

Obaro I. Johnson

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Profile

I study computer science at University of West London, UK. Graduated with first class degree with previous industrial experience as a software engineer in Iris software (a payroll company, UK), Tripleplay-Services (IPTV software company) and also have worked as a computer instructor. I'm a quick learner and keen to learn new skills with the ability to work in a challenging environment.

Skills

- Ability to work as a Javascript, HTML, CSS, NodeJs, JQuery, ReactJs, WebGL API, NodeJS developer.
 - Fluent In C#, C/C++, Java, PHP for both window and Linux Desktop application development.
 - Basic Knowledge on QT GUI Framework.
 - Web Services, RestFul API developer
 - Design Pattern Knowledge OOP and SOLID Principle, MVC Design pattern
 - Others - Advance Knowledge in Mathematics.
 - Knowledge on Graphical Hardware programming.
 - Problem solving skills,
 - Knowledge on SQL and Mysql database for application development
 - Relational Database Modeling using Uniform Modeling Language(UML),
 - Embedded System Programming
 - Amino Settop boxes (IPTV)
 - Knowledge on Supervision Controls SVN, Git.
 - Basic skills in Forex Trading (Currency)
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Working Experience

Role: Software Engineer

- Company : Tripleplay-Services
- Period : 4th April 2016 – 12th August 2016
- Duties
 - Maintaining and debugging to reduce system bugs.
 - Writing and implementing new application features.
 - Testing exists system software to meet up with requirements.

Role: Intern C++ / C# Software Engineer

- Company : Iris Software London.
 - Period : 4th August 2014 to 26th September 2014
 - Duties
 - Debugging and reducing existing system bugs.
 - Integrating new features into existing product.
 - Implementing POC for new features.
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Education History

- West London University
- Computer Science [1st class(Hons.)]

Subject Includes

- Grid Computing
- Distributing System
- Functional Programming
- Object Oriented Programming
- Database designed and Modelling.
- Middle-ware programming
- Databases and SQL

- Auchin Polytechnic
- Computer Science[Upper credit 3.36]

Subject Includes

- System Design & Development
- Research Methods
- Functional Programming
- Principles of Accounting I
- Descriptive Mathematics and Statistical Theory.
- Linear Programming
- Databases and SQL

Projects

Flight Management System: A PHP/MYSQL application for flight booking management.

Front-End Compiler: A simple object oriented front-end compiler for academic purpose(POC).

Ticket Management System: A VB.Net application for managing cinema tickets (school assignment).

Simple Javascript 3D Engine: A prove of concept to implement a Javascript 3D OpenGL Rendering engine for graphical programming.

ReactJS Live Media Player React live media player to play user local camera.

0.1 Source Control

- [http : //github.com/miljimo](http://github.com/miljimo) and
- [http : //github.com/jimobama](http://github.com/jimobama).

1 Hobbies

Enjoy programming (artifacts), table tennis, basket ball at leisure time.

References

Will be provided on request.