

### Neural Networks and Fuzzy Logic BITS F312 TERM PROJECT

#### Title of the Paper Implemented:

Reconstructing perceived faces from brain activations with deep adversarial neural decoding

Group 14:

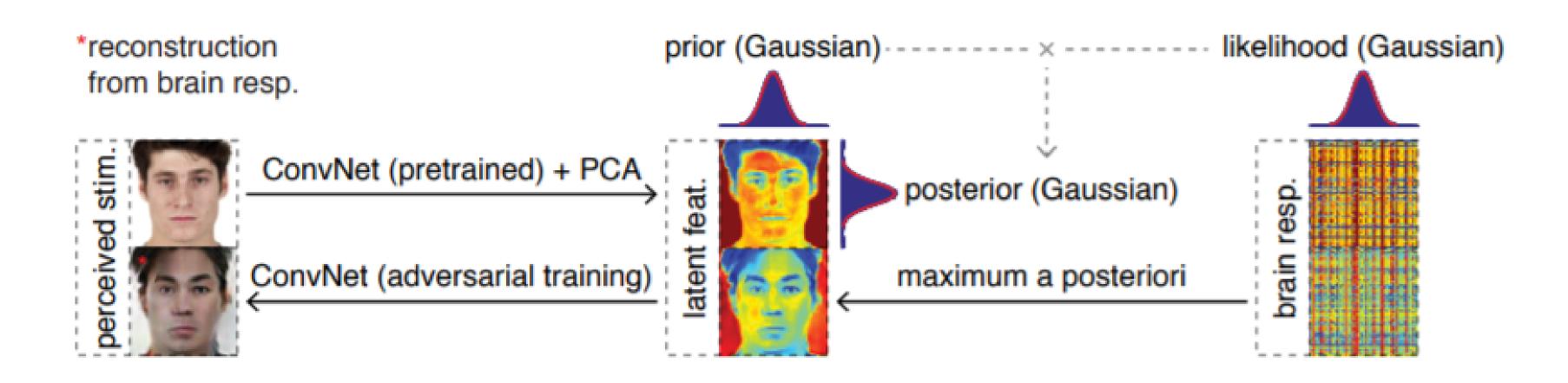
Pratik Kakade 2017A7PS0086P

Yashdeep Gupta 2017A7PS0114P

Miloni Mittal 2017A3PS0243P

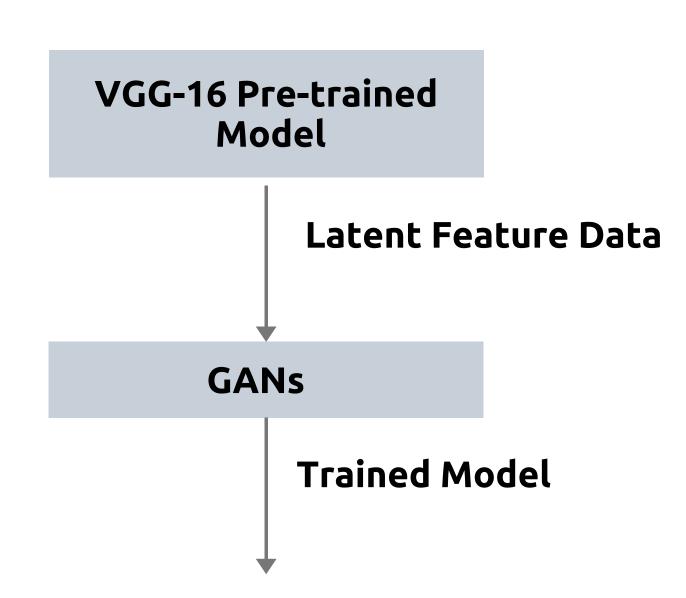
## Aim

To reconstruct a perceived face using data on brain stimulus.

