Probability - Lecture notes - Unit One Unit One notes

Events and outcomes

01 Theory

B Events and outcomes – informally

- An **event** is a *description* of something that can happen.
- An **outcome** is a *complete description* of something that can happen.

All outcomes are events. An event is usually a *partial* description. Outcomes are events given with a *complete* description.

Here 'complete' and 'partial' are within the context of the **probability model**.

- A It can be misleading to say that an 'outcome' is an 'observation'.
 - 'Observations' occur in the *real world*, while 'outcomes' occur in the *model*.
 - To the extent the model is a good one, and the observation conveys *complete* information, we can say 'outcome' for the observation.

Notice:

• Because outcomes are *complete*, no two distinct outcomes could *actually happen* in a run of the experiment being modeled.

When an event happens, the *fact* that it has happened constitutes **information**.

B Events and outcomes - mathematically

- The **sample space** is the *set of possible outcomes*, so it is the set of the complete descriptions of everything that can happen.
- An event is a *subset* of the sample space, so it is a *collection of outcomes*.
- For mathematicians: some "wild" subsets are not *valid* events. Problems with infinity and the continuum...

Motation

- Write S for the set of possible outcomes, $s \in S$ for a single outcome in S.
- Write $A, B, C, \dots \subset S$ or $A_1, A_2, A_3, \dots \subset S$ for some events, subsets of S.
- Write \mathcal{F} for the collection of all events. This is frequently a *huge* set!

• Write |A| for the **cardinality** or size of a set A, i.e. the number of elements it contains.

Using this notation, we can consider an *outcome itself as an event* by considering the "singleton" subset $\{\omega\} \subset S$ which contains that outcome alone.

02 Illustration

≡ Example - Coin flipping

Flip a fair coin two times and record both results.

- *Outcomes:* sequences, like *HH* or *TH*.
- *Sample space*: all possible sequences, i.e. the set $S = \{HH, HT, TH, TT\}$.
- *Events:* for example:
 - $A = \{HH, HT\} =$ "first was heads"
 - $B = \{HT, TH\} =$ "exactly one heads"
 - $C = \{HT, TH, HH\}$ = "at least one heads"

With this setup, we may combine events in various ways to generate other events:

- *Complex events:* for example:
 - $A \cap B = \{HT\}$, or in words:

"first was heads" AND "exactly one heads" = "heads-then-tails"

Notice that the last one is a *complete description*, namely the *outcome HT*.

• $A \cup B = \{HH, HT, TH\}$, or in words:

"first was heads" OR "exactly one heads"

= "starts with heads, else it's tails-then-heads"

Exercise - Coin flipping: counting subsets

Flip a fair coin five times and record the results.

How many elements are in the sample space? (How big is S?)

How many events are there? (How big is \mathcal{F} ?)

Solution >

There are $2^5 = 32$ possible sequences, so |S| = 32.

To count the number of possible subsets, consider that we have 32 distinct items, and a subset is uniquely determined by the binary information – for each item – of whether it is in or out. Thus there are 2^{32} possibilities. So $|\mathcal{F}| = 2^{32}$.

03 Theory

New events from old

Given two events A and B, we can form new events using set operations:

$$A \cup B \longleftrightarrow$$
 "event A OR event B "
$$A \cap B \longleftrightarrow$$
 "event A AND event B "

$$A^c \longleftrightarrow \mathbf{not} \ \mathrm{event} \ A$$

We also use these terms for events *A* and *B*:

- They are **mutually exclusive** when $A \cap B = \emptyset$, that is, they have *no elements in common*.
- They are **collectively exhaustive** $A \cup B = S$, that is, when they jointly *cover all possible outcomes*.
- In probability texts, sometimes $A \cap B$ is written " $A \cdot B$ " or even (frequently!) "AB".

Rules for sets

Algebraic rules

- Associativity: $(A \cup B) \cup C = A \cup (B \cup C)$. Analogous to (A + B) + C = A + (B + C).
- Distributivity: $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$. Analogous to A(B + C) = AB + AC.

De Morgan's Laws

- $(A \cup B)^c = A^c \cap B^c$
- $(A \cap B)^c = A^c \cup B^c$

In other words: you can distribute " c " but must simultaneously do a switch $\cap \leftrightarrow \cup$.

Probability models

04 Theory

Axioms of probability

A **probability measure** is a function $P : \mathcal{F} \to \mathbb{R}$ satisfying:

Kolmogorov Axioms:

- Axiom 1: P[A] ≥ 0 for every event A (probabilities are not negative!)
- Axiom 2: P[S] = 1
 (probability of "anything" happening is 1)

• Axiom 3: additivity for any *countable collection* of *mutually exclusive* events:

$$P[A_1 \cup A_2 \cup A_3 \cup \cdots] = P[A_1] + P[A_2] + P[A_3] + \cdots$$
 when: $A_i \cap A_j = \emptyset$ for all $i \neq j$

• Notation: we write P[A] instead of P(A), even though P is a function, to emphasize the fact that A is a set.

₽ Probability model

A **probability model** or **probability space** consists of a triple (S, \mathcal{F}, P) :

- *S* the sample space
- $\mathcal F$ the set of valid events, where every $A \in \mathcal F$ satisfies $A \subset S$
- $P:\mathcal{F} \to \mathbb{R}$ a probability measure satisfying the Kolmogorov Axioms

Solution Finitely many exclusive events

It is a consequence of the Kolmogorov Axioms that additivity also works for finite collections of events:

$$P[A \cup B] = P[A] + P[B]$$

$$P[A_1 \cup \dots \cup A_n] = P[A_1] + \dots + P[A_n]$$

☐ Inferences from Kolmogorov

A probability measure satisfies these rules.

