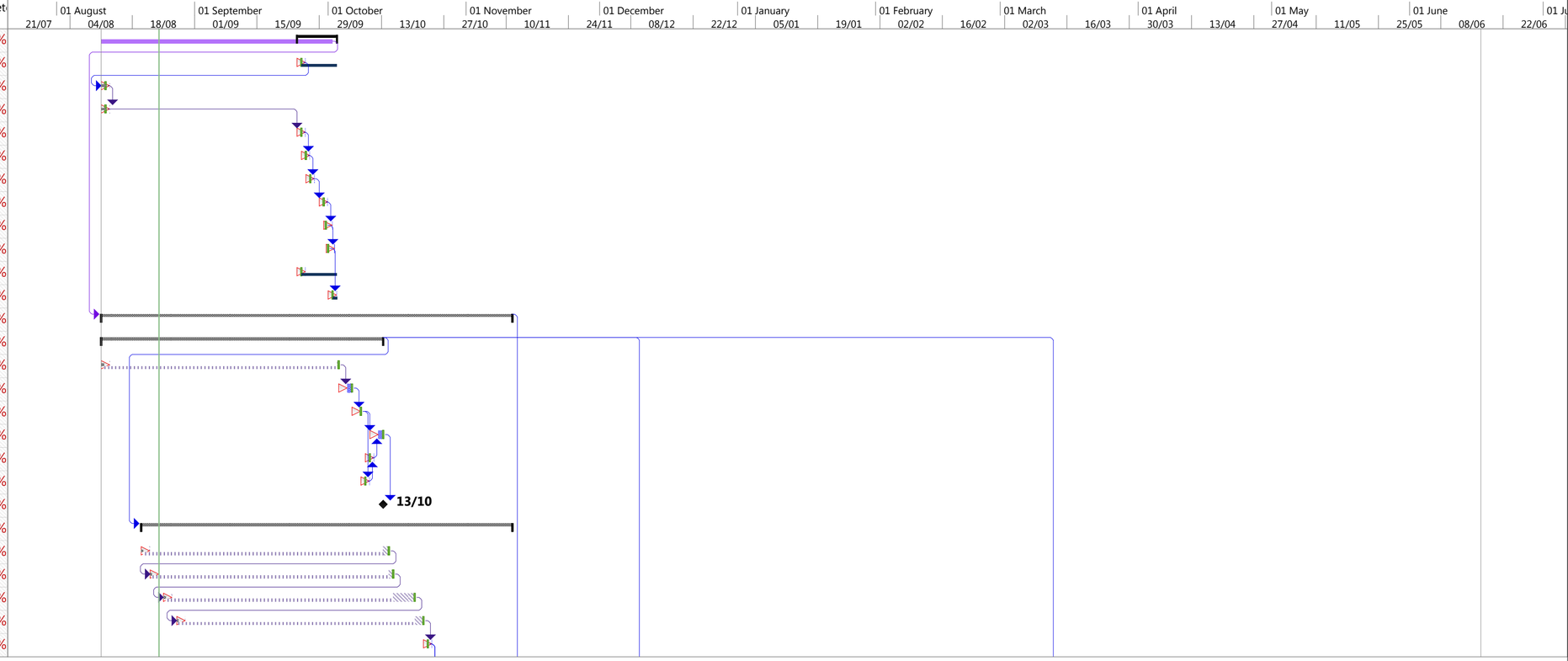
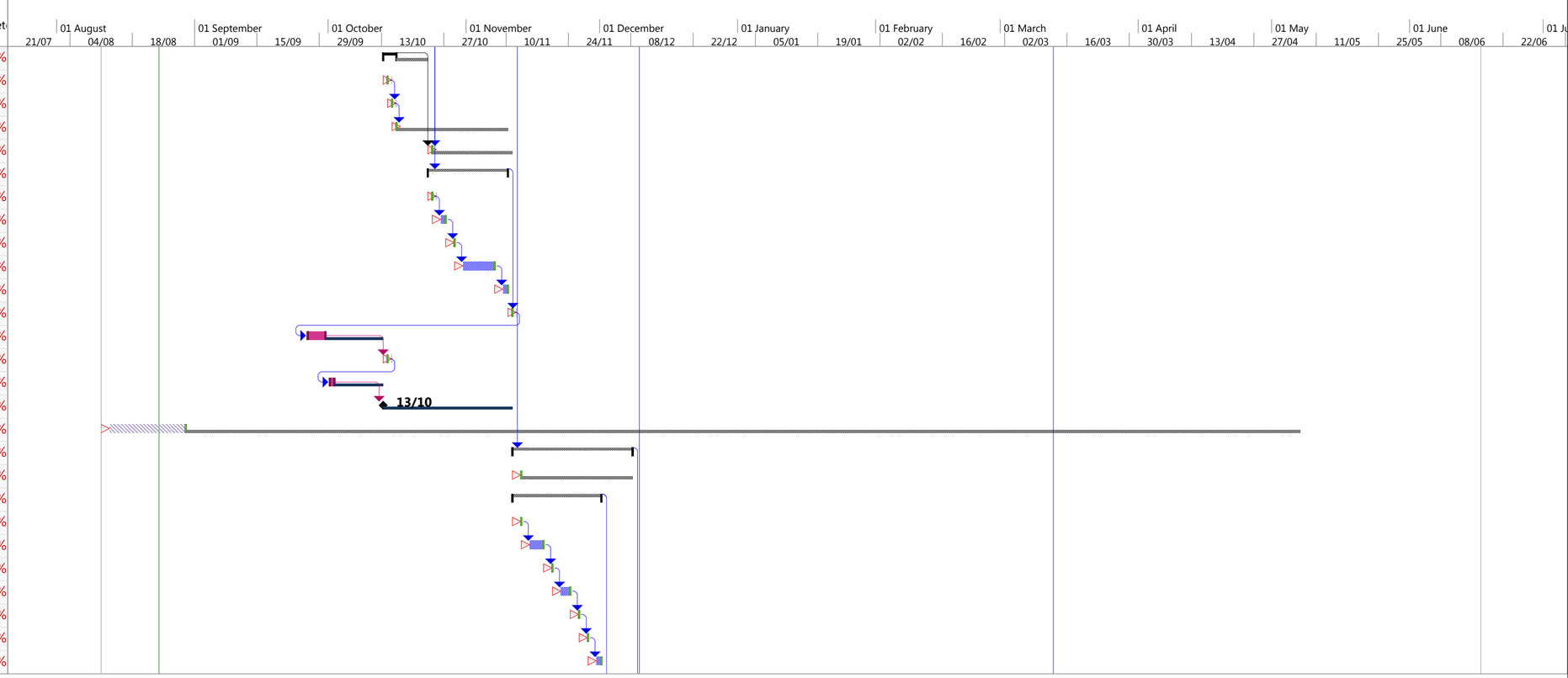
ID	Task Name	Duration	% Complete
1	1 R&D Steps	7 days	20%
2	1.1 Music (available resources)	1 day	0%
3	1.2 FBX compatible rigging options (+Unity humanoid)	1 day	100%
4	1.3 Engine selection	1 day	100%
5	1.4 multiplayer	1 day	0%
6	1.5 Native (IOS, Android, WP8) achievement and award syste	1 day	0%
7	1.6 Architecture/ structure definitions (asset management str	1 day	0%
8	1.7 Weekly deadline definitions	1 day	0%
9	1.8 Preparing of the data sheet of requirements (like size	0,5	0%
10	1.9 Visual effects and real-time render passes available on	0,5	0%
11	1.10 Copy-right checks	1 day	0%
12	1.11 In-App purchase	1 day	0%
13	2 Alpha releases (1 story)	66,23	5%
14	2.1 Pre-production	45,1 d	13%
15	2.1.1 Script	1 day	90%
16	2.1.2 Story boards	1 day	0%
17	2.1.3 Concept / Mood Paintings	2	0%
18	2.1.4 Animation mockup (2D)	1 day	0%
