

# **Embedded Systems with ARM Cortex-M3 Microcontrollers in Assembly Language and C**

## **Chapter 20** **Analog-to-Digital Converter (ADC)**

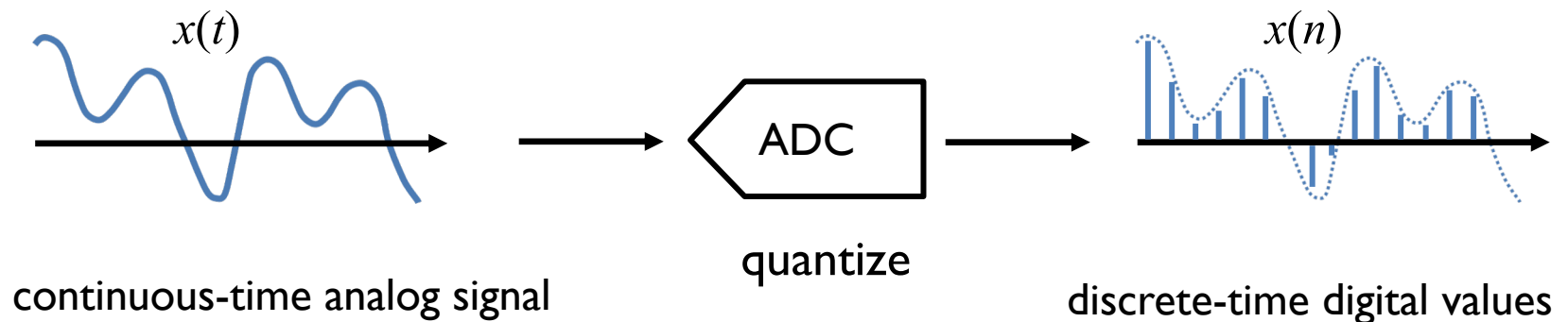
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Spring 2015

# Analog-to-Digital Converter (ADC)

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- ▶ ADC is important to almost all application fields
- ▶ Converts a continuous-time voltage signal within a given range to discrete-time digital values to quantify the voltage's amplitudes



# Analog-to-Digital Converter (ADC)

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## ▶ Three performance parameters:

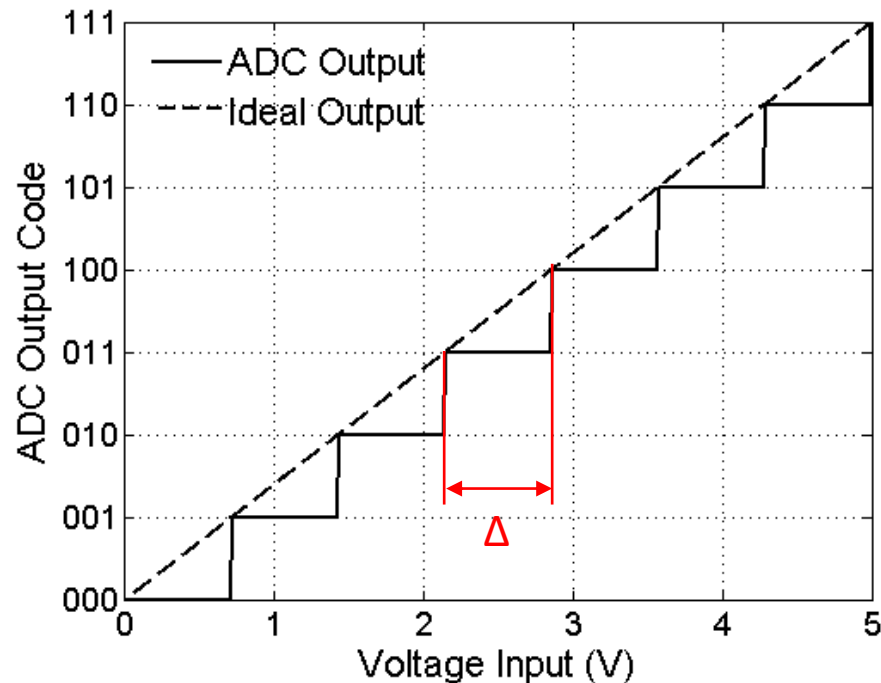
- ▶ **sampling rate:** number of conversions per second (thousands to millions)
- ▶ **resolution:** number of bits in ADC output (6 to 24)
- ▶ **power dissipation:** power efficiency of ADC

## ▶ Many ADC implementations:

- ▶ **sigma-delta**
  - ▶ for apps requiring low sampling rate ( $< 100$  kHz) but high resolution (12-24 bit)
  - ▶ e.g.: voice and audio apps in cell phones
- ▶ **successive-approximation (SAR)**
  - ▶ for low-power data acquisitions w/ moderate sampling rates ( $< 5$  MHz)
  - ▶ e.g.: STM32 microcontrollers
- ▶ **pipelined**
  - ▶ for high-speed apps (sampling rate  $> 5$  MHz) and relatively low resolution
  - ▶ e.g.: radar communication

