SE 2205: Algorithms and Data Structures for Object-Oriented Design Lab 5

Assigned March 20, 2019.

1 Objectives

In this lab, you will first declare the following functions in an interface called Graph:

- numVertices(): Total number of vertices in the graph
- vertices (): Iteration of all the vertices in the graph
- numEdges(): Total number of edges in the graph
- edges (): Iteration of all the edges in the graph
- getEdge(u, v): Returns the edge connected by vertices u and v
- endVertices (e): Returns the vertices that form the edge e
- opposite (v, e): Returns the other vertex of the edge incident to v
- outDegree (v): Returns the number of outgoing edges from v
- inDegree (v): Returns the number of incoming edges to v
- outgoingEdges (v): Iteration of all the outgoing edges from v
- incomingEdges (v): Iteration of all the incoming edges to v
- insertVertex(v): Creates a new Vertex v
- insertEdge(u,v,x): Creates a new Edge from u to v and store x
- removeVertex(v): Deletes v and all the associated edges
- removeEdge(e): Deletes edge e from the graph

Then, you will implement the adjacencyListGraph class in which the above functions are defined.