Bayes Filter for Gesture Recognition

Variables

Hidden State Space $\mathbb{Z} = \{z_{\varnothing}^t, z_1^t,, z_m^t\}$

Where there are m objects and t represents the timestamp on the state.

A state consists of an object being referenced (or no object being referenced) and a timestamp.

Each state z_i^t consists of a series of 3D points.

NOTE: Consider combinations of objects? This would allow a good model of "The yellow objects". Initial model is for single objects only, but that is definitely a worthwhile extension.

Observations

 $\mathbb{O} = \{o_1, o_t\}$

Where the subscript represents the timestamp for each observation.

Where $o_i = \{l_i, r_i, h_i, s_i\}$

Each observation consists of four parts:

 l_i , the left arm vector at time i

 r_i , the right arm vector

 h_i , the head vector

 s_i , speech

Since not all components of the observation tuple are guaranteed to be present at the same time, any of the four can take on a null value

Transition Function

The transition function $\mathbb{T}(z_i^t, z_k^{t+1})$ returns the probability of state z_i^t transitioning to z_k^{t+1} .

Transition probabilities should be high for $\mathbb{T}(z_i^t, z_k^{t+1})$ when i = k and low otherwise. (Or we can start with uniform, but this makes more sense to me intuitively)

ST: I think we should use maybe a Poisson Process. We could also weight the transition functions based on shared properties.

Let \mathbb{N} represent the probability of seeing a specific sample with a normal distribution of the specified parameters, θ represent the angle between the input vector and the sample point, and w,x, and y be exponents for weighting

each sample appropriately.

Equations

We wish to know the most likely state (object being referenced) given our observations and previous state estimation, namely:

$$\underset{z_{i}^{t}}{\operatorname{argmax}}[P(z_{i}^{t}|o_{t-1}) * \sum_{z_{k}^{t-1} \in \mathbb{Z}} P(z_{i}^{t}|z_{k}^{t-1})]$$
Where:
$$P(z_{i}^{t}|z_{k}^{t-1}) = \mathbb{T}(z_{k}^{t-1}, z_{i}^{t}) * P(z_{k}^{t-1})$$

$$P(z_{k}^{0}) = \frac{1}{m+1}$$

$$P(z_{i}^{t}|o_{t-1}) = P(z_{i}^{t}|l_{t-1})^{u} * P(z_{i}^{t}|r_{t-1})^{w} * P(z_{i}^{t}|h_{t-1})^{x} * P(z_{i}^{t}|s_{t-1})^{y}$$

$$P(z_{i}^{t}|l_{t-1}) = \prod_{p \in z_{i}^{t}} \mathbb{N}(\mu_{l} = 0, \sigma_{l}, \theta(l_{t-1}, p))$$

$$P(z_{i}^{t}|r_{t-1}) = \prod_{p \in z_{i}^{t}} \mathbb{N}(\mu_{r} = 0, \sigma_{r}, \theta(r_{t-1}, p))$$

$$P(z_{i}^{t}|h_{t-1}) = \prod_{p \in z_{i}^{t}} \mathbb{N}(\mu_{h} = 0, \sigma_{h}, \theta(h_{t-1}, p))$$

$$P(z_{i}^{t}|s_{t-1}) = \text{TBD}$$

NOTE: How to deal with varying cluster sizes?

- 1) Use only mean instead of product.
- 2) Pad with mean so that all clusters have the same number of particles
- 3) Pad with random sample so that all clusters have the same number of particles