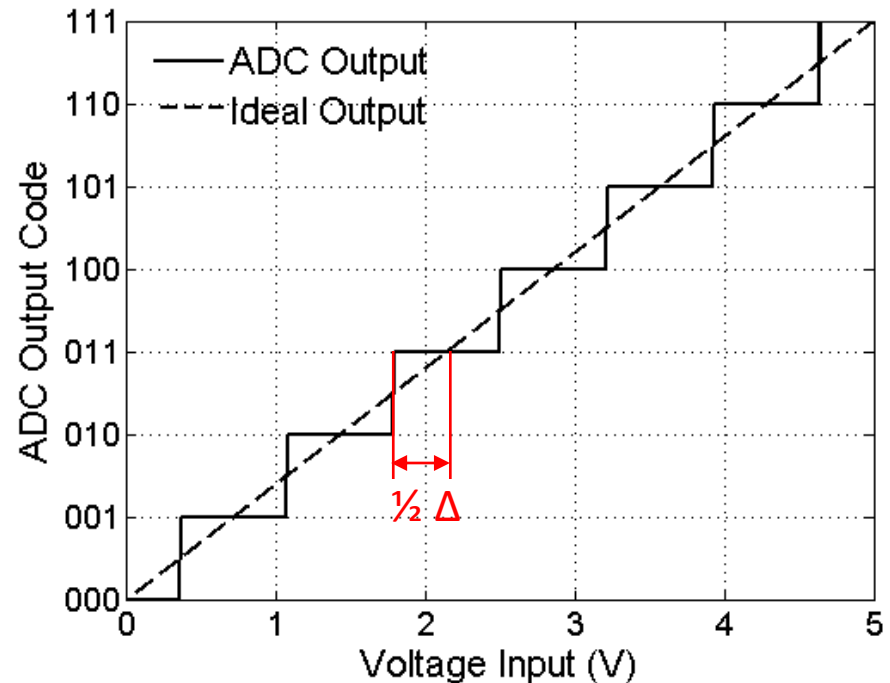
# Resolution

- ▶ Resolution is determined by number of bits (in binary) to represent an analog input.
- ▶ Example of two quantization methods (N = 3)



$$\text{Digital Result} = \text{floor}\left(2^3 \times \frac{V}{V_{REF}}\right)$$

$$\text{Max quantization error} = \Delta = V_{REF}/2^3$$



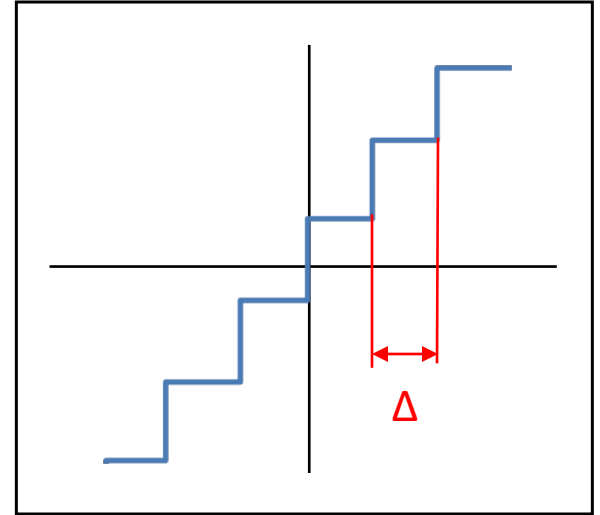
$$\text{Digital Result} = \text{round}\left(2^3 \times \frac{V}{V_{REF}}\right)$$

$$\text{Max quantization error} = \pm \frac{1}{2} \Delta = \pm V_{REF}/2^4$$

$$\text{round}(x) = \text{floor}(x + 0.5)$$

# Quantization Error

- ▶ For N-bit ADC, it is limited to  $\pm \frac{1}{2}\Delta$
- ▶  $\Delta$  = is the step size of the converter.



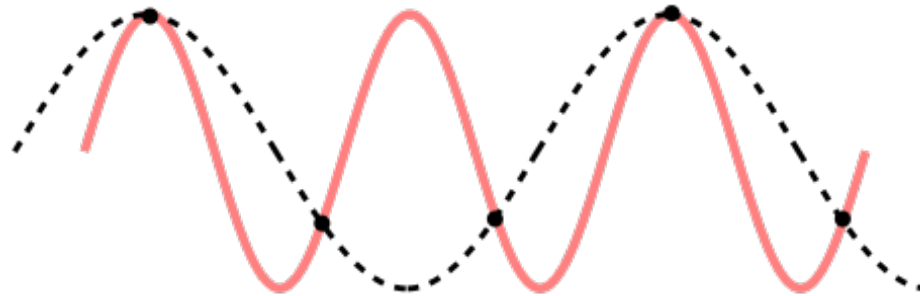
- ▶ Example: for 12-bit ADC and input voltage range [0, 3V]

$$\text{Max Quantization Error} = \frac{1}{2}\Delta = \frac{3V}{2 \times 2^{12}} = 0.367\text{mV}$$

