

# HEEGNET: HYPERBOLIC EMBEDDINGS FOR EEG

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## ABSTRACT

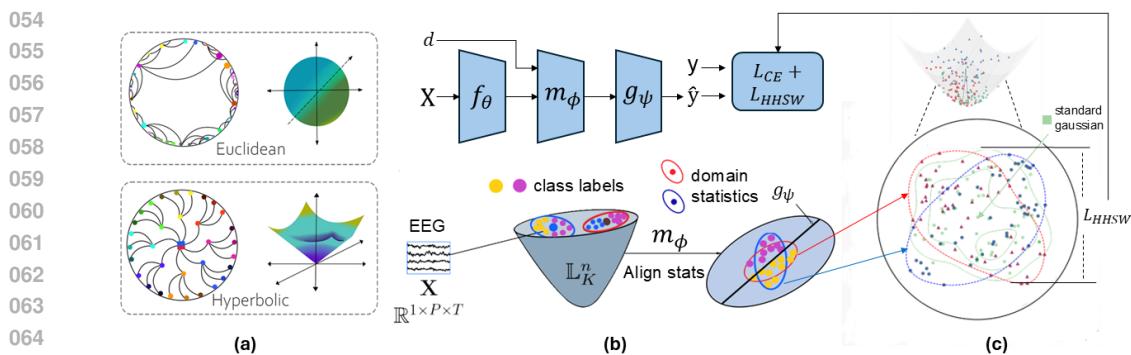
009  
 010 Electroencephalography (EEG)-based brain-computer interfaces facilitate direct  
 011 communication with a computer, enabling promising applications in human-  
 012 computer interactions. However, their utility is currently limited because EEG  
 013 decoding often suffers from poor generalization due to distribution shifts across  
 014 domains (e.g., subjects). Learning robust representations that capture underlying-  
 015 ing task-relevant information would mitigate these shifts and improve generaliza-  
 016 tion. One promising approach is to exploit the underlying hierarchical structure  
 017 in EEG, as recent studies suggest that hierarchical cognitive processes, such as  
 018 visual processing, can be encoded in EEG. Yet, most existing decoding methods  
 019 rely on Euclidean embeddings, which are not well-suited for capturing hierarchi-  
 020 cal structures. In contrast, hyperbolic spaces, regarded as the continuous analogue  
 021 of tree structures, provide a natural geometry for representing hierarchical data.  
 022 In this study, we first demonstrate that EEG data exhibit hyperbolicity and show  
 023 that hyperbolic embeddings improve generalization. Motivated by these findings,  
 024 we propose HEEGNet, a hybrid hyperbolic network architecture to capture the  
 025 hierarchical structure in EEG and learn domain-invariant hyperbolic embeddings.  
 026 To this end, HEEGNet combines both Euclidean and hyperbolic encoders and em-  
 027 ploys a novel coarse-to-fine domain adaptation strategy. Extensive experiments on  
 028 multiple public EEG datasets, covering visual evoked potentials, emotion recog-  
 029 nition, and intracranial EEG, demonstrate that HEEGNet achieves state-of-the-art  
 030 performance.

## 1 INTRODUCTION

031  
 032 Electroencephalography (EEG) measures multi-channel electric brain activity (Niedermeyer &  
 033 da Silva, 2005) and can reveal cognitive processes (Bell & Cuevas, 2012) and emotion states  
 034 (Suhaimi et al., 2020). EEG-based brain-computer interfaces (BCI) aim to extract meaningful  
 035 patterns for applications such as attention monitoring (Lee et al., 2015) and emotion recognition  
 036 (Suhaimi et al., 2020). However, they currently suffer from poor generalization due to distribution  
 037 shifts across sessions and subjects (Fairclough & Lotte, 2020).

038 In EEG-based neurotechnology, distribution shifts have traditionally been mitigated by collecting  
 039 labeled calibration data and training domain-specific models (Lotte et al., 2018), which limits its  
 040 utility and scalability (Wei et al., 2022). As an alternative, domain adaptation (DA) methods aim  
 041 to learn a model from source domains that performs well on different (but related) target domains  
 042 (Ben-David et al., 2010). In EEG, DA primarily addresses cross-session and cross-subject transfer  
 043 learning problems (Wu et al., 2020). Since target domain data is typically unavailable during training  
 044 and source domain data is not always available for privacy reasons, model adaptation is often treated  
 045 in the context of multi-source multi-target source-free unsupervised domain adaptation (SFUDA)  
 046 (Li et al., 2023). However, existing DA methods do not always work reliably, especially when the  
 047 distribution shift between domains is large.

048 Learning robust representations that capture underlying task-relevant information better could re-  
 049 duce distribution shifts and thereby improve generalization in domain adaptation (Bengio et al.,  
 050 2013; Zhao et al., 2019). One promising approach to achieve such robustness is to exploit the under-  
 051 lying hierarchical structure in EEG data. Indeed, recent studies suggest that the brain’s hierarchical  
 052 cognitive processes, such as visual processing and emotion regulation, can be encoded in both in-  
 053 tracranial EEG (Vlcek et al., 2020) and stimulus-evoked scalp EEG (Turner et al., 2023; Sun et al.,  
 2023). While Euclidean embeddings currently dominate EEG decoding approaches, such embed-



**Figure 1: Framework Overview.** (a) A comparison illustrating that hyperbolic space, with its negative curvature, is better suited for embedding hierarchical data than flat Euclidean space. (b) The HEEGNet architecture, which employs a coarse-to-fine domain adaptation strategy, DSMDBN (proposed). The first stage of DSMDBN aligns domain-specific moment statistics. (c) The second stage of DSMDBN aligns each source domain distribution to a standard hyperbolic Gaussian distribution by minimizing the Hyperbolic Horospherical Sliced-Wasserstein (HHSW) discrepancy.

dings are not well-suited to capture the exponential expansion of possible system states described by a hierarchical tree-like process (Peng et al., 2021). Intuitively, this is because, since the space is flat, the circumference and area of a circle grow only linearly and quadratically with the radius, respectively, leading to a mismatch with the underlying data geometry (Fig. 1a). In contrast, in hyperbolic spaces (Fig. 1a) with negative curvature, such quantities grow exponentially with the radius, thereby naturally approximating the exponential expansion of hierarchical processes (Krioukov et al., 2010). Leveraging this representational advantage, hyperbolic embeddings have outperformed Euclidean approaches across various tasks with hierarchical data in computer vision (CV) and natural language processing (NLP) (Ganea et al., 2018; Mettes et al., 2024).

In this study, we argue that hyperbolic spaces are often more appropriate for learning EEG embeddings. To this end, we first conduct a pilot study using the well-established EEGNet architecture (Lawhern et al., 2018) to generate EEG embeddings. We quantify the degree of hierarchical structure in these embeddings and confirm their hyperbolicity. We then modify EEGNet by replacing its multinomial logistic regression (MLR) with a hyperbolic variant, demonstrating that hyperbolic embeddings improve generalization over Euclidean ones. Motivated by the potential of the hyperbolic embeddings, we propose HEEGNet, a hybrid hyperbolic network architecture designed to capture the hierarchical structure of EEG data and learn domain-invariant hyperbolic EEG embeddings. HEEGNet (Fig. 3) integrates both Euclidean and hyperbolic encoders: the Euclidean encoders extract meaningful spectral-spatial-temporal EEG features and project them into hyperbolic space, with the hyperbolic encoders further refining these representations to capture hierarchical relationships more effectively. The hybrid nature of HEEGNet enables Euclidean encoders to leverage well-established signal processing principles and extract meaningful neurophysiological features from EEG signals, while the hyperbolic encoding helps to preserve the hierarchical structure in hyperbolic space. To address distribution shifts across domains, HEEGNet employs a novel *coarse-to-fine* domain alignment strategy. This strategy extends moment alignment, which is the current state-of-the-art (SotA) approach in EEG cross-domain generalization (Roy et al., 2022; Bakas et al., 2025) but whose performance often degrades under large distribution shifts (Li et al., 2025; Rodrigues et al., 2018). Specifically, we propose domain-specific moment-then-distribution batch normalization (DSMDBN, Sec. 3.1), which first explicitly aligns the domain-specific first- and second-order moments (Fig. 1b) using recently developed Riemannian batch normalization methods (Chen et al., 2025a;b). In the second stage (Fig. 1c), the aligned EEG embeddings are further matched at the distribution level by minimizing the Hyperbolic Horospherical Sliced-Wasserstein discrepancy (Bonet et al., 2023) between each source domain and a standard hyperbolic Gaussian. DSMDBN transforms domain-specific inputs into domain-invariant outputs, enabling the extension to multi-source multi-target SFUDA scenarios. We demonstrate that HEEGNet obtains SotA performance on public EEG datasets encoding hierarchy, including visual evoked potentials, emotion recognition, and intracranial EEG. Additionally, we further validate its performance on public EEG motor imagery datasets, which are not reported to encode hierarchical information.

108      **2 PRELIMINARIES**

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110      **2.1 RELATED WORK**

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112      **Brain hierarchy.** The human brain is a complex network that supports various hierarchical cognitive processes. For example, in visual processing, lower cortical areas detect basic features, which higher cortical areas progressively refine into global representations (Hochstein & Ahissar, 2002). Similarly, in emotion regulation, subcortical areas generate primal urges, which are refined by the limbic system with experience, and the neocortex finally regulates them into complex thoughts and feelings (Panksepp, 2011). To study hierarchical brain dynamics, researchers have widely used intracranial EEG, which captures neuronal population activity with high spatial and temporal resolution (Lachaux et al., 2003). As for scalp EEG, Collins et al. (2018) observed distinct EEG responses to varied stimulus frequencies reflecting different visual processing levels. Sun et al. (2023) showed the hierarchical emotion ambiguity processing with distinct EEG patterns.

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122      **Hyperbolic neural networks.** Hyperbolic neural networks, which perform neural network operations in hyperbolic space, have been widely explored in NLP and CV (Peng et al., 2021; Ganea et al., 2018). In the EEG literature, Chang et al. (2025) performed contrastive pretraining for emotion recognition in hyperbolic space. In contrast, our work introduces a hybrid hyperbolic network architecture and a domain adaptation strategy (DSMDBN), leveraging hyperbolic geometry to advance both representation learning and cross-domain generalization.

127

128      **Domain Adaptation in EEG.** Among the DA techniques applied to EEG, moments alignment that align the first and second-order moments either in input (He & Wu, 2019; Gnassounou et al., 2024) or in latent space (Kobler et al., 2022; Bakas et al., 2025) are considered as SotA (Roy et al., 2022; Bakas et al., 2025). Such heuristic alignments are not guaranteed to improve generalization (positive transfer), but tend to improve accuracy under mild distribution shifts (Yair et al., 2019). Theoretically, DA was studied as an upper bound analysis of target risk (Ben-David et al., 2010), using discrepancy terms (such as integral probability metrics (Redko et al., 2019) or f-divergences (Acuna et al., 2021)) between the source and target distributions, suggesting alignment of the feature distributions as a potential solution (Ganin et al., 2016). Inspired by this, the proposed DSMDBN (Fig. 1c) extends moment alignment further with feature distribution alignment.

