

mike@millionhari.com  
San Francisco, CA  
909-263-1410

**Michael Hari**  
[millionhari.com](http://millionhari.com)

[github.com/millionhari](https://github.com/millionhari)  
[linkedin.com/in/millionhari](https://www.linkedin.com/in/millionhari)  
[twitter.com/millionhari](https://twitter.com/millionhari)

---

## Technical Skills

**Strong:** JavaScript, HTML, CSS, Angular, jQuery, Node, Express, Sass, Git, Gulp, Grunt, Firebase, Karma, Jasmine, Illustrator

**Knowledgeable:** MongoDB, React, MySQL, Webpack, Subversion, CasperJS, D3, Ionic, Grunt, Cinema 4D, Sketch

---

## Recent Projects

**Stego** | Scrum Master and Software Engineer

<http://charismatic-invertebrates.github.io/stego/>

*Stego is a virtual pet that helps programmers embrace a balanced lifestyle by tracking GitHub commits and Jawbone steps*

- Created React components for user authentication and templating to dynamically manage animation states
- Animated and designed virtual pet and landscape assets using Sass and CSS3 keyframe animations
- Sped up workflow by creating Gulp tasks to automate the compilation of React components and minification of files

**Glint** | Software Engineer

<http://glintapp.azurewebsites.net/>

*Glint is a web application for users to share, discuss, and rank ideas*

- Implemented routing with Angular to optimize performance in a seamless, single-page application
- Leveraged Angular directives, controllers, and templates to display data retrieved from server
- Translated wireframe concepts into a full-fledged application incorporating Angular animations to enhance UX

**Off The Truck** | Product Owner and Software Engineer

<https://offthetruck.herokuapp.com/>

*Off The Truck is a geolocation web app for food trucks looking to broadcast their availability to hungry customers*

- Collaborated with a team to extend functionality of an iOS, Android, and mobile web-app
- Kept team on track with feature prioritization tiers to assure project scope was met within the given deadline
- Led the redesign of the application using HTML, CSS, Ionic, and Firebase

**WeWatch** | Software Engineer

<https://wewatch.firebaseio.com/>

*WeWatch allows viewers across the world to enjoy videos together*

- Enabled multiple users to watch and control the same video in a virtual room with webcam and chat features
  - Built real-time video application using Firebase and the Youtube Player API for a clean, multi-user experience
- 

## Experience

**LEVEL Studios** | UI Developer

San Jose, CA - 2015-2016

- Developed numerous web apps and web pages for Apple, utilizing Angular and various internal frameworks
- Utilized vanilla JavaScript to create highly reusable modules for the internal company library.

**HeckYes!** | Co-founder / Principal Designer / Web Developer

Los Angeles, CA - 2014-2015

- Defined design principles, created mockups/wireframes with Illustrator/Photoshop, and coded websites end-to-end
- Drove the design and production of one of the largest online [perfume retailers](#) in the United States

**Gas Creative Group** | Multimedia Developer

Pomona, CA - 2011-2014

- Created marketing material in the form of photos, videos, and 2D/3D animations using After Effects & Illustrator
  - Worked with LPA Inc. to create [virtual tour](#) of Cal Poly's rec center using Cinema 4D, After Effects, & Illustrator
- 

## Education

**Hack Reactor**

San Francisco, CA - 2015

Advanced Software Engineering Immersive Program

**Cal Poly Pomona**

Pomona, CA - 2011-2014

Business Administration Major with emphasis on Computer Information Systems

---

## Personal

I created a [viral video](#) with over **13 million views**. My multimedia path had me doing various jobs from professional wedding [photography/videography](#), to creating [lyric](#) and music videos for artists under Sony Entertainment. I love music and have taught myself to play the guitar, bass guitar, drums, and piano. I am also good at accents, and can make many weird sounds.