

Discover User-App Interactions & Solutions to Reducing the Initial User-CPU Latency



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Abstract

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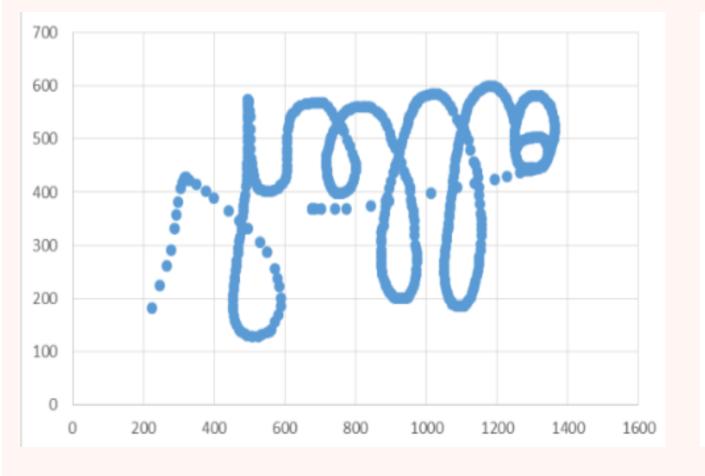
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Methodology of Data Collection

We write the input libraries (ILs) using the software development kit XLSDK User Guide, along with the Environment Server (ESRV) toolchain and the Intel® System Usage Report (SUR) framework to anonymously gather and analyze data usage from multiple devices. The ILs include:

- Mouse Input IL to capture the (X, Y) positions of the mouse in pixels (with or without noise)
- User Wait IL to retrieve the cursor type (e.g. loading or working smoothly) and its
- Mouse Hook IL to track the UI objects clicked by the mouse
- Foreground Window IL to log the window's details detected by mouse clicks or time ticks
- Desktop Mapper IL to map all the open app windows in the z-order and store the relative position of an app on the screen as well as their individual size

We mainly focus on the data collected from the Foreground Window IL for further exploration.



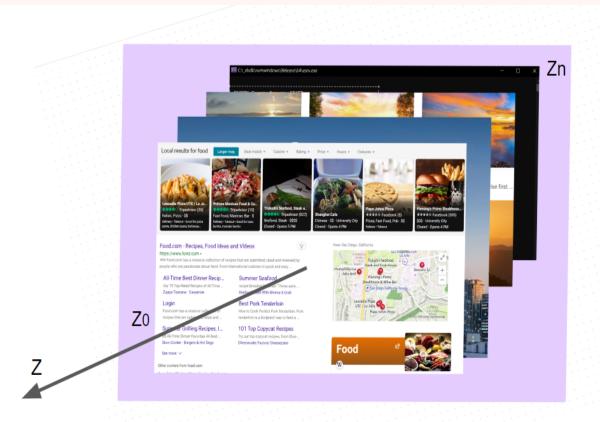


Figure 1. Mouse Movement, Foreground Window, and Z-axis

Data Preprocessing

Exploratory Data Analysis

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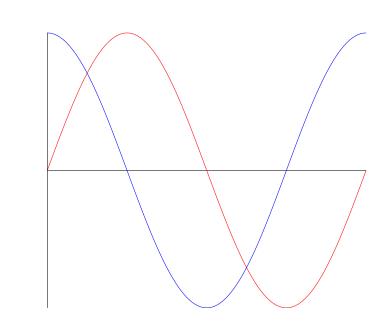


Figure 2. Another figure caption.

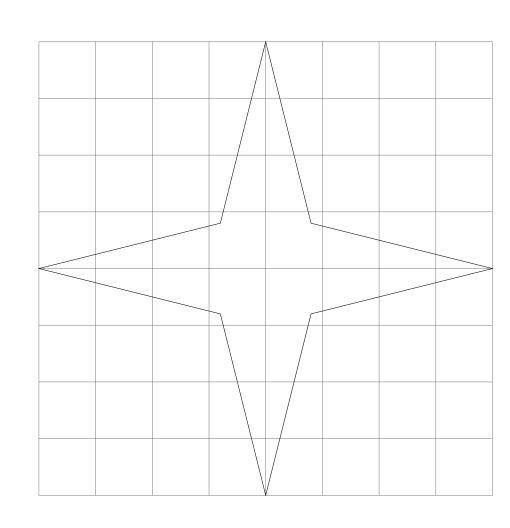


Figure 3. A figure caption.

