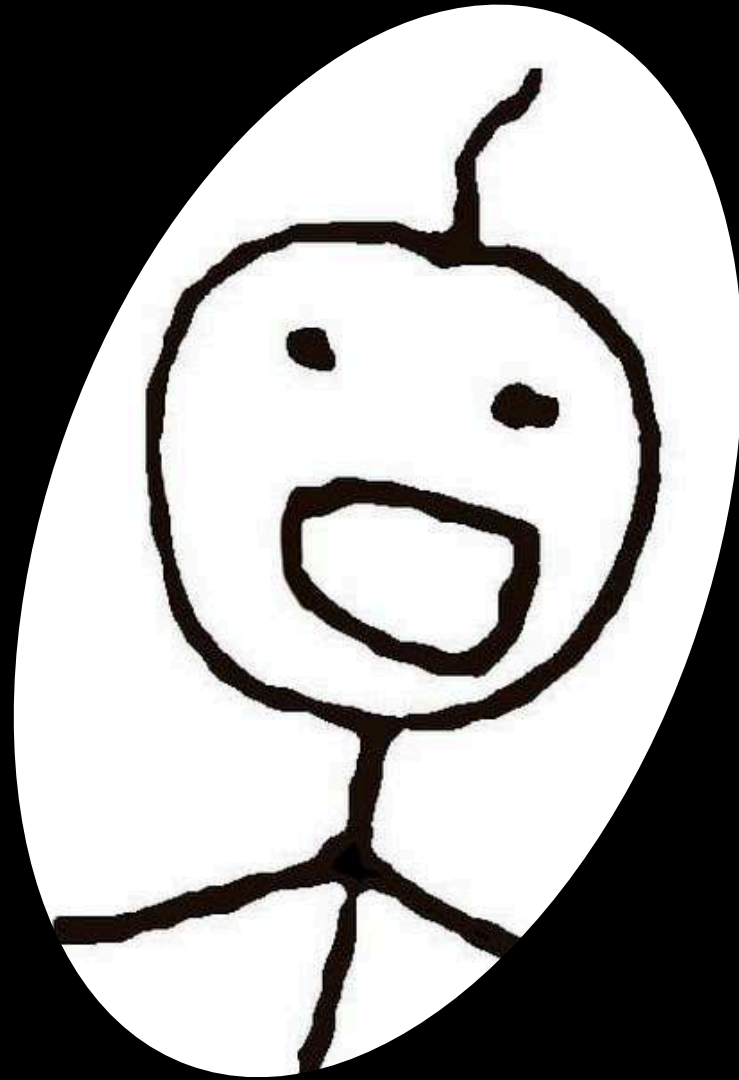


Welcome to my Portfolio

Morgan Bouyakhlef

Web Conceptor & Developer



↳ My Web Portfolio

↳ My projects

My Experiences

↳ Work Experience

- FullStack Development Consultant - YourCodex, remote. 2024-2025
- FullStack Developer - Epicery, Paris. 2022-2024
- Application designer and developer - Boardingates/Genius, Montpellier. 2021-2022
- .NET Developer - OWNR, Montpellier. 2020

