Day 1: Intro to Programming

1.Hello World

- Write a Program to Print "Hello World" on the console.

```
#include <stdio.h>
#include <stdlib.h>

int main()
{
    printf("Hello world!\n");
    return 0;
}
```

2. Math Example

- Using mathematical functions explicitly, write a program to print the sum of two numbers.

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    printf(1+2);
}
```

3. Variable Example

-Write a program to print a message with a variable value in-line.

```
#include <stdio.h>
#include <stdlib.h>

int main()
{
    int a;
    a = 10;
    printf("I am in %dth Standard",a);
    return 0;
}
```

4.User Input

-Write a program to take user input and write a message displaying the input in-line.

```
#include <stdio.h>
#include <stdlib.h>

int main()
{
    float a;
    printf("Enter your height in Centimeter\n==>");
    scanf("%f",&a);
    printf("\n I am in %f inches tall",a/2.54);
    return 0;
```

5.Commenting

-Some commenting guidelines ,more will be discussed in class.

```
#include <stdio.h>
#include <stdlib.h>
         * Comments Can be Paragraphs
       Hi , this is a sample program for Summer IoT 2019
                                                                   // Align all comments for readability
            int temp;
10
            a = 10;
b = 20;
11
                                                                  //Store square of a in temp
//Check if square is greater than b.
12
            temp = a*a;
            if (b>temp)
14
15
                printf("Squares Overload");
16
17
            else
                                                                  //You can use short hand for comments , as long as its understandable
               printf("Circles Win");
19
            return 0;
```

6.Conditional Control Flow - IF Statement

```
#include <stdio.h>
       #include <stdlib.h>
 3
 4
       This Program verifies your age.
 5
       int main()
     □ {
 8
         printf("Enter Your Age==>");
9
10
         scanf("%d",a);
11
12
         if (a>18)
                                                             // If age is above 18 , allow entry
13
               printf("You are allowed to enter.")
14
15
16
        else
                                                             \ensuremath{//} Else stop , else if can also be used.
17
18
              printf("STOP");
19
20
         return 0;
21
```

7.Loop Control Flow - WHILE Statement/DO-WHILE

```
#include <stdio.h>
       #include <stdlib.h>
 3
      This Program verifies your age.
5
                                                           // Comments can also be in-line
 6
       int main()
     □ {
                                                           // Align all comments for readability
                                                           // Variable to store age , temp counter variable
8
        int a,i;
9
        i=0:
        printf("Enter Max Value\n");
10
        scanf("%d", &a);
11
12
        while(i < a)
                                                           // When i is smaller than entered number
13
14
          printf("\n==%d==",i+1);
                                                           // Print Numbers from 1 up to entered max
15
16
17
         return 0;
18
```

8.Loop Control Flow - FOR Statement

```
#include <stdio.h>
       #include <stdlib.h>
 3
       This Program verifies your age.
                                                            // Comments can also be in-line
       int main()
                                                            // Variable to store age , temp counter variable
8
        int a;
        printf("Enter Max Value\n");
 9
         scanf("%d", &a);
10
        for(int i=0; i<a ;i++)
                                                            // When i is smaller than entered number
11
12
          printf("\n==%d==",i+1);
13
14
15
         return 0;
16
```

9.SWITCH-CASE Statement

```
#include <stdio.h>
2
       #include <stdlib.h>
3
    This Program uses Switch-Case and Functions.
5
 6

─void select(int x) {
        int b;
8
        switch(x){
                                                                          //Define Switch variable
9
                                                                          //Use cases to control selection flow of program
          printf("\nAn Apple a Day , Keeps the doctor away\n");
10
11
12
           select(b);
13
           break:
14
       case 2:
           printf("\nApples to Oranges , eh?\n");
15
16
           b=scan();
          select(b);
17
18
           break;
19
       case 0:
20
          break:
21
       default:
           printf("\nYou seem out of focus today.Try Again\n");
                                                                          //In case input is out of range
22
23
           select(b):
24
25
           break;
26
27
28
     □int scan() {
29
                                                                          //This variable has scope only in this code block
30
         printf("\n\nChoose from following:\nl.Apples\n2.Oranges\n0.Exit\n");
         scanf("%d", &a);
31
32
         return a;
33
34
35
       int main()
                                                                          // Comments can also be in-line
                                                                          // Align all comments for readability
36
    □ {
37
        int a:
                                                                          // Variable to store age , temp counter variable
38
        a = scan();
39
         select (a);
40
                                                                          // Return 0 to indicate successful execution
         return 0;
41
42
```