q}} \int_{\mathcal{X}} c(x, T(x)) d\mathbb{P}(x)$

The minimizer T^* is called the IT map.

Cost_w(\mathbb{P}, \mathbb{Q})

Extremal OT (ET)

$\inf_{\text{Supp}(T \# \mathbb{P}) \subset \text{Supp}(\mathbb{Q})} \int_{\mathcal{X}} c(x, T(x)) d\mathbb{P}(x)$

The minimizer T^* is called the ET map.

Cost_∞(\mathbb{P}, \mathbb{Q})

When $w \rightarrow \infty$ IT problem converges to ET.

IV Toy Experiments: Learning Part of the Distribution

Example: gaussian to Wi-Fi