

CSE-170 Computer Graphics

Lecture 16

Lagrange and Hermite Interpolation

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Polynomials

- We can specify a polynomial curve in many ways:
 - Approximation
 - Control Points
 - Control Polygons
 - Tangents
 - etc.

$$f(t) = a_0 + a_1t + a_2t^2 + \dots + a_nt^n$$

$$f(t) = \sum_{i=0}^n a_i t^i$$

- How to solve interpolation with polynomials?
- Which degree do I need to use?
 - Quadratic?
 - Cubic?
 - Higher degree?

Lagrange Polynomial

Lagrange Interpolating Polynomial

Lagrange Polynomial:

- Polynomial of degree $n-1$ for interpolating n points (x_i, y_i) , $i=1, \dots, n$

$$f(x) = \sum_{i=1}^n y_i b_i(x)$$

$$b_i(x) = \prod_{j=1, j \neq i}^n \frac{(x - x_j)}{(x_i - x_j)}$$

- Note: the above formula for f is expressed as a combination of blending functions

Lagrange Interpolating Polynomial

Lagrange:

– General formula:

$$f(x) = \sum_{i=1}^n y_i b_i(x) \quad b_i(x) = \prod_{j=1, j \neq i}^n \frac{(x - x_j)}{(x_i - x_j)}$$

– Equivalent to:

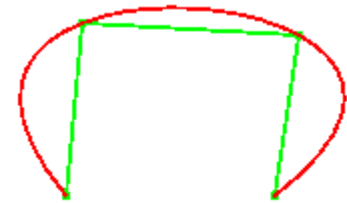
$$f(x) = y_1 \frac{(x - x_2)(x - x_3) \cdots (x - x_n)}{(x_1 - x_2)(x_1 - x_3) \cdots (x_1 - x_n)} + y_2 \frac{(x - x_1)(x - x_3) \cdots (x - x_n)}{(x_2 - x_1)(x_2 - x_3) \cdots (x_2 - x_n)} + \cdots + y_n \frac{(x - x_1)(x - x_2) \cdots (x - x_{n-1})}{(x_n - x_1)(x_n - x_2) \cdots (x_n - x_{n-1})}$$

Lagrange Interpolating Polynomial

- Parametric Form:

$$\mathbf{f}(t) = \sum_{i=1}^n \mathbf{p}_i b_i(t)$$

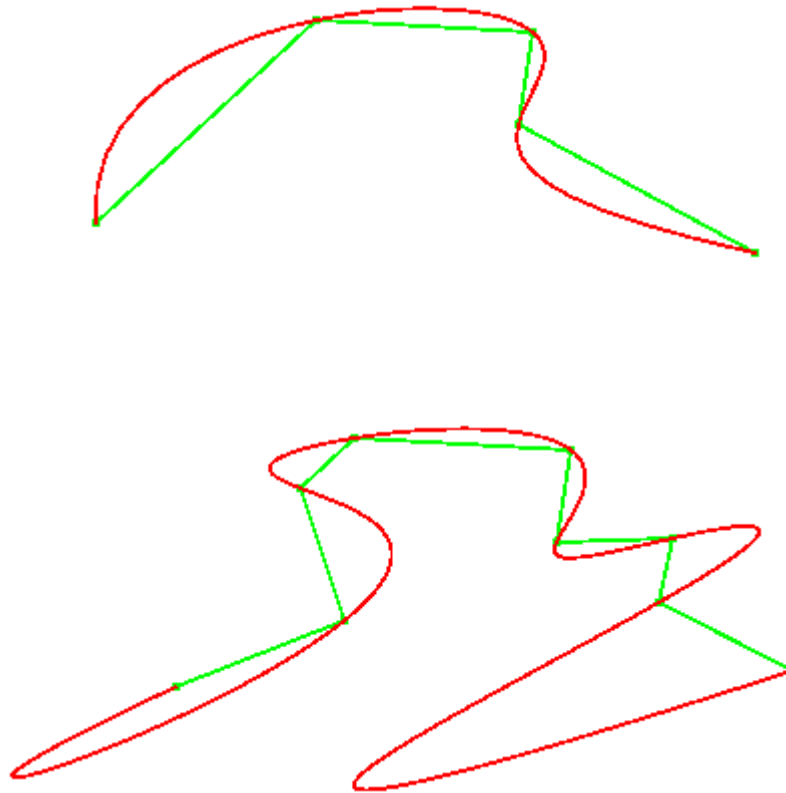
$$b_i(t) = \prod_{\substack{j=1 \\ j \neq i}}^n \frac{t - t_j}{t_i - t_j}$$



- $b_i(t)$: blending functions
 \mathbf{p}_i : control points
- The parameterization can be chosen,
usually: $\mathbf{f}(t_i) = \mathbf{p}_i$

Lagrange Interpolating Polynomial

- Examples:



Lagrange Interpolating Polynomial

- Lagrange polynomials are not useful in high degrees
 - Resulting curve may not be a reasonable/desired interpolation solution
- Solution
 - Piecewise simpler parts
 - A “simpler part” will be a polynomial of low degree:
 - Splines in their several forms

Hermite Form

(Charles Hermite 1822-1901)

Cubics

- Cubics are the most practical polynomials to deal with
 - Simple and with enough flexibility

- Canonical form:

$$f(t) = a + bt + ct^2 + dt^3$$

- But several other forms can be used to represent cubics

Hermite

- A cubic has four coefficients:
 a , b , c , and d

$$f(x) = a + bx + cx^2 + dx^3$$

$$f'(x) = b + 2cx + 3dx^2$$

- Four constraints can be given:

- 1st point $(x_0, y_0) \rightarrow y_0 = f(x_0) = a + bx_0 + cx_0^2 + dx_0^3$
- Derivative at 1st point, $m_0 \rightarrow m_0 = f'(x_0) = b + 2cx_0 + 3dx_0^2$
- 2nd point $(x_1, y_1) \rightarrow y_1 = f(x_1) = a + bx_1 + cx_1^2 + dx_1^3$
- Derivative at 2nd point, $m_1 \rightarrow m_1 = f'(x_1) = b + 2cx_1 + 3dx_1^2$

- In the Hermite form we consider fixed:
 - $x_0 = 0$ and $x_1 = 1$

Hermite

- Case where $x_0 = 0$ and $x_1 = 1$:
 - From:

$$y_0 = f(x_0) = a + bx_0 + cx_0^2 + dx_0^3$$

$$m_0 = f'(x_0) = b + 2cx_0 + 3dx_0^2$$

$$y_1 = f(x_1) = a + bx_1 + cx_1^2 + dx_1^3$$

$$m_1 = f'(x_1) = b + 2cx_1 + 3dx_1^2$$

- By replacing $x_0 = 0$ and $x_1 = 1$ we have:

$$y_0 = f(0) = a$$

$$m_0 = f'(0) = b$$

$$y_1 = f(1) = a + b + c + d$$

$$m_1 = f'(1) = b + 2c + 3d$$

How to write f in terms
of the constraints
instead of a , b , c , and d ?

Hermite

- Case where $x_0 = 0$ and $x_1 = 1$:

$$y_0 = f(0) = a$$

$$m_0 = f'(0) = b$$

$$y_1 = f(1) = a + b + c + d$$

$$m_1 = f'(1) = b + 2c + 3d$$



$$a = y_0$$

$$b = m_0$$

$$y_1 = y_0 + m_0 + c + d$$

$$m_1 = m_0 + 2c + 3d$$

$$y_1 - y_0 - m_0 - d = c$$

$$m_1 = m_0 + 2(y_1 - y_0 - m_0 - d) + 3d$$

$$m_1 = 2y_1 - 2y_0 - m_0 + d$$

$$d = m_1 + m_0 - 2y_1 + 2y_0$$



$$y_1 - y_0 - m_0 - (m_1 + m_0 - 2y_1 + 2y_0) = c$$

$$c = 3y_1 - 3y_0 - m_1 - 2m_0$$



$$f(x) = a + bx + cx^2 + dx^3$$



$$f(x) = y_0 + m_0x + (3y_1 - 3y_0 - m_1 - 2m_0)x^2 + (m_1 + m_0 - 2y_1 + 2y_0)x^3$$



$$f(x) = (1 - 3x^2 + 2x^3)y_0 + (x - 2x^2 + x^3)m_0 + (3x^2 - 2x^3)y_1 + (-x^2 + x^3)m_1$$

Hermite

- Case where $x_0 = 0$ and $x_1 = 1$:

$$y_0 = f(0) = a$$

$$m_0 = f'(0) = b$$

$$y_1 = f(1) = a + b + c + d$$

$$m_1 = f'(1) = b + 2c + 3d$$



$$a = y_0$$

$$b = m_0$$

$$y_1 = y_0 + m_0 + c + d$$

$$m_1 = m_0 + 2c + 3d$$

$$y_1 - y_0 - m_0 - d = c$$

$$m_1 = m_0 + 2(y_1 - y_0 - m_0 - d) + 3d$$

$$m_1 = 2y_1 - 2y_0 - m_0 + d$$

$$d = m_1 + m_0 - 2y_1 + 2y_0$$



$$y_1 - y_0 - m_0 - (m_1 + m_0 - 2y_1 + 2y_0) = c$$

$$c = 3y_1 - 3y_0 - m_1 - 2m_0$$



$$f(x) = a + bx + cx^2 + dx^3$$



$$f(x) = y_0 + m_0x + (3y_1 - 3y_0 - m_1 - 2m_0)x^2 + (m_1 + m_0 - 2y_1 + 2y_0)x^3$$



$$f(x) = (1 - 3x^2 + 2x^3)y_0 + (x - 2x^2 + x^3)m_0 + (3x^2 - 2x^3)y_1 + (-x^2 + x^3)m_1$$

