

## Lab Session 8

MA-581: Numerical Computation Lab

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MATLAB Scripts and functions for  $Ax = b$

1. A *magic square* is an  $n$ -by- $n$  matrix in which each integer  $1, 2, \dots, n^2$  appears once and for which all the row, column, and diagonal sums are identical. The MATLAB command `magic` returns magic squares. Check its output for a few values of  $n$  and use MATLAB to verify the summation property. (The antidiagonal sum will be the trickiest. Look for help on how to “flip” a matrix.)
2. Consider the magic square  $A = \text{magic}(n)$  for  $n = 3, 4, \text{ or } 5$ . What does

```
p = randperm(n); q = randperm(n); A = A(p,q);
```

do to

```
sum(A), sum(A'), sum(diag(A)), sum(diag(flipud(A))), rank(A)
```

The magic square  $A = \text{magic}(4)$  is singular. What do

```
null(A), null(A,'r'), null(sym(A)), and rref(A)
```

tell you about linear dependence of columns of  $A$ ?

3. Are the following true or false? Assume  $A$  is a generic  $n$ -by- $n$  matrix.  
(a)  $A^{-1}$  equals  $1/A$  (b)  $A^{-1} = 1./A$
4. (a) Look up `diag` in the online help and use it (more than once) to build the 16-by-16 matrix

$$D = \begin{bmatrix} -2 & 1 & 0 & 0 & \cdots & 0 & 1 \\ 1 & -2 & 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 & \cdots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & \cdots & 0 & 1 & -2 & 1 & 0 \\ 0 & 0 & \cdots & 0 & 1 & -2 & 1 \\ 1 & 0 & 0 & \cdots & 0 & 1 & -2 \end{bmatrix}$$

- (b) Now read about `toeplitz` and use it to build  $D$ .
5. The system  $Ax = b$  can be solved as  $x = A\b$  and also via LU factorization of  $A$ . The LU factorization is more efficient (in terms of time taken) than backslash operator when the system is solved for multiple right hand sides. This can be checked as follow.

```
A = randn(500, 500); % 500x500 with normal random entries
tic; for k=1:50; A \ rand(500, 1); end; toc
```

Now solve the systems using LU factorization.

```

[L, U, p] = lu(A, 'vector'); % keep factorization result
tic
for k=1:50
b = rand(500, 1);
U \ (L \ b(p));
end
toc

```

What is your conclusion?

6. Given data  $(t_1, y_1), \dots, (t_n, y_n)$ , we seek a polynomial  $p(t) = c_1 + c_2t + \dots + c_nt^{n-1}$  such that  $p(t_j) = y_j$  for  $j = 1 : n$ . This gives the linear system

$$\begin{bmatrix} 1 & t_1 & \cdots & t_1^{n-1} \\ 1 & t_2 & \cdots & t_2^{n-1} \\ \vdots & \vdots & \cdots & \vdots \\ 1 & t_n & \cdots & t_n^{n-1} \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}.$$

Set  $\mathbf{c} := [c_1, \dots, c_n]^\top$  and  $\mathbf{y} := [y_1, \dots, y_n]^\top$ . The coefficient matrix  $V$  is the Vandermonde matrix and can be generated from the column vector  $\mathbf{t} := [t_1, \dots, t_n]^\top$  by

```
V = [t.^ (1:n-1)]
```

The MATLAB command `vander` also generates  $V$  when  $p(t)$  is written as  $p(t) = c_nt^{n-1} + \dots + c_2t + c_1$ .

The system  $V\mathbf{c} = \mathbf{y}$  can be solved using backslash operator  $\mathbf{c} = V\backslash\mathbf{y}$ . The following data gives the population of China

```

year = [1982; 2000; 2010; 2015];
pop = [1008.18; 1262.64; 1337.82; 1374.62];

```

It is convenient to measure time in years since 1980. So, consider  $\mathbf{t} := \text{year}-1980$  and  $\mathbf{y} = \text{pop}$ . Consider  $V = \text{vander}(\mathbf{t})$  and solve the system  $V\mathbf{c} = \mathbf{y}$ . Check the residual vector  $V*\mathbf{c}-\mathbf{y}$ . We can use the polynomial to estimate the population of China in 2005:

```

p = @(t) polyval(c, t - 1980); % include the 1980 time shift
p(2005)

```

The official population value for 2005 was 1303.72. Does  $p(2005)$  give a good estimate of the actual population in 2005? We can visualize the interpolation process as follows.

```

scatter(year, y)
xlabel("years since 1980")
ylabel("population (millions)")
title("Population of China")
tt = linspace(1980, 2015, 500); % 500 points in the interval [1980, 2015]
yy = p(tt); % evaluate p at all the vector elements
hold on
plot(tt, yy)
legend("data", "interpolant", "location", "northwest");

```

The Vandermonde matrix is known to be ill-conditioned for large large  $n$ . This can be seen by computing its condition number. Choose a column vector  $\mathbf{t}$  with  $n$  distinct component and compute `cond(vander(t))` for various values of  $n$ .

