

# Obaro I. Johnson

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## Profile

I graduated from the department of computer science at University of West London, UK. Graduated with first class degree with previous industrial experience as a software engineer in Iris software (a payroll company, UK), Tripleplay-Services (IPTV software company) and also have worked as a computer instructor. I'm a quick learner and keen to learn new skills with the ability to work in a challenging environment. I am currently working for Johnson Control - Tyco Fire Panel as a Window Software Engineer.

## Skills

- JavaScript, HTML, CSS, PHP, NodeJs, JQuery, ReactJs, NodeJS developer for Web Development.
  - C#, C/C++, Java, for window base application development.
  - Knowledge on QT GUI, Window's MFC Framework, WPF.
  - Web Services, RestFul API developer.
  - Design Pattern Strong Knowledge on OOP and SOLID Principle, Test Driven Development.
  - Others - Advance Knowledge in Mathematics. - Knowledge on Graphical Hardware programming. - Problem solving skills, - Knowledge on SQL and Mysql database for application development
    - Relational Database Modelling/Uniform Modelling Language(UML),
    - Embedded System Programming
    - Amino Settop boxes (IPTV)
    - Knowledge on Supervision Controls SVN, Git., Code Collaborator
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## Working Experience

### Role: Window Software Engineer

- Company : Johnson Control Tyco Fire Panel
- Period : 12th Dec 2016 – Current
- Duties
  - Maintaining and debugging to reduce system bugs on the MXZ Consys Configuration Tools.
  - As part of the NG Consys team to developed the new NG Consys Configuration Tools, Is also my duties to write new requirement (functional Item) for Tyco's Panels
  - Integration testing of the application to meet up with new requirements.

### Role: Software Engineer

- Company : Tripleplay-Services
- Period : 4th April 2016 – 12th August 2016
- Duties
  - Maintaining and debugging to reduce system bugs.
  - Writing and implementing new application features.
  - Testing exists system software to meet up with requirements.

## Role: Intern C++ / C# Software Engineer

- Company : Iris Software London.
  - Period : 4th August 2014 to 26th September 2014
  - Duties
    - Debugging and reducing existing system bugs.
    - Integrating new features into existing product.
    - Implementing POC for new features.
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## Education History

- West London University
- Computer Science [ 1st class(Hons.) ]

### Subject Includes

- Grid Computing
- Distributing System
- Functional Programming
- Object Oriented Programming
- Database designed and Modelling.
- Middle-ware programming
- Databases and SQL

### – Auchi Polytechnic

- Computer Science[Upper credit 3.36]

### Subject Includes

- System Design & Development
  - Research Methods
  - Functional Programming
  - Principles of Accounting I
  - Descriptive Mathematics and Statistical Theory.
  - Linear Programming
  - Databases and SQL
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## Projects

**Flight Management System:** A PHP/MYSQL application for flight booking management.

**Front-End Compiler:** A simple object oriented front-end compiler for academic purpose(POC).

**Ticket Management System:** A VB.Net application for managing cinema tickets (school assignment).

**Simple JavaScript 3D Engine:** A prove of concept to implement a JavaScript 3D OpenGL Rendering engine for graphical programming.

**ReactJS Live Media Player** React live media player to play user local camera.

## 0.1 Source Control

- *[http : //github.com/miljimo](http://github.com/miljimo)* and
  - *[http : //github.com/jimobama](http://github.com/jimobama)*.
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## 1 Hobbies

Enjoy programming (artifacts), table tennis, basket ball at leisure time.

## References

Will be provided on request.