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138      **2.2 MULTI-SOURCE MULTI-TARGET SFUDA**

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140      Let  $\mathcal{X}$  denote the input space,  $\mathcal{Y}$  the label space, and  $\mathcal{D}$  the set of domain identifiers, where random variables  $x$ ,  $y$ , and  $d$  represent features, labels, and domains, respectively. In the multi-source multi-target SFUDA setting, given  $M$  labeled source domain datasets  $\mathcal{S} = \{(x_i, y_i, d_i) \mid x_i \in \mathcal{X}, y_i \in \mathcal{Y}, d_i \in \mathcal{D}_s\}_{i=1}^{L_s}$  and  $N$  unlabeled target domain datasets  $\mathcal{T} = \{(x_i, d_i) \mid x_i \in \mathcal{X}, d_i \in \mathcal{D}_t\}_{i=1}^{L_t}$ ,  $L_s$  and  $L_t$  denote the sizes of source domains and target domains, and  $y_i$  and  $d_i$  indicate the associated label and domain of sample  $i$ . We assume that all source and target domains share the same feature and label spaces. The goal is to learn a model  $h$  from  $\mathcal{S}$  that generalizes to unseen, unlabeled  $\mathcal{T}$  via SFUDA, where only the trained model is available.

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149      **2.3 HYPERBOLIC GEOMETRY**

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151      The hyperbolic space is a Riemannian manifold of constant negative curvature  $K < 0$ . Among its five equivalent models (Cannon et al., 1997), we focus on the Lorentz model due to its numerical stability (Mishne et al., 2023). The  $n$ -dimensional Lorentz model is  $\mathbb{L}_K^n := \{p \in \mathbb{R}^{n+1} \mid \langle p, p \rangle_{\mathcal{L}} = \frac{1}{K}, p_t > 0\}$  with the Lorentz inner product  $\langle p, p \rangle_{\mathcal{L}} = \langle p_s, p_s \rangle - p_t^2$ . Following Ratcliffe (2006), we denote the first dimension  $t$  as the time component and the remaining dimensions  $s$  as the space component (i.e.,  $p \in \mathbb{L}_K^n = [p_t, p_s^\top]^\top$ ). The geodesic distance, defined as the shortest distance between any two points, is defined as:

157

$$d_{\mathcal{L}}(p, q) = \frac{1}{\sqrt{-K}} \cosh^{-1} \left( K \langle p, q \rangle_{\mathcal{L}} \right) \quad (1)$$

158

161      Under this distance, it is possible to introduce mean and variance operations into the Lorentz manifold. Specifically, for a set of points  $P = \{p_i \in \mathbb{L}_K^n\}_{i \leq M}$ , the weighted Fréchet mean  $wFM_\eta$  on

162 Riemannian manifolds is defined as the minimizer of the squared distances weighted by  $\eta_i$ :

$$164 \quad \mu = \text{wFM}_\eta(\{p_i \in \mathbb{L}_K^n\}_{i=1}^M) = \arg \min_{q \in \mathbb{L}_K^n} \sum_{i=1}^M \eta_i d_L^2(q, p_i), \quad (2)$$

166 If the weights  $\eta_i$  are uniform, the weighted Fréchet mean reduces to the standard Fréchet mean, and  
167 the Fréchet variance  $\nu^2$  is defined as the attained value at the Fréchet mean.  
168

169 For each point  $p \in \mathbb{L}_K^n$ , there corresponds a tangent space  $T_p \mathbb{L}_K^n = \{v \in \mathbb{R}^{n+1} | \langle p, v \rangle_{\mathcal{L}} = 0\}$ . To  
170 project points between the manifold  $p_i \in \mathbb{L}_K^n$  and the tangent space  $v_i \in T_p \mathbb{L}_K^n$  at  $p \in \mathbb{L}_K^n$ , the  
171 exponential map  $\exp_p^K : T_p \mathbb{L}_K^n \rightarrow \mathbb{L}_K^n$  and the logarithmic map  $\log_p^K : \mathbb{L}_K^n \rightarrow T_p \mathbb{L}_K^n$  can be used to  
172 transport points  $v_i \in T_p \mathbb{L}_K^n$  from the tangent space at  $p$  to the tangent space at  $q$ , parallel transport  
173  $\text{PT}_{p \rightarrow q}(v) \in \mathbb{L}_K^n$  operation can be performed (see App. C.1 for their closed-form expressions).

174 Recently, Chen et al. (2025b, Sec. 5.5) show that Lorentz model admits a gyrovector structure (Chen  
175 et al., 2025b, Def. 4), which extends the vector addition and scalar multiplication into manifolds.  
176 Specifically, the Lorentz gyroaddition, gyromultiplication, and gyroinverse are

$$177 \quad p \oplus_{\mathbb{L}_K} q = \text{Exp}_{\bar{0}}(\text{PT}_{\bar{0} \rightarrow p}(\text{Log}_{\bar{0}}(q))), \quad \forall p, q \in \mathbb{L}_K^n, \quad (3)$$

$$179 \quad t \odot_{\mathbb{L}_K} p = \text{Exp}_{\bar{0}}(t \text{Log}_{\bar{0}}(p)), \quad \forall t \in \mathbb{R}, \forall p \in \mathbb{L}_K^n, \quad (4)$$

$$180 \quad \ominus_{\mathbb{L}_K} p = -1 \odot_{\mathbb{L}_K} p = \begin{bmatrix} p_t \\ -p_s \end{bmatrix}, \forall p \in \mathbb{L}_K^n, \quad (5)$$

182 where  $\bar{0} = [\sqrt{-1/K}, 0, \dots, 0]^\top$  is the origin over the Lorentz model. It is also the identity element:  
183  $\bar{0} \oplus_{\mathbb{L}_K} q = q, \forall q \in \mathbb{L}_K^n$ . Eqs. (3) and (4) admit closed-form expressions, as shown in App. B.2.  
184

### 186 2.3.1 HYPERBOLIC OPERATIONS.

188 **Hyperbolic neural networks.** We define the hyperbolic neural networks used in this work within  
189 the Lorentz model following Bdeir et al. (2024). App. B.1 provides a brief review of gyrovec-  
190 tor spaces, which generalize vector structures to manifolds, serving as foundations to build neural  
191 networks in hyperbolic space. The Lorentz convolutional layer (App. C.5) is defined as a matrix  
192 multiplication between a linearized kernel and a concatenation of the values in its receptive field.  
193 The Lorentz ELU (App. C.2) activation applies the activation function to the space components and  
194 concatenates them with the time component. The average pooling layer is implemented by comput-  
195 ing the Lorentzian weighted mean of all hyperbolic features within the receptive field. Analogous to  
196 the Euclidean MLR classifier, the Lorentz MLR (App. C.6) also utilizes the distance from instances  
197 to hyperplanes to describe the class regions.

198  **$\delta$ -hyperbolicity.** Khrulkov et al. (2020) introduced  $\delta$ -hyperbolicity as a measure of the degree of  
199 tree-like structure inherent in embeddings. The idea is to find the smallest value of  $\delta$  for which the  
200 triangle inequality holds via the Gromov product (mathematical formulation in App. C.7). In this  
201 formulation, the definition of a hyperbolic space in terms of the Gromov product can be interpreted  
202 as stating that the metric relations between any four points are the same as they would be in a tree,  
203 up to an additive constant  $\delta$ . The lower  $\delta \geq 0$  is, the closer the embedding is to hyperbolic space.

204 **Hyperbolic horospherical sliced-Wasserstein discrepancy.** The sliced-Wasserstein distance  
205 (SWD) is a popular proxy for the Wasserstein distance for comparing probability distributions and  
206 has been extensively applied in optimal transport (Lee et al., 2019). Analogous to the Euclidean  
207 SWD, (Bonet et al., 2023) defined the hyperbolic sliced-Wasserstein distance by projecting dis-  
208 tributions onto horospheres, denoted as Hyperbolic horospherical sliced-Wasserstein discrepancy  
209 (HHSW), where distances between the projections of two points belonging to a geodesic with the  
210 same direction are conserved. For probability measures  $\mu, \nu \in \mathcal{P}_p(\mathbb{L}^d)$  in the Lorentz model, with  
211  $p \geq 1$ , the  $p$ -th power of the HHSW is defined as:

$$211 \quad \text{HHSW}_p^p(\mu, \nu) = \int_{T_{\bar{0}} \mathbb{L}^d \cap S^d} W_p^p(B_\#^v \mu, B_\#^v \nu) d\lambda(v) \quad (6)$$

212 where  $T_{\bar{0}} \mathbb{L}^d \cap S^d$  is the set of unit tangent vectors at the origin  $\bar{0}$ ,  $W_p^p$  is the  $p$ -th power of the 1D  
213  $p$ -Wasserstein distance,  $B_\#^v \mu$  denotes the horospherical projection of  $\mu$  along direction  $v$ , and  $d\lambda(v)$   
214 is the uniform measure over these directions.

216    **3 METHODS**  
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218    **3.1 DOMAIN-SPECIFIC MOMENT-THEN-DISTRIBUTION BATCH NORMALIZATION**  
 219

220    **Hyperbolic batch normalization.** Batch normalization (BN) (Ioffe & Szegedy, 2015) is a widely  
 221    used training technique in deep learning as BN layers speed up convergence and improve general-  
 222    ization. Chen et al. (2025a;b) extended the Euclidean BN into the hyperbolic space by gyrovector  
 223    structure. The centering and scaling in the Euclidean BN correspond to Lorentz gyroaddition, gy-  
 224    roinverse and gyromultiplication. Given a batch of activations  $P = \{p_i \in \mathbb{L}_K^n\}_{i \leq M}$ , the core  
 225    operations of hyperbolic batch normalization (HBN) are

227    
$$\text{HBN}(p_i) = \underbrace{\frac{\gamma}{\sqrt{\nu^2 + \epsilon}}}_{\text{Scaling}} \odot \underbrace{\left( \ominus \mu \oplus p_i \right)}_{\text{Centering}} \quad \forall i \leq M, \quad (7)$$
  
 228  
 229  
 230

231    where  $\mu$  and  $\nu^2$  are Fréchet mean and Fréchet variance,  $\gamma \in \mathbb{R}$  is the scaling parameter, and  $\epsilon$  is a  
 232    small value for numerical stability.  
 233

234    **Domain-specific momentum batch normalization for EEG.** Chang et al. (2019) introduced  
 235    domain-specific batch normalization, which employs multiple parallel BN layers that process obser-  
 236    vations based on their corresponding domains to mitigate domain shift. However, in EEG scenarios,  
 237    where small dataset sizes can make batch statistics unreliable for normalization (Yong et al., 2020).  
 238    To address this, Kobler et al. (2022) proposed Domain-Specific Momentum Batch Normalization to  
 239    track domain-specific momentum-based running estimates of the first- and second-order moments.  
 240    It keeps two separate sets of running estimates, the training estimates are updated using a momen-  
 241    tum parameter  $\eta_{\text{train}(k)}$  that follows a clamped exponential decay schedule at training step  $k$ , while  
 242    a fixed momentum parameter  $\eta_{\text{test}}$  is used during testing.