# Minimum Sampling Rate: Nyquist–Shannon Sampling Theorem

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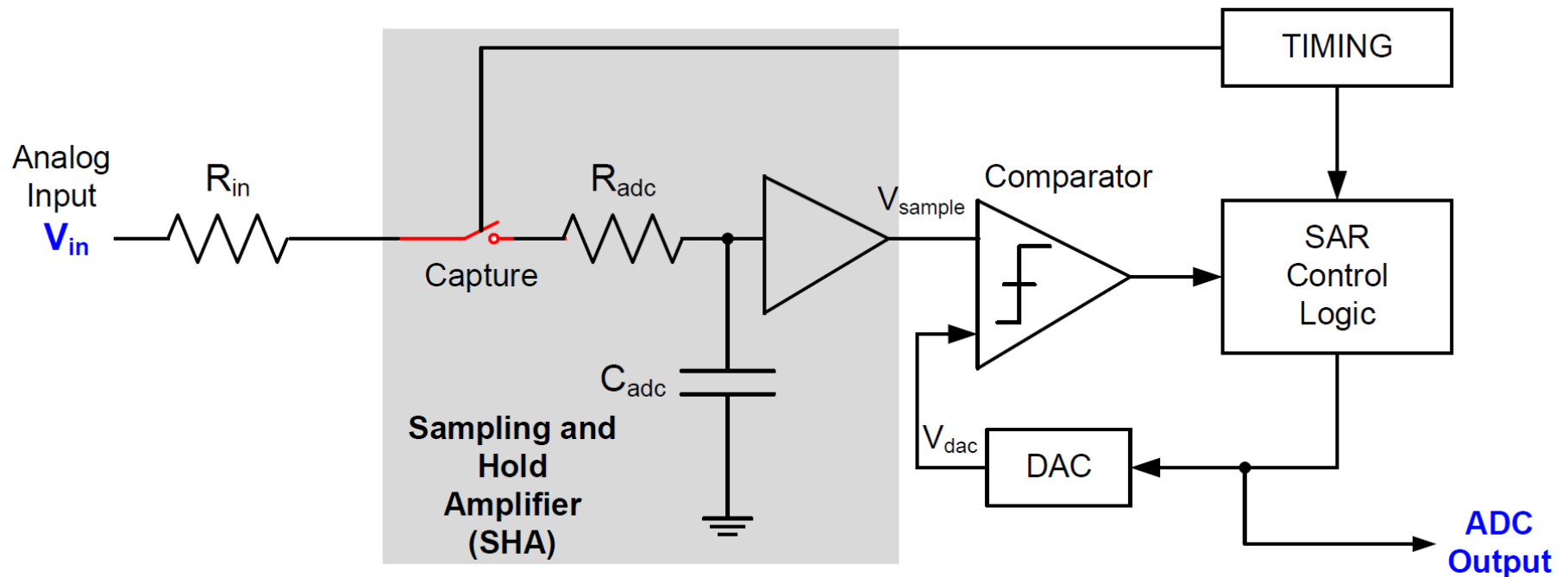
- ▶ In order to be able to reconstruct the analog input signal, the sampling rate should be at least twice the maximum frequency component contained in the input signal
- ▶ Example of two sine waves have the same sampling values. This is called **aliasing**.



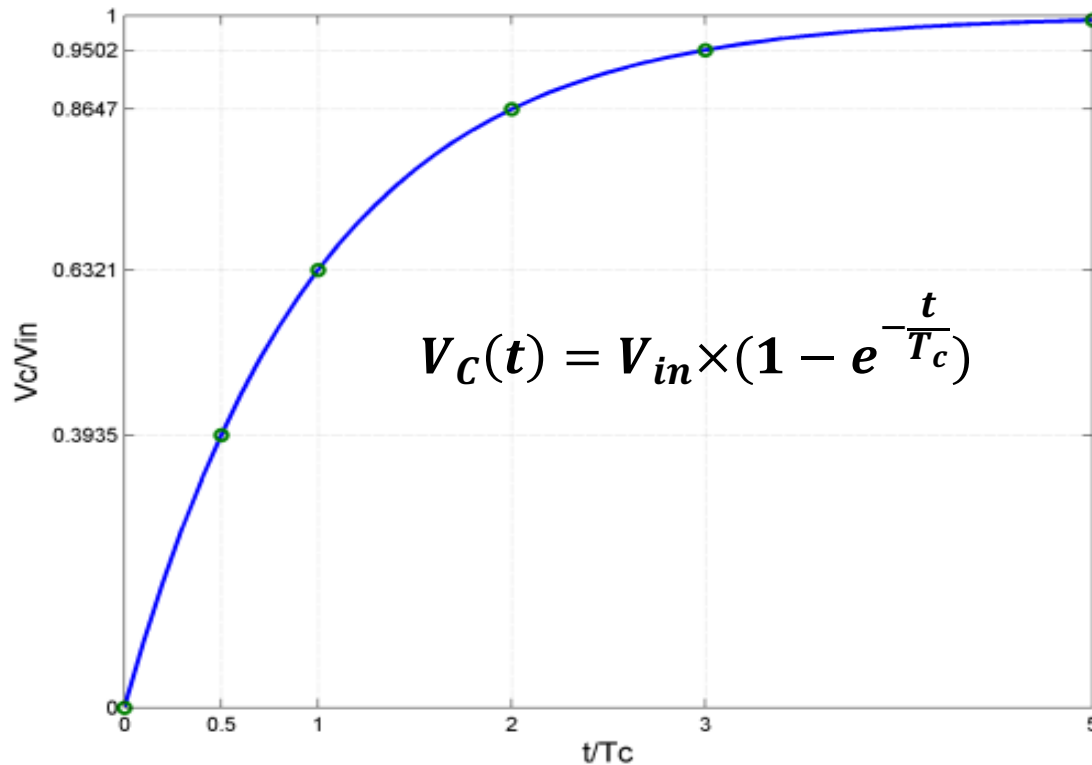
*from wiki.com*

- ▶ **Antialiasing** (beyond the scope of this course)
  - ▶ **Pre-filtering**: use analog hardware to filtering out high-frequency components and only sampling the low-frequency components. The high-frequency components are ignored.
  - ▶ **Post-filtering**: Oversample continuous signal, then use software to filter out high-frequency components

# Successive-approximation (SAR) ADC



# Determining Minimum Sampling Time



Sampling time is software programmable!