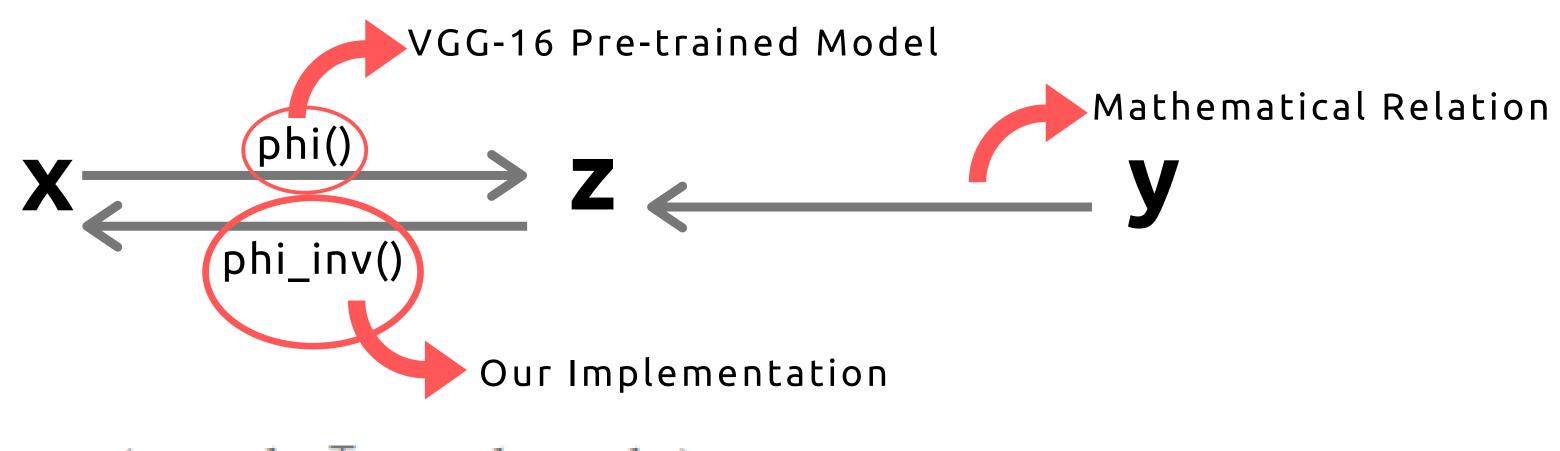


## Introduction

- The paper aims to build a model which reconstructs the visual perceived face, given the brain activations.
- The brain response data is related to the face image via a latent feature model.
- The paper utilises two datasets: a fMRI dataset and the CelebA dataset.
- The mapping from face image to latent feature space is obtained with the help of a modified pre-trained VGG-16 model.
- The mapping between latent features and brain response is described using a probabilistic model.
- This latent feature data is then used to train the Generative Adversarial Network (GAN).



## Representation of Variables



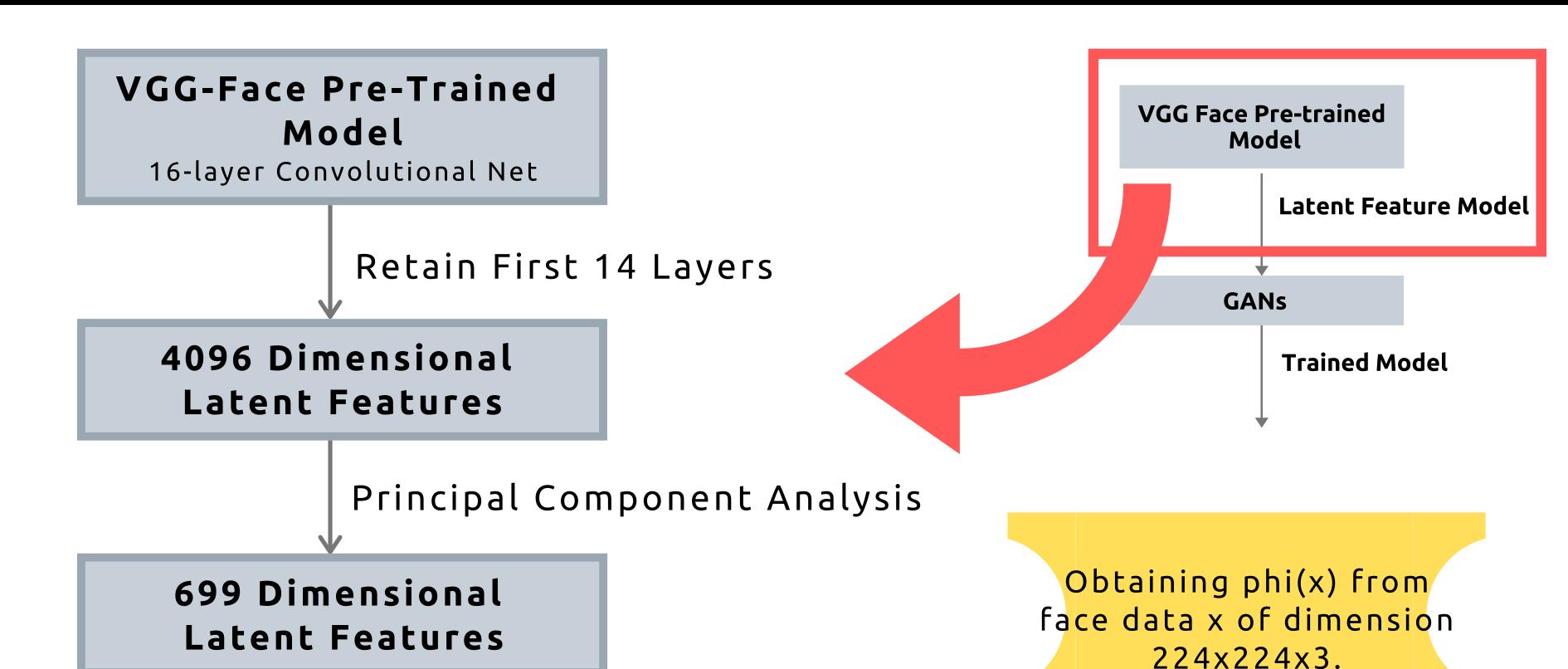
$$\mathbf{Z} = ((\mathbf{B} \mathbf{\Sigma}^{-1} \mathbf{B}^{\mathsf{T}} + \mathbf{I})^{-1} \mathbf{B} \mathbf{\Sigma}^{-1} \mathbf{y})$$
 (Using concepts of Bayesian approach)