↳ Studies

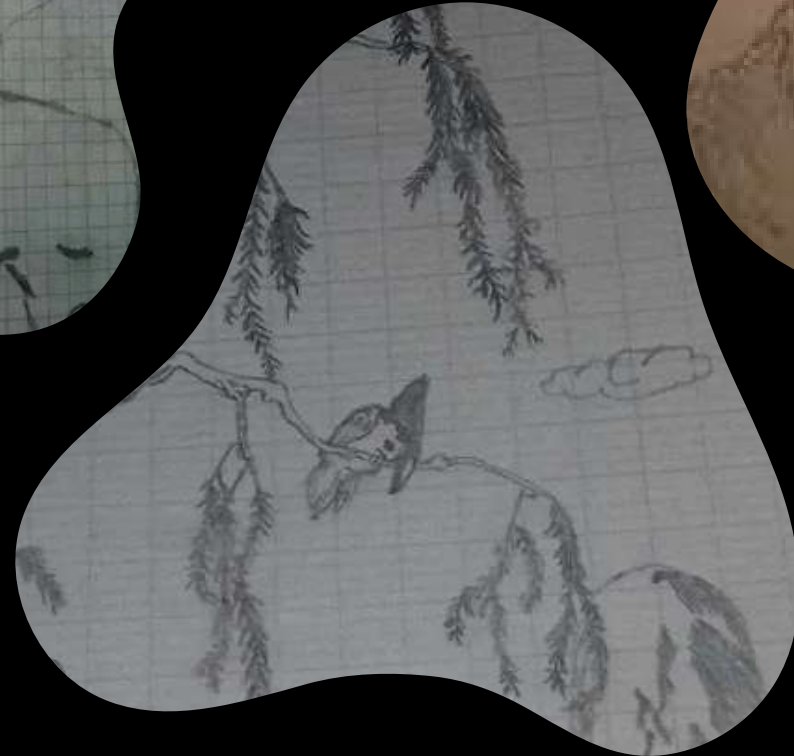
- MSc - Software Development & A.I at Epitech Montpellier, 2022
- Bachelor - Computer Science at Supinfo Montpellier, 2020
- DUT - Statistics and Business Intelligence at ESTF, 2019

But in reality, my adventure begins much earlier...

Drawing

When I was a child, I was always drawing, whether landscapes, my favorite cartoon characters or my classmates. I always had a pencil in my hand.

I was also pretty good at making paper frogs.

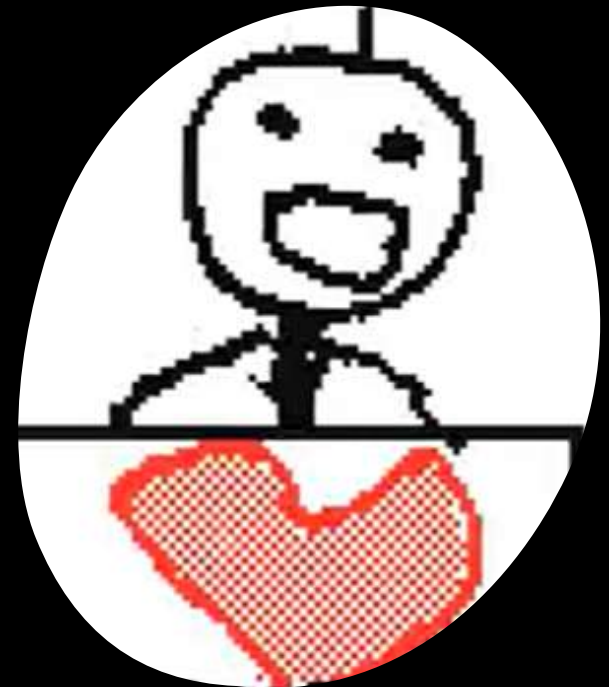
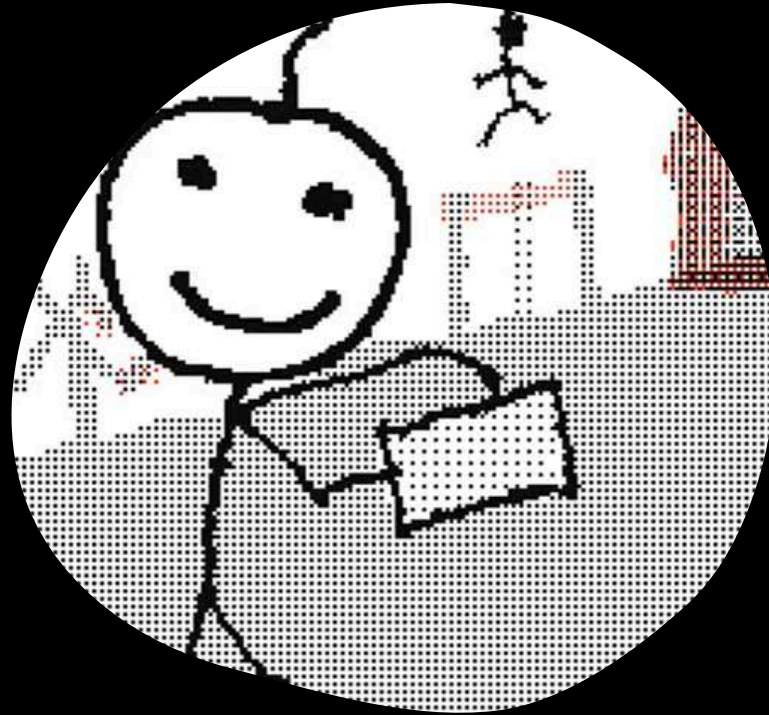