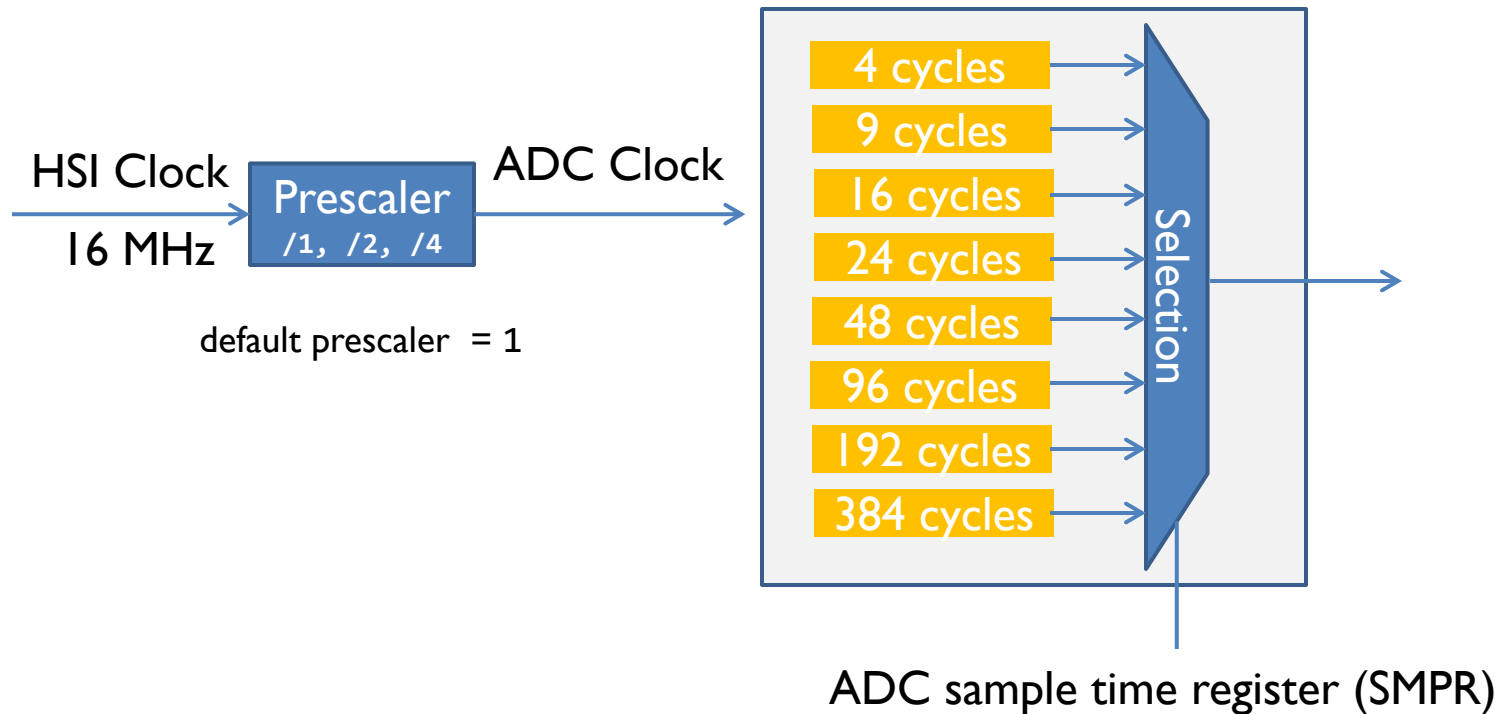
Larger sampling time

- Smaller sampling error
- Slower ADC speed

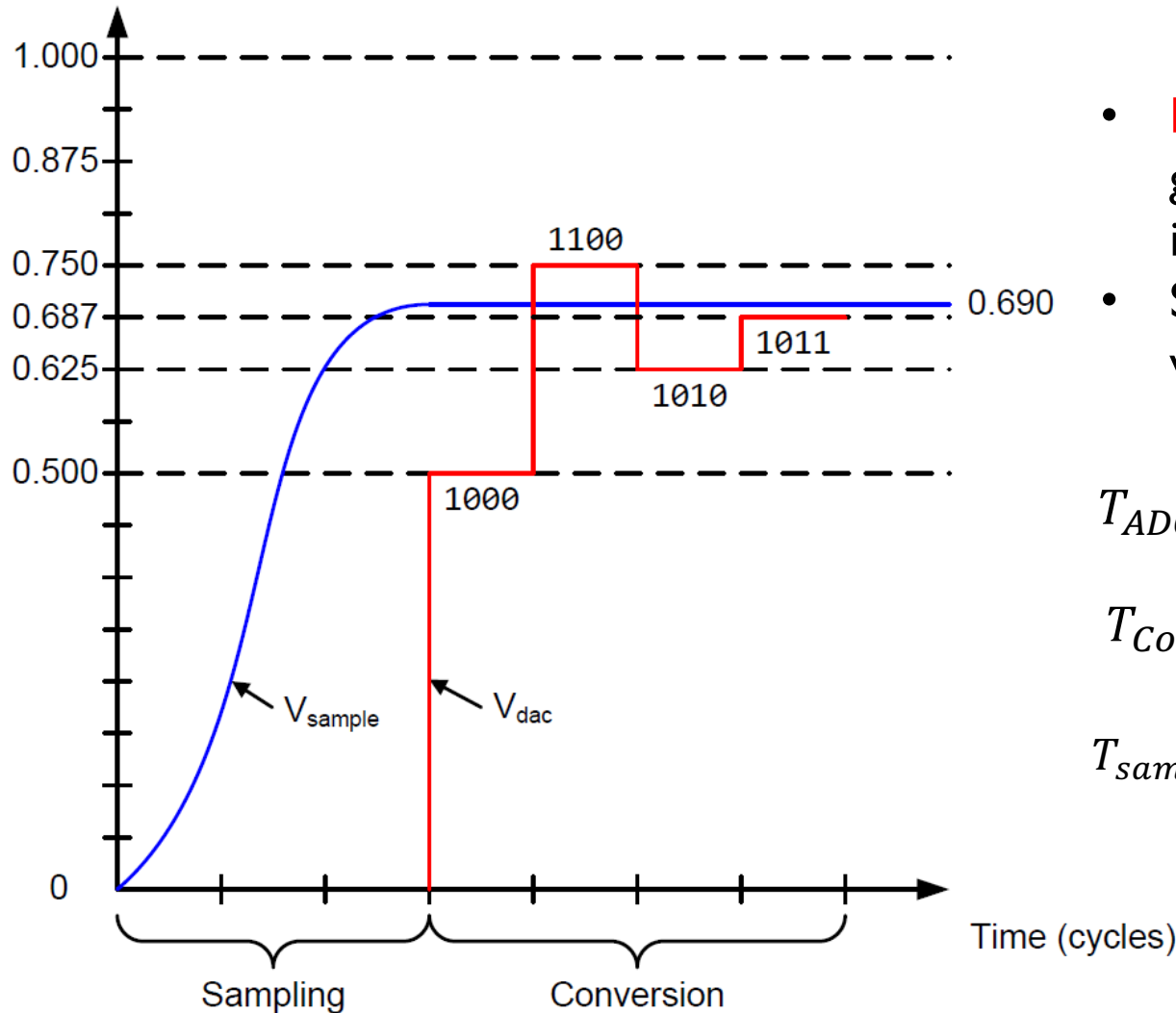
*Tradeoff*



# Programming ADC Sampling Time



# Successive-approximation (SAR) ADC



- **Binary search** algorithm to gradually approaches the input voltage
- Settle into  $\pm 1/2$  LSB bound within the time allowed

$$T_{ADC} = T_{\text{sampling}} + T_{\text{Conversion}}$$

$$T_{\text{Conversion}} = N \times T_{\text{ADC\_Clock}}$$

$T_{\text{sampling}}$  is software configurable

# ADC Conversion Time

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$$T_{ADC} = T_{sampling} + T_{Conversion}$$