x= Stimulus

y= Brain Response (fMRI data)

z= Feature Space

#### Obtaining the Latent Feature Model from VGG-16



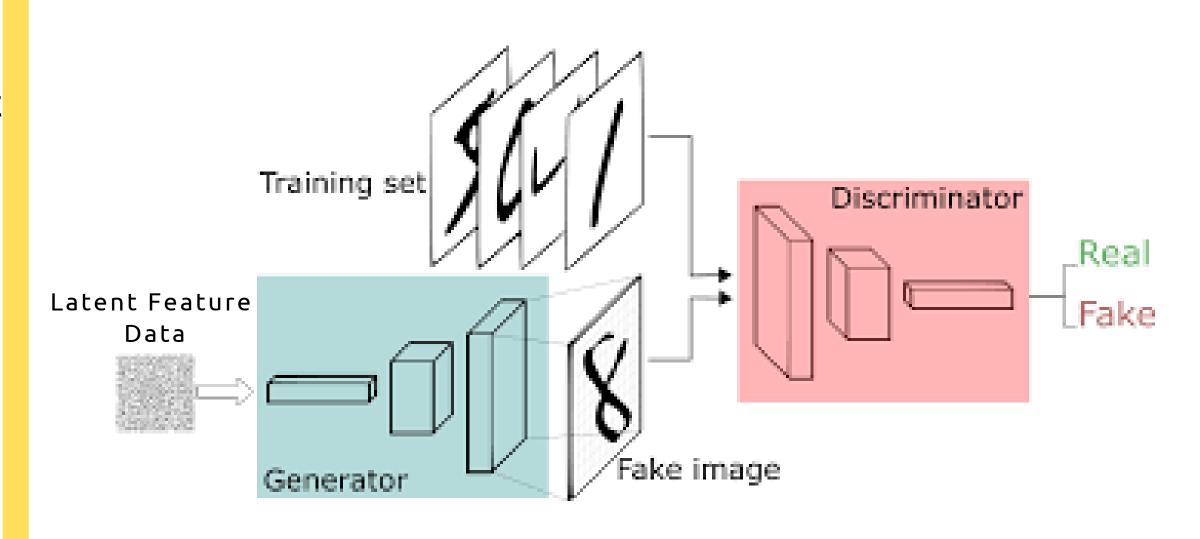
# What are Generative Adversarial Networks (GANs)?

The generator and discriminator are adversaries whose main aim is to fool each other and in the process become masters at their purposes (generator-generating images as similar to the original and discriminators-differentiating between the original and fake images).