19	2.1.5 Music (test)	1 day	0%
20	2.1.6 Naration (test)	1 day	0%
21	2.1.7 Trailer (Alpha)	0 days	0%
22	2.2 Production	59,23	3%
23	2.2.1 Blueprints	2 days	12%
24	2.2.2 3D Modeling	1 day	15%
25	2.2.3 UW & Texturing	3 days	12%
26	2.2.4 Rigging	2 days	6%
27	2.2.5 Animation	1 day	0%



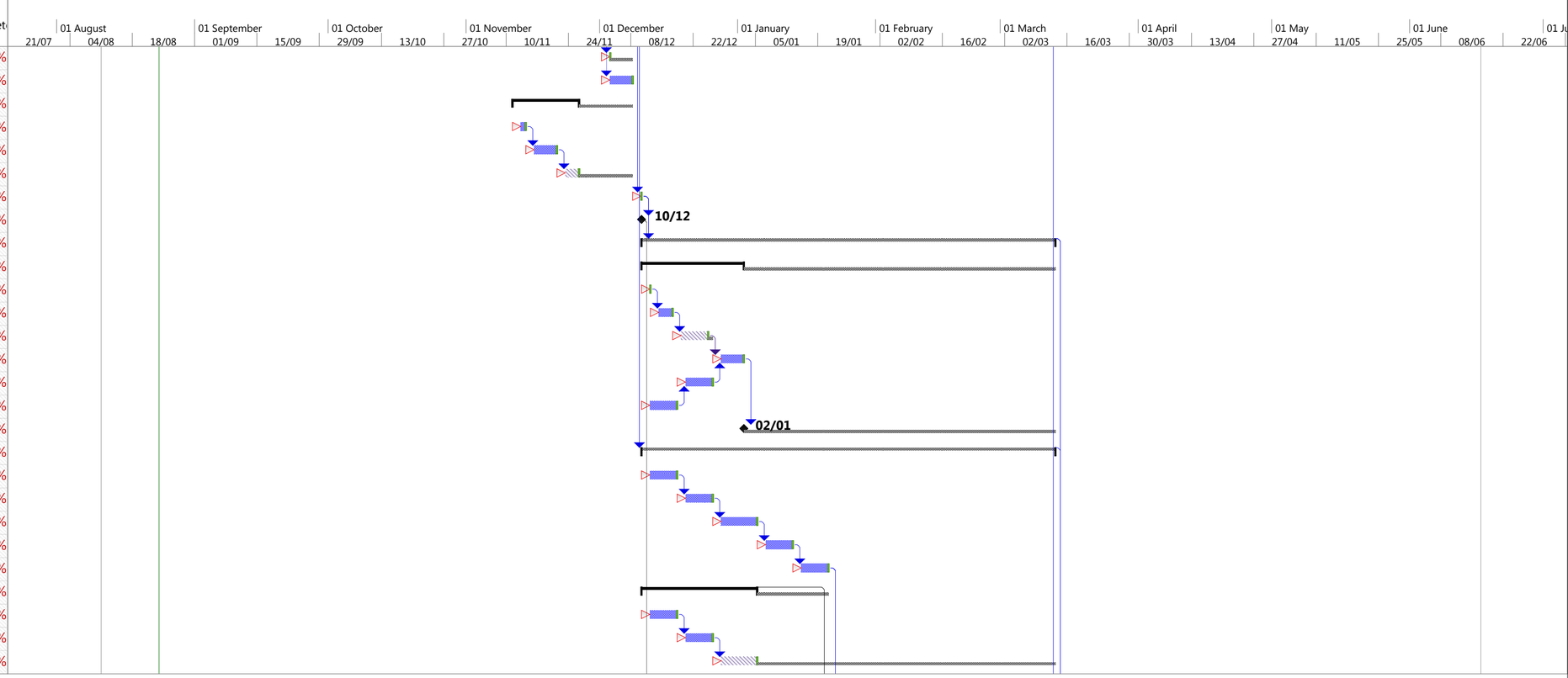
Task | Split | Milestone | Summary | Project Summary | Inactive Task | Inactive Milestone | Inactive Summary | Manual Task | Duration-only | Manual Summary Rollup | Manual Summary | Start-only | Finish-only | External Tasks | External Milestone | Deadline | Progress | Manual Progress | Slack

ID	Task Name	Duration	% Complete
28	2.2.6 Sounds	3 days	0%
29	2.2.6.1 Sound fx	1 day	0%
30	2.2.6.2 Musics	1 day	0%
31	2.2.6.3 Narations	1 day	0%
32	2.2.7 Trailer release	1 day	0%
33	2.2.8 Unity dev	12 day	0%
34	2.2.8.1 Game logic	1 day	0%
35	2.2.8.2 Importing assets	1 day	0%
36	2.2.8.3 GUI Design + dev	2	0%