243    **Domain-specific moment-then-distribution batch normalization.** While Kobler et al. (2022)  
 244    achieved SotA performance, such moment alignment is not guaranteed to improve generalization  
 245    (achieve positive transfer) and often struggles under large distribution shifts (Li et al., 2025; Ro-  
 246    drígues et al., 2018). On the other hand, feature distribution alignment offers theoretical guarantees,  
 247    but can be challenging to achieve in practice, as the feature distributions may be too distant for effec-  
 248    tive learning (Chang et al., 2019). Thus, we propose a two-stage DSMDNB strategy by extending  
 249    moment alignment in (Kobler et al., 2022) to incorporate the alignment of domain-specific feature  
 250    distributions in hyperbolic space.

251    Formally, in our setting we assume that minibatches  $\mathcal{B}_k$ , that form the union of  $N_{\mathcal{B}_k} \leq |\mathcal{D}|$  domain-  
 252    specific minibatches  $\mathcal{B}_k^d$ , are drawn from distinct domains  $d \in \mathcal{D}_{\mathcal{B}_k} \subseteq \mathcal{D}$ . Each  $\mathcal{B}_k^d$  contains  $\frac{M}{N_{\mathcal{B}_k}}$   
 253    i.i.d. observations  $x_i$ ,  $i = 1, \dots, M/N_{\mathcal{B}_k}$ . In the first stage, DSMDNB<sub>(1)</sub> (algorithm 1) explicitly  
 254    aligns the domain-specific running first- and second-order moments by centering and scaling them  
 255    with  $\nu_\phi^2$ , which can be expressed as:

256    
$$\tilde{p}_i = \text{DSMDNB}_{(1)}(p_i) = \text{HBN}^{d(i)}(p_i; \eta_{\text{test}}, \eta_{\text{train}(k)}). \quad \forall p_i \in \mathcal{B}_k^d, \quad \forall d \in \mathcal{D}_{\mathcal{B}_k} \quad (8)$$
  
 257

258    DSMDNB<sub>(2)</sub> (algorithm 2), moment-aligned domain-specific EEG embeddings are then further (im-  
 259    plicitly) aligned by matching them to samples from a standard hyperbolic Gaussian  $\mathcal{N}(\bar{0}, 1)$ . This  
 260    matching is achieved by minimizing the HHSW (Eq. (6)) as a loss term  
 261

262    
$$\text{DSMDNB}_{(2)}(p_i) = \text{HHSW}^{d(i)}(\tilde{p}_i), \quad \forall p_i \in \mathcal{B}_k^d, \quad \forall d \in \mathcal{D}_{\mathcal{B}_k}. \quad (9)$$
  
 263

264    This implicit alignment guides the feature extractor toward learning robust, domain-invariant repre-  
 265    sentations by matching source distributions to a standard Gaussian, thereby addressing distribution  
 266    shifts that moment alignment alone often fails to mitigate. At test-time, HEEGNet applies only  
 267    moment alignment, as source data are typically sufficiently diverse to capture the task-relevant vari-  
 268    ability in EEG (Rodrigues et al., 2018; Mellot et al., 2023). Learning a Gaussian-aligned feature  
 269    space from the sources is sufficient for the extractor to produce normalized target-domain features  
 after moment alignment, enabling the application of domain matching in the SFUDA scenarios.

270    3.2 HEEGNET  
 271

272    Following Kobler et al. (2022), we constrain the hypothesis class  $\mathcal{H}$  to functions  $h : \mathcal{X} \times \mathcal{D} \rightarrow \mathcal{Y}$   
 273    that can be decomposed into a composition of a shared feature extractor  $f_\theta : \mathcal{X} \rightarrow \mathbb{L}_K^n$ , a domain-  
 274    specific alignment module  $m_\phi : \mathbb{L}_K^n \times \mathcal{D} \rightarrow \mathbb{L}_K^n$ , and a shared classifier  $g_\psi : \mathbb{L}_K^n \rightarrow \mathcal{Y}$  with  
 275    parameters  $\Theta = \{\theta, \phi, \psi\}$ . We parametrize  $h = g_\psi \circ m_\phi \circ f_\theta$  as a neural network and learn the  
 276    entire model in an end-to-end fashion, which we denote as HEEGNet (details in App. D.2).

277    The HEEGNet is designed as a hybrid model, combining Euclidean encoders with hyperbolic neural  
 278    networks. Most existing hyperbolic models adopt a hybrid approach, first generating hierarchical  
 279    embeddings in Euclidean space and then mapping them to hyperbolic space, leveraging the strong  
 280    feature extraction capabilities of well-established Euclidean encoders (Peng et al., 2021). This hy-  
 281    brid design is particularly well-suited for EEG data. Studies suggest that EEG signals contain hier-  
 282    archical information across temporal (Damera et al., 2020), spectral (Sun et al., 2023), and spatial  
 283    (Tonoyan et al., 2017) dimensions. Euclidean encoders, such as convolutional networks, naturally  
 284    align with this organization, making them effective for extracting hierarchical and neurophysiolog-  
 285    ically meaningful features directly from raw EEG signals (Lawhern et al., 2018). However, such  
 286    operations do not preserve physical properties in hyperbolic space, where dimensions are intrinsi-  
 287    cally coupled (see App. G for fully hyperbolic experiments).

288    In a nutshell, the feature extractor  $f_\theta$  consists of three Euclidean convolutional layers along with  
 289    standard components (e.g., BN and pooling), a projection layer ProjX, and a hyperbolic convolu-  
 290    tional layer (Fig. 3). We sequentially adopt the three convolutional layers from EEGNet (Lawhern  
 291    et al., 2018): temporal convolution to learn frequency-specific filters, depthwise spatial convolu-  
 292    tion to capture electrode-wise patterns, and a second depthwise temporal convolution to summarize  
 293    information across time. These well-established operations provide spectral-spatial-temporal fea-  
 294    ture maps with meaningful neurophysiologically properties. The ProjX layer projects the Euclidean  
 295    feature maps into hyperbolic space  $\mathbb{L}_K^n$ , after which a hyperbolic convolutional layer performs point-  
 296    wise convolution to optimally combine these feature maps. The alignment module  $m_\phi$  applies the  
 297    first stage of the proposed DSMDNB (Eq. (8)) to explicitly align domain-specific moments in hyper-  
 298    bolic space, followed by hyperbolic ELU and pooling (Eq. (21)) for dimension reduction. Finally,  
 299    the classifier  $g_\psi$  is parametrized as a hyperbolic MLR (HMLR) layer.

300    4 EXPERIMENTS  
 301

302    In this study, we consider three EEG modalities that have been reported to encode hierarchical struc-  
 303    tures: visual- and emotion-stimuli scalp EEG, and intracranial EEG (Turner et al., 2023; Sun et al.,  
 304    2023; Sonkusare et al., 2020). Corresponding EEG-based BCI applications include steady-state  
 305    visually evoked potentials (SSVEP), code-modulated visually evoked potentials (CVEP), emotion  
 306    recognition, and intracranial EEG. While all applications hold significant potential for rehabilitation  
 307    and healthcare (Al-Nafjan et al., 2017; Guo et al., 2022; Elsner et al., 2018), their practical utility  
 308    remains limited due to poor generalization across domains. We conduct a pilot study to evaluate  
 309    hyperbolic embeddings and perform comprehensive experiments to assess the proposed HEEGNet.

310    **Visually evoked potentials (VEP):** Nakanishi (9 subjects/1 session/12 classes) (Nakanishi et al.,  
 311    2015), Wang (34/1/40) (Wang et al., 2016), CBVEP40 (12/1/4) (Castillos et al., 2023), and CB-  
 312    VEP100 (12/1/4) (Castillos et al., 2023). We used MOABB (Chevallier et al., 2024) to pre-process  
 313    the data and extract labeled epochs. Following Pan et al. (2022b), EEG signals were resampled to  
 314    256 Hz, bandpass filtered between 1-50 Hz, and segmented each trial into 1- or 2-second segments.

315    **Emotion recognition:** Seed (15/3/3) (Duan et al., 2013) and Faced (123/1/9) (Chen et al., 2023b).  
 316    We used the public available pre-processed data. For Seed, EEG signals were resampled to 200 Hz  
 317    and bandpass filtered between 0–75 Hz; for Faced, a 0.05–47 Hz bandpass filter was applied.

318    **Intracranial EEG:** Boran (9/2-7/2) (Boran et al., 2020). We use MNE-python (Gramfort et al.,  
 319    2014) to pre-process data and extract labeled epochs. Following Frauscher et al. (2018), EEG signals  
 320    were resampled to 1000 Hz, bandpass filtered between 0.3-70 Hz.

322    **Evaluation.** We treat sessions as domains, and use either a leave-one-group-out (source domain  
 323    number  $\leq 10$ ) or a 10-fold leave-groups-out cross-validation scheme to fit and evaluate models.  
 For the intracranial EEG dataset, due to the different number of electrodes across subjects, we

324 consider the cross-session adaptation setting. We fit and evaluate models independently for each  
 325 subject, treating the session as the grouping variable. For other datasets, we consider the cross-  
 326 subject adaptation setting and treat the subject as the grouping variable. We use either the standard  
 327 Adam optimizer (Kingma & Ba, 2014) for Euclidean frameworks or the Riemannian Adam opti-  
 328 mizer (Béćigneul & Ganea, 2018) for geometric frameworks, both with default hyperparameters in  
 329 PyTorch. We split the source domain data into training and validation sets (80% / 20% splits, ran-  
 330 domized and stratified by domain and label) and iterated through the training set for 100 epochs.  
 331 Early stopping was fit with a single stratified (domain and labels) inner train/validation split.

#### 332 4.1 PILOT STUDY.

333 We select five datasets as representatives to motivate the use of hyperbolic embeddings. All ex-  
 334 periments are conducted under the cross-domain setting and follow the training schedule described  
 335 above. We begin by training and evaluating EEGNet on cross-domain tasks. Using the trained  
 336 EEGNet, we then generate embeddings of the target domain classification space and quantify their  
 337 degree of inherent tree-likeness using  $\delta$ -hyperbolicity (Eq. (27)) following Krioukov et al. (2010).  
 338 Following Khrulkov et al. (2020), we report the scale-invariant metric  $\delta_{rel} \in [0, 1]$ , where the lower  
 339  $\delta_{rel}$  is the higher the hyperbolicity of the embeddings. We then modify EEGNet by replacing its  
 340 MLR with its hyperbolic variant, HMLR, and repeat the training and evaluation procedure.  
 341

342 Tab. 1 indicates that all dataset embeddings exhibit hierarchical structures, confirming the suitability  
 343 of hyperbolic geometry for capturing the underlying information. Furthermore, replacing the Eu-  
 344 clidean MLR layer in EEGNet with its hyperbolic counterpart consistently enhances performance  
 345 across all datasets (Tab. 2), suggesting that hyperbolic geometry captures more robust representa-  
 346 tions across domains and improves generalization (t-SNE visualizations are shown in Fig. 2a, b).  
 347 These findings strongly motivate the use of hyperbolic embeddings in cross-domain generalization.  
 348

Dataset	Visual		Emotion		Intracranial
	Nakanishi (n=9)	Wang (n=34)	Seed (n=45)	Faced (n=123)	Boran (n=37)
$\delta_{rel}$	0.306 ± 0.027	0.333 ± 0.039	0.072 ± 0.025	0.132 ± 0.047	0.017 ± 0.048

354 Table 1: **Pilot Study:  $\delta_{rel}$  of datasets.** The lower the  $\delta_{rel}$ , the closer the dataset to hyperbolic space.  
 355 The number of domains in each dataset is indicated by  $n$ .

