

Reinforcement Learning: Tutorial 5

Temporal difference methods

Week 3
University of Amsterdam

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Check-in

- How is it going?
- How is HW2?
- If you have any feedback so far, please mail me at *m.kapralova@uva.nl*

Outline

- 1 Admin
- 2 Temporal difference exercises
- 3 Ask anything about HW2

Admin

- Discrepancies between deadlines, from now on Wednesdays @ 17:00
- Any questions?

Tutorial 5 Overview

- 1 Temporal difference exercises
- 2 Ask anything about HW2

Tutorial 5 Overview

- 1 Temporal difference exercises
 - Questions 4.1-4.2
- 2 Ask anything about HW2

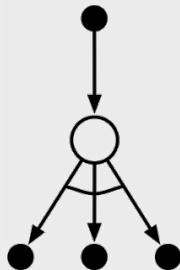
Theory Intermezzo: TD(0), SARSA, Q-learning



TD(0)



Sarsa



Q-learning

Q 4.1 Temporal difference learning (application)

Consider an undiscounted MDP with two states A and B, each with two possible actions 1 and 2, and a terminal state T with $V(T) = 0$. The transition and reward functions are unknown, but you have observed the following episode using a random policy:

$$\bullet \quad A \xrightarrow[r_3=-3]{a_3=1} B \xrightarrow[r_4=4]{a_4=1} A \xrightarrow[r_5=-4]{a_5=2} A \xrightarrow[r_6=-3]{a_6=1} T$$

- 1 What are the state(-action) value estimates $V(s)$ (or $Q(s, a)$) after observing the sample episode when applying
- a TD(0) (1-step TD)
 - b SARSA
 - c Q-learning

where we initialize state(-action) values to 0 and use a learning rate $\alpha = 0.1$? Assume $\gamma = 1$.

Q 4.1 Temporal difference learning (application)

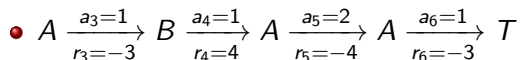
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Initialize state(-action) values to 0, $\alpha = 0.1$, $\gamma = 1$, $V(T) = 0$.

a TD(0) (1-step TD)

$$V(S_t) \leftarrow V(S_t) + \alpha[R_{t+1} + \gamma V(S_{t+1}) - V(S_t)]$$

Q 4.1 Temporal difference learning (application)



Initialize state(-action) values to 0, $\alpha = 0.1$, $\gamma = 1$, $V(T) = 0$.

a TD(0) (1-step TD)

$$V(S_t) \leftarrow V(S_t) + \alpha[R_{t+1} + \gamma V(S_{t+1}) - V(S_t)]$$

$$V(A) = V(B) = 0$$

$$V(A) = 0 + 0.1 * (-3 + 0 - 0) = -0.3$$

$$V(B) = 0 + 0.1 * (4 + (-0.3) - 0) = 0.37$$

$$V(A) = -0.3 + 0.1 * (-4 + (-0.3) - (-0.3)) = -0.7$$

$$V(A) = -0.7 + 0.1 * (-3 + 0 - (-0.7)) = -0.930$$

Final:

$$V(A) = -0.930$$

$$V(B) = 0.37$$

Q 4.1 Temporal difference learning (application)

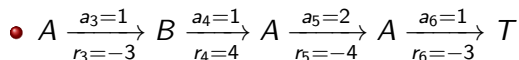
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Initialize state(-action) values to 0, $\alpha = 0.1$, $\gamma = 1$, $V(T) = 0$.

b SARSA

$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha[R_{t+1} + \gamma Q(S_{t+1}, A_{t+1}) - Q(S_t, A_t)]$$

Q 4.1 Temporal difference learning (application)



Initialize state(-action) values to 0, $\alpha = 0.1$, $\gamma = 1$, $V(T) = 0$.

b SARSA

$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha[R_{t+1} + \gamma Q(S_{t+1}, A_{t+1}) - Q(S_t, A_t)]$$

$$Q(A, 1) = Q(A, 2) = Q(B, 1) = Q(B, 2) = 0$$

$$Q(A, 1) = 0 + 0.1 * (-3 + 0 - 0) = -0.3$$

$$Q(B, 1) = 0 + 0.1 * (4 + 0 - 0) = 0.4$$

$$Q(A, 2) = 0 + 0.1 * (-4 + (-0.3) - 0) = -0.43$$

$$Q(A, 1) = -0.3 + 0.1 * (-3 + 0 - (-0.3)) = -0.57$$

Final:

$$Q(A, 1) = -0.57 \quad Q(A, 2) = -0.43$$

$$Q(B, 1) = 0.4 \quad Q(B, 2) = 0$$

Q 4.1 Temporal difference learning (application)