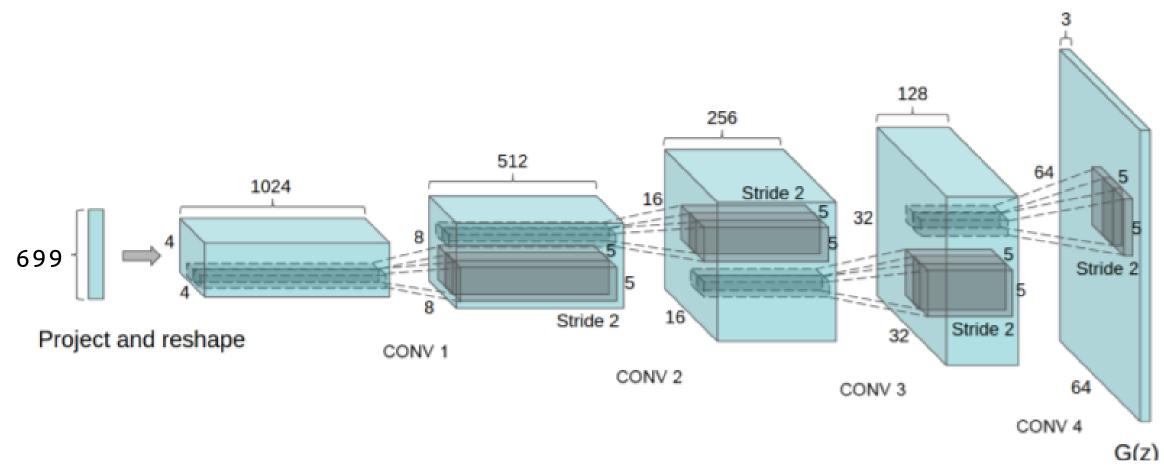
# What are Generative Adversarial Networks (GANs)?

#### Our implementation of the GAN:

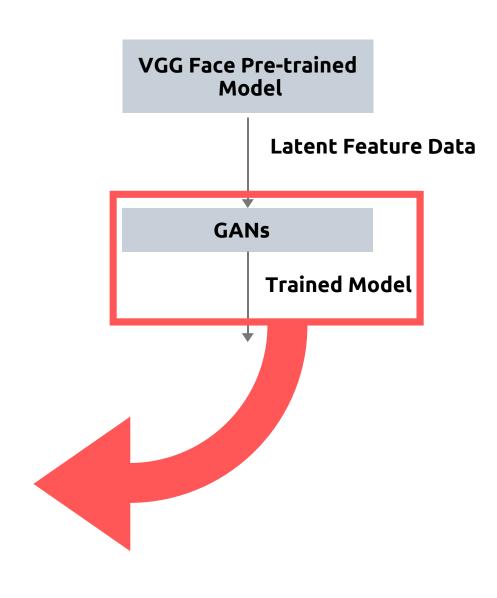
- The Generator is fed with Latent Feature Data and it attempts to reconstruct the original face image using it.
- The Discriminator is fed with actual images as well as images generated by the Generator and it differentiates between a fake image and an original image.



#### Generator Model



Layer Number	No. of Kernels	Stride	Padding	Comments
ith Layer	2^(10-i)	2x2	1x1	Batch normalization and rectified linear units
First Layer	2^9	1x1	No Padding	u n
Last Layer	3	2x2	1x1	No batch normalization and hyperbolic tangent units



\*Kernel Size 4x4\*

### Discriminator Model

					VGG Face Pre-trained Model
<b>*</b>					Latent Feature Data
Layer Number	No. of Kernels	Stride	Padding	Comments	GANs
ith Layer	2^(5+i)	2x2	1x1	Batch normalization and rectified linear units	Trained Model
First Layer	2^6	2x2	1x1	No batch normalization	
Last Layer	1	1x1	No padding	No batch normalization and a sigmoid unit	

#### Loss Functions

#### Generator Loss Function

$$L_{\text{gen}} = -\lambda_{\text{adv}} \underbrace{\mathbb{E}\left[\log(\psi(\phi^{-1}(\mathbf{z})))\right]}_{L_{\text{adv}}} + \lambda_{\text{fea}} \underbrace{\mathbb{E}[\|\xi(\mathbf{x}) - \xi(\phi^{-1}(\mathbf{z}))\|^2]}_{L_{\text{fea}}} + \lambda_{\text{sti}} \underbrace{\mathbb{E}[\|\mathbf{x} - \phi^{-1}(\mathbf{z})\|^2]}_{L_{\text{sti}}}$$

#### Discriminator Loss Function

$$L_{\text{dis}} = -\mathbb{E}\left[\log(\psi(\mathbf{x})) + \log(1 - \psi(\phi^{-1}(\mathbf{z})))\right]$$

#### Training and Testing

Due to computational limitations, we were forced to train the model over 20,000 images for 30 epochs.

The evaluation metrics were evaluated on 5000 images.