Dataset	Visual		Emotion		Intracranial
	Nakanishi (n = 9)	Wang (n = 34)	Seed (n = 45)	Faced (n = 123)	Boran (n = 37)
EEGNet	57.2 ± 19.8 •	37.4 ± 12.9 •	74.5 ± 19.8	24.8 ± 13.7 •	55.4 ± 9.1
EEGNet+HMLR	60.8 ± 20.7	39.2 ± 13.8	75.1 ± 20.0	38.8 ± 12.4	57.4 ± 8.7

366 Table 2: **Pilot Study: comparison of Euclidean / Hyperbolic MLR.** The averages of test-set scores  
 367 are shown above using balanced accuracy (the score and the standard deviation are shown for each  
 368 dataset). The number of domains in each dataset is indicated by  $n$ . Permutation-paired t-tests were  
 369 used to identify significant differences between EEGNet+HMLR (*Hyperbolic*) and EEGNet (1e4  
 370 permutations). Significant differences are highlighted using dots: • $p \leq 0.05$ , •• $p \leq 0.01$ , ••• $p \leq 0.001$ .  
 371

#### 372 4.2 MAIN EXPERIMENTS

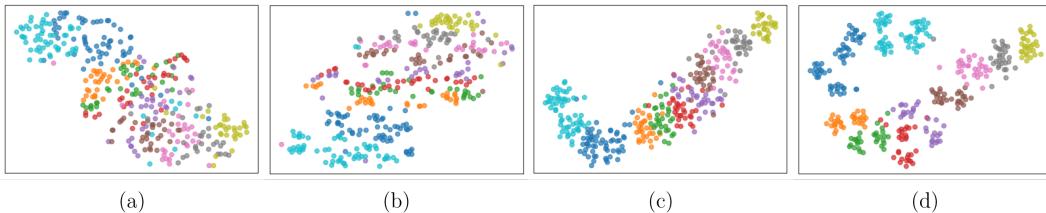
373 **Baseline models.** We included six deep learning architectures EEGNet (Lawhern et al., 2018),  
 374 EEGConformer (Song et al., 2022), ATCNet (Altaheri et al., 2022), TSLANet (Eldele et al., 2024),  
 375 SchirrmeisterNet (Schirrmeister et al., 2017), and FBCNet (Mane et al., 2021) that proposed or  
 376 extensively used for general EEG decoding. We consider four deep learning architectures specifi-  
 377 cally designed for VEP: EEGInception (Santamaría-Vazquez et al., 2020), DDGCNN (Zhang et al.,

378 2024), SSVEPNet (Pan et al., 2022a), SSVEPFormer (Chen et al., 2023a); and two deep learning  
 379 architectures for emotion recognition: EmT (Ding et al., 2025), TSception (Ding et al., 2022). We  
 380 use the implementation provided in the public available repositories for all architectures, stick to all  
 381 hyperparameters as provided, and use the standard cross-entropy loss as training objective.

382 **SFUDA baselines.** We consider two SFUDA baselines: Euclidean alignment (EA) (He & Wu,  
 383 2019), and spatio-temporal Monge alignment (STMA) (Gnassounou et al., 2024). These alignment  
 384 methods are model-agnostic techniques that are applied to the EEG data in the input space before a  
 385 model is fitted. For example, EA aligns the EEG trials covariance matrix directly in the input space.  
 386 Therefore, we combine them with different models (e.g., EEGNet + EA) in our evaluation.

387 **HEEGNet.** We parametrize  $h = g_\psi \circ m_\phi \circ f_\theta$  as a neural network and learn the entire model in  
 388 an end-to-end fashion, and use the standard cross-entropy loss with HHSW (Eq. (9)) as the training  
 389 objective. The HHSW loss weight is a hyperparameter to be tuned, we set it 0.01 for emotion and 0.5  
 390 for other dataset in our experiments. During source-free target domain adaptation, HEEGNet keeps  
 391 the fitted source feature extractor  $f_\theta$  and linear classifier  $g_\psi$  fixed and estimates domain-specific  
 392 first- and second-order statistics by solving Eq. (2) for moments alignment  $m_\phi$ .

393 Tab. 3 summarizes the results across all three EEG modalities, presenting the grand average scores  
 394 with general EEG decoding baseline methods. Extended results for VEP-specific and emotion  
 395 recognition-specific architectures, as well as per-dataset results, are provided in Supplementary  
 396 Tab. 6 and Tab. 7. At the overall grand average level, HEEGNet (DSMDBN) outperforms all baseline  
 397 methods. While input space alignment methods like EA and STMA improved cross-domain genera-  
 398 lization, a gap still remains compared to our proposed two-stage alignment DSMDBN. A visualiza-  
 399 tion of the two stages of DSMDBN is shown in Fig. 2c, d. Interestingly, HEEGNet (DSMDBN+EA),  
 400 the integration of DSMDBN with the input space alignment method EA, achieves superior perfor-  
 401 mance. We conduct an ablation study to systematically investigate the effects of different alignment  
 402 strategies within the HEEGNet architecture. We further evaluate HEEGNet on public motor imagery  
 403 datasets that not being reported to encode hierarchical information (details in App. F).



412 **Figure 2: t-SNE visualizations of classification space for Nakanishi (subject 4).** Each color  
 413 denotes a distinct class. (a) EEGNet, (b) EEGNet with HMLR, (c) DSMDBN stage 1, and  
 414 (d) DSMDBN stage 2. The plots illustrate how hyperbolic embedding and our proposed two-stage  
 415 alignment progressively enhance class separability.

416 **Ablation study.** Tab. 4 summarizes the effectiveness of three different alignment methods, input  
 417 alignment, moment alignment, and distribution alignment, within the HEEGNet architecture. We  
 418 highlight three important observations. First, moment alignment in hyperbolic space is the primary  
 419 driver of performance improvement. The absence of moment alignment consistently results in a  
 420 significant performance drop of at least 12.3% compared to the best-performing configuration. Sec-  
 421 ond, distribution alignment proves effective only when paired with moment alignment, validating  
 422 our proposed DSMDBN approach, which first aligns moments to facilitate subsequent distribution  
 423 alignment. Third, moment alignment in the latent space outperforms input space alignment, support-  
 424 ing the findings of Bakas et al. (2025) that alignment benefits from enhanced class discrimination in  
 425 the latent representation. Fourth, DSMDBN augmented with input alignment yields the best perfor-  
 426 mance, indicating that multistage alignment a promising strategy in cross-domain generalization.

## 428 5 CONCLUSIONS

431 In this work, we introduced HEEGNet, a hybrid hyperbolic network architecture designed to cap-  
 432 ture the hierarchical structure of EEG data and learn domain-invariant hyperbolic embeddings. Our

Model	SFUDA	VEP (n=67)	Emotion (n=168)	Intracranial (n=37)	Overall (n=272)
EEGNet	w/o	35.7±15.5 •	38.1±27.0 •	55.4±9.1 •	39.9±23.6 •
	EA	55.8±20.8 •	73.8±22.3 •	59.1±11.2 •	67.4±22.3 •
	STMA	30.3±8.9 •	70.7±20.5 •	51.2±5.9 •	58.1±24.0 •
EEGConformer	w/o	29.1±9.1 •	83.2±16.9 •	55.5±7.0 •	66.1±27.2 •
	EA	46.1±23.1 •	82.8±16.8 •	61.7±13.1 •	70.9±24.1 •
	STMA	27.8±7.0 •	78.2±15.9 •	53.1±5.2 •	62.4±25.2 •
ATCNet	w/o	33.3±15.4 •	17.5±11.7 •	57.5±9.0 •	26.9±18.5 •
	EA	52.2±21.4 •	54.1±15.5 •	57.1±9.0 •	54.0±16.5 •
	STMA	39.4±15.6 •	56.4±16.3 •	54.2±5.7 •	51.9±16.7 •
TSLANet	w/o	24.4±14.1 •	35.5±12.9 •	55.1±9.3 •	35.5±15.7 •
	EA	37.3±28.1 •	44.8±18.1 •	54.9±10.4 •	44.3±20.8 •
	STMA	20.5±5.4 •	49.6±15.1 •	54.1±6.2 •	43.0±17.9 •
SchirrmeyerNet	w/o	40.2±27.5 •	51.9±22.4 •	56.9±7.7 •	49.7±23.1 •
	EA	35.7±24.7 •	79.0±16.4 •	65.0±10.2	66.5±25.7 •
	STMA	33.1±16.8 •	64.2±16.7 •	53.9±5.5 •	55.2±20.4 •
FBCNet	w/o	22.8±8.0 •	28.5±19.5 •	61.1±10.6 •	31.6±20.2 •
	EA	38.8±28.4 •	51.3±20.7 •	61.3±11.0 •	49.6±22.9 •
	STMA	21.6±5.4 •	33.0±20.9 •	53.0±6.8 •	32.9±19.2 •
HEEGNet ( <i>proposed</i> )	DSMDBN	<b>79.6±19.8</b>	82.8±16.6	58.4±9.6	78.7±18.6
	DSMDBN+EA	77.4±12.6	<b>86.7±12.5</b>	<b>66.7±12.5</b>	<b>81.7±14.4</b>

Table 3: **Main experiment results.** Grand average of test-set scores across three EEG modalities (balanced accuracy (%); higher is better; mean ± std) Permutation-paired t-tests were used to identify significant differences between HEEGNet (DSMDBN+EA) and baseline methods (1e4 permutations, 18 tests, t-max correction). Significance markers: • $p \leq 0.05$ , •• $p \leq 0.01$ , ••• $p \leq 0.001$ .

