MIND HUB.



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Introduction

To be able to operate with Numbers, it is essential to know the methods available to us.

By using the specific methods we will obtain better results, simpler and more elegant code.





JavaScript comes with built-in methods for operating on numbers. You may already be using them.

Let's look at some of them to understand how they work.

- .parseInt()
- .parseFloat()
- .Number()
- .isNaN()
- .toFixed()
- .toPrecision()

There are many more but for now let's concentrate on these and analyze their advantages.

.parseInt("string")

Converts number strings to integers. If it has a decimal part, it removes it without rounding.

```
let number = "12.345"
console.log( parseInt(number) )
```

Result

12

.parseFloat("string")

Converts number strings to integers. If it has a decimal part, preserves the decimal part.

```
let number = "12.345"
console.log( parseFloat(number) )
```

Result

12.345

.Number("string")

Converts to the identical number (either integer or decimal) containing the string.

```
let number = "12.345"
console.log( Number(number) )
```

Result

12.345

.isNan(value)

It will return 'false' if it is a valid number or 'true' if it IS NOT a valid number.

```
console.log(isNaN(33))
console.log(isNaN("ab"))
```

Result

false true

.toFixed()

It will return the number as a string with the number of decimal places assigned, and we can round it up.

```
let number = 12.345
console.log( number.toFixed(2) )
```

Result

12.35





The JavaScript Math() Object has several methods and properties that we can use to perform certain mathematical calculations

- .min()
- .max()
- .random()
- .ceil()
- .floor()
- .round()

There are many more but for now let's concentrate on these and analyze their advantages

.min(value1, value2, valueN)

It will return the smaller of the following numbers

```
console.log(Math.min(2,4,6,1))
```

Result

1

.max(value1, value2, valueN)

It will return the largest of the numbers

```
console.log(Math.max(2,4,6,1))
```

Result

6

.random()

Returns a random number between zero and one (with decimals).

```
console.log(Math.random())
```

Result

0.28088693056474123

.ceil()

Rounds a number to the next whole number.

```
let number = 12.345
console.log( Math.ceil(number) )
```

Result

.floor()

Rounds a number to the previous whole number.

```
let number = 12.345
console.log( Math.floor(number) )
```

Resultado

12

round()

Round a number to the nearest integer: if the decimal part is less than '.5' it is rounded backwards, otherwise it is rounded forwards.

```
let number = 12.345
console.log( Math.round(number) )
```

Resultado