37	2.2.8.4 Programming	7	0%
38	2.2.8.5 Alpha builds	1 day	0%
39	2.2.9 Primary test on devices	1 day	0%
40	2.2.10 Debugging	2	0%
41	2.2.11 Market place submissions	1 day	0%
42	2.2.12 Debugging / resubmitting	1 day	0%
43	2.2.13 Alpha 2 release + Trailler	0	0%
44	3 Project web site	15	0%
45	4 Funds	19	0%
46	4.1 Research, studies, planning	2	0%
47	4.2 Content creation	14	0%
48	4.2.1 Text	2	0%
49	4.2.2 Images	3	0%
50	4.2.3 Scripts	2	0%
51	4.2.4 Filming sessions	2	0%
52	4.2.5 FX + Editing	2	0%
53	4.2.6 Formatting	2	0%
54	4.2.7 Final preparations	1 day	0%



Task | Split | Milestone | Summary | Project Summary | Inactive Task | Inactive Milestone | Inactive Summary | Manual Task | Duration-only | Manual Summary Rollup | Manual Summary | Start-only | Finish-only | External Tasks | External Milestone | Deadline | Progress | Manual Progress | Slack

ID	Task Name	Duratio	% Complet
55	4.3 Submitions	2	0%
56	4.4 Advertising, social networks, etc	5	0%
57	**4.5 Private fundings**	**11**	0%
58	4.5.1 Research & planning	3	0%
59	4.5.2 Proposal preparations	5	0%
60	4.5.3 Submission/ communications	3	0%
61	5 Project plan changes & refinments	2	0%
62	6 ALPHA PHASE DONE!	0	0%
63	**7 Beta release**	**67**	0%
64	**7.1 Pre-production (3 stories)**	**17**	0%
65	7.1.1 Script	2	0%
66	7.1.2 Story boards	3	0%
67	7.1.3 Concept / Mood Paintings	6	0%
68	7.1.4 Animation mockup (2D)	5	0%
69	7.1.5 Music	6	0%
70	7.1.6 Naration	6	0%
71	7.1.7 Trailer (Beta)	0	0%
72	**7.2 Production**	**67**	0%
73	7.2.1 Blueprints	6	0%
74	7.2.2 3D Modeling	6	0%
75	7.2.3 UW & Texturing	6	0%
76	7.2.4 Rigging	6	0%
77	7.2.5 Animation	6	0%
78	**7.2.6 Sounds**	**18**	0%
79	7.2.6.1 Sound fx	6	0%
80	7.2.6.2 Musics	6	0%
81	7.2.6.3 Narations	6	0%



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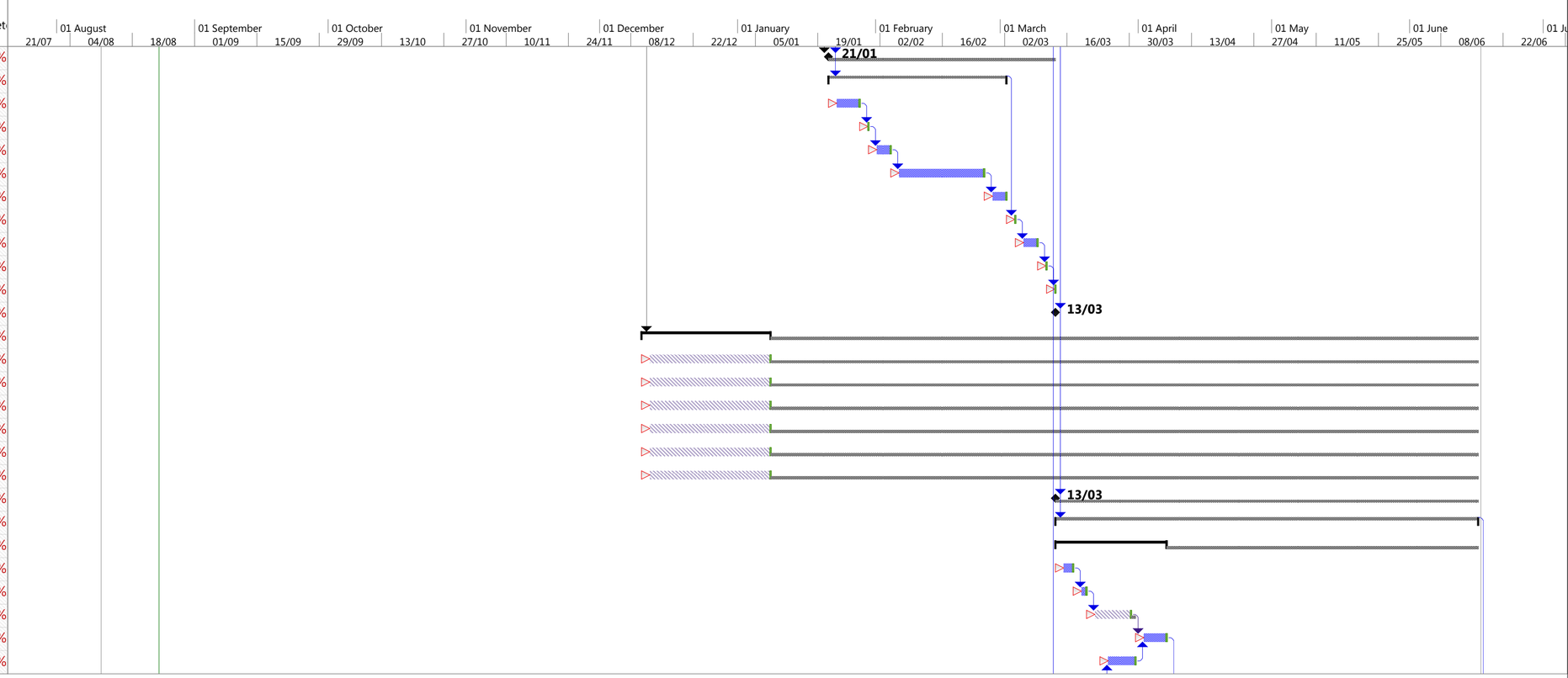
ID	Task Name	Duration	% Complete
