## MILICA GNJATOVIĆ

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**EDUCATION** Faculty of Mathematics, University of Belgrade (October 2018 - TBD) B.Sc Computer Science (pursuing 3rd year, 4 years total) GPA 9.65 / 10.0

> Zemunska gimnazija (September 2014 – June 2018) Zemun, Serbia, average marks 4.93/5.00

## **SEMINARS & ACTIVITIES**

Participation in Mathematics Seminar in Petnica Science Center (March 2017)

Participation in programming competition **MATF++** organized by Belgrade Faculty of Mathematics (2019, 2020)

Site I made in 4th year of high school is available on https://malomatematika.netlify.com/ (2018)

Personal Java projects in summer 2020:

- Game based on Slagalica's quiz game Skocko available on https://github.com/milicagnjatovic/guessing\_game
- Tetris game available on <a href="https://github.com/milicagniatovic/Tetris">https://github.com/milicagniatovic/Tetris</a>
- Game inspired by Google Play game 2048 Original available on https://github.com/milicagnjatovic/2048
- Game for learning Morse and similar codes available on https://github.com/milicagnjatovic/game of codes

Personal project Morse - learn and play available on Google Play https://plav.google.com/store/apps/details?id=com.milica2020.morsegame

## **SKILLS & ABILITIES**

Programming Languages	C, C++, Delphi, Assembly, JavaScript, Java, Python, Kotlin
Other languages	Latex, HTML, CSS
Operating Systems	Linux, Windows
Background	Mathematics, Computer Science, Algorithms, Object oriented programming
Human Languages	Serbian (Native), English