Animation

I was overjoyed the day I discovered **Flipbooks**, whether on paper or on **Flipnote Studio**, I spent hours creating them and bringing them to life. It was magical !

I even created this little character who lived a lot of adventures.

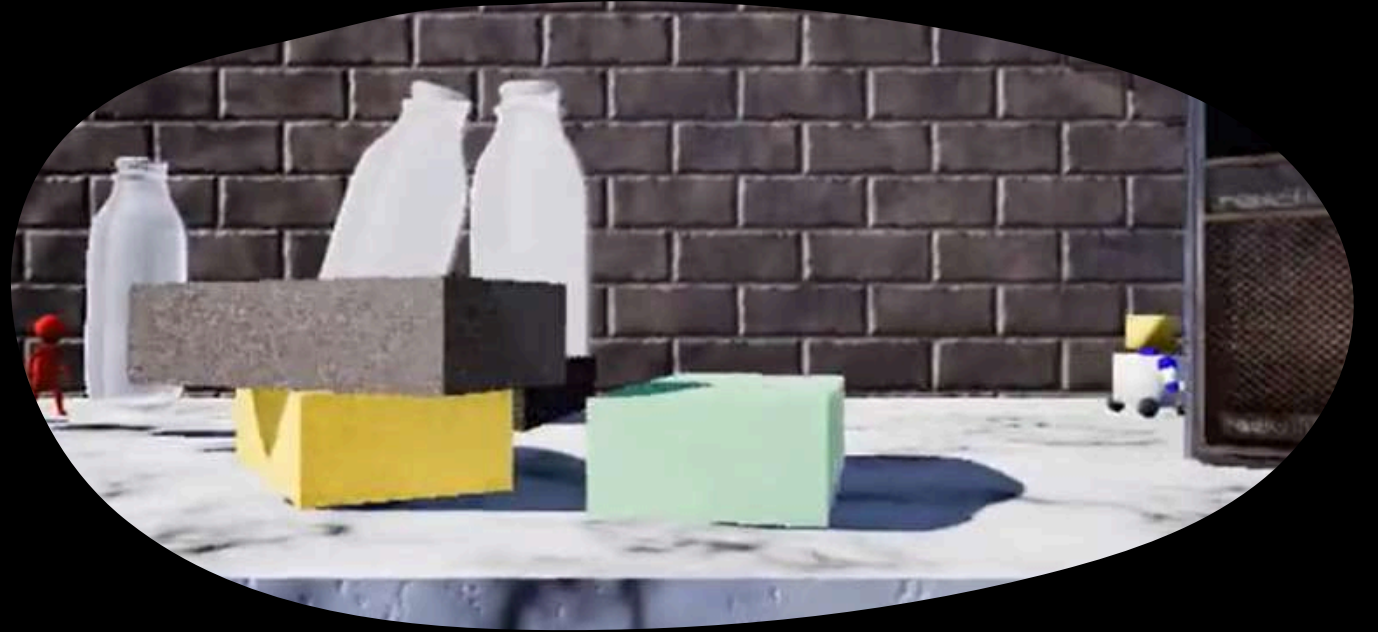
Later I discovered 3D animation, then...



