







# MILOŠ PETKOVIĆ

SOUND DESIGNER

## CONTACT

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## ABOUT ME

I am a driven and passionate audio engineer student with strong connection to video games. With a specialization in sound designing for video games in the past two years, I bring a unique blend of technical expertise and artistic vision to create immersive gameplay experiences

## EDUCATION

### Bachelor of Arts Candidate in Audio Engineering

SAE Institute  
Belgrade, Serbia  
2021-2023

### Computer Technician

Electrotechnical School  
Kruševac, Serbia  
2015-2019

## SKILLS

- ProTools
- Wwise
- Music Production
- Sound Design
- Audio Recording
- Audio Signal Processing
- Foley
- Izotope RX

## EXPERIENCE

### Playing Narratives Program

Serbian Games Association (SGA)

May 2023 - Dec 2023

- Working with a team of developers to create a game in 8 months
- Sound Design, Foley recording, Dialogue Recording and Enhancement

## PROJECTS

### ASMR in Video Game Audio

Major Project

2023 - Expected 2023

- I am exploring the innovative integration of ASMR (Autonomous Sensory Meridian Response) techniques in video game audio to enhance immersion and deliver a unique auditory experience.
- USED : ProTools, Audio Hardware, FL Studio

## LANGUAGES

Serbian



English



## HOBBIES



Working Out



Painting



Gaming