Moments	Alignment		Metrics	
	Distribution	Input	mean (std)	t-val (p-val)
✓	✓	✓	-	-
✓	✓	✗	-3.0 (18.6)	3.6 (0.0003)
✓	✗	✓	-5.0 (15.6)	8.8 (0.0001)
✓	✗	✗	-5.0 (19.3)	5.5 (0.0001)
✗	✓	✗	-12.3 (23.1)	10.4 (0.0001)
✗	✗	✗	-12.9 (22.4)	11.7 (0.0001)
✗	✓	✓	-15.5 (21.4)	14.9 (0.0001)
✗	✗	✓	-15.5 (22.2)	16.0 (0.0001)

Table 4: **Ablation results.** Grand average of all test-sets scores (balanced accuracy (%), higher is better) relative to the combination of alignment in HEEGNet. Permutation-paired t-test values and adjusted p-values indicate the effect strength (1e4 permutations, 7 tests, t-max correction).

pilot study and empirical analyses indicate that EEG data exhibits hyperbolicity and that hyperbolic embeddings improve generalization compared to Euclidean ones. By integrating both Euclidean and hyperbolic encoders and employing a novel two-stage domain adaptation strategy (DSMDBN), HEEGNet effectively aligns domain-specific moments and distributions in hyperbolic space. Experiments on multiple EEG datasets, including visual evoked potentials, emotion recognition, and intracranial EEG, demonstrate state-of-the-art performance. A limitation of the HEEGNet is that moment alignment methods are difficult to extend to online settings, as moment estimation becomes unreliable with sequentially arriving data. Future work will explore the online setting and more effective encoders to capture the hierarchical structure of EEG signals.

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**486 REPRODUCIBILITY STATEMENT**

488 We have made great efforts to ensure the reproducibility of our results. The primary components  
489 necessary for replication are detailed throughout the main paper and supplementary materials.  
490

491 **Code Availability.** Our proposed novel hybrid hyperbolic neural network architecture HEEG is  
492 described in Section 3.2, the novel domain adaptation strategy is described in Section 3.1 . To  
493 ensure the reproducibility of HEEGNet, we provide an anonymous link to the downloadable source  
494 code below.

495 <https://anonymous.4open.science/r/HEEGNet-F655>  
496

497 The provided code is designed to allow other researchers to replicate the methods and main results  
498 described in the paper with minimal effort. In particular, it includes implementations of all the key  
499 algorithms, model architectures, and evaluation procedures used in our experiments. To ensure ease  
500 of use, the code is well-documented and structured to facilitate understanding and modification.  
501 Instructions for setting up the environment, installing necessary dependencies, and running the code  
502 are included in a detailed README file.  
503

503 **Data Availability and Processing Steps.** All datasets used in our experiments are publicly avail-  
504 able VEP, intracranialand EEG and emotion recognition datasets. Our preprocessing and evaluation  
505 schemes are detailed in Section 4.  
506

507 All the public VEP datasets we used can be found in the link below.  
508

509 [https://moabb.neurotechx.com/docs/dataset\\_summary.html](https://moabb.neurotechx.com/docs/dataset_summary.html)  
510

510 All the public emotion recognition datasets we used can be found in links below.  
511

511 SEED: <https://bcmi.sjtu.edu.cn/home/seed/>  
512

512 Faced: <https://www.synapse.org/Synapse:syn50614194/files/>  
513

513 The public intracranialand EEG datasets we used can be found in links below.  
514

514 Boran: <https://doi.gin.g-node.org/10.12751/g-node.d76994/>  
515

516

**517 ETHICS STATEMENT**

518 This research employs computational approaches exclusively on publicly available datasets, with no  
519 involvement of human subjects or handling of sensitive data. We follow ICLR’s ethical guidelines  
520 and declare no competing interests, prioritizing the responsible use of our findings and transparent  
521 reporting to facilitate reproducibility.  
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918    **A LARGE LANGUAGE MODEL USAGE STATEMENT**  
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920    Large language models were partially used in this article to refine the contents.  
 921

922    **B GYROVECTOR SPACES**  
 923

924    **B.1 GENERAL DEFINITION**  
 925

926    This subsection briefly reviews the gyrovector space (Ungar, 2022), which generalizes the vector  
 927    structure into manifold. It has shown great success in building neural networks over different Rie-  
 928    mannian spaces, such as hyperbolic (Ganea et al., 2018; Chami et al., 2019; Shimizu et al., 2021),  
 929    symmetric positive definite (SPD) (Nguyen, 2022), and Grassmannian (Nguyen, 2022) manifold.  
 930

931    We start from the gyrogroup. Intuitively, gyrogroups are natural generalizations of groups. Unlike  
 932    groups, gyrogroups are non-associative but have gyroassociativity characterized by gyrations.  
 933

934    **Definition B.1** (Gyrogroups (Ungar, 2022)). Given a nonempty set  $G$  with a binary operation  $\oplus : G \times G \rightarrow G$ ,  $(G, \oplus)$  forms a gyrogroup if its binary operation satisfies the following axioms for any  $p, q, z \in G$  :

935    (G1) There is at least one element  $e \in G$  called a left identity (or neutral element) such that  $e \oplus p = p$ .  
 936

937    (G2) There is an element  $\ominus p \in G$  called a left inverse of  $p$  such that  $\ominus p \oplus p = e$ .  
 938

939    (G3) There is an automorphism  $\text{gyr}[p, q] : G \rightarrow G$  for each  $p, q \in G$  such that  
 940

$$p \oplus (q \oplus z) = (p \oplus q) \oplus \text{gyr}[p, q]z \quad (\text{Left Gyroassociative Law}).$$

941    The automorphism  $\text{gyr}[p, q]$  is called the gyroautomorphism, or the gyration of  $G$  generated by  $p, q$ .  
 942

943    (G4) Left reduction law:  $\text{gyr}[p, q] = \text{gyr}[p \oplus q, q]$ .

944    **Definition B.2** (Gyrocommutative Gyrogroups (Ungar, 2022)). A gyrogroup  $(G, \oplus)$  is gyrocom-  
 945    mutative if it satisfies

$$p \oplus q = \text{gyr}[p, q](q \oplus p) \quad (\text{Gyrocommutative Law}).$$

946    Similarly, the gyrovector space generalizes the vector space,  
 947

948    **Definition B.3** (Gyrovector Spaces (Chen et al., 2025b)). A gyrocommutative gyrogroup  $(G, \oplus)$   
 949    equipped with a scalar gyromultiplication  $\otimes : \mathbb{R} \times G \rightarrow G$  is called a gyrovector space if it satisfies  
 950    the following axioms for  $s, t \in \mathbb{R}$  and  $p, q, z \in G$ :

951    (V1) Identity Scalar Multiplication:  $1 \otimes p = p$ .

952    (V2) Scalar Distributive Law:  $(s + t) \otimes p = s \otimes p \oplus t \otimes p$ .

953    (V3) Scalar Associative Law:  $(st) \otimes p = s \otimes (t \otimes p)$ .

954    (V4) Gyroautomorphism:  $\text{gyr}[p, q](t \otimes z) = t \otimes \text{gyr}[p, q]z$ .

955    (V5) Identity Gyroautomorphism:  $\text{gyr}[s \otimes p, t \otimes p] = \mathbb{I}$ , where  $\mathbb{I}$  is the identity map.  
 956

957    The vector space, equipped with addition and scalar multiplication, forms the foundation of Eu-  
 958    clidean deep learning. Similarly, the gyrovector space, endowed with gyroaddition and scalar gyro-  
 959    multiplication, offers a powerful tool for designing neural networks over non-Euclidean manifolds.  
 960

961    **B.2 GEOMETRIC INTUITION**  
 962

963    The definitions in Eqs. (3) and (4) are direct generalizations of Euclidean vector operations. In  
 964    Euclidean space, vector addition and scalar multiplication can be understood geometrically as oper-  
 965    ations on rays emanating from the origin.

966    Let us first review Euclidean geometry. For  $\mathbb{R}^n$ , we have  
 967

$$T_p \mathbb{R}^n = T_q \mathbb{R}^n = \mathbb{R}^n, \tag{10}$$

$$\text{Log}_p(q) = q - p, \tag{11}$$

$$\text{Exp}_p(v) = v + p \tag{12}$$

$$\text{PT}_{p \rightarrow q}(v) = v, \tag{13}$$

972 where  $p, q \in \mathbb{R}^n$  and  $v \in T_x \mathbb{R}^n$   
 973

974 To compute the Euclidean vector addition  $p + q$ , one may regard  $q$  as the ray from  $\mathbf{0}$  to  $q$ , parallel  
 975 translate this ray to the base point  $x$ , and then shoot it out from  $p$ . The above process can be  
 976 expressed as

$$977 \quad x + y = \text{Exp}_p(\text{PT}_{\mathbf{0} \rightarrow p}(\text{Log}_{\mathbf{0}}(y))). \quad (14)$$

978 Similarly, Euclidean scalar multiplication corresponds to taking the ray from  $\mathbf{0}$  to  $x$ , scaling its  
 979 length by  $t$ , and then shooting it out from the origin again:

$$980 \quad t \odot p = \text{Exp}_{\mathbf{0}}(t \text{Log}_{\mathbf{0}}(p)) = tp. \quad (15)$$

981 Hence, the Lorentz gyroaddition and gyromultiplication extend this geometric intuition of Euclidean  
 982 linear operations to curved manifolds.  
 983

984 **Expressions.** Let  $p = [p_t, p_s]^\top$  and  $q = [q_t, q_s]^\top$  be points in  $\mathbb{L}_K^n$ , where  $p_t, q_t \in \mathbb{R}$  are the  
 985 time scalars, and  $p_s, q_s \in \mathbb{R}^{n-1}$  are the spatial parts. Let  $t \in \mathbb{R}$  be a real scalar. The following  
 986 reviews the closed-form expression of the Lorentz gyro operators, which are more efficient than the  
 987 Riemannian definitions Eqs. (3) and (4) (Chen et al., 2025b, Sec. 6.1). The Lorentz gyroaddition  
 988 and gyromultiplication have the closed-form solution:  
 989

$$990 \quad \text{Gyroaddition: } p \oplus_K^{\mathcal{M}} q = \begin{cases} p, & q = \bar{0}, \\ q, & p = \bar{0}, \\ \left[ \begin{array}{c} 1 - \frac{D-KN}{|K|} \\ \frac{D+KN}{2(A_s p_s + A_q q_s)} \end{array} \right], & \text{Others.} \end{cases} \quad (16)$$

$$991 \quad \text{Gyromultiplication: } t \otimes_K^{\mathcal{M}} p = \begin{cases} \bar{0}, & t = 0 \vee p = \bar{0}, \\ \frac{1}{\sqrt{|K|}} \left[ \begin{array}{c} \cosh(t \cosh^{-1}(\sqrt{|K|} p_t)) \\ \frac{\sinh(t \cosh^{-1}(\sqrt{|K|} p_t))}{\|p_s\|} p_s \end{array} \right], & t \neq 0, \end{cases} \quad (17)$$

1003 where  $A_s = ab^2 - 2Kbs_{pq} - Kan_q$  and  $A_q = b(a^2 + Kn_p)$  with the following:  
 1004

$$1005 \quad a = 1 + \sqrt{|K|}p_t, \quad b = 1 + \sqrt{|K|}q_t, \quad n_p = \|p_s\|^2, \quad n_q = \|q_s\|^2, \quad s_{pq} = \langle p_s, q_s \rangle,$$

$$1006 \quad D = a^2b^2 - 2Kabs_{pq} + K^2n_p n_q, \quad N = a^2n_q + 2abs_{pq} + b^2n_p.$$

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1026 **C LORENTZ OPERATIONS**

1028 **C.1 RIEMANNIAN OPERATORS**

1029  
1030 The exponential map  $\text{Exp}_p^K : T_p \mathbb{L}_K^n \rightarrow \mathbb{L}_K^n$  and logarithmic map  $\text{Log}_p^K : T_p \mathbb{L}_K^n \rightarrow \mathbb{L}_K^n$  project  
1031 points between the manifold  $p_i \in \mathbb{L}_K^n$  and the tangent space  $v_i \in T_p \mathbb{L}_K^n$  at point  $p \in \mathbb{L}_K^n$ .