Suppose ADCCLK = 16 MHz and Sampling time = 4 cycles

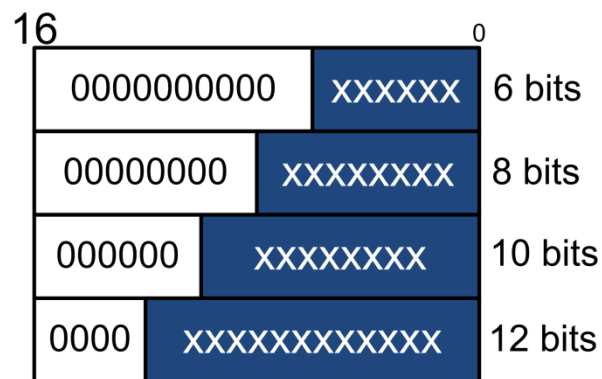
For 12-bit ADC

$$T_{ADC} = 4 + 12 = 16 \text{ cycles} = 1\mu s$$

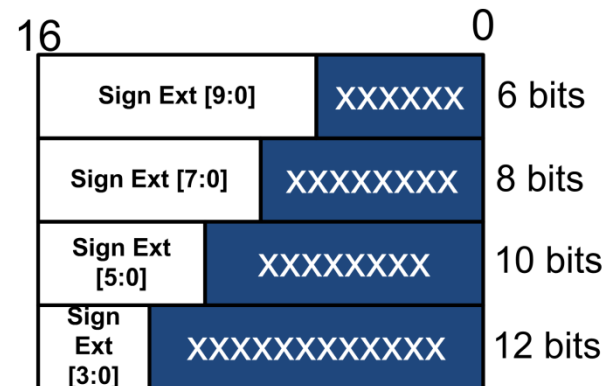
For 6-bit ADC

$$T_{ADC} = 4 + 6 = 10 \text{ cycles} = 625ns$$

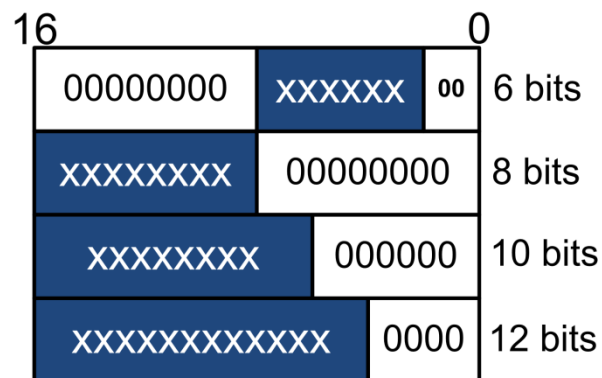
# Data Alignment



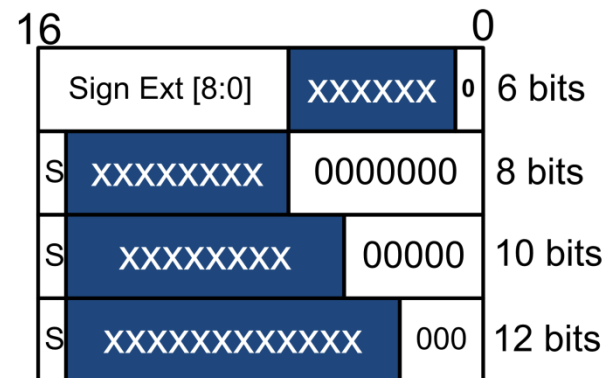
Right alignment for a regular channel



Right alignment for an injected channel



