Efficient differentiable programming

November 27, 2019

Outline

intro

abstract

- an AD system for higher order functional array-processing language.
- supports both source-to-source forward mode AD and global optimizations
- gradient computation with forward AD can be as efficient as reverse mode
- Jacobian matrices needed for practical numerical schemes can be efficiently computed

The key contribution is in making traditional forward mode AD efficient through a number of compile time optimizing transformations, e.g. fusion

AD in general

Two main mode for AD:

- forward mode computes the derivative of the original computation while making a forward pass (across the computational graph)
- Reverse mode does a forward pass and then a backwards one to compute the adjoint derivatives.

For reverse mode we associate to every variable

Vi

its adjoint

$$\frac{\partial y}{\partial v_i}$$

AD in ML

We want a constant time computation of differentiation as an important assumption in algorithms is often that the gradient of a function has the same asymptotic computational cost as the original function.

Most algorithms in optimization have their computational complexity defined in the number of calls to an *oracle*. In first order methods the oracle is usually either gradient, a subgradient, or maybe some funky proximal operator.

ML

supervised learning setup

Al is pretty simple nowadays, it's all machine learning, which means given a dataset of N samples of the form

$$\{(x_1,y_1),\ldots,(x_N,y_N)\}$$

where the x's are the *feature vectors* and the y's the result of the prediction, we wish to find a good predictor, i.e. a function

$$g: X \to Y$$

To define the goodness of a predictor we define a loss function

$$f: Y \times Y \rightarrow \mathbb{R}$$

Define the empirical risk minimization has the average of all the losses over the sample. Then the best predictor is the one that minimizes the empirical risk.

jacobian

In general if

$$f: \mathbb{R}^n \to \mathbb{R}^m$$

we define the Jacobian the following way:

$$J_{f} = \frac{\partial f}{\partial x} = \begin{bmatrix} \frac{\partial f_{1}}{\partial x_{1}} & \cdots & \frac{\partial f_{1}}{\partial x_{n}} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_{m}}{\partial x_{1}} & \cdots & \frac{\partial f_{m}}{\partial x_{n}} \end{bmatrix}$$
(1)

Forward mode computes the Jacobian through columns whereas reverse mode computes rows.

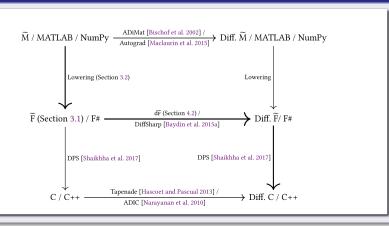
Forward mode is efficient when there are many more rows than columns and vice versa for reverse mode. Reverse mode is thus good for very large dimensions in the input. Choosing the optimal mix between the two is NP complete.

remarks on the jacobian

- When computing the matrix there are many loop invariant computations, this calls for *loop-invariant code motion*
- Even if the asymptotic computational complexity of a gradient call is the same as one for the original function the hidden constant can be quite big in practice. Many intermediate vectors can be removed through deforestation aka loop fusion.

overview

Pipeline



d f-smooth and M-smooth

- The highest level /api/ mimicks the conventional interfaces to high level linear algebra libraries and languages such as MatLab and Numpy
- The program is then lowered into its representation in f smooth which computes the actual derivatives. After this computation many optimizations can be applied before...
- Compiling once again to C code, where memory is managed in a stack like
 manner by using the destination passing style technique, which is just a fancy
 way to say that the caller is responsible for the callees memory and passes to
 it the memory location where it can store the results.

f smooth

f smooth 2

Vector Function Constants:

```
\begin{array}{lll} \text{build}: \mathsf{Card} \Rightarrow (\mathsf{Index} \Rightarrow \mathsf{M}) \Rightarrow \mathsf{Array} < \mathsf{M} > & \mathsf{get} & : \mathsf{Array} < \mathsf{M} > \Rightarrow \mathsf{Index} \Rightarrow \mathsf{M} \\ \text{ifold}: (\mathsf{M} \Rightarrow \mathsf{Index} \Rightarrow \mathsf{M}) \Rightarrow \mathsf{M} \Rightarrow \mathsf{Card} \Rightarrow \mathsf{M} & \mathsf{length}: \mathsf{Array} < \mathsf{M} > \Rightarrow \mathsf{Card} \\ \end{array}
```

Pair Function Constants:

```
\text{pair}: M_1 \Rightarrow M_2 \Rightarrow M_1 \times M_2 \qquad \quad \text{fst}: M_1 \times M_2 \Rightarrow M_1 \qquad \quad \text{snd}: M_1 \times M_2 \Rightarrow M_2
```

Syntactic Sugar:

Fig. 3. The syntax, type system, and function constants of the core \widetilde{F} .