Video-game

I spent a lot of time tinkering and having fun on **Unreal Engine 4** and **Unity**, which gave me a good grounding in programming.

I've even been able to create a few games on my own and work on freelance games.

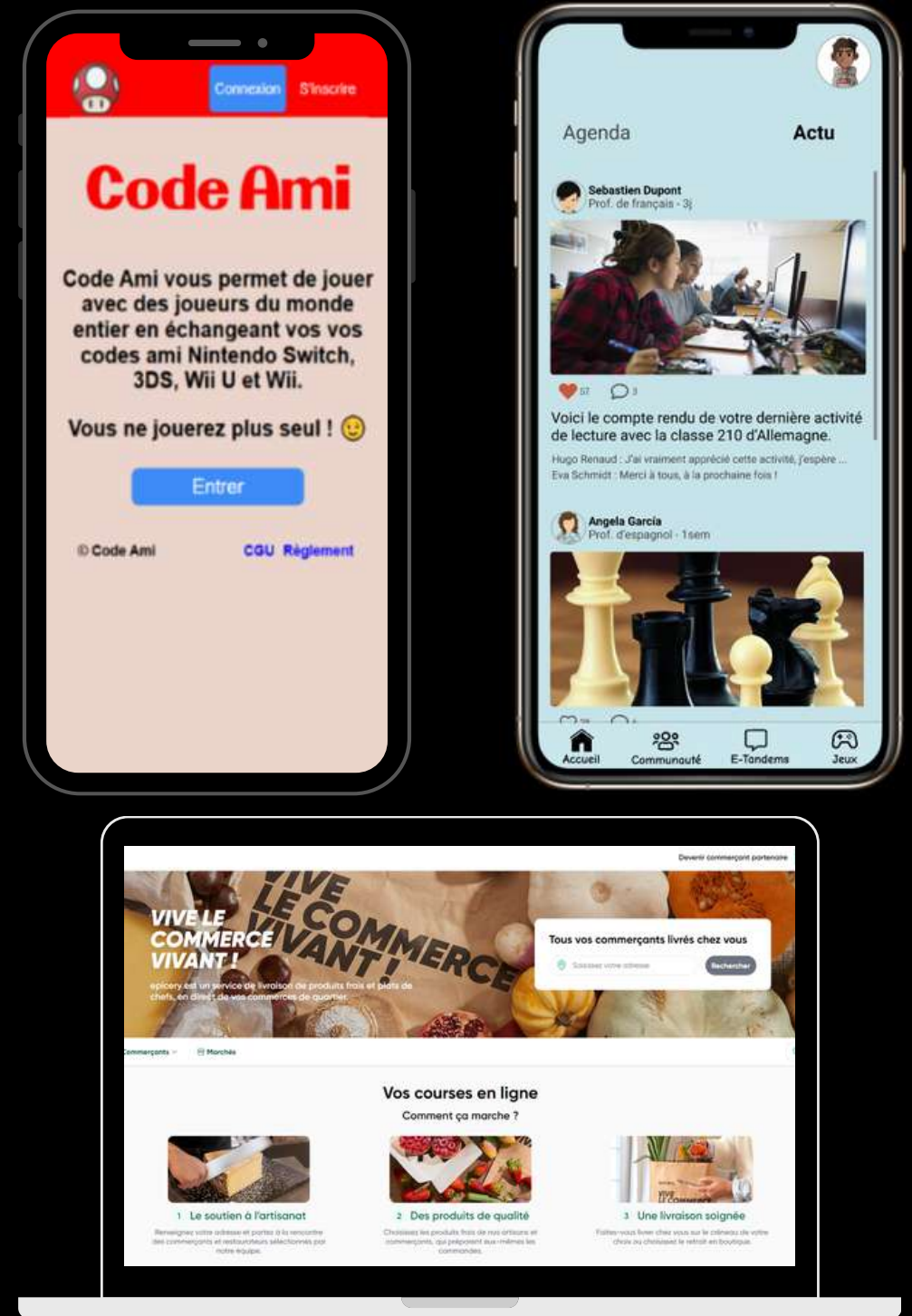


Web

Over time, the web has become my favorite playground.