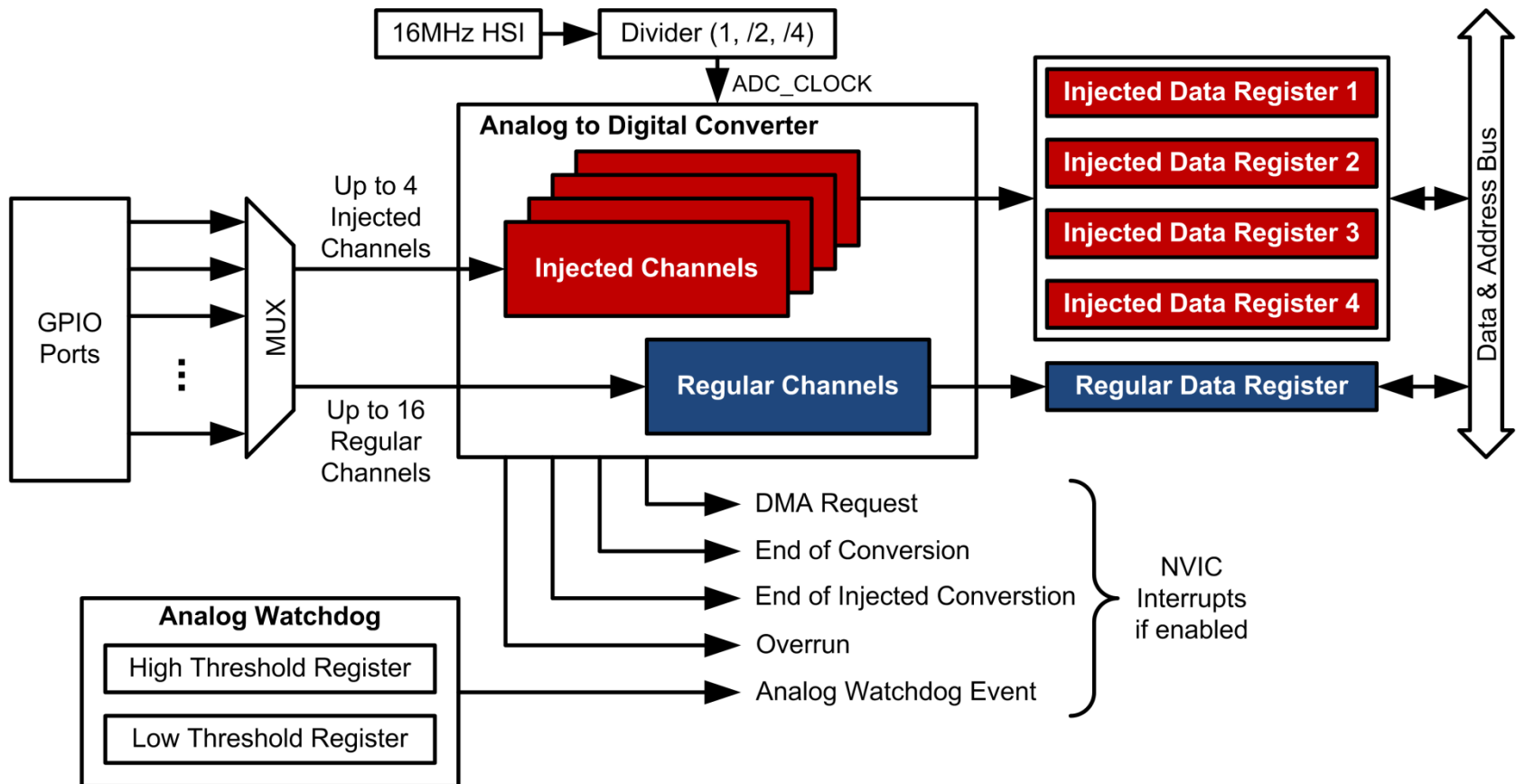
Left alignment for a regular channel



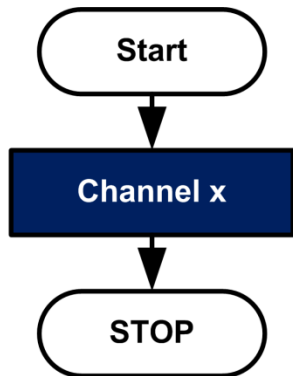
Left alignment for an injected channel

S = Sign bit

# ADC: Regular vs injected

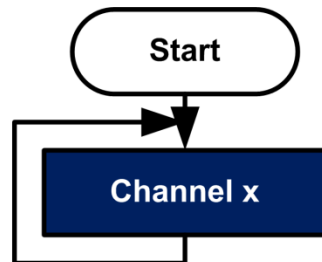


# ADC Mode



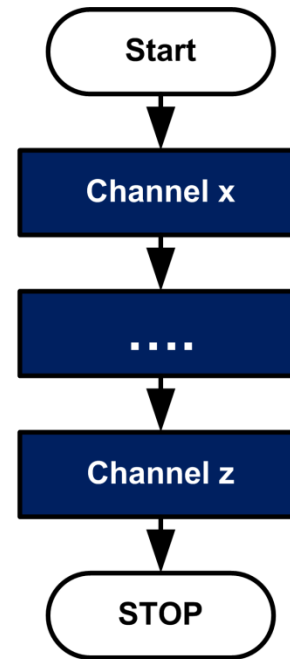
## Single Channel, Single Conversion Mode

*CONT in ADC\_CR2 = 0*  
*SCAN in ADC\_CR2 = 0*



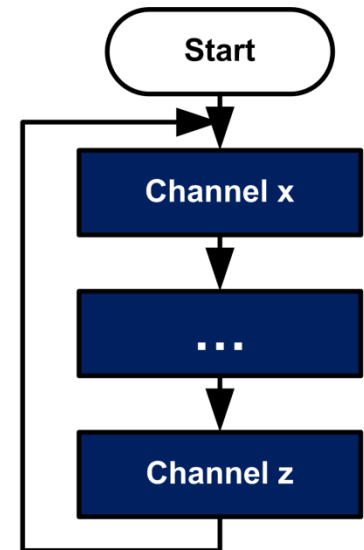
## Single Channel, Continuous Conversion Mode