82	7.2.7 Trailer release	0	0%
83	7.2.8 Unity dev	28	0%
84	7.2.8.1 Game logic	5	0%
85	7.2.8.2 Importing assets	2	0%
86	7.2.8.3 GUI Design + dev	3	0%
87	7.2.8.4 Programming	15	0%
88	7.2.8.5 Beta builds	3	0%
89	7.2.9 Primary test on devices	2	0%
90	7.2.10 Debugging	3	0%
91	7.2.11 Market place submissions	2	0%
92	7.2.12 Debugging / resubmitting	2	0%
93	7.3 Beta release + Trailler	0	0%
94	8 Side Products	21	0%
95	8.1 Postal & Thank-you cards	21	0%
96	8.2 Stickers	21	0%
97	8.3 Coupons and promotion cards	21	0%
98	8.4 Card-board models	21	0%
99	8.5 Story books (illustrated with game arts)	21	0%
100	8.6 Silk-screen	21	0%
101	9 BETA PHASE DONE!	0	0%
102	10 Final Release (V1)	67	0%
103	10.1 Pre-production (+ 3-6 stories)	17	0%
104	10.1.1 Script	2	0%
105	10.1.2 Story boards	3	0%
106	10.1.3 Concept / Mood Paintings	6	0%
107	10.1.4 Animation mockup (2D)	5	0%
108	10.1.5 Music	6	0%



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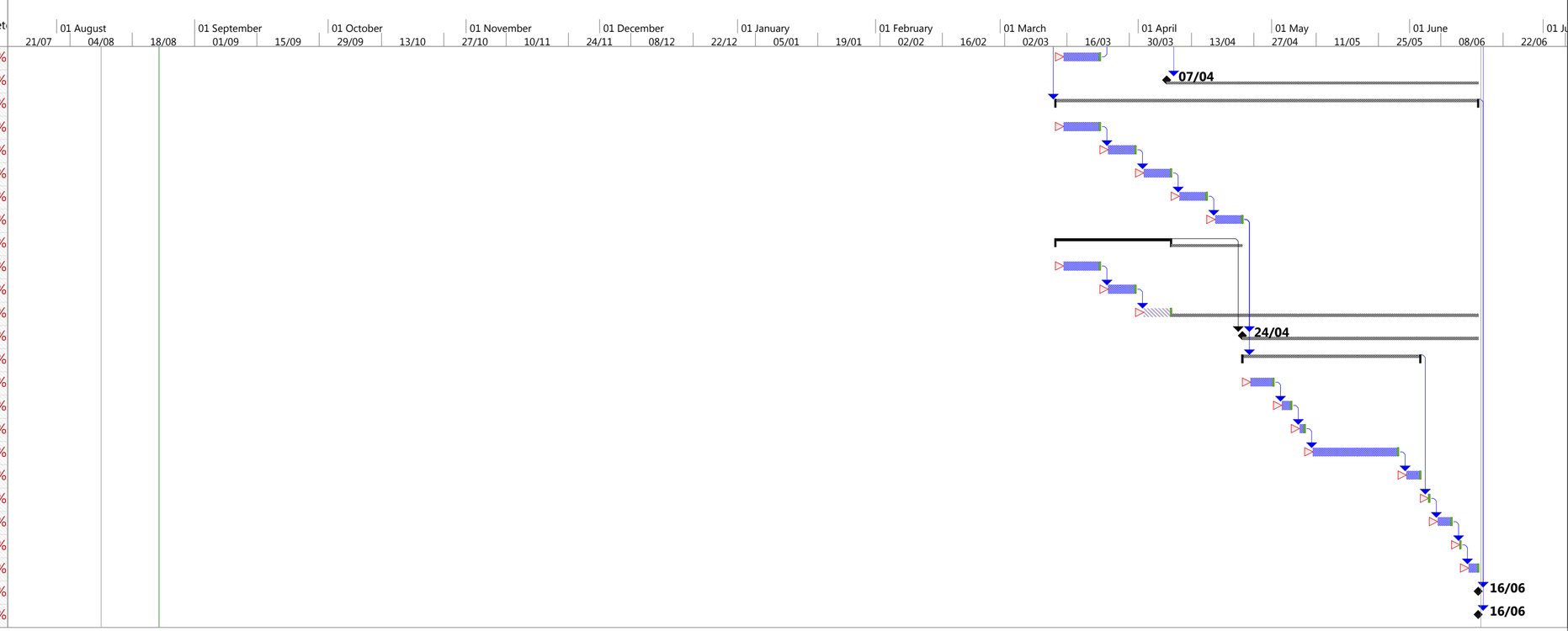
