

# COMP.CS.510 Web Development 2 - Architecting

SPA - Single-page applications

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# Content

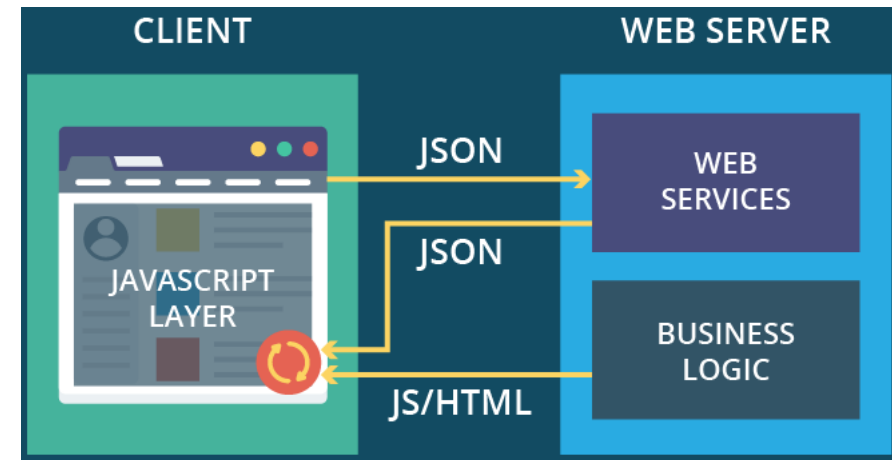
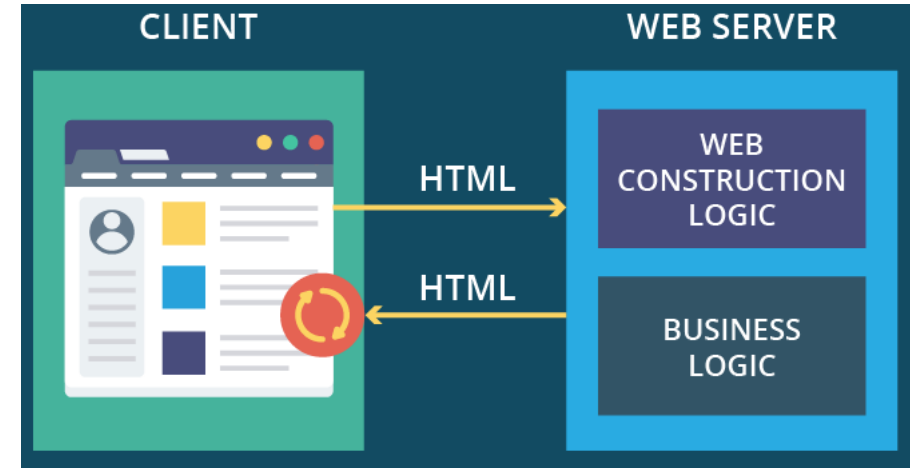
- Single-page applications

# Course topics outline

- Web as a platform and means of communication, web application components
- **Single-page Applications, software and systems architecture considerations**
- Web Services (REST, SOAP, ...)
- Service Oriented Architecture, API ecosystems, service composition
- Other web based communication (web sockets, asynchronous communication, message buses, DDS, OPC UA, ...)
- Microservices, serverless computing and FaaS, event-driven scalability (implementing back end logic)
- Information security and ensuring Quality of Service in distributed web applications
- Data and semantics for interoperable web applications (beyond JSON and XML, information models, ...)
- Applications of distributed web applications and as the means of communication
  - IoT, Industrial Internet, Industry4.0, Smart Cities ...

# Traditional web applications vs Single-page applications

- Traditional HTML output
  - The server outputs HTML shown in the browser, typically the entire page
  - Increases data exchange, server work load, latencies, ...
- SPA
  - UI Client
  - The client has a JavaScript layer that communicates with the server
  - Fast, efficient, reduces server work load but increases client (browser) work load





# SPA

- Example: <https://fullstack-exampleapp.herokuapp.com/spa>

```
<!DOCTYPE html>
<html>
  <head>
    <link rel="stylesheet" type="text/css" href="/main.css">
    <script type="text/javascript" src="spa.js"></script>
  </head>
  <body>
    <div class="container">
      <h1>Muistiinpanot -- single page app</h1>
      <div id="notes">...</div>
      <form id="notes_form"> == $0
        <input type="text" name="note">
        <br>
        <input type="submit" value="Talleta">
      </form>
    </div>
  </body>
</html>
```

