Miles Dai

500 Memorial Drive, Cambridge, MA 02139
(317) 480-9553 · milesdai@mit.edu · www.mit.edu/∼milesdai

Education

Massachusetts Institute of Technology **Cambridge, MA**
Candidate for Bachelor of Science in Computer Science and Electrical Engineering *June, 2020*
- GPA: 4.9/5.0
- Coursework: Computer Systems Security, Software Construction, Design and Analysis of Algorithms, Web Programming Competition (6.148), Introduction to Machine Learning, Computation Structures

Professional Experience

Dimensional Insight **Cambridge, MA**
Software Engineering Intern *June 2018 - August 2018*
- Created JavaScript business intelligence data visualizations with D3.js for use in a dashboard web interface
- Worked closely with project lead to define parameters and specifications for projects from customer requests

Affective Computing Group, MIT Media Lab **Cambridge, MA**
Undergraduate Researcher *May 2017 May 2018*
- Applied computer vision techniques and deep neural networks for predicting the engagement levels of autism-spectrum patients on a per-patient basis to improve the effectiveness of autism therapy
- Worked on full pipeline, including data preprocessing, feature extraction, model development, training, and testing
- Publication: O. Rudovic, J. Lee, **M. Dai**, B. Schuller, R. W. Picard, Personalized machine learning for robot perception of affect and engagement in autism therapy, *Science Robotics*, 27 Jun 2018: Vol. 3, Issue 19, eaao6760

Distributed Robotics Lab, MIT Computer Science and Artificial Intelligence Laboratory **Cambridge, MA**
Undergraduate Researcher *January 2017 May 2017*
- Prototyped a spherical, auxetic, volumetrically-expanding robot module to help streamline the robot design and fabrication process through the use of modular components
- Created a communication protocol for wirelessly controlling a distributed network of Texas Instruments MSP430 microcontrollers

Personal Projects

Automated Jigsaw Puzzle Solver **September 2017**
HackMIT Hackathon Project
- Created a program in under 24 hours to solve jigsaw puzzles given only images of the pieces
- Designed and implemented heuristics such as edge convexity and color-matching of puzzle pieces using Python and OpenCV to search for the most probable fit

Compact, Low-Cost Colorimeter **May 2016**
- Designed and built a colorimeter (device to measure light absorbance of solutions) for under $60 with off-the-shelf parts
- Measured absorbance at 720, 512, and 465 nm with high precision and low cost

Leadership and Volunteering

Next House Makerspace Chair **2018-present**
- Supervised the planning and construction of a makerspace within a student dorm.

Next Make, President **2016-present**
- Programmed games in C for an ATtiny microcontroller as part of a circuit board soldering activity for 50 MIT freshmen
- Designed, prototyped, and manufactured an electronic piano PCB for an MIT freshmen outreach event

MIT Science Olympiad, Planning Committee **2016-present**
- Organize an annual Science Olympiad tournament at MIT for over 1,000 high school students

Skills

Programming Languages: Python, Java, MATLAB, HTML, CSS, JavaScript with D3.js, C
Machine Learning Frameworks and Tools: Tensorflow, Keras, OpenCV-Python
CAD/Digital Fabrication: Solidworks, Autodesk Inventor, EAGLE, Laser cutting, 3D printing, waterjet, mill

Achievements

Battlecode Hackathon Third Place Team **November 2017**
- Created a heuristics-driven, autonomous, virtual bot in under 24 hours to compete in a real-time strategy game