#### Performance Metrics

	Feature similarity	Pearson correlation coefficient	Structural similarity
S1	$0.6546 \pm 0.0220$	$0.6512 \pm 0.0493$	$0.8365 \pm 0.0239$
<b>S</b> 2	$0.6465 \pm 0.0222$	$0.6580 \pm 0.0480$	$0.8325 \pm 0.0229$

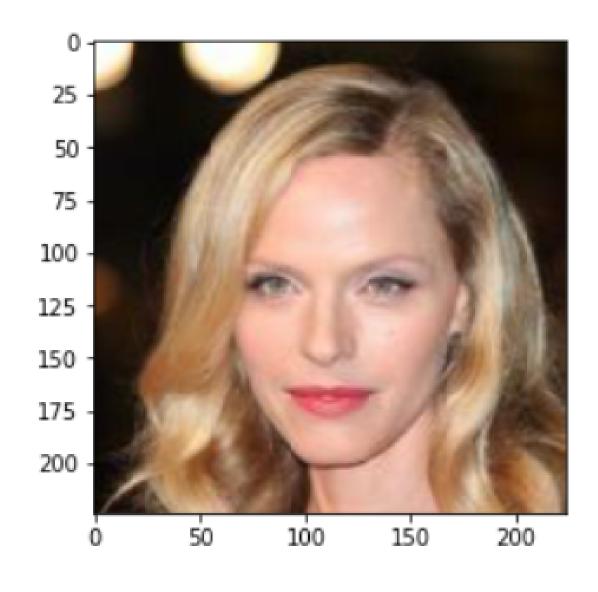
Performance Metrics as obtained by Author

```
Structural Similarity: 0.28947963068882626 +- 0.005695663162144385

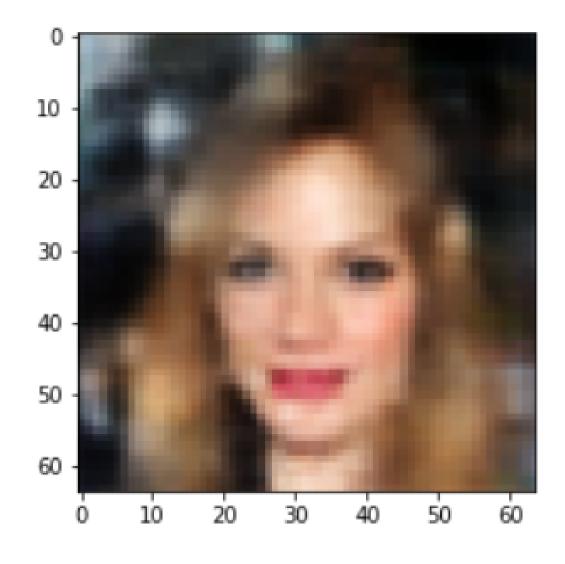
Pearson Correlation: 0.7751902192831039 +- 0.015463066628726884

Euclidean Feature Similarity: 37.65902773539225 +- 0.7089358121369557
```

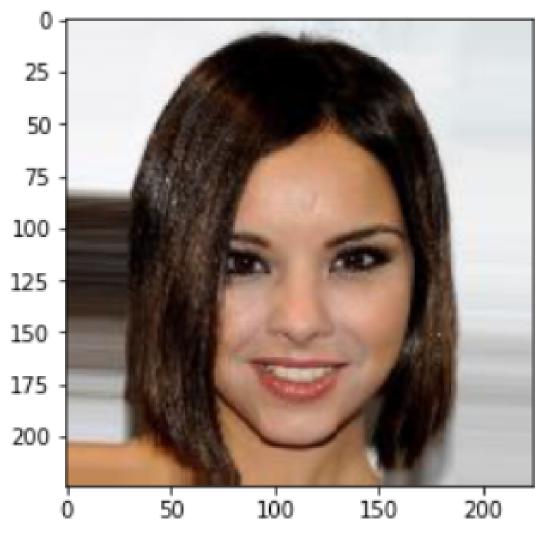
Performance Metrics as obtained by our Implementation