7. Suppose that  $t$  the running time of an algorithm of complexity  $\mathcal{O}(n^p)$ . Then  $t \approx Cn^p$  for sufficiently large  $n$ . Then  $\log(t) \approx p\log(n) + \log(C)$ . So, we expect that a graph of  $\log(t)$  as a function of  $\log(n)$  to be a straight line of slope  $p$ . Also, if  $t_n$  and  $t_N$  are running times with  $n < N$  then  $t_n/t_N \approx (n/N)^p \implies t_n \approx t_N(n/N)^p$ .

We now check the efficiency of LU factorization. We plot the timings on a log-log graph and compare it with  $\mathcal{O}(n^3)$  flops. The result could vary significantly from machine to machine, but in theory the data should start to parallel the line as  $n \rightarrow \infty$ .

```

n = (200:100:2400)';
t = zeros(size(n));
for k = 1:length(n)
A = randn(n(k), n(k));
tic % start a timer
for j = 1:6, [L, U] = lu(A); end
time = toc;
t(k) = time / 6;
end

clf
loglog(n, t, 'o-')
hold on
loglog(n, t(end) * (n/n(end)).^3, 'k--')
axis tight
xlabel('size of matrix'), ylabel('time (sec)')
title('Timing of LU factorization')
legend('lu','O(n^3)', 'location', 'southeast');

```

8. Write a MATLAB function that implements Gaussian elimination without pivoting. Your function should look like the following.

```

function [L, U] = GENP(A);
% [L U] = GENP(A) produces a unit lower triangular matrix L and an upper
% triangular matrix U so that A= LU.

[n, n] = size(A);
for k = 1:n-1
    % compute multipliers for k-th step
    A(k+1:n,k) = A(k+1:n,k)/A(k,k);
    % update A(k+1:n, k+1:n)
    j = k+1:n;
    A(j,j) = A(j,j)-A(j,k)*A(k,j);
end
% strict lower triangle of A, plus I
L = eye(n,n)+ tril(A,-1);

```

```
U = triu(A); % upper triangle of A
```

Consider  $A = \begin{bmatrix} 10^{-16} & 1 \\ 1 & 5 \end{bmatrix}$ ,  $x = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$  and  $b := Ax$ . Then  $Ax = b$ . Now solve  $Ax = b$  using GENP as follows

```
[L,U] = GENP(A); xx = U\ (L\b);
```

Compute  $L*U$ ,  $\text{abs}(A-L*U)$  and  $\text{abs}(x-xx)$ . What do you observe? Compute the condition number  $\|A\|_\infty \|A^{-1}\|_\infty$  by `cond(A, inf)`. Is the inaccurate result due to ill-conditioned  $A$ ? What can you conclude about GENP from this example? Can you identify the step at which things start to go wrong?

Next, consider  $A = \begin{bmatrix} 1 & 0 & 0 & 0 & 10^{12} \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}$  and  $x = \begin{bmatrix} 0 \\ 1/3 \\ 2/3 \\ 1 \\ 4/3 \end{bmatrix}$  and  $b := Ax$ . Solve the system  $Ax = b$  using the GENP as follows

```
[L,U] = GENP(A); xx = U\ (L\b);
```

Again, compute  $L*U$ ,  $\text{abs}(A-L*U)$  and  $\text{abs}(x-xx)$ . What do you observe? Compute the condition number  $\|A\|_\infty \|A^{-1}\|_\infty$  by `cond(A, inf)`. Is the inaccurate result due to ill-conditioned  $A$ ? What can you conclude about GENP from this example?

Finally, repeat the above computations using `matlab` command `[L, U, P] = lu(A)` which uses GEPP. What do you observe?

9. Let  $A = \begin{bmatrix} 1 & -1 & & & \\ -1 & 2 & -1 & & \\ & \ddots & \ddots & \ddots & \\ & & -1 & 2 & -1 \\ & & & -1 & 2 \end{bmatrix}$  be an  $n \times n$  tridiagonal matrix. Compute LU factorization of  $A$  for  $n = 10$  using GENP. Is  $A$  positive definite? Try to compute Cholesky factorization of  $A$ . Use MATLAB command `chol`.

10. (Homework) The solution of a system of equations  $Ax = b$  can be obtained in MATLAB by setting `x = A\b`. MATLAB uses GEPP (Gaussian Elimination with Partial Pivoting) to find  $x$  for this command. The same may also be found by setting `x = inv(A) * b`.

Write an M-file which finds the time taken by both these commands (use `tic` and `toc` commands of MATLAB for this) for matrices with sizes `n = (200:100:2400)'`. Plot the result on a log-log graph in which the time is taken along the y-axis and the matrix sizes along the x-axis. The plots for both the methods should be on the same graph. Use `legends` to distinguish between curves.

\*\*\* End \*\*\*