

# BEVERLY ONITA

## GRAPHIC DESIGNER

### ☆ EXPERIENCE

#### || FEDERAL WORK STUDY PARTICIPANT

Drexel University's Westphal College of  
Media Arts & Design  
Philadelphia, P.A.

**Sept. 2023 - Present**

- Building equipment orders for students
- Making equipment reservations for students
- Returning used equipment to their original place and inspecting for damage

#### || MARKETING TEAM MEMBER

College Ave Student Loans  
Wilmington, D.E.

**May 2023 - Sept. 2023**

- Worked with the Credit Team to complete RFIs sent from schools
- Updated crucial marketing tools such as interest rates
- Updated school accreditation information

#### || BUSSER

Han Dynasty  
Philadelphia, P.A.

**January 2023**

- Served and interacted with customers
- Cleaned and set tables for customers
- General maintenance

#### || ASSISTANT EDUCATIONAL INSTRUCTOR

De Marillac Centre  
Port Harcourt, R.I.

**June 2018 - July 2018**

- Tutored children between the ages of 5-13 on Arithmetic, English Language and Fine Arts

✉ onitabeverly@gmail.com

☎ (267) 280-6202

🌐 <https://beverly-onita.netlify.app/>

📍 Philadelphia, P. A.

### ☆ EDUCATION

#### || DREXEL UNIVERSITY

**BSc in Graphic Design**

Sept. 2020 - June 2024

GPA: 3.57 | Dean's List

### ☆ HONORS/AWARDS

Westphal Portfolio Scholarship

A. J. Drexel Scholarship

### ☆ PROJECTS

- Designed 3D interactive exhibition to raise awareness for the effects of water pollution on marine biodiversity in SketchUp
- Designed short advertisement video for OREO using HTML, CSS and JavaScript
- Redesigned logo, social media and merchandise for botanical garden 'Bartram's Garden'
- Designed poster for Symphony No. 9 E Minor "New World Symphony by Antonin Dvorák
- Designed branding elements such as logo and merchandise for fictional dairy company 'Emmelina'

### ☆ SKILLS

Adobe Photoshop | Adobe Illustrator  
Adobe InDesign | Microsoft 365  
Procreate | Piskel | SketchUp  
Figma | PaintTool SAI | Adobe After Effects  
HTML | CSS | JavaScript | GSAP  
Visual Studio Code | Codekit | Github