1032  
1033 
$$\text{Exp}_p^K(v) = \cosh(\alpha)p + \sinh(\alpha)\frac{v}{\alpha}, \quad \text{with } \alpha = \sqrt{-K} \|v\|_{\mathcal{L}}, \quad \|v\|_{\mathcal{L}} = \sqrt{\langle v, v \rangle_{\mathcal{L}}} \quad (18)$$

1034  
1035 
$$\text{Log}_p^K(q) = \frac{\cosh^{-1}(\beta)}{\sqrt{\beta^2 - 1}} \cdot (q - \beta p), \quad \text{with } \beta = K \langle p, q \rangle_{\mathcal{L}} \quad (19)$$

1036 To transport points  $v_i \in T_p \mathbb{L}_K^n$  from the tangent space at  $p$  to the tangent space at  $q$ , parallel transport  
1037  $\text{PT}_{p \rightarrow q}(v) \in \mathbb{L}_K^n$  can be used:

1038  
1039  
1040 
$$\text{PT}_{p \rightarrow q}(v) = v - \frac{K(q, v)_K}{1 + K(p, q)_K}(p + q) \quad (20)$$

1041 **C.2 LORENTZ NON-LINEAR ACTIVATION**

1042 The Lorentz ELU activation applies the activation function to the space components and concatenates them with the time component:

1043  
1044  
1045 
$$C_{\text{activated}} = \left[ \begin{array}{c} \sqrt{\|\text{ELU}(\mathbf{p}_s)\|^2 - 1/K} \\ \text{ELU}(\mathbf{p}_s) \end{array} \right]. \quad (21)$$

1046 **C.3 LORENTZ CONCATENATION**

1047 Given a set of hyperbolic points  $\{p_i \in \mathbb{L}_K^n\}_{i=1}^N$ , the Lorentz direct concatenation is defined as:

1048  
1049  
1050 
$$\mathbf{y} = \text{HCat}(\{p_i\}_{i=1}^N) = \left[ \sqrt{\sum_{i=1}^N p_{it}^2 + \frac{N-1}{K}}, p_{1s}^T, \dots, p_{Ns}^T \right]^T, \quad (22)$$

1051 where  $\mathbf{y} \in \mathbb{L}_K^N \subset \mathbb{R}^{nN+1}$ .

1052 **C.4 LORENTZ FULLY-CONNECTED LAYER**

1053 Let  $p \in \mathbb{L}_K^n$  denote the input vector and  $\mathbf{W} \in \mathbb{R}^{m \times n+1}$ ,  $v \in \mathbb{R}^{n+1}$  the weight parameters, the  
1054 Lorentz fully-connected layer (LFC) is defined as:

1055  
1056  
1057 
$$y = \text{LFC}(p) = \left[ \begin{array}{c} \sqrt{\|\psi(\mathbf{W}p + \mathbf{b})\|^2 - 1/K} \\ \psi(\mathbf{W}p + \mathbf{b}) \end{array} \right] \quad (23)$$

1058  
1059  
1060 
$$\phi(\mathbf{W}p, v) = \lambda \sigma(\mathbf{v}^T p + b') \frac{\mathbf{W}\psi(p) + \mathbf{b}}{\|\mathbf{W}\psi(p) + \mathbf{b}\|} \quad (24)$$

1061 where  $\lambda > 0$  denotes a trainable scaling factor,  $\mathbf{b} \in \mathbb{R}^n$  is the bias vector, and  $\psi$  and  $\sigma$  represent the  
1062 activation and sigmoid functions, respectively.

1063  
1064 **C.5 LORENTZ CONVOLUTIONAL LAYER**

1065 Given a hyperbolic input feature map  $p = \{\mathbf{p}_{h,w} \in \mathbb{L}_K^n\}_{h,w=1}^{H,W}$  as an ordered set of  $n$ -dimensional  
1066 hyperbolic feature vectors, the features within the receptive field of the kernel  $\mathbf{K} \in \mathbb{R}^{m \times n \times \bar{H} \times \bar{W}}$  are  
1067  $\{\mathbf{p}_{h'+\delta_{\bar{h}}, w'+\delta_{\bar{w}}} \in \mathbb{L}_K^n\}_{\bar{h}, \bar{w}=1}^{\bar{H}, \bar{W}}$ , where  $(h', w')$  denotes the starting position and  $\delta$  is the stride parameter.  
1068 The Lorentz convolutional layer is defined as  $\text{LFC}(\text{HCAT}(\{\mathbf{p}_{h'+\delta_{\bar{h}}, w'+\delta_{\bar{w}}} \in \mathbb{L}_K^n\}_{\bar{h}, \bar{w}=1}^{\bar{H}, \bar{W}}))$ ,  
1069 where HCAT and LFC, denote hyperbolic concatenation and a Lorentz fully-connected layer performing the affine transformation and parameterizing the kernel and bias.

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## C.6 LORENTZ MULTINOMIAL LOGISTIC REGRESSION

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Similar to the Euclidean MLR, the Lorentz MLR performs classification by measuring distances to decision hyperplanes. The output logit for class  $c$  is computed from the hyperbolic distance between  $p$  and its corresponding hyperplane. For a hyperbolic input point  $p \in \mathbb{L}_K^n$  and  $C$  possible classes, each class  $c \in \{1, \dots, C\}$  is associated with a decision hyperplane parameterized by  $a_c \in \mathbb{R}$  and  $z_c \in \mathbb{R}^n$ .

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$$v_{z_c, a_c}(p) = \frac{1}{\sqrt{-K}} \text{sign}(\alpha_c) \beta_c \left| \sinh^{-1} \left( \sqrt{-K} \frac{\alpha_c}{\beta_c} \right) \right|, \quad (25)$$

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where

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$$\begin{aligned} \alpha_c &= \cosh(\sqrt{-K} a_c) \langle z_c, p_s \rangle - \sinh(\sqrt{-K} a_c) \|z_c\| p_t, \\ \beta_c &= \sqrt{\|\cosh(\sqrt{-K} a_c) z_c\|^2 - (\sinh(\sqrt{-K} a_c) \|z_c\|)^2}. \end{aligned}$$

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Khrulkov et al. (2020) introduced  $\delta$ -hyperbolicity as a measure of the degree of tree-like structure inherent in embeddings. The idea is to find the smallest value of  $\delta$  for which the triangle inequality holds via the Gromov product. In this formulation, the definition of a hyperbolic space in terms of the Gromov product can be seen as the metric relations between any four points are the same as they would be in a tree, up to an additive constant  $\delta$ . Formally, given the Lorentz model  $\mathbb{L}_K^n$  with distance  $d_{\mathcal{L}}$ , the Gromov product of  $z, q \in \mathbb{L}_K^n$  with respect to  $p \in \mathbb{L}_K^n$  as:

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$$(p, q)_z = \frac{1}{2} (d_{\mathcal{L}}(p, z) + d_{\mathcal{L}}(q, z) - d_{\mathcal{L}}(p, q)). \quad (26)$$

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The Lorentz model is said to be  $\delta$ -hyperbolic for some  $\delta \geq 0$  if it satisfies the four-point condition, which states that for any  $p, q, z, w \in \mathbb{L}_K^n$ :

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$$(p, q)_w \geq \min\{(p, z)_w, (q, z)_w\} - \delta. \quad (27)$$

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The metric relations between any four points are the same as they would be in a tree, up to the additive constant  $\delta$ . The lower  $\delta \geq 0$  is, the higher the hyperbolicity of the embedding.

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1134 D HEEGNET DETAILS  
11351136 D.1 ALGORITHM  
11371138 **Algorithm 1** Hyperbolic domain-specific momentum batch normalization (HDSMBN)  
1139**Input:**

batch  $\mathcal{B}_k = \{p_i \in \mathbb{L}_K^n, d(i) \in \mathcal{D}_{\mathcal{B}_k}\}_{i=1}^M$  at training step  $k$ ,  $d(i)$  indicates the associated domain  $d$   
 domain-specific running mean  $\tilde{\mu}_{k-1}^d$  ( $\tilde{\mu}_0^d = \bar{0}$ ) and variance  $\tilde{\nu}_{k-1}^{2d}$  ( $\tilde{\nu}_0^{2d} = 1$ ) for training  
 domain-specific running mean  $\hat{\mu}_{k-1}^d$  ( $\hat{\mu}_0^d = \bar{0}$ ) and variance  $\hat{\nu}_{k-1}^{2d}$  ( $\hat{\nu}_0^{2d} = 1$ ) for testing  
 momentum for training and testing  $\eta_{train(k)}, \eta_{test} \in [0, 1]$ , learnable parameter  $\nu_\phi^2$

**Output:** normalized batch  $\{\tilde{p}_i\} = \text{HBN}^{d(i)}(p_i)$ **if** training **then**

Compute domain-specific batch mean  $\mu_k^d$  and variance  $\nu_k^{2d}$  ▷ using Eq. (2)  
 $\tilde{\mu}_k^d = \text{wFM}_{\eta_{train(k)}}(\tilde{\mu}_{k-1}^d, \mu_k^d)$  ▷ update running mean using Eq. (2)  
 $\tilde{\nu}_k^{2d} = (1 - \eta_{train(k)}) \tilde{\nu}_{k-1}^{2d} + \eta_{train(k)} \nu_k^{2d}$   
 $\hat{\mu}_k^d = \text{wFM}_{\eta_{test}}(\hat{\mu}_{k-1}^d, \mu_k^d)$  ▷ update running mean using Eq. (2)  
 $\hat{\nu}_k^{2d} = (1 - \eta_{test}) \hat{\nu}_{k-1}^{2d} + \eta_{test} \nu_k^{2d}$

**end if** $(\mu_k^d, \nu_k^{2d}) \leftarrow (\tilde{\mu}_k^d, \tilde{\nu}_k^{2d})$  **if** training **else**  $(\hat{\mu}_k^d, \hat{\nu}_k^{2d})$ 

$\tilde{p}_i = \frac{\nu_\phi^2}{\sqrt{\nu_k^{2d} + \epsilon}} (\ominus \mu_k^d \oplus p_i)$  ▷ use Eq. (7) to recentering and rescale each domain