Methodology of Predictive Tasks

Hidden Markov Model (HMM)

- Problem Statement: Predict the likelihood of using an app given the former sequence of application usage
- Basic Idea: Utilize the conditional probability $P(A|B) = \frac{P(A \cap B)}{P(B)}$
- HMM Assumptions:
- . Markov Chain Only the <u>current</u> state plays the most crucial role in predicting the future in the sequence; other states before that will not influence the future states

$$P(q_i = a|q_1q_2...q_{i-1}) = P(q_i = a|q_{i-1})$$

where q_k are the states for $k \in \{1, 2, ..., i\}$, e.g. hidden states chrome.exe and explorer.exe 2. Output Independence The probability of observing an event o_i only relies on the state q_i that directly produced o_i .

$$P(o_i|q_1,...q_i,...,q_T,o_1,...,o_i,...,o_T) = P(o_i|q_i)$$

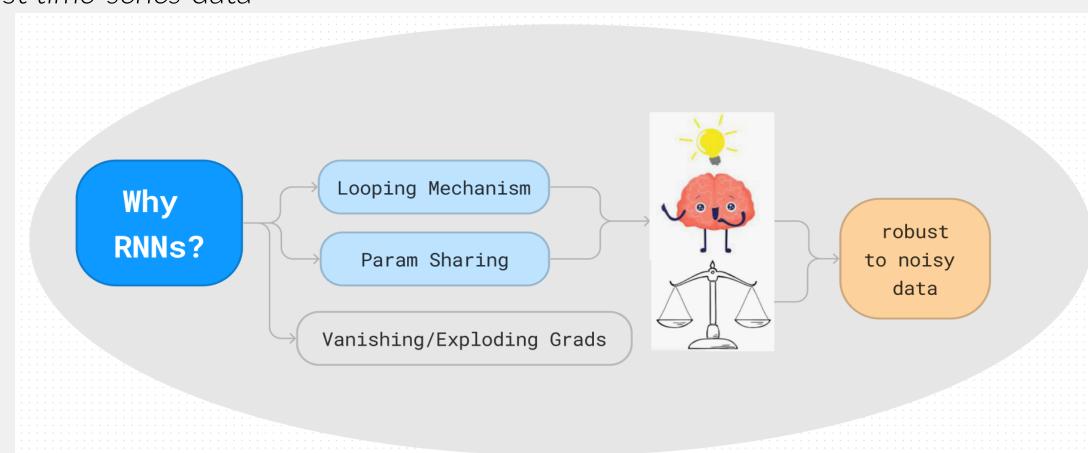
where $o_1o_2...o_T$ is a sequence of T observations and $q_1, q_2, ..., q_T$ are T states

- Transition Matrix:
- Emission Matrix: contains the emission probabilities, i.e. the likelihood of moving from one executable file to another app/tab.

$$P("chrome.exe" \rightarrow "Spotify") = P("Spotify" \mid "chrome.exe")$$

Recurrent Neural Network (RNN)

• Problem Statement: Predict the (total) time usage of an app/tab/recorded process using the past time-series data



- Feature Engineering:
- . Example 1:
- 2. **Example 2**:
- 3. Example:
- Experiments with RNNs:
- . Vanilla RNN:
- 2. **LSTM**:
- 3. **GRU**:

Prediction Results

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Foo	13.37	384,394	α
Bar	2.17	1,392	β
Baz	3.14	83,742	δ
Qux	7.59	974	γ
	Foo Bar Baz	Foo 13.37 Bar 2.17 Baz 3.14	Bar 2.17 1,392 Baz 3.14 83,742

Table 1. A table caption.

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Conclusion

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Future Directions

References

[1] Claude E. Shannon.

A mathematical theory of communication. Bell System Technical Journal, 27(3):379-423, 1948.

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