## Miles Johan Bailey-Braendgaard, Software Engineer/Developer

 $Poole, United\ Kingdom, +447391894290, milesbb 101@gmail.com$ 

Nationality	UK, Denmark (EU), and US			
LINKS	Portfolio, LinkedIn			
PROFILE	Eager graduate with a background in computer science, arts, and engineering who is ready to develop, learn, and become a proactive member of your team.  Have experience adapting to new languages, IDE's, and technologies and applying them to cross-disciplinary problems.			
EDUCATION				
Jun 2022 — Dec 2022	Full Stack Web Developer Program, EPICODE/Strive School	Remote		
	<ul> <li>High-intensive highly-rated Full-Stack Development Bootcamp (Formerly known as Strive Sch focusing on MERN and PERN stack including:</li> <li>Javascript - ES6+, Reactive and Dynamic Web Programming, DOM interactions, HTTP Promises</li> <li>ReactJS - SPA, State &amp; Prop, Classes, Hooks</li> <li>HTML, CSS (Bootstrap, mobile responsiveness)</li> <li>Redux, Typescript</li> <li>NodeJS, ExpressJS, Rest, Middlewares</li> <li>MongoDB, PostgreSQL, Sequelize, SQL, Mongoose CRUD</li> <li>CORS, Cloud and Streaming (SaaS, PaaS, IaaS), CSV</li> <li>Cryptography and Authentication, JWT, OAuth</li> <li>Ends late December 2022, able to start work from January 3rd 2023</li> </ul>			
Aug 2019 — Jun 2022	<ul> <li>BSc Prosthetics and Orthotics, Jönköping University         <ul> <li>International Society of Prosthetics and Orthotics (ISPO) Accredited Program</li> <li>Clinical, tech, and research focused including modules on statistics</li> <li>Dissertation on the application, accuracy, and reliability of 3D scanning devices and spatial data software in the field</li> </ul> </li> </ul>	ng, Sweden processing		
Jul 2017	UNIQ Oxford University Summer School	xford, UK		
	<ul> <li>Official summer school run by the university with specialisation in Engineering and Engineerin including MATLAB and C++</li> </ul>	g software		
Sep 2014 — Jul 2018	A-Levels and GCSEs, Poole Grammar School	Poole, UK		
	<ul> <li>3 A-Levels: Maths, Electronics, and German</li> <li>13 GCSEs: including Maths, Further Maths, Computer Science, and Electronics</li> </ul>			
AWARDS				
Jul 2016	Arkwright Engineering Scholarship			
	<ul> <li>Competitive UK-based scholarship sponsoring school and extra-curricular projects in Engineer Computing, and Technical Design, including a placement at UK-based defence firm Ultra Electronical Design.</li> </ul>	-		
EXPERIENCE				
Nov 2021 — Jan 2022	Intern Prosthetist/Orthotist, Aktiv Ortopedteknik	d, Sweden		
	• Clinical placement weaking hands on with particular and collaborating in multidicainlinery to an	!#1- !		

• Clinical placement working hands-on with patients and collaborating in multidisciplinary teams within

- Skåne University-Hosptial.
- Adapted quickly to a new patient records databases and software, gained in-depth experience including with Upper Limb Prosthetics.

	-	lteknik	Malmö, Sweden
Worked with Ma	lmö P&O specialties such as cus	tom corsets and brace	s.
Writer, EDIT New	vspaper		
• Wrote articles on topics such as social issues and art for both the physical and online editions of the Jönköping University student newspaper.			
Software Develope	er, Culture Hustle		Bournemouth, UK
<ul> <li>Primarily coded in AIML 2.0, HTML, and JavaScript, developed an AI 'Chatbot' for the company to aid in marketing and customer support and UX.</li> </ul>			
Production Assistant, Culture Hustle			Bournemouth, UK
		art Semple in both mar	nufacture of commercial art supply
Software Engineer	ing Work Experience, Sier	nens Traffic Solu	tions Poole
	0 0 1	st learning about and	designing junction traffic sorting
<ul> <li>Main languages are JavaScript/TypeScript, but have some experience with C# and Solidity, and would be able to quickly learn and adapt to others languages/frameworks required</li> <li>Experience with 3D modelling, scanning, printing, and gait analysis software including Canfit, Paromed, Autodesk, Vxelements, Visual3D, and Qualisys</li> <li>People- and detail-oriented, with experience organising and hosting events, trips, and student support in the Jönköping University Student Union</li> </ul>			
English	Native speaker	Danish	Highly proficient
Swedish	Highly proficient	German	Good working knowledge
	Writer, EDIT New  Wrote articles on Jönköping Universe Developee  Primarily coded in marketing and Production Assistat  Assistant to British products and marketing and solidity, languages/frame  Main languages and Solidity, languages/frame  Experience with including Canfither People- and detail trips, and studen English	<ul> <li>Writer, EDIT Newspaper</li> <li>Wrote articles on topics such as social issues and a Jönköping University student newspaper.</li> <li>Software Developer, Culture Hustle</li> <li>Primarily coded in AIML 2.0, HTML, and JavaS in marketing and customer support and UX.</li> <li>Production Assistant, Culture Hustle</li> <li>Assistant to British artist, creator, and activist Stua products and maintenance of art studio space.</li> <li>Software Engineering Work Experience, Siere</li> <li>Shadowed software engineering department while algorithms in C#.</li> <li>Main languages are JavaScript/TypeScript, but has C# and Solidity, and would be able to quickly lear languages/frameworks required</li> <li>Experience with 3D modelling, scanning, printing including Canfit, Paromed, Autodesk, Vxelementer People- and detail-oriented, with experience organity trips, and student support in the Jönköping Universitätion.</li> </ul>	<ul> <li>Wrote articles on topics such as social issues and art for both the physic Jönköping University student newspaper.</li> <li>Software Developer, Culture Hustle         <ul> <li>Primarily coded in AIML 2.0, HTML, and JavaScript, developed an A in marketing and customer support and UX.</li> </ul> </li> <li>Production Assistant, Culture Hustle         <ul> <li>Assistant to British artist, creator, and activist Stuart Semple in both man products and maintenance of art studio space.</li> </ul> </li> <li>Software Engineering Work Experience, Siemens Traffic Solu         <ul> <li>Shadowed software engineering department whilst learning about and algorithms in C#.</li> </ul> </li> <li>Main languages are JavaScript/TypeScript, but have some experience w C# and Solidity, and would be able to quickly learn and adapt to others languages/frameworks required</li> <li>Experience with 3D modelling, scanning, printing, and gait analysis solincluding Canfit, Paromed, Autodesk, Vxelements, Visual3D, and Quater People- and detail-oriented, with experience organising and hosting every trips, and student support in the Jönköping University Student Union</li> </ul> <li>English Native speaker Danish</li>

Languages - learning Mandarin; Music - play the bass and piano; Hiking- every other weekend;

HOBBIES