АЛГОРИТЪМ ЗА УПРАВЛЕНИЕ/ВЪЗСТАНОВЯВАНЕ НА МАРКЕР *ME*

Mutual Exclusion Token Management/Recovery Algorithm *MrkME*

(Formalized Specification)

**Pi::MrkME**

**{SYNOPSIS}**

**The MrkME algorithm is started by the coordinator after the selection is completed and runs in two passes.**

**During the first pass, the coordinator generates the initialization message <mrk\_me\_clr>. This pass completes when the coordinator receive back the same message.**

**The second pass is also started by the coordinator immediately after the end of the first pass, forming the new ME token <mrk\_me, Ti>. when the coordinator receives back the same message.**

**In the rest (conventional) processes the MrkME algorithm begins with the receipt of <mrk\_me\_clr> message and continues until <mrk\_me, Tj> message reception under condition timeMrkME=NULL.**

**In this period the processes should not change their current state meState, which is controlled in the modified version of the distributed ring-based ME algorithm Mx1ME.**

**The exception is the process that probably is in ME\_HELD. When such a process receives the <mrk\_me\_clr> message that process holds the message.**

**When exiting the section the conventional process first releases the current token and right after that processes the <mrk\_me\_clr> message and releases it. Otherwise, if the process is the coordinator when exiting the section processes only the hold <mrk\_me\_clr> message.**

**{ASSUMPTIONS}**

**The algorithm is valid if the following conditions are met:**

* **The type of process failures is strongly “*fail-stop*”.**

**{SYSTEM CONSTANTS}**

String MRK\_ME\_CLR // Init ME token message type (Pass 1)

String MRK\_ME // ME token message type (Pass 2)

**{MESSAGES}**

<mrk\_me\_clr>

<mrk\_me, *Ti*>

**{INTERNAL STATE SPACE}**

Bool boolMrkME // current process MrkME state

Time timeMrkME // characteristic token time*Ti*

String strClrPending // hold message <mrk\_me\_clr>

E.PId pidCoordinator // Coordinator id

Mx1ME::State meState // current process ME state

**{EVENTS}**

**OnInit:**

boolMrkME := false

timeMrkME := NULL

strClrPending := NULL

**OnAfterElection:**

**If** i = pidCoordinator

boolMrkME := true

timeMrkME := NULL

Send <mrk\_me\_clr>

{Start of Pass 1}

**EndIf**

**OnReceiptOf <mrk\_me\_clr>:**

**If** meStatus ≠ ME\_HELD

OnClear()

**Else**

strClrPending := <mrk\_me\_clr>

**EndIf**

**OnClear:**

**If** i = pidCoordinator

{Global End of Pass 1}

timeMrkME := Ti

Send <mrk\_me, Ti>

{Start of Pass 2}

**Else**

boolMrkME := true

timeMrkME := NULL

Send <mrk\_me\_clr>

{Local Begin of the MrkME Algorithm}

**EndIf**

**OnReceiptOf <mrk\_me, Tj>:**

**If** i = pidCoordinator

**If** timeMrkME = Tj

**If** boolMrkME = true

boolMrkME := false

{Global End of Pass 2}

**EndIf**

Send <mrk\_me, Tj>

**EndIf**

**Else**

**If** timeMrkME = NULL

boolMrkME := false

timeMrkME := Tj

Send <mrk\_me, Tj>

{Local End of Pass 2}

**Else**

**If** timeMrkME = Tj

Send <mrk\_me, Tj>

**EndIf**

**EndIf**

**EndIf**