- Notice spa.js

```
var notes = []

var redrawNotes = function() {
  var ul = document.createElement('ul')
  ul.setAttribute('class', 'notes')
  notes.forEach(function(note) {
    var li = document.createElement('li')
    ul.appendChild(li)
    li.appendChild(document.createTextNode(note.content))
  })
  var notesElement = document.getElementById("notes")
  if (notesElement.hasChildNodes()) {
    notesElement.removeChild(notesElement.childNodes[0]);
  }
  notesElement.appendChild(ul)
}

var xhttp = new XMLHttpRequest()

xhttp.onreadystatechange = function() {
  if (this.readyState == 4 && this.status == 200) {
    notes = JSON.parse(this.responseText)
    redrawNotes()
  }
}

xhttp.open("GET", "/data.json", true)
xhttp.send()

var sendToServer = function(note) {
  var xhttpForPost = new XMLHttpRequest()
  xhttpForPost.onreadystatechange = function() {
    if (this.readyState == 4 && this.status == 201) {
      console.log(this.responseText)
    }
  }
  xhttpForPost.open("POST", '/new_note_spa', true)
  xhttpForPost.setRequestHeader("Content-type", "application/json")
  xhttpForPost.send(JSON.stringify(note));
}

window.onload = function(e) {
  var form = document.getElementById("notes_form")
  form.onsubmit = function(e) {
    e.preventDefault()
    var note = {
      content: e.target.elements[0].value,
      date: new Date()
    }
    notes.push(note)
    e.target.elements[0].value = ""
    redrawNotes()
    sendToServer(note)
  }
}
```

# SPA

- Sending the form does not reload the full page - only a POST request is sent from the JavaScript layer

## Muistiinpanot -- single page app

- HTML on helppoa
- Selain pystyy suorittamaan vain javascriptiä
- HTTP-protokollan tärkeimmät metodit ovat GET ja POST
- single page app ei tee turhia sivun latauksia

The screenshot shows a web browser window with a simple form containing a text input field and a 'Talleta' (Save) button. Below the browser window, the Chrome DevTools Network tab is open, displaying a list of network requests. The first request, named 'new\_note\_spas', is selected. The details panel for this request shows the following information:

- General:**
  - Request URL: `https://fullstack-exampleapp.herokuapp.com/new_note_spas`
  - Request Method: `POST`
  - Status Code: `201 Created`
  - Remote Address: `50.16.225.242:443`
  - Referrer Policy: `no-referrer-when-downgrade`
- Response Headers (8)**
- Request Headers (10)**
- Request Payload:** `{content: "single page app ei tee turhia sivun latauksia", date: "2017-12-11T10:51:29.025Z"}`

The bottom status bar indicates 'requests | 275 B transferred'.



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        <input type="submit" value="Talleta">
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```
window.onload = function(e) {
  var form = document.getElementById("notes_form")
  form.onsubmit = function(e) {
    e.preventDefault()
    var note = {
      content: e.target.elements[0].value,
      date: new Date()
    }
    notes.push(note)
    e.target.elements[0].value = ""
    redrawNotes()
    sendToServer(note)
  }
}
```

```
var sendToServer = function(note) {
  var xmlhttpForPost = new XMLHttpRequest()
  xmlhttpForPost.onreadystatechange = function() {
    if (this.readyState == 4 && this.status == 201) {
      console.log(this.responseText)
    }
  }
  xmlhttpForPost.open("POST", '/new_note_spa', true)
  xmlhttpForPost.setRequestHeader("Content-type", "application/json")
  xmlhttpForPost.send(JSON.stringify(note));
}
```

```
var redrawNotes = function() {
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    ul.appendChild(li);
    li.appendChild(document.createTextNode(note.content))
  })
  var notesElement = document.getElementById("notes")
  if (notesElement.hasChildNodes()) {
    notesElement.removeChild(notesElement.childNodes[0]);
  }
  notesElement.appendChild(ul)
}
```

# Manipulating the DOM

- In the previous example the browser document object model was modified manually
- JS libraries such as JQuery, BackboneJS, AngularJS, React ...
- Example in JQuery:

```
$( "button.continue" ).html( "Next Step..." )
```

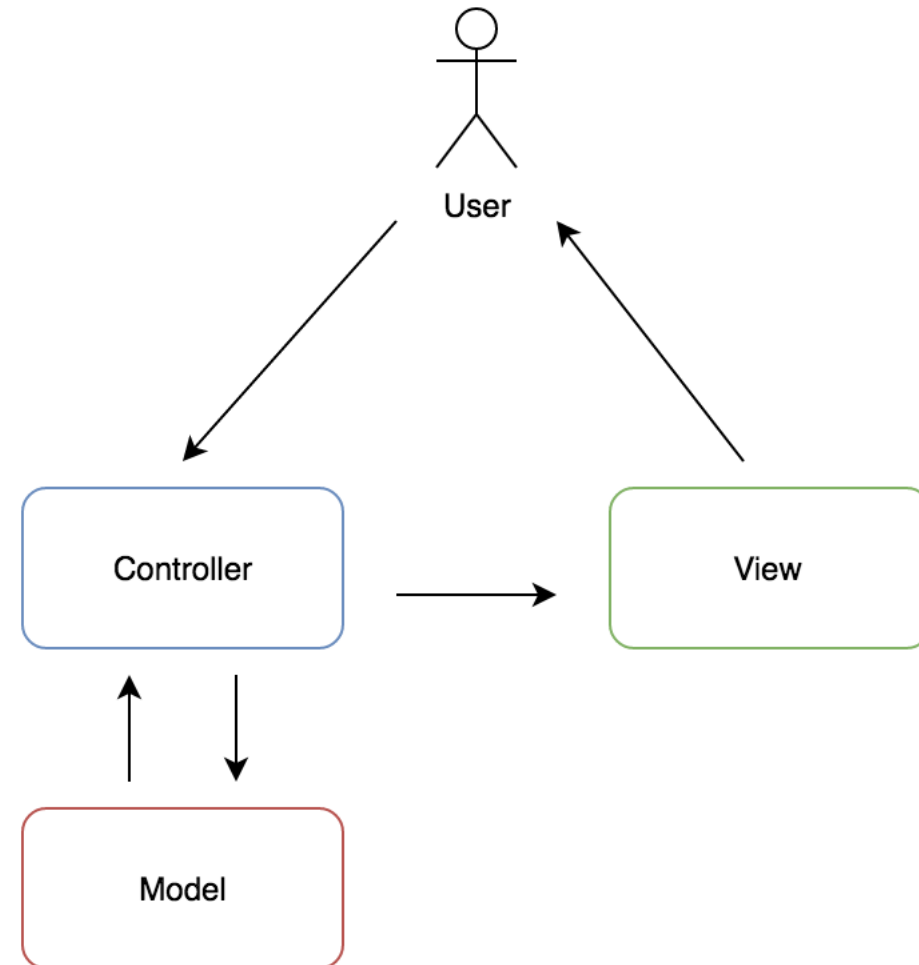
```
var hiddenBox = $( "#banner-message" );  
$( "#button-container button" ).on( "click", function( event ) {  
    hiddenBox.show();  
});
```

