# **NGUYEN MINH HIEU**

## **EDUCATION**

# Korea Advanced Institute of Science and Technology (KAIST)

Bachelor in Computer Science and Electrical Engineering

Feb 2021 – Aug 2024 Daejeon, South Korea

## RESEARCH EXPERIENCES

#### Visual AI Lab, KAIST

Jul 2022 – Present

Student Researcher supervised by prof. Minhyuk Sung

Daejeon, South Korea

- · Worked on utilizing CLIP as a multi-view regularizer for Neural Radiance Field (NeRF).
- Published a paper in ICCV 2023 on Latent Diffusion for shape generation and manipulation: Worked on network architecture design, and implemented text-based editing.
- Submitted a paper on Cylinder Extrusion CAD model from Multi-view Images: Led the initial implementation of the main method. Implemented surface extraction from the neural field.
- Worked human motion diffusion interpolation via hyperpherical splines.

# Data Science Group, KAIST/IBS

Dec 2021 - May 2022

Student Researcher supervised by prof. Meeyoung Cha

Daejeon, South Korea

- Used Contrastive Learning method, the study found an embedding that, in addition to PACMAP, enabling visualization of fashion trends through 20 years of sneaker design.
- Wrote GLSL shader code for displaying large sneaker datasets.

## NMAIL Lab, KAIST

Feb 2020 – Dec 2020

Honor Research Program Student hosted by prof. Sungho Jo

Daejeon, South Korea

- Studied various GANs models and papers including WGAN, styleGAN, styleGAN2, Rewriting Generative Model, First Order Motion.
- Implemented WGAN, styleGAN.

#### Ahn Microbial Engineering Lab

Jan 2019 - Feb 2021

Student Researcher supervised by prof. Junghoon Ahn

Busan, South Korea

- Conducted analysis on Protein Docking Simulation using Maestro.
- Developed and published an efficient algorithm for Protein Mutatation based on Linear Charge Density. This software is the basis for 3 publications to Biomedicine (2021), IJMS (2022), and Microbial Cell Factories (2024).
- Implemented Linear Charge Desity Visualizer on WebSuperProb website.

# **INDUSTRY EXPERIENCES**

StoneLab March 2024 – Jun 2024

Machine Learning Research Intern

Seoul, South Korea

- $\bullet \ \ Conduct \ research \ on \ 3D \ Adaptive \ Shell \ for \ accelarated \ segmentation \ and \ classification \ on \ CT-S cans.$
- Conduct research on Inverse Diffusion Model on Medical Imaging.

Steinfeld Co. Jun 2022 – Aug 2022

Software Engineer Intern

Seoul, South Korea

- Implemented Bézier curve editing algorithm and tools on surface meshes of dental crowns.
- Built web user interface and API.

### **PUBLICATION**

 MV2CAD: Reverse Engineer CAD from Multi-view Images Eunji Hong, Nguyen Minh Hieu, Mikaela Uy, Minhyuk Sung under review, 2024

arxiv

[2] SALAD: Part-level latent diffusion for 3D shape generation and manipulation

Juil \*, Seungwoo Yoo\*, **Nguyen Minh Hieu**\*, and Minhyuk Sung *ICCV*, 2023 (\* denotes equal contribution)

 $arxiv \cdot project\ page \cdot code \cdot hugging\ face\ demo$ 

[3] PySupercharge: a python algorithm for enabling ABC transporter bacterial secretion of all proteins through amino acid mutation

Yerin Kim, Danny Kim, Nguyen Minh Hieu, Hyunjong Byun, Jung Hoon Ahn Microbial Cell Factories, 2024

[4] Generalized Approach towards Secretion-Based Protein Production via Neutralization of Secretion-Preventing Cationic Substrate Residues

Byun, Hyunjong and Park, Jiyeon and Fabia, Benedict U and Bingwa, Joshua and **Nguyen Minh Hieu** and Lee, Haeshin and Ahn, Jung Hoon

International Journal of Molecular Sciences, 2022

[5] Utilizing the ABC transporter for growth factor Production by fleQ Deletion Mutant of Pseudomonas fluorescens Fabia, Benedict-Uy and Bingwa, Joshua and Park, Jiyeon and Nguyen Minh Hieu and Ahn, Jung-Hoon Biomedicines, 2021

# **PROJECTS**

#### Wave Equation Solver with Walk-on-Boundary

• [code] Designed and implemented an algorithm for solving the Helmholtz equation using Walk-on-Boundary method.

#### **Implemented Geometry Processing Papers**

- [code · paper] The Heat Method for Distance Computation. (SIGGRAPH15)
- [code · paper] Parametric Gauss Reconstruction for Normal Estimation (SIGGRAPH22).
- [code · paper] Monte-Carlo Geometry Processing. (SIGGRAPH21)

## **Implemented Diffusion Papers**

- $\lceil code \cdot paper \rceil$  Score-Based Generative Modeling through SDEs. (ICLR2021)
- [code · paper] Flow Matching for Generative Modeling (ICLR2023)
- [code · paper] I<sup>2</sup>SB: Image-to-Image Schrödinger Bridge (ICLR2023)

### **Rendering Projects**

- [code] Implemented Rasterizer with shading
- [code] Implemented Tiny SDF renderer with csg-tree support

# **Implemented LZ77 Compression**

• Implemented the LZ77 encoding and decoding algorithm with Python

### **Taken Courses**

- Highlighted Computer Science Courses: Introduction to Algorithms, Machine Learning, Data Science Methodology (graduate), Social Computing, Computer Organization, Programming Languages, Mobile Computing, Operating Systems, Introduction to Computer Vision, Introduction to Computer Graphics, Machine Learning for Computer Vision,
- Highlighted Electrical Engineering Courses: Basics of Quantum Information and Quantum Computing, Introduction to Information Theory and Coding, Probability and Random Processes, Electronics Design Lab, Controls Lab, Digital Signal Processing, Parallel Computer Architecture (graduate), Introduction to Reinforcement Learning

# **SKILLS**

**Languages:** C++, Python, C, CUDA **Frameworks:** PyTorch, OpenGL, libigl