ID	Task Name	Duration	% Complete
109	10.1.6 Naration	6	0%
110	10.1.7 Trailer (Final)	0	0%
111	**10.2 Production**	**67**	0%
112	10.2.1 Blueprints	6	0%
113	10.2.2 3D Modeling	6	0%
114	10.2.3 UW & Texturing	6	0%
115	10.2.4 Rigging	6	0%
116	10.2.5 Animation	6	0%
117	**10.2.6 Sounds**	**18**	0%
118	10.2.6.1 Sound fx	6	0%
119	10.2.6.2 Musics	6	0%
120	10.2.6.3 Narations	6	0%
121	10.2.7 Trailer release	0	0%
122	**10.2.8 Unity dev**	**28**	0%
123	10.2.8.1 Game logic	5	0%
124	10.2.8.2 Importing assets	2	0%
125	10.2.8.3 GUI Design + dev	3	0%
126	10.2.8.4 Programming	15	0%
127	10.2.8.5 Beta builds	3	0%
128	10.2.9 Primary test on devices	2	0%
129	10.2.10 Debugging	3	0%
130	10.2.11 Market place submissions	2	0%
131	10.2.12 Debugging / resubmitting	2	0%
132	10.3 Final release + Trailler	0	0%
133	11 Version 1.0 Done!	0	0%



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