```
$.ajax({  
    url: "/api/getWeather",  
    data: {  
        zipcode: 97201  
    },  
    success: function( result ) {  
        $( "#weather-temp" ).html( "<strong>" + result + "</strong> degrees" );  
    }  
});
```



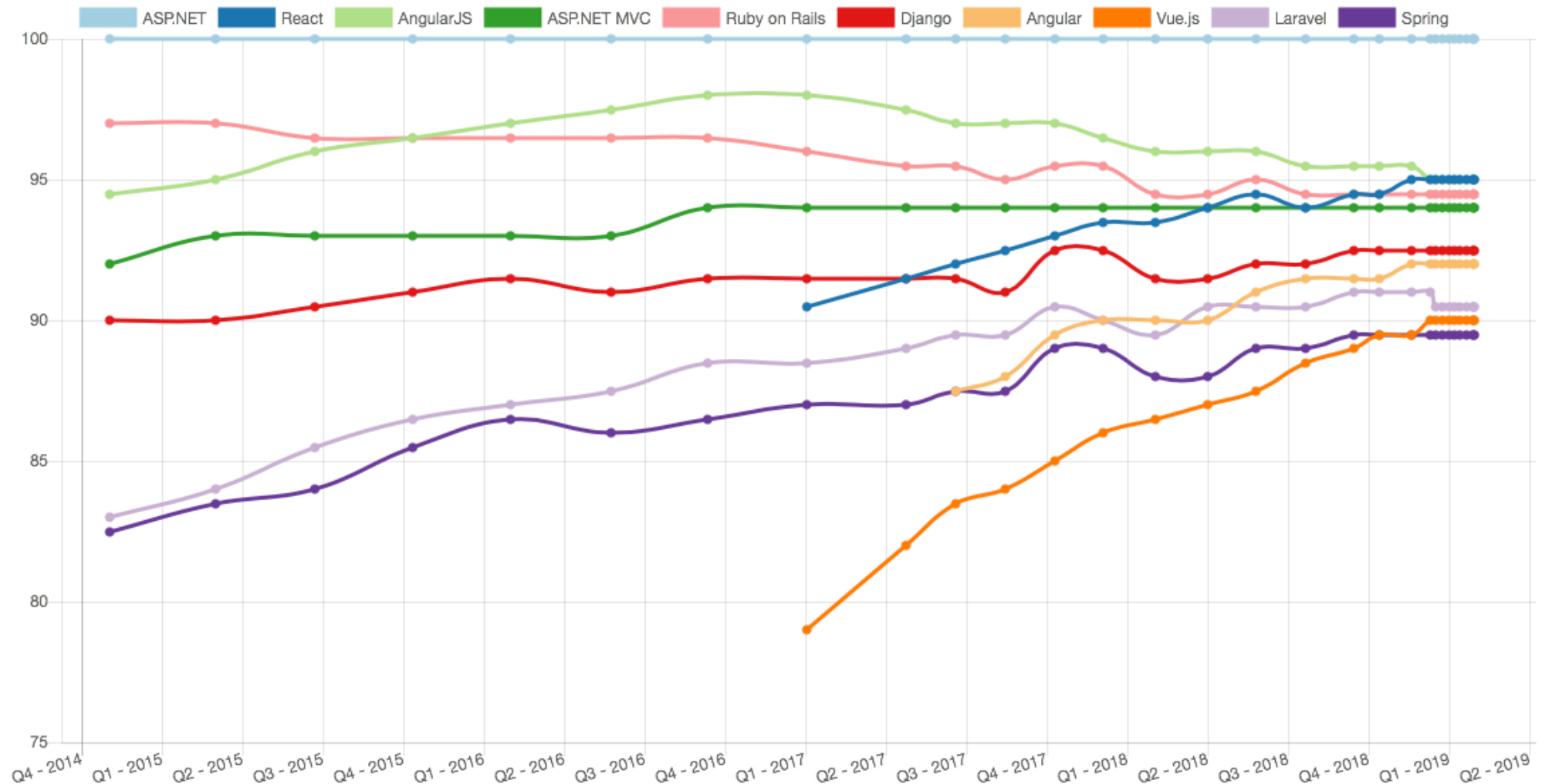
# MVC

- Model-view-controller -pattern - a way to structure your application
- Pros
  - better and easier code maintenance and reusability
  - easier to coordinate in teams due to the separation
  - ability to provide multiple views
  - support for asynchronous implementations
- Cons
  - an increased complex setup process
  - dependencies, i.e. changes in the model or controller affect the whole entity



# Frameworks

(Source: <https://hotframeworks.com>, now discontinued)

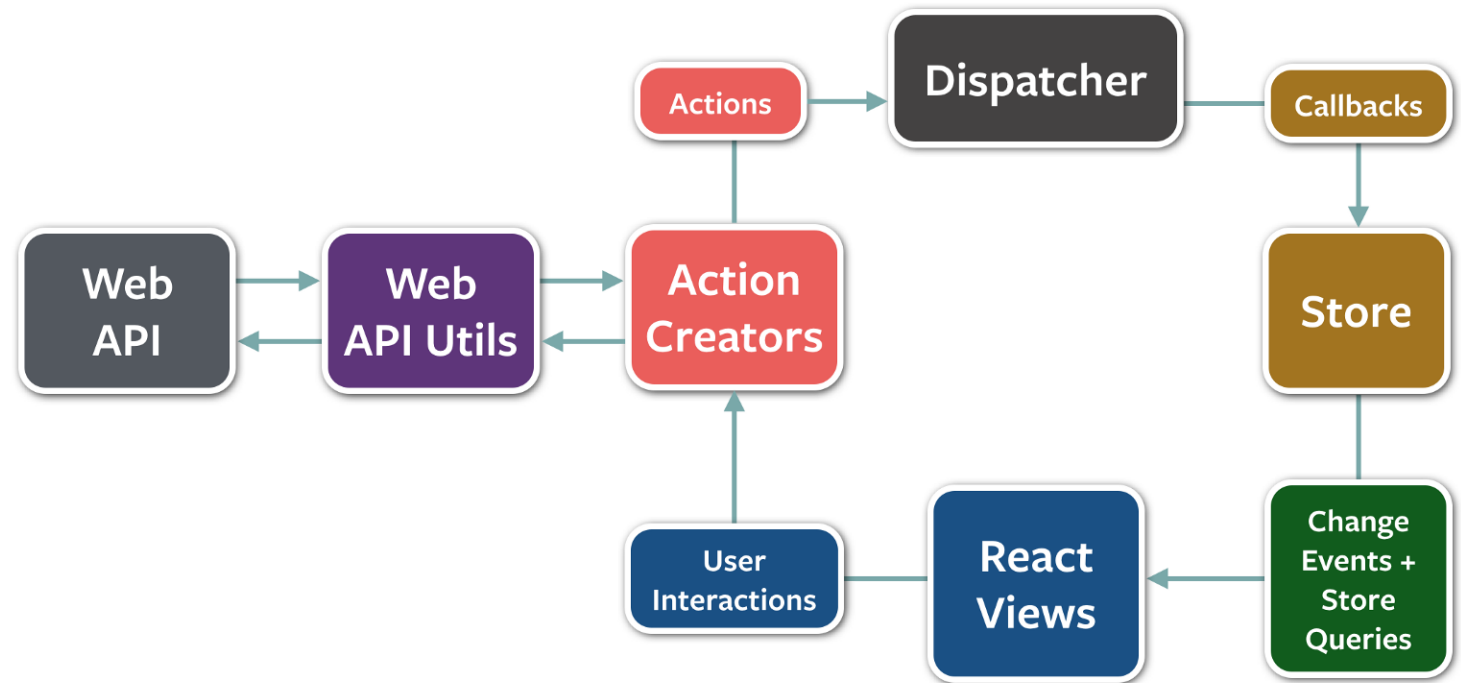


# React

- A library created by Facebook
- Features
  - declarative: Design different views for each state, which will be efficiently updated and re-rendered
  - component-based: Build components, that manage their own state and structure them together into more complex UIs
  - maintains an internal representation of the rendered UI (“virtual DOM”), that renders only the changed elements

# React, Flux

- Flux to remove the need of bidirectional communication and reduce cascading effects
