

106TH CONGRESS  
1ST SESSION

# S. 79

IN THE SENATE OF THE UNITED STATES

JUNE 09, 2025

Mr. VICTORIUSS (for himself) introduced the following bill; which was read  
and referred to the Committee on Rules & Administration

---

## A BILL

To prevent the abuse of non-ingame incentives in the politics  
and roleplay of the United States.

1 *Be it enacted by the Senate and House of Representa-*  
2 *tives of the United States of America in Congress assembled,*

3 **SECTION 1. SHORT TITLE.**

4 This Act may be cited as the “Financial Incentives Act”

5 **SEC. 2. GENERAL PROVISIONS.**

6 (a) Any part of any act, joint resolution, memorandum or  
codified law that conflicts with this act shall be deemed null and  
void

7 (b) This act shall be servable, in which, if any provision of this  
act is found unconstitutional the rest of the act shall be in full  
effect unless also found unconstitutional.

8 (c) This act shall go into effect immediately upon signing by the  
President of the United States.

9 **SECTION 3. FINDINGS.**

10 Congress finds the following:

11 (a) *Whereas*, ROBLOX and NUSA are communities meant to  
appeal to everyone, no matter wealth.

12 (b) *Whereas*, It is grossly unfair to utilize non-ingame  
currencies, such as ROBUX or USD, to promote activity.

13 **SECTION 4. PROHIBITIONS.**

14 (a) The usage of any currency besides in-game cash at  
Washington D.C. (ID 1213026131) to pay staffers in any government  
agency, department, or organization, including political parties and  
campaigns, is hereby outlawed.

15 **SECTION 5. ENFORCEMENT.**

16 (a) Any political campaigns found to be in violation of this act  
are to be disqualified by the Federal Elections Commission.

17 (b) Any government officials found to be in violation of this act  
are to be prosecuted, and jailed for a minimum of seven days.

18 (b-i) Violation of this act is to be considered an  
impeachable offense.

19 (c) Any other individuals in violation of this act are to be  
prosecuted, and jailed for a minimum of seven days.