1158 **Algorithm 2** Horospherical Hyperbolic Sliced-Wasserstein loss (HHSW)  
1159**Input:**

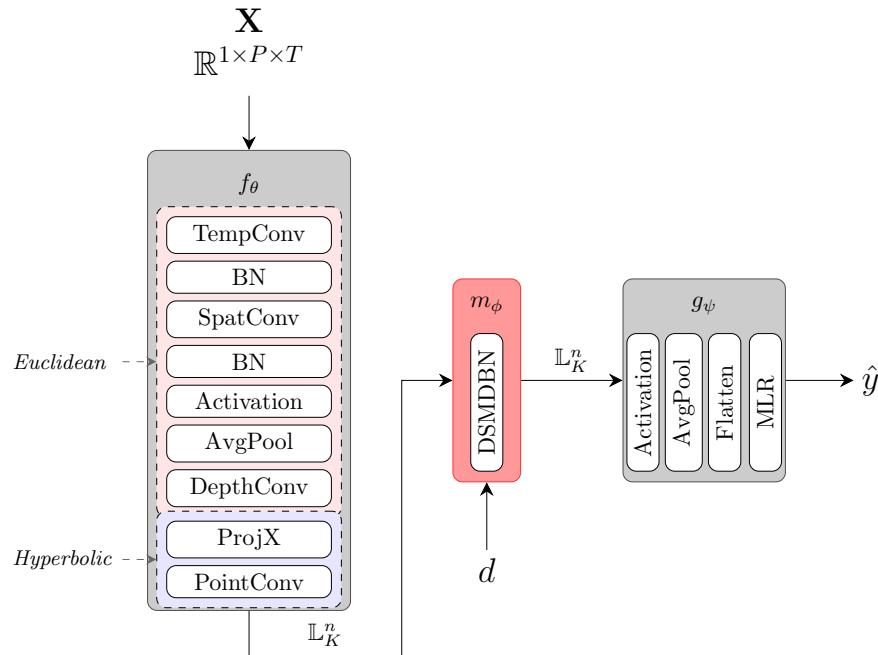
batch  $\mathcal{B} = \{\tilde{p}_i \in \mathbb{L}_K^n, d(i) \in \mathcal{D}_{\mathcal{B}}\}_{i=1}^M$ ,  $d(i)$  indicates the associated domain  $d$   
 number of slices  $S = 1000$ , exponent  $p = 2$

**Output:** scalar loss  $\mathcal{L}_{\text{swd}}$ Initialize  $\mathcal{L}_{\text{swd}} \leftarrow 0$ **for** each domain  $d \in \mathcal{D}_{\mathcal{B}_k}$  **do**Extract domain-specific samples  $\mathcal{P}^d = \{p_i \mid d(i) = d\}$ Sample Gaussian noise  $Z^d \sim \mathcal{N}(0, I)$  with shape  $\text{shape}(\mathcal{P}^d)$ Normalize:  $Z^d \leftarrow \frac{Z^d}{\|Z^d\|_2 + \epsilon}$ Map to hyperbolic manifold:  $Q^d \leftarrow \exp_0^K(Z^d)$ Compute domain loss:  $\ell^d \leftarrow \text{HHSW}_p^p(\mathcal{P}^d, Q^d)$  ▷ Eq. (6) $\mathcal{L}_{\text{swd}} \leftarrow \mathcal{L}_{\text{swd}} + \ell^d$ **end for****return**  $\mathcal{L}_{\text{swd}}$ 

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1188 D.2 MODEL ARCHITECTURE  
11891190 Table 5: HEEGNet architecture details.  $P$ : electrodes;  $T$ : temporal samples;  $C$ : classes.  
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Layer	Output (dim)	Parameter (dim)	Operation	Space
<i>Input: <math>1 \times P \times T</math></i>				
TempConv	$8 \times P \times T$	$8 \times 1 \times 1 \times 64$	convolution	Euclidean
BN	$8 \times P \times T$	8	batch norm	Euclidean
SpatConv	$16 \times 1 \times T$	$16 \times 8 \times P \times 1$	depthwise conv	Euclidean
BN	$16 \times 1 \times T$	16	batch norm	Euclidean
Activation	$16 \times 1 \times T$	—	ELU	Euclidean
AvgPool	$16 \times 1 \times \lfloor T/4 \rfloor$	—	pooling	Euclidean
Dropout	$16 \times 1 \times \lfloor T/4 \rfloor$	—	dropout=0.25	Euclidean
DepthConv	$16 \times 1 \times \lfloor T/4 \rfloor$	$16 \times 1 \times 1 \times 16$	depthwise conv	Euclidean
ProjX	$17 \times \lfloor T/4 \rfloor$	—	projection	Euclidean
PointConv	$17 \times \lfloor T/4 \rfloor$	—	pointwise conv	Hyperbolic
DSMDBN <sub>(1)</sub>	$17 \times \lfloor T/4 \rfloor$	—	DSMDBN	Hyperbolic
Activation	$17 \times \lfloor T/4 \rfloor$	—	ELU	Hyperbolic
AvgPool	$17 \times \lfloor T/32 \rfloor$	—	pooling	Hyperbolic
Flatten	$16 \cdot \lfloor T/32 \rfloor + 1$	—	flatten	Hyperbolic
MLR	$C$	$(16 \cdot \lfloor T/32 \rfloor + 1) \times C$	-	Hyperbolic

1234 Figure 3: HEEGNet architecture.  
12351236 D.3 SOFTWARE AND HARDWARE  
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1238 We used publicly available Python code for baseline methods and implemented custom methods us-  
1239 ing the packages torch (Paszke et al., 2019), scikit-learn (Pedregosa et al., 2011), geoopt (Kochurov  
1240 et al., 2020). We conducted all experiments on standard computation PCs with 32-core CPUs, 128  
1241 GB of RAM, and a single GPU.

1242    **E FULL EXPERIMENTS**  
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1244    **E.1 DATASET DETAILS**  
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1246    **Nakanishi2015** is an SSVEP dataset including EEG from 9 subjects recorded with 8 channels at 256  
 1247    Hz. Each subject performed a 12-class joint frequency-phase modulation paradigm with 15 trials  
 1248    per class, each trial lasting 4.15 seconds. The dataset consists of a single session per subject and was  
 1249    originally designed to evaluate online BCI performance. This benchmark is widely used for 12-class  
 1250    SSVEP decoding.

1251    **Wang2016** is an SSVEP dataset including EEG from 34 subjects recorded with 64 channels at 250  
 1252    Hz. Each subject performed a 40-class visual stimulation paradigm, where 40 flickering targets  
 1253    were presented. The experiment comprised 6 blocks per subject, with 40 trials per block and 6 trials  
 1254    per class in total. Each trial lasted 6 seconds, and subjects were instructed to gaze at the cued target  
 1255    while avoiding blinks during stimulation. This dataset provides a large-scale benchmark for 40-class  
 1256    SSVEP decoding.

1257    **CBVEP** is a c-VEP and burst-VEP dataset including EEG from 12 subjects recorded with 32 chan-  
 1258    nels at 500 Hz. Each subject performed a 4-class visual stimulation paradigm, with 15 trials per  
 1259    class and trial duration of 2.2 seconds. EEG was recorded using a BrainProduct LiveAmp 32 sys-  
 1260    tem with electrodes placed according to the 10–20 system, referenced to FCz and grounded at FPz.  
 1261    Participants focused on cued targets during each stimulation phase, and post-experiment subjective  
 1262    ratings of visual comfort, tiredness, and intrusiveness were also collected. This dataset provides a  
 1263    benchmark for 4-class c-VEP decoding.

1264    **SEED** is an emotion recognition dataset including EEG and eye movement data from 15 subjects,  
 1265    recorded with a 62-channel system. Each subject performed a 3-class emotion elicitation task, where  
 1266    they watched 15 different film clips (approximately 4 minutes each) designed to evoke positive,  
 1267    neutral, or negative emotions. The experiment consisted of 15 trials, with each trial including a 5 s  
 1268    hint before the clip, 45 s for self-assessment, and a 15 s rest period afterward.

1269    **Faced** is a fine-grained emotion recognition dataset including EEG from 123 subjects recorded  
 1270    with 32 channels at 250 Hz. Each subject performed a 9-class emotion elicitation task, where they  
 1271    watched 28 video clips selected to evoke a range of emotions including amusement, inspiration,  
 1272    joy, tenderness, anger, fear, disgust, sadness, and neutral states. This dataset provides a large-scale,  
 1273    fine-grained, and balanced benchmark for 9-class emotion recognition from EEG signals.

1274    **Boran** is an intracranial EEG (iEEG) dataset including recordings from 9 patients with drug-resistant  
 1275    focal epilepsy. The dataset contains simultaneous recordings from stereotactically implanted depth  
 1276    electrodes in the medial temporal lobe and from scalp EEG electrodes placed according to the 10–20  
 1277    system. Macroelectrode iEEG was recorded at 4 kHz and microelectrode iEEG at 32 kHz, while  
 1278    scalp EEG was recorded at 256 Hz. Recordings were performed using an ATLAS system for iEEG  
 1279    and a NicoletOne system for scalp EEG. The dataset provides high-resolution iEEG and single-  
 1280    neuron data from the human medial temporal lobe for studying epilepsy.

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1296      **E.2 VISUALLY EVOKED POTENTIALS**  
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1298      **Table 6: VEP per dataset results.** Average of test-set scores (balanced accuracy (%); higher is  
 1299      better; mean  $\pm$  std).