  - **Actions**
    - Objects with property and data.
  - **Stores**
    - Contain the application's state and logic.
  - **The Dispatcher**
    - Processes registered actions and callbacks.
  - **Views**
    - Listen to changes from the stores and re-render themselves.



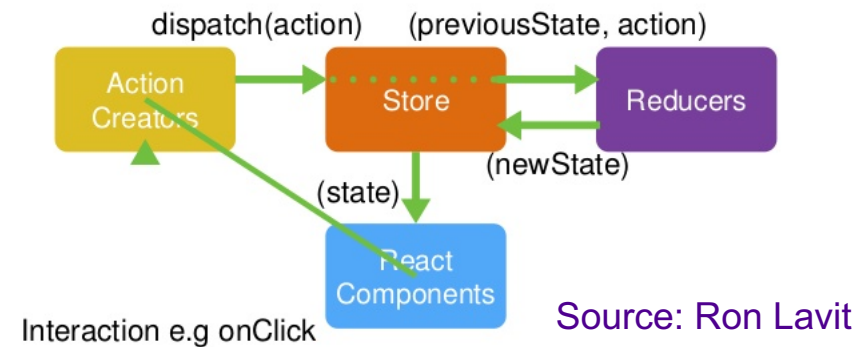
## Compared to typical MVC

- Unidirectional instead of bidirectional!
- Stores are able to store any application related state, whereas the model in MVC was designed to store single objects the initiating point.
- Dispatcher makes debugging much easier

# Redux

- Builds on Flux with following principles
  - Only one single source of truth
  - The state of your entire application is stored in a single store.
  - State is read-only
  - The only way to change the state is to emit an action (an object describing what happened).
  - Changes are made with pure functions
  - Specify the transformation by actions with reducers, which allow to navigate through states.

## Redux Flow



- Compared to plain Flux
  - Redux does not have the concept of a *dispatcher* because it relies on pure functions instead of event emitters.
  - Redux assumes you never mutate your data. You don't mutate them in a reducer but rather return a new object