*CONT in ADC\_CR2 = 1*  
*SCAN in ADC\_CR2 = 0*



## Scan Mode with Single Conversion

*SCAN in ADC\_CR2 = 1*  
*CONT in ADC\_CR2 = 0*

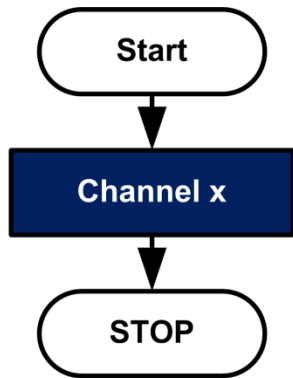


## Scan Mode with Continuous Conversion

*SCAN in ADC\_CR2 = 1*  
*CONT in ADC\_CR2 = 1*

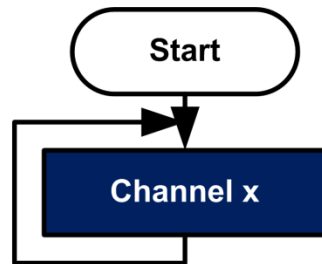
# ADC Mode

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## Single Channel, Single Conversion Mode

*CONT in ADC\_CR2 = 0  
SCAN in ADC\_CR2 = 0*



## Single Channel, Continuous Conversion Mode

*CONT in ADC\_CR2 = 1  
SCAN in ADC\_CR2 = 0*

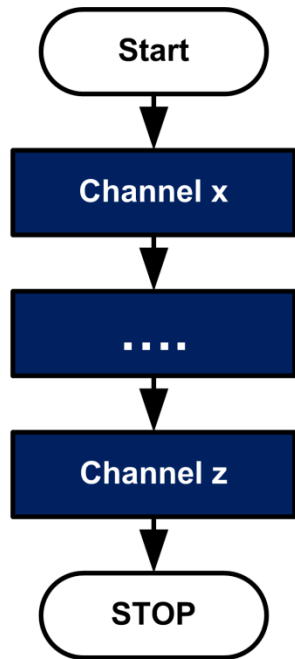
## Regular channel:

1. Set SWSTART in ADC\_CR2
2. The channel is selected by SQI[4:0] in SQR5
3. Result is stored in ADC\_DR
4. EOC is set after conversion
5. Interrupt is generated if EOCIE is set

## Injected channel:

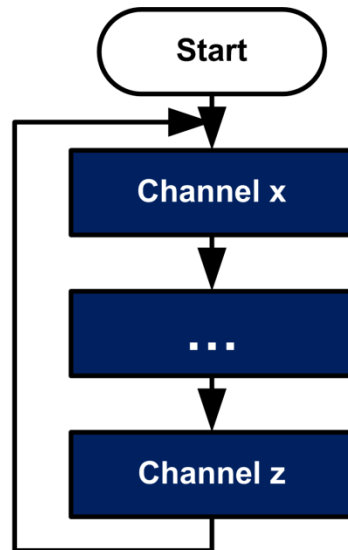
1. Set JSWSTART in ADC\_CR2
2. The channel is selected by JSQI[4:0] in JSQR
3. Result is stored in ADC\_JDR1
4. JEOC is set after conversion
5. Interrupt is generated if JEOCIE is set

# ADC Mode



**Scan Mode with Single Conversion**

SCAN in ADC\_CR2 = 1  
CONT in ADC\_CR2 = 0



**Scan Mode with Continuous Conversion**

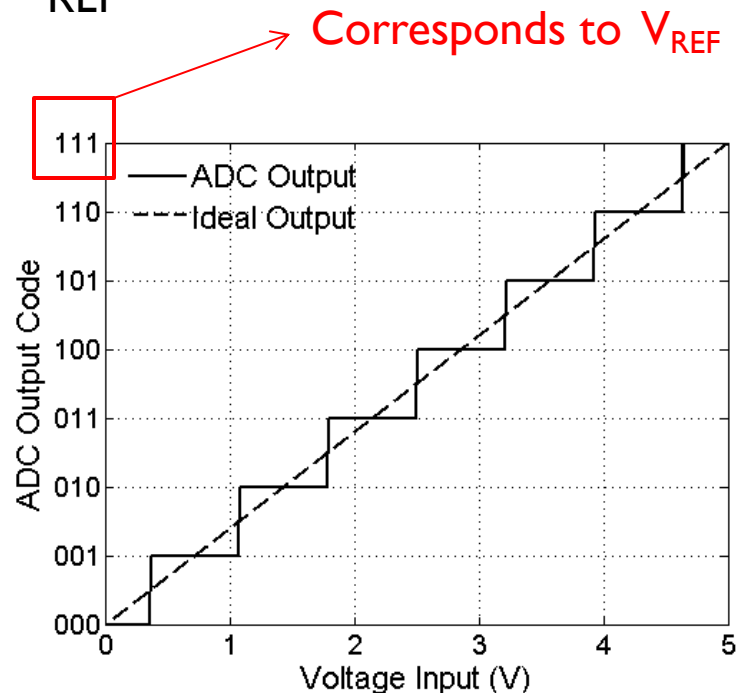
SCAN in ADC\_CR2 = 1  
CONT in ADC\_CR2 = 1

- ▶ Channels are selected by ADC\_SQRx registers for regular channels, and by ADC\_JSQR register for injected channel
- ▶ All channels in a regular group share the same result register ADC\_DR.  
**Make sure to read data between consecutive sampling.**