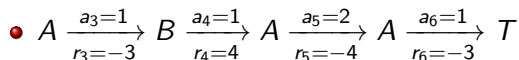
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Initialize state(-action) values to 0, $\alpha = 0.1$, $\gamma = 1$, $V(T) = 0$.

c Q-learning

$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha [R_{t+1} + \gamma \max_a \{Q(S_{t+1}, a)\} - Q(S_t, A_t)]$$

Q 4.1 Temporal difference learning (application)



Initialize state(-action) values to 0, $\alpha = 0.1$, $\gamma = 1$, $V(T) = 0$.

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Final:

$$Q(A, 1) = -0.57 \quad Q(A, 2) = -0.4$$

$$Q(B, 1) = 0.4 \quad Q(B, 2) = 0$$

Q 4.2 Temporal difference learning (theory)

- ① We can use Monte Carlo to get value estimates of a state with $V_M(S) = \frac{1}{M} \sum_{n=1}^M G_n(S)$ where $V_M(S)$ is the value estimate of state S after M visits of the state and $G_n(S)$ the return of an episode starting from S . Show that $V_M(S)$ can be written as the update rule $V_M(S) = V_{M-1}(S) + \alpha_M[G_M(S) - V_{M-1}(S)]$ and identify the learning rate α_M .

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$$\begin{aligned} V_M(S) &= \frac{1}{M} \sum_{n=1}^M G_n(S) = \frac{1}{M} [G_M(S) + \frac{M-1}{M-1} \sum_{n=1}^{M-1} G_n(S)] \\ &= \frac{1}{M} [G_M(S) + (M-1)V_{M-1}(S)] \\ &= V_{M-1}(S) + \frac{1}{M} [G_M(S) - V_{M-1}(S)] \\ &\rightarrow \alpha = \frac{1}{M} \end{aligned}$$

Q 4.2 Temporal difference learning (theory)

- 2 Consider the TD-error

$$\delta_t = R_{t+1} + \gamma V(S_{t+1}) - V(S_t)$$

Q 4.2 Temporal difference learning (theory)

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- a What is $\mathbb{E}[\delta_t | S_t = s]$ if δ_t uses the true state-value function V^π ?

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a What is $\mathbb{E}[\delta_t | S_t = s]$ if δ_t uses the true state-value function V^π ?

$$\mathbb{E}[\delta_t | S_t = s] = \mathbb{E}[R_{t+1} + \gamma V^\pi(S_{t+1}) - V^\pi(S_t) | S_t = s] \quad (1)$$

$$= \mathbb{E}[R_{t+1} + \gamma V^\pi(S_{t+1}) | S_t = s] - V^\pi(s) \quad (2)$$

$$= V^\pi(s) - V^\pi(s) \quad (3)$$

$$= 0 \quad (4)$$

where the step from (2) to (3) follows from the Bellman equation.

Q 4.2 Temporal difference learning (theory)

- 2 Consider the TD-error

$$\delta_t = R_{t+1} + \gamma V(S_{t+1}) - V(S_t)$$

- b What is $\mathbb{E}[\delta_t | S_t = s, A_t = a]$ if δ_t uses the true state-value function V^π ?

Q 4.2 Temporal difference learning (theory)

- 2 Consider the TD-error

$$\delta_t = R_{t+1} + \gamma V(S_{t+1}) - V(S_t)$$

- b What is $\mathbb{E}[\delta_t | S_t = s, A_t = a]$ if δ_t uses the true state-value function V^π ?

$$\begin{aligned}\mathbb{E}[\delta_t | S_t = s, A_t = a] &= \mathbb{E}[R_{t+1} + \gamma V^\pi(S_{t+1}) - V^\pi(S_t) | S_t = s, A_t = a] \\ &= \mathbb{E}[R_{t+1} + \gamma V^\pi(S_{t+1}) | S_t = s, A_t = a] - V^\pi(s) \\ &= Q^\pi(s, a) - V^\pi(s) \\ &= A(s, a)\end{aligned}$$

where $A(s, a)$ is the advantage function (important in later lectures).



Tutorial 5 Overview

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 - Questions 3.4, 4.3



Ask anything about HW2

- 3.4: Coding (+ Little bit of theory)
- 4.3: Theory



That's it!



See you tomorrow