- Added clarification for how string equivalency is determined to our documentation (i.e. pointer equality)
- Added clarification for how chars are represented in our language
    - Decided on only supporting ASCII values as opposed to the entire unicode alphabet
- Changed inappropriate uses of the term “variable” within our documentation to “value”
- Got rid of “StringGet” and “ArrayGet” and replaced them with the prim “HeapGet”
    - Reasoning: Indexing into Arrays and Strings is the exact same thing since they’re organized on the heap in the same way and we are just pulling a single immediate from the heap (just for strings that immediate will always be a char)
- ArraySet and StringSet are converted to HeapSet on the same logic
- Standardized length, isstring, ischar, and isarray to be lowercase in the concrete syntax
    - Added isstring and ischar to the concrete syntax in our documentation
- Updated array_of_strings.sb to fix syntax errors
- Updated str_eq.sb to fix syntax errors
- Updated ischar.sb to fix syntax errors
- Updated set_nonchar_three.sb to fix syntax errors
- Updated isstring.sb to fix syntax errors
- Updated Milo_Case.sb to fix syntax errors
- Updated isstring.sb to fix syntax errors
- Updated set_nonchar_two.sb to fix syntax errors
- Fixed newline issues with print_string.sb
- CharArray, print_str, print_string, char_params have minor printing issues which make them not line up with our test cases but exhibit the logic which we are testing for (we probably have an extra invisible character somewhere that we cannot find)
- Concatenation_test_five.sb, arr_range_1.sb had inaccurate whitespace in their cases in example.rs (such as we missed putting a space that should’ve been there)