Hermite basis functions

Hermite

- Hermite parametric form

- t in $[0,1]$
 - $\mathbf{p}_0 = \mathbf{f}(0)$
 - $\mathbf{p}_1 = \mathbf{f}'(0)$
 - $\mathbf{p}_2 = \mathbf{f}(1)$
 - $\mathbf{p}_3 = \mathbf{f}'(1)$

$$f(t) = (1 - 3t^2 + 2t^3)\mathbf{p}_0 + (t - 2t^2 + t^3)\mathbf{p}_1 + (3t^2 - 2t^3)\mathbf{p}_2 + (-t^2 + t^3)\mathbf{p}_3$$

$$\mathbf{f}(t) = \sum_{i=0}^3 \mathbf{p}_i H_i(t)$$

$$H_0(t) = 1 - 3t^2 + 2t^3$$

$$H_1(t) = t - 2t^2 + t^3$$

$$H_2(t) = 3t^2 - 2t^3$$

$$H_3(t) = -t^2 + t^3$$

→ *Hermite basis functions*

Hermite

- Hermite parametric form

- t in $[0,1]$ $\mathbf{p}_0 = \mathbf{f}(0)$

- $\mathbf{p}_1 = \mathbf{f}'(0)$

- $\mathbf{p}_2 = \mathbf{f}(1)$

- $\mathbf{p}_3 = \mathbf{f}'(1)$

$$\mathbf{f}(t) = \sum_{i=0}^3 \mathbf{p}_i H_i(t)$$

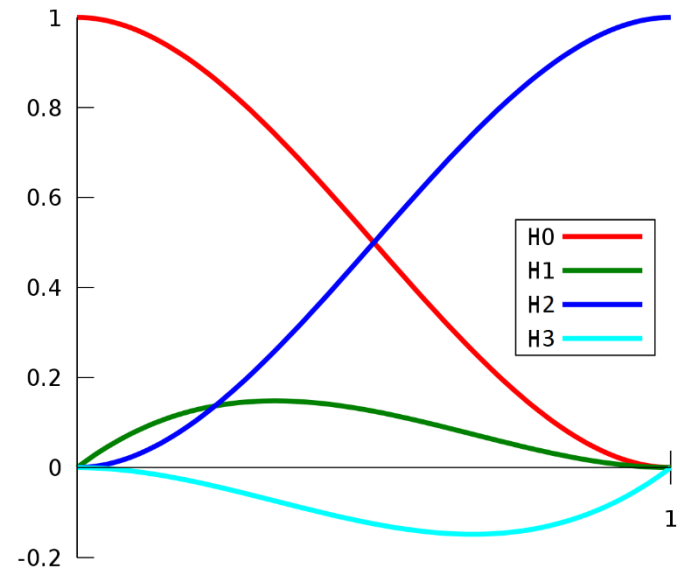
$$H_0(t) = 1 - 3t^2 + 2t^3$$

$$H_1(t) = t - 2t^2 + t^3$$

$$H_2(t) = 3t^2 - 2t^3$$

$$H_3(t) = -t^2 + t^3$$

Hermite basis functions:



Hermite

- Parametric form can also be expressed in matrix notation:

– t in $[0,1]$

$$\mathbf{p}_0 = \mathbf{f}(0) = \mathbf{a}$$

$$\mathbf{p}_1 = \mathbf{f}'(0) = \mathbf{b}$$

$$\mathbf{p}_2 = \mathbf{f}(1) = \mathbf{a} + \mathbf{b} + \mathbf{c} + \mathbf{d}$$

$$\mathbf{p}_3 = \mathbf{f}'(1) = \mathbf{a} + \mathbf{c} + \mathbf{d}$$

$$\begin{pmatrix} \mathbf{p}_0 \\ \mathbf{p}_1 \\ \mathbf{p}_2 \\ \mathbf{p}_3 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 2 & 3 \end{pmatrix} \begin{pmatrix} \mathbf{a} \\ \mathbf{b} \\ \mathbf{c} \\ \mathbf{d} \end{pmatrix} \Rightarrow \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ -3 & -2 & 3 & -1 \\ 2 & 1 & -2 & 1 \end{pmatrix} \begin{pmatrix} \mathbf{p}_0 \\ \mathbf{p}_1 \\ \mathbf{p}_2 \\ \mathbf{p}_3 \end{pmatrix} = \begin{pmatrix} \mathbf{a} \\ \mathbf{b} \\ \mathbf{c} \\ \mathbf{d} \end{pmatrix}$$

$$\mathbf{f}(t) = \mathbf{a} + \mathbf{b}t + \mathbf{c}t^2 + \mathbf{d}t^3$$

Hermite

interpolation Hermite

Author: GeoGebra Forum

