MILIND VISHNOI

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EDUCATION

Bachelor of Computer Science & Statistics, University of Toronto

Dean's List: Awarded to high academic performer (Greater than 3.5 GPA)

2018 - Exp. Dec 2022

SKILLS

Languages & IDEs Python, Javascript, C/C++, Bash, Java, TypeScript, CSS, VS Code, Visual Studio, Webstorm, Pycharm, IntelliJ Frameworks React, Vue, AngularJS, NodeJS, Flask, Pandas, React Native, Nuxt.JS, JavaFX, Vuex, Redux, .NET, JUnit, PyTest Database & Others MongoDB, PostGresSQL, MySQL, Git, Latex, Heroku, Postman, Chrome Developer Tools, Docker

EXPERIENCE

Founder

Toronto, ON

HoopUp

May 2021 to Current

- Developed core components of cross-platform application to speed up development process by using React Native & NodeJS.
- Assisted in designing, structuring, choosing the tech stack & the business team to solidify the business models.

Junior Developer

Toronto, ON

Edsembli May 2021 to Sep 2021

- Implemented various modules in Edsembli's HRP solution using .NET framework with AngularJS which helped the company to develop a web based solution.
- Resolved bugs by debugging using **Chrome Developer tools** & **Postman** which helped in faster launch of features.

Teaching Assistant Toronto, ON

University of Toronto

Jan 2021 to Apr 2021

• Held labs for CSC108 (**Python** programming, basic algorithm construction & introductory complexity analysis) to help students grasp material taught in classes by facilitating discussions, giving presentations and live coding sessions.

Core Software Developer Toronto, ON

Grey Software

Jun 2020 to Jan 2021

- Reported directly to CEO for improving business model & it's representation on the website using Nuxt & Quasar.
- Utilized bash scripts for formatting, editing & performing various processes making development process smoother & uniform.

PROJECTS

Material Maths

A math application to help students improve their mental maths with 2000 users/year (github.com/grey-software/Material-Math)

- Created a scoring system using state management tools (Vuex) & TypeScript to gamify the process of learning
- Added a configuration module with different practice modes to determine what students want to practice

GameFace

A platform to have unbiased reviews on the various games out there (github.com/milindvishnoi/GameFace)

- Designed & developed beautiful UI by utilizing ReactJS with Bootstrap & MaterialUI
- Created a RESTful API to perform CRUD operations on users & games using NodeJS & MongoDB
- Developed user authentication module in NodeJS & improved developer experience by creating middlewares to check for authentication.

CardsMadeEasy

A JS library to help frontend developers create beautiful cards for their applications (github.com/milindvishnoi/CardsMadeEasy)

- Designed & developed cards to have maximum customization to suit all requirements
- Added functionality to easily manage multiple cards with responsiveness to all device sizes
- Created animations & custom carousel using CSS & JavaScript to ease development process for a developer

Download-Folder-Organizer

An application to keep your download folder organized (github.com/milindvishnoi/Download-Folder-Organizer)

Created a Python solution to keep any of your folders organized by click of a button using OS. Watchdog libraries.

LEADERSHIP & VOLUNTEERING

Technology Lead - Workshop

Developer Student Club by Google

Toronto, ON

• Lead workshops attended by 200+ students to teach them about various technologies.

Aug 2021 to Present

Lead workshops attended by 200+ students to teach them about various technologie
Hosted interview preparation & panels for students looking for internships.

Technology OfficerUTM Computer Science Student Community

Toronto, ON May 2020 to Apr 2021

• Created & maintained the Computer Science Student Community (CSSC) website with a in-built course manager (github.com/utm-cssc/website) to help students keep update with their courses using **Vue**, **NuxtJS**, **Vuex** & **Tailwind**

• Organized tech of the month & interview preparation initiative to enhance student technical skills