Martin Imre, PhD

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EDUCATION

University of Notre Dame

Notre Dame, IN

PhD Computer Science

July 2016 – May 2020

Dissertation: GPU-Accelerated Summarization and Reconstruction Techniques for

Big Data Analysis and Visualization

Advisor: Dr. Chaoli Wang

Vienna University of Technology

Vienna, Austria

Master Software Engineering & Internet Computing

Oct. 2014 - June 2016

Thesis: Parallelization of BVH and BSP on the GPU

Advisor: Dr. Werner Purgathofer

Vienna University of Technology

Vienna, Austria

Bachelor Software & Information Engineering

Oct. 2011 - June 2014

Thesis: *Android Development* Advisor: *Dr. Thomas Neubauer*

PROFESSIONAL EXPERIENCE

Raicoon Vienna. Aus

Data Scientist, Software Developer

Vienna, Austria Since June 2020

- Using statistical analysis to detect recurrent device faults in solar plants
- Building and maintaining an automatic fault reporting and ticketing engine for solar plant operators
- · Constructing a validation and labeling infrastructure for data analysis

University of Notre Dame

Notre Dame, IN

Graduate Research Assistant,

July 2016 - May 2020

Computer Science and Engineering

- Used deep learning techniques to reconstruct information in sparsely stored unsteady flow simulation
- Lead a team of 6 undergraduate students for designing and developing a web-based educational tool for students to learn about graph visualization
- Used novel spectral graph sparsification methods combined with a focus+context interaction to allow exploration of big graphs
- Designed a deep learning-based framework to detect salient isocontours in plasma fusion data
- Analyzed time-varying multivariate data by cross-comparison allowed through high-performance isosurface recommendation
- Introduced an iterative algorithm allowing to escape over-sampled areas in histogram methods and identifying nearly equally spaced isosurfaces
- Improved the performance of isosurface selection by 8x by deriving an approximation algorithm and using GPUs

Argonne National Lab

Lemont, IL

Research Aide, MCS Department

May 2018 – July 2018

- Designed a workflow to annotate XGC plasma fusion data for supervised learning methods
- Assembled prototypes for different deep learning models to detect "blobs" in unlabeled XGC plasma fusion data

Virtual Reality and Visualization Research Center GmBH

Vienna, Austria

Junior Researcher, Semantic Modelling and Acquisition

Oct. 2015 - June 2016

- Collaborated to write my master's thesis on "Parallelization of BVH and BSP on the GPU" under the supervision of Prof. Werner Purgathofer
- Implemented a parallel BVH creation and traversal algorithm using OpenGL and F#
- Designed a workflow to subdivide an input scene into multiple cells to create multiple memory-conform BSPs in the same framework
- Developed a software to iteratively optimize the curvature of bendable casts in 3D using a C#

University of California

Irvine, CA

Researcher Intern, Secure Systems and Software Laboratory July 2015 – Sept. 2015

 Benchmarked different compiler security mechanism under the supervision of Prof. Michael Franz

Virtual Reality and Visualization Research Center GmBH

Vienna, Austria

Junior Researcher, Semantic Modelling and Acquisition

Feb. 2015 – June 2015

 Developed a software to iteratively optimize the curvature of bendable casts in 3D using a C#

Project-A GmbH & Co KG (pre-startup)

Berlin, Germany

Software Engineering Intern, Loopline systems

July 2014 - Sept. 2014

- Developed an automatic backend installation suite
- Designed the early-stage website
- Engineered a prototype android app

TEACHING EXPERIENCE

University of Notre Dame

Palo Alto, CA

Notre Dame Silicon Valley Graduate Teaching Assistant Operating Systems CSE 34341 2020 Spring

- Assisted students with assignments and graded homeworks and exams Theory of Computing CSE 34151
- Assisted students with assignments and graded homeworks and exams

University of Notre Dame

Notre Dame, IN

Graduate Teaching Assistant

2019 Fall

Elements of Computing 1 CSE 10101/CDT 30010

- Assisted students with assignments and graded homeworks and exams
- Gave a guest lecture "AI, Machine Learning, and Deep Neural Networks"

University of Notre Dame

Graduate Teaching Assistant (Part Time)
Design/Analysis of Algorithms CSE 40113

Notre Dame, IN 2018 Spring

Assisted students with homework assignments and graded exams

University of Notre Dame

Notre Dame, IN 2017 Fall

Graduate Teaching Assistant (Part Time)