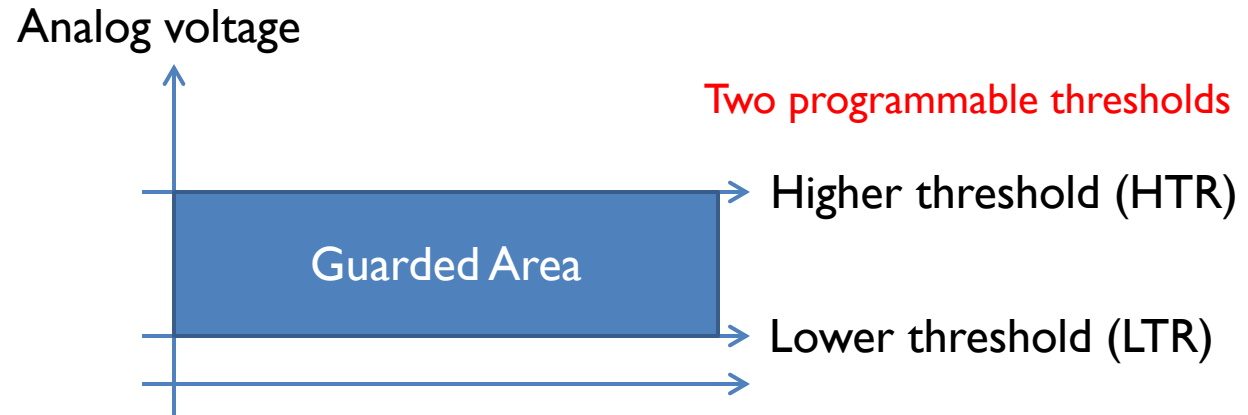
# $V_{REF}$

- ▶ Some chips does not expose  $V_{REF}$  to a pin
  - ▶ STM32L LQFP64 does not have  $V_{REF}$  pin
  - ▶ STM32L LQFP100 does
- ▶ Infer internal  $V_{REF}$ 
  - ▶ How?



# Analog Watchdog

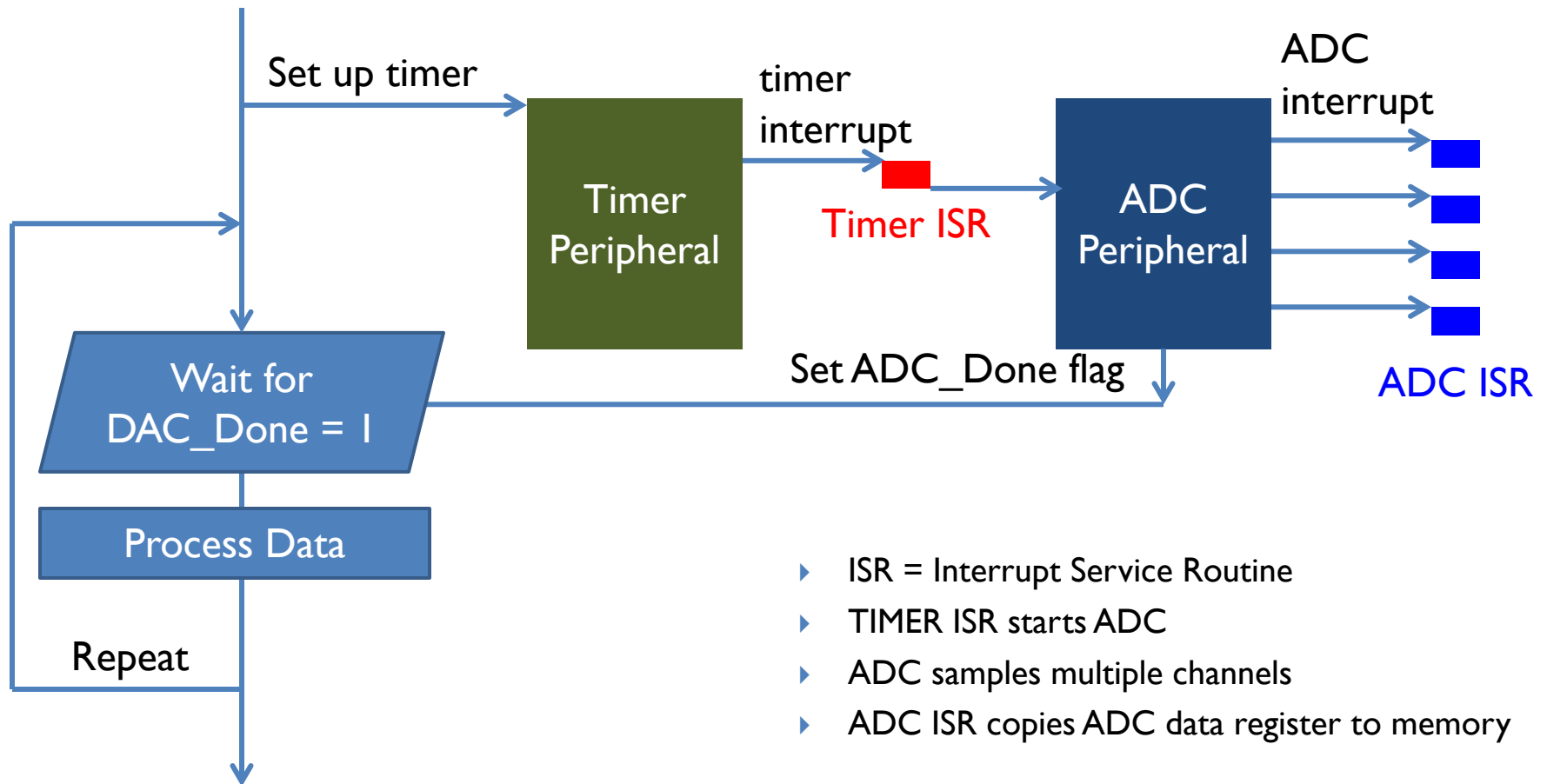
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- ▶ If  $V < V_{LTR}$  or  $V > V_{HTR}$ , the analog watchdog (AWD) flag (in ADC Status Register) is set, generating an interrupt to the processor
- ▶ The monitor is automatically performed by hardware, not software
- ▶ Convenient and efficient feature
- ▶ Help processor detect exceptions and recover from specific situations
  - ▶ For example, monitor sensor data and raise alarm on some level.

# Example: ADC with Timer Interrupts

Main program



- ▶ ISR = Interrupt Service Routine
- ▶ TIMER ISR starts ADC
- ▶ ADC samples multiple channels
- ▶ ADC ISR copies ADC data register to memory

# Example: ADC with Timer and DMA

