**Alpha Testing**

UserName: MetaHealth

**Vision Statement:**

“For those of us who can be overwhelmed by the day-to-day, the HelpAlong web app is an all-encompassing coping tool that provides a single point of access to various coping strategies. The website will offer a variety of services that help users find a therapist in their area, figure out which methods of self-care work best for them, keeps their daily lives organized and on track, and provides a coping space filled with positive activities. Unlike other mental health management applications, our product will provide a cohesive experience for the user to explore what self-care and mental well-being means to them.”

Website URL: <https://helpmealong.azurewebsites.net/>

Testing Accounts

1. Account 1, HelpAlongTestUser: , Password: WOUSenior2020

2. Account 2, Username: suddenlyseymourbuttes, Password: somewherethatsgreen

3. Account 3, Username: metahealth2020 Password: WOUSenior2020

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Bug Reports

**\_Testers:** Write your handwritten reports by following this pattern\_

\_\_[Bug]\_\_ This is a good description of a bug (prefix with [Bug]) where I will tell you what the conditions were for the bug to occur and then what the failure was. Include:

1. Starting condition, setup or scenario

2. Steps to replicate the failure

3. Actual result

4. Expected result

5. Remarks

Most importantly: \_\_be specific!\_\_

\_\_[Deficiency]\_\_ Report a deficiency with this tag. A deficiency is a behavior of the application that is functionally correct (not a failure) but is deficient in some manner; or a feature or behavior that is expected but not present. This can include a feature of the website that does not meet the expectations generated by the vision statement.

\_\_[Presentation]\_\_ This is how you can report problems with the application's user interface. Is there something in the presentation that isn't clear, intuitive or an example of good UI design? Do you like the colors, fonts, layout? Does it make sense?

\_\_[Recommendation]\_\_ Give the development team a recommendation.

Actual reports start here ...

**[Bugs]**

1. Starting condition: Go to moods page.

2. Steps to replicate failure: Using URL injection, such as /SepMoods/Delete/id? allows us to access a deletion page that doesn’t seem directly linked anywhere.

3. Actual result: Seems to access page that we aren’t supposed to access.

4. Expected result: A custom error page.

5. Remarks: Delete unused CRUD.

1. Starting condition: Go to moods page.

2. Steps to replicate failure: Using URL injection, such as /SepMoods/Delete(or Edit)/id? and trying different ids allows us to access other users’ moods.

3. Actual result: We can view and change information that doesn’t belong to us, including another user’s ASP Identity.

4. Expected result: Access denied

5. Remarks: Add user authentication to controllers. This can be done individually to methods or the entire controller.

**[Deficiency]**

There is a lot of text on the homepage and breaking some of this out into an FAQ might make the homepage feel a bit lighter. The contact page with team member emails should have clickable links so that a user doesn’t have to copy and paste the email. Flowchart isn’t clear enough about its intent before you click on it. We like the quiz but would eventually expect to have several quiz options.

**[Presentation]**

We like the use of color and think the web application presents itself well. It’s well-designed and easy to use. It’s not confusing at all.

**[Recommendation]**

In the breathing space, it would be nice to be presented with different videos depending on different shapes selected.

**[What we don’t like]**

We don’t like that you have to go to the homepage to login (maybe add login to the navbar too). We don’t like that there are scripts in the views (upon page inspection). We don’t like that you can’t get back to the homepage once you’re logged in.

[**What we like]**

We like the awesome resources that can be found with direct links. We really like the search functionality on “Help” page that only links to relevant articles. Mood trend graph provides a nice visual representation. Upcoming events is easy to use and a handy tool for daily planning. Max liked the confetti. Max likes the explosion on venting space. The game is a nice touch.