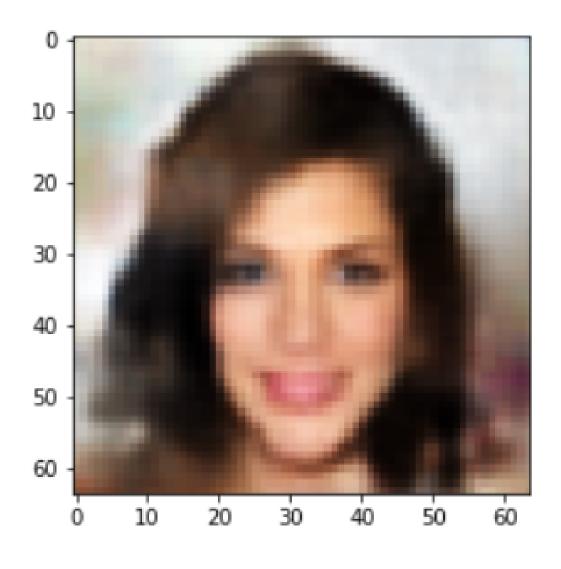
Original Image



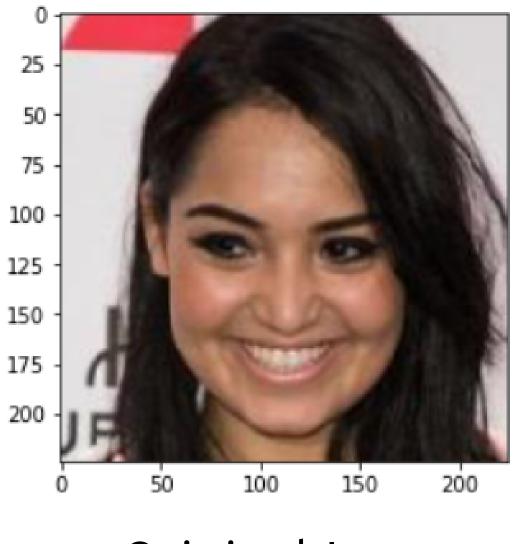
Generated Image



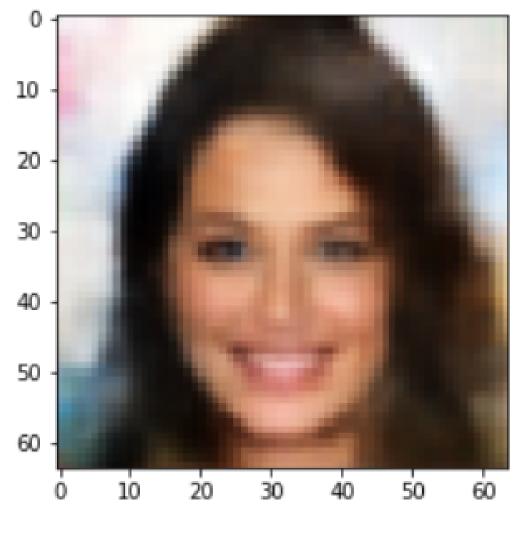
Original Image



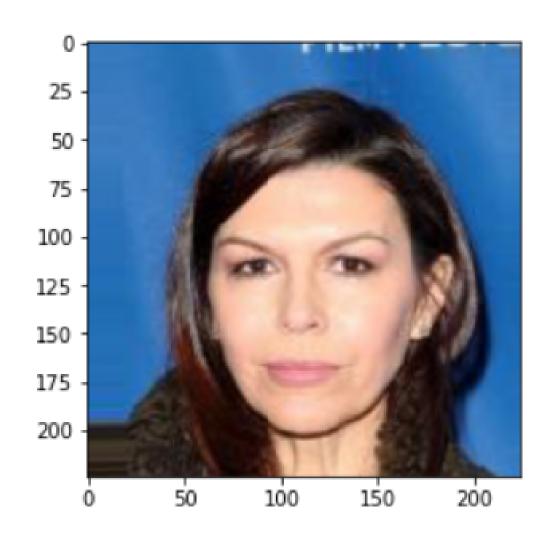
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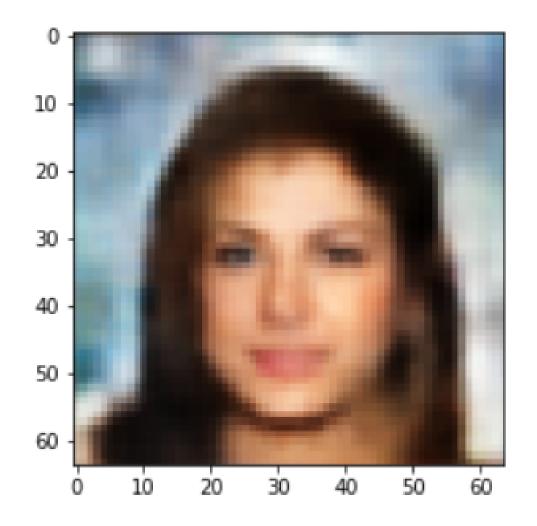
Original Image



Generated Image



Original Image



Generated Image