I design interfaces as living, open and intuitive spaces.

It's even become impossible for me to navigate without wanting to reinvent what's bothering me. As soon as something goes wrong, the urge to transform it drives me to act, often by creating **userscripts**.

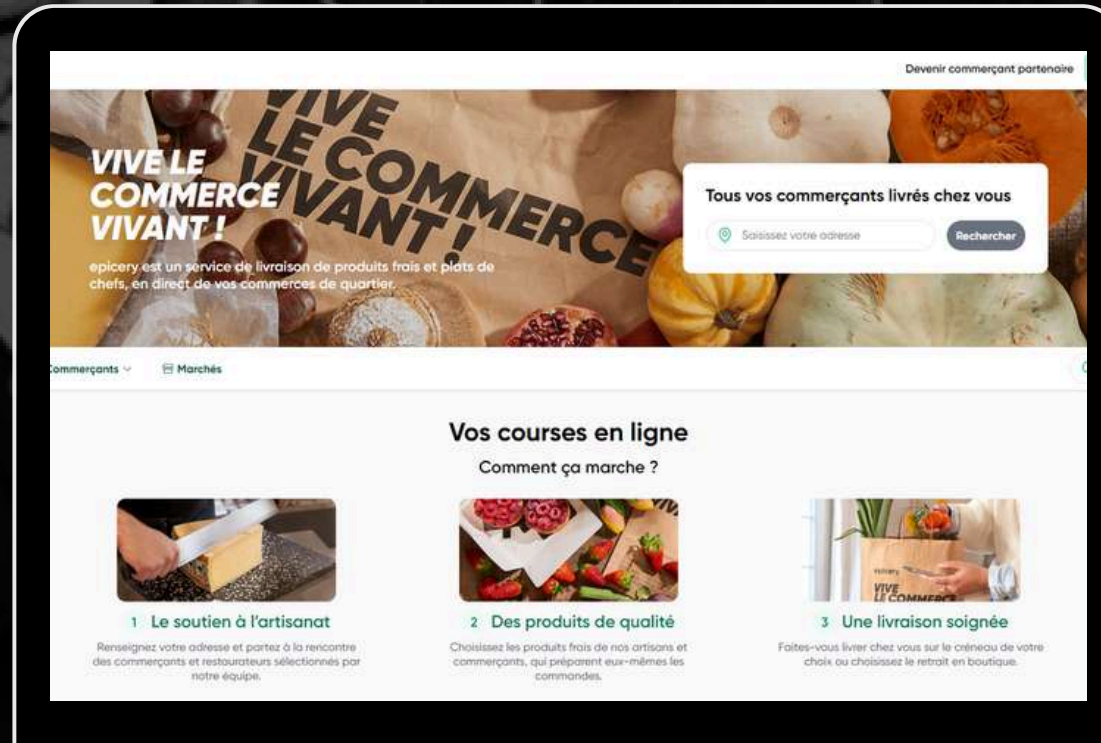


My projects in a nutshell

↳ [Click here for detailed version](#)

