

Instructions:

Valid commands:

"USE", "LOOK", "EAT", "TASTE", "ATTACK", "HIT", "OPEN", "TAKE", "PICKUP", "KILL", "BREAK", "INSULT", "HARASS", "EXAMINE", "TALK", "SPEAK", "YELL", "PUNCH", "PICK", "READ"

Looking at objects and Environment:

"EXAMINE" or "LOOK" plus "ROOM" or the object you want to look at.

Traveling:

"NORTH", "SOUTH", "EAST", "WEST". Note that typing the first letter of the direction will also be accepted.

Game Walkthrough:

For if you are stuck:

1. Starting from the Chapel, go east into the kitchen.
2. From inside the kitchen, take the "SILVERWARE" (the "FORK") and "LANTERN".
3. Return to the Chapel, then head west into the Hall.
4. Go south into the Cellar and collect the "Tankard".
5. Go north, then West to get to the library.
6. In the Library, break the vase to get the "KEY", then use the "FORK" on the "MUSKET".
7. Grab the "MUSKET" then go back to the Kitchen.
8. Inside the Kitchen, take the "SOUP".
9. Go north, then use the "SOUP" on the "GATE".
10. Exit, then e-enter the courtyard to find a "RABBIT". Put the "RABBIT" in your inventory.
11. Return to the Hall and head North.

12. Use the "RABBIT" on the werewolf, then use the "MUSKET".
13. Open the closet to get the 2nd "KEY".
14. Exit to the Chapel, then head North to the Foyer, then North again.
15. Congratulations- you finished the game.