Model	SFUDA	Dataset			
		CBVEP100	CBVEP40	Nakanishi	Wang
ATCNet	w/o	25.4 $\pm$ 1.8	25.2 $\pm$ 3.7	56.3 $\pm$ 20.6	32.8 $\pm$ 13.1
	EA	74.4 $\pm$ 12.1	74.6 $\pm$ 9.0	54.7 $\pm$ 18.9	35.8 $\pm$ 10.8
	STMA	25.6 $\pm$ 1.5	24.5 $\pm$ 1.0	58.9 $\pm$ 18.7	44.3 $\pm$ 11.1
EEGConformer	w/o	25.0 $\pm$ 0.0	25.1 $\pm$ 0.2	29.4 $\pm$ 10.2	31.9 $\pm$ 11.0
	EA	75.8 $\pm$ 10.3	73.1 $\pm$ 9.6	29.4 $\pm$ 9.0	30.5 $\pm$ 8.5
	STMA	25.0 $\pm$ 0.0	24.8 $\pm$ 0.5	24.3 $\pm$ 7.4	30.7 $\pm$ 8.2
EEGNet	w/o	24.9 $\pm$ 0.9	25.7 $\pm$ 4.9	57.2 $\pm$ 19.8	37.4 $\pm$ 12.9
	EA	79.5 $\pm$ 11.2	77.4 $\pm$ 8.2	56.0 $\pm$ 16.5	39.7 $\pm$ 9.5
	STMA	24.6 $\pm$ 2.9	24.1 $\pm$ 3.3	40.0 $\pm$ 10.7	32.0 $\pm$ 8.4
FBCNet	w/o	29.4 $\pm$ 3.9	30.4 $\pm$ 3.1	28.3 $\pm$ 7.5	16.4 $\pm$ 4.5
	EA	75.8 $\pm$ 10.4	74.3 $\pm$ 10.1	27.7 $\pm$ 7.4	16.2 $\pm$ 3.0
	STMA	25.0 $\pm$ 0.5	24.2 $\pm$ 2.4	27.9 $\pm$ 7.3	17.8 $\pm$ 3.4
ShallowNet	w/o	76.2 $\pm$ 7.2	74.3 $\pm$ 8.4	29.4 $\pm$ 7.7	18.4 $\pm$ 6.7
	EA	66.7 $\pm$ 14.8	64.9 $\pm$ 13.7	27.6 $\pm$ 7.2	16.7 $\pm$ 4.4
	STMA	54.7 $\pm$ 8.3	52.5 $\pm$ 6.4	28.6 $\pm$ 8.3	19.8 $\pm$ 4.3
TSLANet	w/o	30.4 $\pm$ 12.5	41.8 $\pm$ 19.4	16.1 $\pm$ 4.3	18.4 $\pm$ 6.2
	EA	73.5 $\pm$ 9.6	73.5 $\pm$ 9.1	14.0 $\pm$ 1.7	18.0 $\pm$ 5.5
	STMA	25.9 $\pm$ 1.7	26.3 $\pm$ 2.4	15.4 $\pm$ 3.3	17.8 $\pm$ 4.0
DDGCNN	w/o	24.4 $\pm$ 1.8	25.5 $\pm$ 2.2	26.2 $\pm$ 12.9	30.3 $\pm$ 10.7
	EA	72.2 $\pm$ 11.1	70.8 $\pm$ 11.4	54.7 $\pm$ 21.2	46.1 $\pm$ 12.2
EEGInception	w/o	28.9 $\pm$ 5.5	34.2 $\pm$ 20.9	60.7 $\pm$ 22.0	38.7 $\pm$ 12.8
	EA	79.9 $\pm$ 8.8	75.5 $\pm$ 11.1	61.5 $\pm$ 19.0	41.8 $\pm$ 9.6
SSVEPNet	w/o	26.0 $\pm$ 3.8	28.1 $\pm$ 4.4	70.8 $\pm$ 20.5	55.1 $\pm$ 16.0
	EA	72.4 $\pm$ 13.3	68.5 $\pm$ 10.9	68.9 $\pm$ 20.2	53.9 $\pm$ 13.0
SSVEPFormer	w/o	24.0 $\pm$ 3.9	26.7 $\pm$ 6.4	77.2 $\pm$ 21.0	72.3 $\pm$ 15.6
	EA	72.2 $\pm$ 8.4	72.1 $\pm$ 7.0	77.0 $\pm$ 19.8	72.6 $\pm$ 12.6
HEEGNet	DSMDBN	<b>95.8 <math>\pm</math> 6.2</b>	<b>92.6 <math>\pm</math> 22.1</b>	79.8 $\pm$ 20.8	69.3 $\pm$ 15.5
	DSMDBN+EA	83.8 $\pm$ 9.5	79.0 $\pm$ 10.2	<b>81.9 <math>\pm</math> 18.7</b>	<b>73.5 <math>\pm</math> 11.4</b>

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1350      **E.3 EMOTION RECOGNITION**  
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1352      **Table 7: Emotion recognition per dataset results.** Average of test-set scores (balanced accuracy  
 1353      (%); higher is better; mean  $\pm$  std).

<b>Model</b>	<b>SFUDA</b>	<b>Dataset</b>	
		<b>Faced</b>	<b>Seed</b>
ATCNet	w/o	11.2 $\pm$ 0.9	34.8 $\pm$ 9.8
	EA	57.5 $\pm$ 15.0	44.6 $\pm$ 13.1
	STMA	59.3 $\pm$ 15.5	48.4 $\pm$ 15.7
EEGConformer	w/o	85.4 $\pm$ 14.3	77.5 $\pm$ 21.7
	EA	89.0 $\pm$ 11.1	65.9 $\pm$ 18.1
	STMA	81.5 $\pm$ 13.9	69.2 $\pm$ 17.7
EEGNet	w/o	24.8 $\pm$ 13.7	74.5 $\pm$ 19.8
	EA	83.9 $\pm$ 14.5	46.2 $\pm$ 15.4
	STMA	78.2 $\pm$ 16.6	50.1 $\pm$ 15.2
FBCNet	w/o	19.0 $\pm$ 8.4	54.5 $\pm$ 17.4
	EA	42.1 $\pm$ 12.7	76.3 $\pm$ 17.4
	STMA	23.1 $\pm$ 8.9	60.0 $\pm$ 20.3
ShallowNet	w/o	43.1 $\pm$ 16.6	76.2 $\pm$ 17.6
	EA	80.3 $\pm$ 16.7	75.6 $\pm$ 15.2
	STMA	64.6 $\pm$ 17.2	63.3 $\pm$ 15.5
TSLANet	w/o	33.3 $\pm$ 11.8	41.8 $\pm$ 13.8
	EA	37.2 $\pm$ 12.4	65.6 $\pm$ 14.4
	STMA	46.2 $\pm$ 13.1	58.7 $\pm$ 16.4
EMT	w/o	32.9 $\pm$ 13.4	48.4 $\pm$ 14.5
	EA	38.6 $\pm$ 11.4	42.8 $\pm$ 16.1
TSception	w/o	14.3 $\pm$ 4.6	42.2 $\pm$ 15.4
	EA	84.3 $\pm$ 13.3	55.0 $\pm$ 18.0
HEEGNet	DSMDBN	84.1 $\pm$ 14.7	<b>79.4 <math>\pm</math> 20.8</b>
	DSMDBN+EA	<u>89.7 <math>\pm</math> 11.2</u>	78.7 $\pm$ 12.4

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1404 **F MOTOR IMAGERY EXPERIMENTS**

1405 **F.1 DATASET DETAILS**

1406 **BNCI2015001** (Faller et al., 2012) is a motor imagery dataset including EEG recordings from 12  
 1407 subjects with 13 channels at 512 Hz. Each subject performed sustained right hand versus both  
 1408 feet motor imagery across 200 trials per class, resulting in a total of 14,400 trials. The experiment  
 1409 comprised 3 sessions, each with a single run of 5-second trials. EEG was recorded from Laplacian  
 1410 derivations centered on C3, Cz, and C4 according to the international 10–20 system.

1411 **BNCI2014001** (Tangermann et al., 2012) is a motor imagery dataset containing EEG from 9 subjects  
 1412 recorded with 22 channels at 250 Hz. The paradigm involves four motor imagery tasks: left hand,  
 1413 right hand, both feet, and tongue, with 144 trials per class per subject. Each subject completed two  
 1414 sessions on different days, each comprising 6 runs of 48 4-second trials.

1415 **F.2 MOTOR IMAGERY BASELINES**

1416 We consider two public available motor imagery datasets. Pre-processing included resampling EEG  
 1417 signals to 250 or 256 Hz, applying temporal filters to capture frequencies between 4 and 36 Hz, and  
 1418 extracting 3-second epochs linked to specific class labels. We further include the TSMNet (Kobler  
 1419 et al., 2022) as the considered baseline methods, SFUDA method spddsbm is proposed by (Kobler  
 1420 et al., 2022). The results suggest that our proposed HEEGNet achieves competitive performance,  
 1421 even on datasets for which hierarchical information has not been previously reported.

1422 **Table 8: Motor imagery per dataset results.** Average of test-set scores (balanced accuracy (%);  
 1423 higher is better; mean  $\pm$  std).

Model	SFUDA	Dataset	
		BNCI2014001	BNCI2015001
ATCNet	w/o	42.7 $\pm$ 16.4	60.2 $\pm$ 8.4
EEGConformer	w/o	42.6 $\pm$ 16.7	60.1 $\pm$ 10.7
EEGNet	w/o	43.6 $\pm$ 16.7	61.3 $\pm$ 8.8
	EA	49.9 $\pm$ 16.9	72.5 $\pm$ 14.2
	STMA	49.7 $\pm$ 16.9	69.9 $\pm$ 14.6
EEGInceptionMI	w/o	39.7 $\pm$ 12.7	59.5 $\pm$ 9.2
TSMNet	w/o	43.0 $\pm$ 13.3	61.7 $\pm$ 11.4
	EA	51.2 $\pm$ 15.1	72.5 $\pm$ 13.6
	STMA	52.5 $\pm$ 16.4	70.1 $\pm$ 14.2
	SPDDSBM	<b>54.6 <math>\pm</math> 16.1</b>	74.3 $\pm$ 14.7
HEEGNet	DSMDBN+EA	54.1 $\pm$ 15.9	<b>75.8 <math>\pm</math> 13.0</b>

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## 1458 G FULLY HYPERBOLIC NEURAL NETWORK EXPERIMENT 1459

1460 To investigate the necessity of the hybrid design in HEEGNet, we conducted ablation experiments  
1461 by progressively replacing Euclidean convolutional operations in EEGNet (Lawhern et al., 2018)  
1462 with hyperbolic variants. The original EEGNet architecture contains four convolutional layers, and  
1463 we systematically substituted them as follows:

- 1464 • **HEEGNet0:** Replaced the final MLR layer with hyperbolic MLR
- 1465 • **HEEGNet1:** Additionally replaced the point-wise convolution
- 1466 • **HEEGNet2:** Further replaced the depthwise convolution layer
- 1467 • **HEEGNet3:** Further replaced the spatial convolution layer
- 1468 • **HEEGNet4:** Fully hyperbolic models

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1470 As shown in Tab. 9, the performance on the Nakanishi dataset demonstrates a clear degradation  
1471 pattern as more Euclidean operations are replaced with hyperbolic variants. The baseline EEGNet  
1472 achieves  $57.2 \pm 19.8\%$  accuracy, while HEEGNet0 shows improved performance at  $60.8 \pm 20.7\%$ .  
1473 However, further replacements lead to consistent performance drops: HEEGNet1 ( $53.9 \pm 19.1\%$ ),  
1474 HEEGNet2 ( $53.4 \pm 17.5\%$ ), HEEGNet3 ( $52.7 \pm 17.1\%$ ), and the fully hyperbolic HEEGNet4 achieving  
1475 only  $27.3 \pm 12.0\%$ . These result motivated us to keep a hybrid design.  
1476

1477 Table 9: **Fully hyperbolic experiments.** Average of test-set scores on different (balanced accuracy  
1478 (%); higher is better; mean  $\pm$  std).

1481	Model	Nakanishi
1482	EEGNet	$57.2 \pm 19.8$
1483	HEEGNet0	$60.8 \pm 20.7$
1484	HEEGNet1	$53.9 \pm 19.1$
1485	HEEGNet2	$53.4 \pm 17.5$
1486	HEEGNet3	$52.7 \pm 17.1$
1487	HEEGNet4	$27.3 \pm 12.0$