Epicery

The Uber of high-quality fresh produce



Tandem

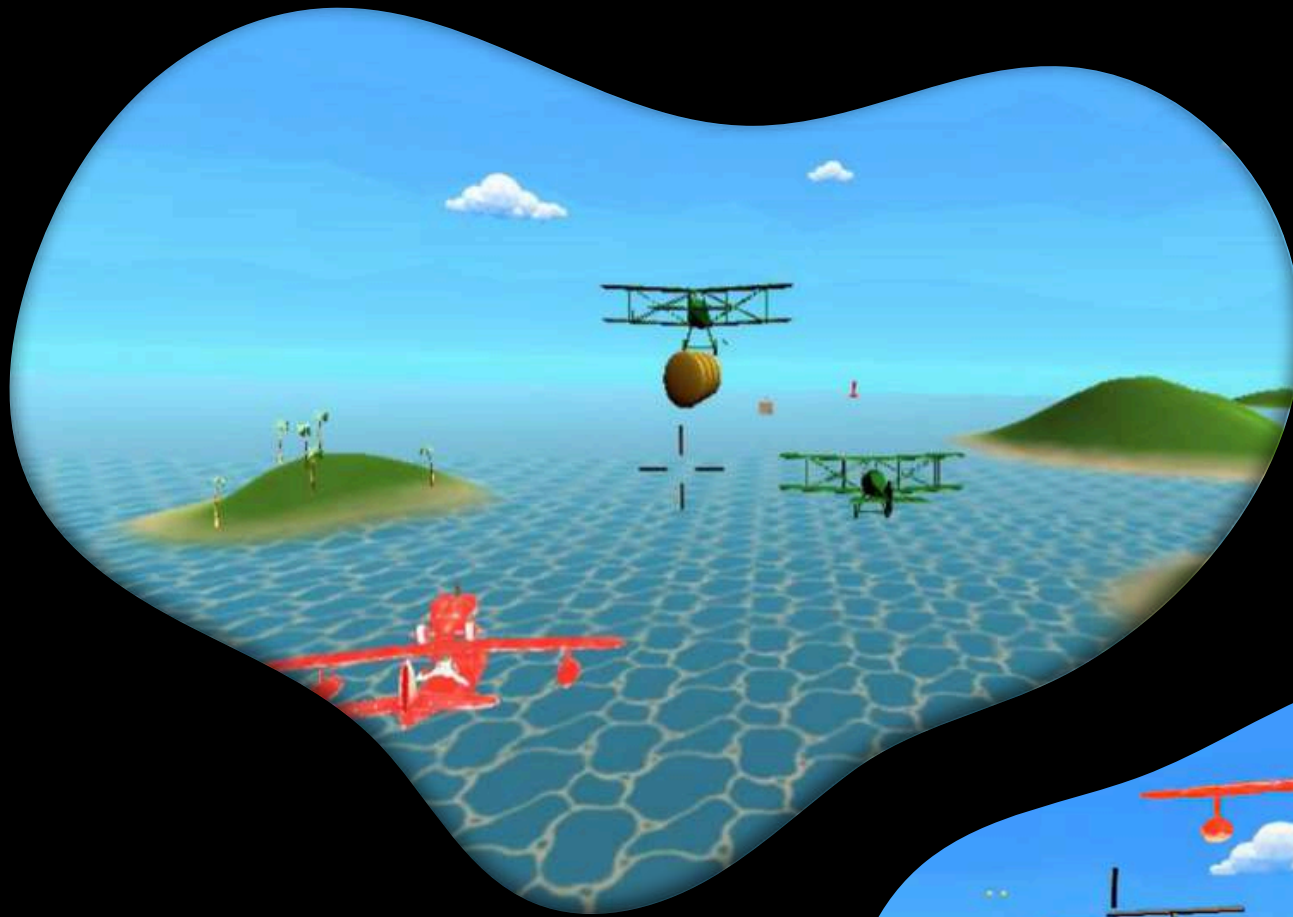
Correspondance App



StarPig

StarFox-style game in the
Porco Rosso universe

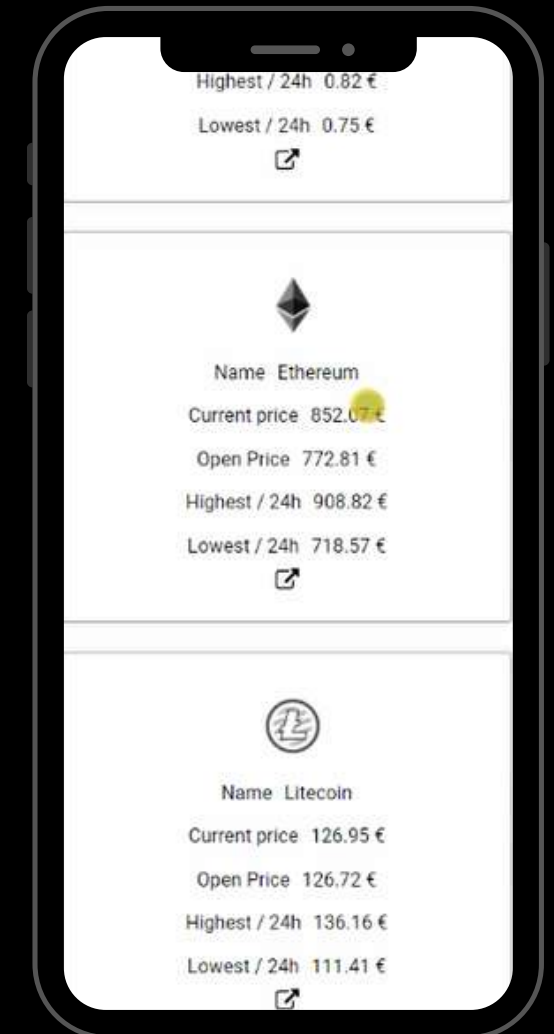
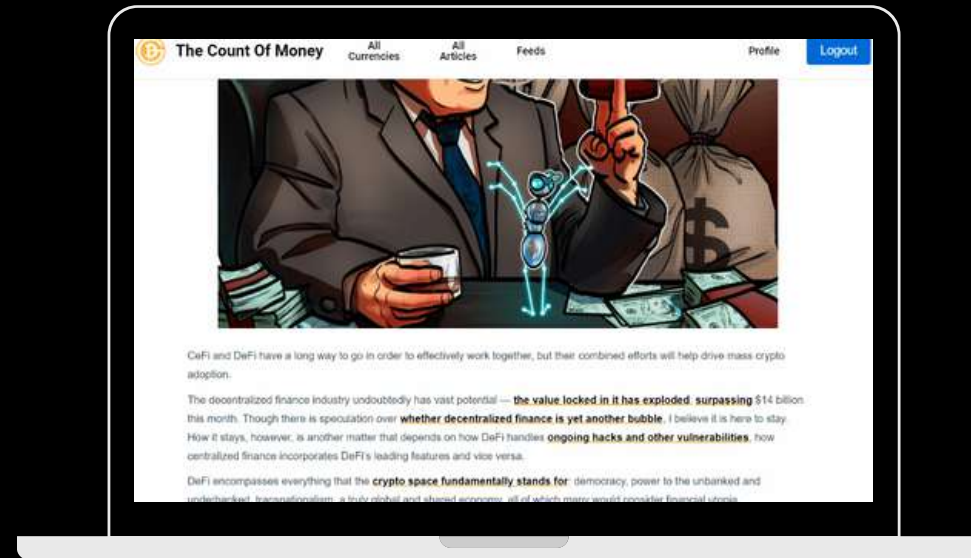
↳ Gameplay video



Count of Money

Cryptocurrency App

(Class project)





```
portfolio.exe - Portfolio de Morgan Bouyakhlef

INITIALISATION portfolio.exe
Vérification interface_ OK
Chargement typographie mono_ OK
Activation micro-interactions_ OK
Compilation intentions utilisateur_ OK
Démarrage mode console_ OK
Tape 'aide' pour la liste des commandes.
Tape 'entrer' pour accéder au site.
Astuce : 'ouvrir projets' ou 'ouvrir contact' : navi
C:\UTILISATEUR\TOI> blague
J'ai essayé de réduire la friction. Maintenant tout
C:\UTILISATEUR\TOI> blague
Les bugs ? Non, ce sont des 'interactions émergentes'.
C:\UTILISATEUR\TOI> blague
Une micro-interaction bien faite, c'est comme une blague : si tu dois l'expliquer, c'est foutu.

C:\UTILISATEUR\TOI>
```



And a lot of other small projects, from web experiments to games, as well as user scripts.



**Today I believe in a more open web,
one that encourages creativity and
exploration.**



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LinkedIn
[Morgan Bouyakhlef](#)

↳ [My other projects](#)