They can be deduced from the Kolmogorov Axioms.

• **Negation:** Can you find $P[A^c]$ but not P[A]? Use negation:

$$P[A] = 1 - P[A^c]$$

• Monotonicity: Probabilities grow when outcomes are added:

$$A \subset B \gg P[A] \leq P[B]$$

• Inclusion-Exclusion: A trick for resolving unions:

$$P[A \cup B] = P[A] + P[B] - P[A \cap B]$$

(even when A and B are not exclusive.)

The principle of inclusion-exclusion generalizes to three events:

$$P[A \cup B \cup C] =$$

$$P[A] + P[B] + P[C] - P[A \cap B] - P[A \cap C] - P[B \cap C] + P[A \cap B \cap C]$$

The same pattern works for any number of events!

The pattern goes: "include singles" then "exclude doubles" then "include triples" then ...

Include, exclude, include, exclude, include, ...

05 Illustration

≡ Example - Lucia is Host or Player

Problem: The professor chooses three students at random for a game in a class of 40, one to be Host, one to be Player, one to be Judge. What is the probability that Lucia is either Host or Player?

Solution:

- 1. \ Set up the probability model.
 - Label the students 1 to 40. Write *L* for Lucia's number.
 - *Outcomes:* assignments such as (H, P, J) = (2, 5, 8)These are ordered triples with *distinct* entries in 1, 2, ..., 40.
 - Sample space: S is the collection of all such distinct triples
 - *Events:* any subset of *S*
 - Probability measure: assume all outcomes are equally likely, so P[(i,j,k)] = P[(r,l,p)] for all i,j,k,r,l,p
 - In total there are $40 \cdot 39 \cdot 38$ triples of distinct numbers.
 - Therefore $P[(i,j,k)] = \frac{1}{40\cdot 39\cdot 38}$ for any *specific* outcome (i,j,k).
 - Therefore $P[A] = \frac{|A|}{40\cdot 39\cdot 38}$ for any event A. (Recall |A| is the *number* of outcomes in A.)
- 2.

 ⇒ Define the desired event.
 - Want to find *P*["Lucia is Host or Player"]
 - Define A = "Lucia is Host" and B = "Lucia is Player". Thus:

$$A = \{(L, j, k) \mid \text{any } j, k\}, \qquad B = \{(i, L, k) \mid \text{any } i, k\}$$

- So we seek $P[A \cup B]$.
- $3. \sqsubseteq$ Compute the desired probability.
 - Importantly, $A \cap B = \emptyset$ (mutually exclusive). There are no outcomes in S in which Lucia is *both* Host and Player.
 - By *additivity*, we infer $P[A \cup B] = P[A] + P[B]$.
 - Now compute P[A].
 - There are $39 \cdot 38$ ways to choose j and k from the students besides Lucia.
 - Therefore $|A| = 39 \cdot 38$.

• Therefore:

$$P[A]$$
 $\gg \gg$ $\frac{|A|}{40 \cdot 39 \cdot 38}$ $\gg \gg$ $\frac{39 \cdot 38}{40 \cdot 39 \cdot 38}$ $\gg \gg$ $\frac{1}{40}$

- Now compute P[B]. It is similar: $P[B] = \frac{1}{40}$.
- Finally compute that $P[A] + P[B] = \frac{1}{20}$, so the answer is:

$$P[A \cup B] \gg P[A] + P[B] \gg \frac{1}{20}$$

≡ Example - iPhones and iPads

Problem:

At Mr. Jefferson's University, 25% of students have an iPhone, 30% have an iPad, and 60% have neither.

What is the probability that a randomly chosen student has either iProduct? (Q1)

What about both? (Q2)

Solution:

- 1. **□** Set up the probability model.
 - A student is chosen at random: an *outcome* is the chosen student.
 - *Sample space S* is the set of all students.
 - Write O = "has iPhone" and A = "has iPad" concerning the chosen student.
 - All students are equally likely to be chosen: therefore $P[E] = \frac{|E|}{|S|}$ for any event E.
 - Therefore P[O] = 0.25 and P[A] = 0.30.
 - Furthermore, $P[O^cA^c] = 0.60$. This means 60% have "not iPhone AND not iPad".
- $2. \equiv$ Define the desired event.
 - Q1: desired event = $O \cup A$
 - Q2: desired event = OA
- 3. **□** Compute the probabilities.
 - We do not believe *O* and *A* are exclusive.
 - Try: apply inclusion-exclusion:

$$P[O \cup A] = P[O] + P[A] - P[OA]$$

- We know P[O] = 0.25 and P[A] = 0.30. So this formula, with given data, RELATES Q1 and Q2.
- Notice the complements in O^cA^c and try *Negation*.
- Negation:

$$P[(OA)^c] = 1 - P[OA]$$

DOESN'T HELP.

• Try again: Negation:*

$$P[(O^c A^c)^c] = 1 - P[O^c A^c]$$

• And De Morgan (or a Venn diagram!):

$$(O^cA^c)^c \gg \gg O \cup A$$

• Therefore:

$$P[O \cup A] \quad \gg \gg \quad P[(O^c A^c)^c]$$
 $\gg \gg \quad 1 - P[O^c A^c] \quad \gg \gg \quad 1 - 0.6 = 0.4$

- We have found Q1: $P[O \cup A] = 0.40$.
- Applying the RELATION from inclusion-exclusion, we get Q2:

$$P[O \cup A] = P[O] + P[A] - P[OA]$$

 $\gg \gg 0.40 = 0.25 + 0.30 - P[OA]$
 $\gg \gg P[OA] = 0.15$