

**Contents:**

The andric.milica.P2 zip file should contain the following:

files/

+---+ allSymbols\_expected.out

+---+ allSymbols.in

+---+ allTokens.in

+---+ anyIdentifiers\_expected.out

+---+ anyIdentifiers.in

+---+ cminusminus.jlex

+---+ deps/

+---+ eof.txt

+---+ ErrMsg.java

+---+ integerLiterals\_expected.out

+---+ integerLiterals.in

+---+ Makefile

+---+ P2.java

+---+ stringLiterals\_expected.out

+---+ stringLiterals.in

+---+ sym.java

+---+ andric.milica.P2.pdf

## How to build and invoke the program

For convenience, place all project files into one folder. This project requires a Makefile that uses JLex to create a scanner, and also makes the `P2.class`. Run `make` to compile the program. Next, run `make test` to run `P2` and do any needed file comparisons (e.g., using `diff`). It should be clear from what is printed to the console when `make test` is run what errors have been found.

Run `make cleantest` to remove any files that got created by the program when `P2` was run.

### Test methods:

The following test methods all open and read from the appropriate `.in` file, read and write the corresponding variable to an `.out` file, and verify correctness of the scanner by comparing either the input and output files OR the output and expected output files using the `diff` command.

*private static void testIdentifiers()* – tests various identifiers

*private static void testIntegerLiteral()* – tests integer literals

*private static void testStringLiterals()* – tests string literals

*private static void testSymbols()* – tests symbols

*private static void testAllTokens()* – tests all tokens

### Expected errors/warnings:

When running `make test`, there are a few expected errors. These ‘errors’ have been placed in the corresponding testing file (ex: `stringLiterals.in` contains unterminated string literals, unterminated string literals with bad escaped character, and string literals with bad escaped character) and the appropriate error/warn messages should be printed to the console. There are also a few expected warnings for large integer literals. If the appropriate error/warning messages are printed to the console, this means that the program is running correctly, and the errors/warning are being handled appropriately. Below, I have included a list of the expected warnings/errors.

```
6:1 ***WARNING*** integer literal too large; using max value
```

```
7:1 ***WARNING*** integer literal too large; using max value
```

```
5:1 ***ERROR*** unterminated string literal ignored "unterminated
```

```
6:1 ***ERROR*** unterminated string literal ignored "also unterminated \"
```

```
7:1 ***ERROR*** string literal with bad escaped character ignored "backslash followed by space: \ is not allowed"
```

```
8:1 ***ERROR*** unterminated string literal with bad escaped character ignored "bad escaped character: \a AND not terminated
```

9:1 \*\*\*ERROR\*\*\* unterminated string literal with bad escaped character  
ignored "very bad string \

26:1 \*\*\*ERROR\*\*\* illegal character ignored: ~

27:1 \*\*\*ERROR\*\*\* illegal character ignored: `

28:1 \*\*\*ERROR\*\*\* illegal character ignored: @

29:1 \*\*\*ERROR\*\*\* illegal character ignored: &

30:1 \*\*\*ERROR\*\*\* illegal character ignored: \$