MILIND VISHNOI

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EDUCATION

Bachelor of Computer Science & Statistics, University of Toronto

Dean's List: Awarded to high academic performer (Greater than 3.5 GPA)

2018 - Exp. Dec 2022

SKILLS

Languages & IDEs Python, Javascript, C/C++, Bash, Java, TypeScript, CSS, VS Code, Visual Studio, Webstorm, Pycharm, IntelliJ Frameworks React, Vue, AngularJS, NodeJS, Flask, Pandas, Numpy, sci-kit, React Native, JavaFX, Vuex, Redux, .NET, JUnit, PyTest Database & Others MongoDB, PostGresSQL, MySQL, Git, Latex, Heroku, Postman, Chrome Developer Tools, Docker

EXPERIENCE

Founder

Toronto, ON

НоорUр

May 2021 to Current

- Developed core components of cross-platform application to speed up development process by using React Native & NodeJS.
- Assisted in designing, structuring, choosing the tech stack & the business team to solidify the business models.

Teaching Assistant Toronto, ON

University of Toronto

Jan 2021 to Current

• Held labs for CSC108 (**Python** programming, basic algorithm construction & introductory complexity analysis) to help students grasp material taught in classes by facilitating discussions, giving presentations and live coding sessions.

Junior Developer Toronto, ON

Edsembli

May 2021 to Sep 2021

- Implemented various modules in Edsembli's HRP solution using .NET framework with AngularJS which helped the company to develop a web based solution.
- Resolved bugs by debugging using Chrome Developer tools & Postman which helped in faster launch of features.

Core Software Developer Toronto, ON

Grey Software

Jun 2020 to Jan 2021

- Reported directly to CEO for improving business model & it's representation on the website using Nuxt & Quasar.
- Utilized bash scripts for formatting, editing & performing various processes making development process smoother & uniform.

PROJECTS

Material Maths

A math application to help students improve their mental maths with 2000 users/year (github.com/grey-software/Material-Math)

- Created a scoring system using state management tools (Vuex) & TypeScript to gamify the process of learning
- Added a configuration module with different practice modes to determine what students want to practice

GameFace

A platform to have unbiased reviews on the various games out there (github.com/milindvishnoi/GameFace)

- Designed & developed beautiful UI by utilizing ReactJS with Bootstrap & MaterialUI
- Created a RESTful API to perform CRUD operations on users & games using NodeJS & MongoDB
- Developed user authentication module in NodeJS & improved developer experience by creating middlewares to check for authentication.

CardsMadeEasy

A JS library to help frontend developers create beautiful cards for their applications (github.com/milindvishnoi/CardsMadeEasy)

- Designed & developed cards to have maximum customization to suit all requirements
- Added functionality to easily manage multiple cards with responsiveness to all device sizes
- Created animations & custom carousel using CSS & JavaScript to ease development process for a developer

Download-Folder-Organizer

An application to keep your download folder organized (github.com/milindvishnoi/Download-Folder-Organizer)

Created a Python solution to keep any of your folders organized by click of a button using OS. Watchdog libraries.

LEADERSHIP & VOLUNTEERING

Technology Lead - Workshop

Toronto, ON

Developer Student Club by Google

Aug 2021 to Current

- Lead workshops attended by 200+ students to teach them about various technologies.
- Hosted interview preparation & panels for students looking for internships.

Technology OfficerUTM Computer Science Student Community

Toronto, ON May 2020 to Apr 2021

- Created & maintained the Computer Science Student Community (CSSC) website with a in-built course manager (github.com/utm-cssc/website) to help students keep update with their courses using **Vue**, **NuxtJS**, **Vuex** & **Tailwind**
- Organized tech of the month & interview preparation initiative to enhance student technical skills