Computer Graphics CSE 40166

Assisted students with homework assignments and graded exams

 Received the "Outstanding Graduate Teaching Assistant Award" for my work

University of Notre Dame

Notre Dame, IN

Graduate Teaching Assistant

2017 Spring

Design/Analysis of Algorithms CSE 40113

Assisted students with and graded homework assignments

University of Notre Dame

Notre Dame, IN

Graduate Teaching Assistant

2016 Fall

Computer Graphics CSE 40166

Assisted students with and graded homework assignments

Vienna University of Technology

Vienna, Austria

2016 Winter

Graduate Teaching Assistant

Functional Programming 185.A03

Assisted students with homework assignments

PUBLICATIONS

2020	Imre, Martin, Wenqing Chang, Shuzhan Wang, Christine Trinter and Chaoli Wang "GraphVisual: Design and Evaluation of a Web-Based Visualization Tool for Teaching and Learning Graph Visualization" Proceedings of American Society for Engineering Education Annual Conference, Montreal, Canada, Jun 2020
2020	Imre, Martin, Jun Tao, Yongyu Wang, Zhiqiang Zhao, Zhuo Feng, and Chaoli Wang. "Spectrum-preserving sparsification for visualization of big graphs." Computers & Graphics 87 (2020): 89-102.
2019	Imre, Martin, Jun Han, Julien Dominski, Michael Churchill, Ralph Kube, Choong-Seock Chang, Tom Peterka, Hanqi Guo, and Chaoli Wang

"ContourNet: Salient Local Contour Identification for Blob Detection

	in Plasma Fusion Simulation Data" Proceedings of International Symposium on Visual Computing 2019
2019	Tao, Jun, Martin Imre , Chaoli Wang, Nitesh V Chawla, Hanqi Guo, Gökhan Sever, and Seung Hyun Kim "Exploring Time-Varying Multivariate Volume Data Using Matrix of Isosurface Similarity Maps" IEEE Transactions on Visualization and Computer Graphics (IEEE SciVis 2018), 25(1), Jan 2019
2018	Imre, Martin, Jun Tao, and Chaoli Wang "Identifying Nearly Equally Spaced Isosurfaces for Volumetric Data Sets" Computers & Graphics, Volume 72, May 2018, 82-97
2017	Imre, Martin, Jun Tao, and Chaoli Wang "Efficient GPU-Accelerated Computation of Isosurface Similarity Maps" Pacific Visualization Symposium (PacificVis), 2017 IEEE, 180-184

DDECENT A TION	.				
PRESENTATIONS 2019	ContourNet: Salient Local Contour Identification for Blob Detection in Plasma Fusion Simulation Data International Symposium on Visual Computing				
2018	Exploring Time-Varying Multivariate Volume Data Using Matrix of Isosurface Similarity Maps IEEE Visualization Conference (VIS)				
2017	Efficient GPU-Accelerated Computation of Isosurface Similarity Maps Pacific Visualization Symposium (PacificVis)				
HONORS & AWAI	RDS				
Outstanding Graduate Teaching Assistant 2017/2018 University of Notre Dame Department of Computer Science					
GRANTS & FELLO	OWSHIPS				
Notebaert Professional Development Award (\$ 1,800)					

University of Notre Dame Graduate School

Erasmus work abroad scholarship (€ 1,098)

OEAD National Agency for Lifelong Learning

2014

SERVICES

Conference Reviewer, ASEE Annual Conference Conference Reviewer, ChinaVis	2020 2019
Delegated Reviewer	
IEEE EuroVis	2020
Information Visualization Journal	2019
IEEE Vis	2017, 2018, 2019
IEEE EuroVis	2017, 2018
IEEE PacificVis	2017, 2018

LEADERSHIP & OUTREACH

Compute Science and Engineering Graduate Student Board (GSB) 2018 – 2019 Department of Computer Science and Engineering, University of Notre Dame

- Enabled professional development by coordinating bi-weekly student-lead talks and tutorials
- Fostered community by organizing departmental and cross-departmental social events, and creating the first ever Computer Science and Engineering Graduate Student T-shirts
- Facilitated first-year students in adapting to the PhD workload and Notre
 Dame culture by coordinating the student for student mentorship program
- Improved the work environment by adapting office spaces accommodate to students needs

Compute Science and Engineering PhD Mentor

2018 - 2019

Department of Computer Science and Engineering, University of Notre Dame

 Supported mentee through the challenges in the first year of their PhD and helped them to plan their cross-departmental doctorate

Incoming Student Weekend Volunteer

2018 - 2019

Department of Computer Science and Engineering, University of Notre Dame

- Served on the organizational team to set up a poster session, a campus tour, a housing tour, and a social program for incoming students to learn more about the department
- Guided the incoming students through the campus, and housing tour, and accompanied them to the social program

Graduate Student Community Event Organizer

2016 – Present

University of Notre Dame

- Organizing social events to foster the cross-departmental community of graduate students at the University of Notre Dame for groups of 6-20 people
- Won 7 Go Grants (\$ 300 each) to cover the events' costs

PROFESSIONAL AFFILIATIONS

IEEE – Student Member	2016 - 2020
ASEE – Student Member	2020 - 2021

RELEVANT SKILLS

Languages (CEFR)	German English Spanish Chinese	Native Fluent Intermediate Elementary	C2 C2 B2 A1	
Programming	Python (7000+ hrs), C/C++ (5000+ hrs), LaTeX (3000+ hrs), Bash (3000+ hrs) JavaScript, Java, F#, C#, Haskell Paradigms: Functional, Object Orientated			
Frameworks	PyTorch, Keras, CUDA, Three.js, OpenGL, WebGL, Qt, PostgreSQL, Redis, Nuxt.js			
Build systems	CMake, Make, Docker, Gitlab-CI, Kubernetes			