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IT FDN 110

Assignment 07- Classes and Objects

GitHub Link: https://github.com/miles-devine/IntroToProg-Python-Mod07

Introduction

This week's module took us deeper into classes and what can be done with them. We reviewed different types of classes, class inheritance, constructors, attributes, and properties. We also covered version control using Git and learned about the built-in support for GitHub within PyCharm.

The Assignment

This week's assignment was very similar to Assignment 06. We were given the task of creating a Python program that uses constants, variables, print statements, flow control, conditional logic, dictionaries, and lists to display user entered information and then save that information to a JSON file. The catch was that in Assignment 07 we used a set of data classes.

As usual, our script began with a header containing information that is important for the user. This included the title of the program, the description of the program, and a change log (Fig. 1). We went on to import the json package and define the constants of the program.

Fig. 1- (Header with important information and imported module)

Next, we needed to create a Person class. This was a class that would represent a person's data. We created a constructor for the class and made sure to create getters and setters for the properties so that we could access the attributes and control the values that were assigned to them. After this we went on to override the __str__() method for the Person class so that it would return Person data. Similar steps were followed to create the Student class which would inherit properties from the Person class as well as add its own property (Fig. 2). We added a setter and getter for the new property, worked to override the __str__() method inherited from the Person class and moved on.

```
class Student(Person):

def __init__(self, first_name: str = '', last_name: str = '', course_name: str = ''):
    super().__init__(first_name, last_name)
    self.__course_name = course_name

4 usages (2 dynamic)
@property #course_name getter
def course_name(self):
    return self.__course_name

2 usages (2 dynamic)
@course_name.setter
def course_name(self, value: str):
    self.__course_name = value
    #    self.course_name = value
#        self.course_name = value
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#
```

Fig. 2-(Student class which inherits from the Person class)

For the processing class we had to change our read method to make sure that when reading the json data from our file we loaded it into a temporary variable holding a list of objects and appended it to a table of student data (Fig. 3).

Fig. 3-(Converting list of dictionaries to list of Student objects)

We adjusted our write to file method and made sure that the data that was converted back from a list of objects to a list of dictionaries. We accomplished this by using another temporary variable and a for loop to work through the student data table and convert the rows back to a dictionary and dump it into our json file. Further down in the IO class we needed to make changes to the input_student_data method. Since we covered error handling in our Student class we didn't need to handle errors after each variable. We assigned the user's inputted values to a Student object and appended it to the student_data table (Fig 4.).

Fig. 4-(input_student_data method that appends to student_data table)

I tested the rest of the program in PyCharm as well as the command console to make sure that the program would work regardless of what software the user is using.

Summary

This assignment was fun as well as challenging. I think it did a great job of tying together what we've been learning and I felt like some concepts started to make more sense as I worked through the assignment. I'm looking forward to Assignment08.