

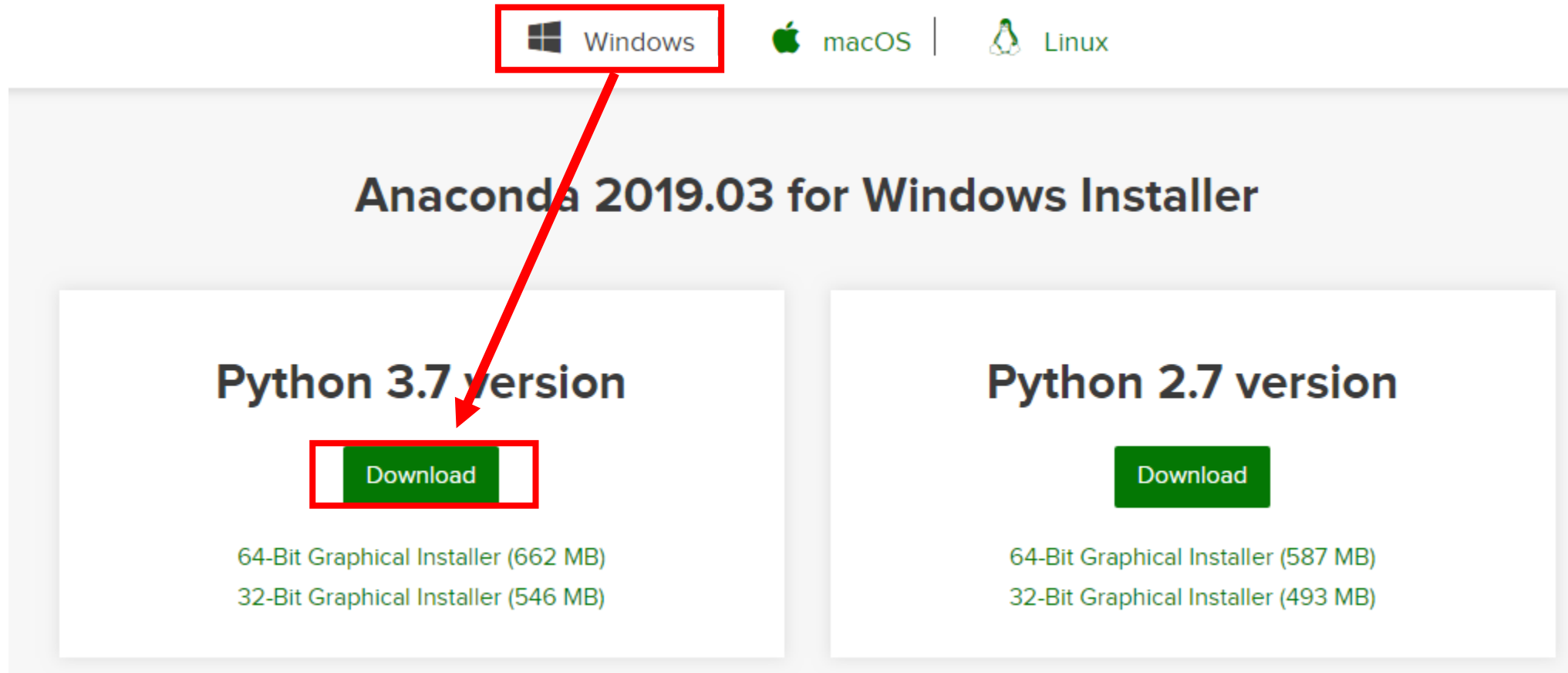
# PyTorch 설치

# Pytorch 설치

- Anaconda 설치
- Pycharm 설치 및 세팅
- Anaconda 가상환경에 PyTorch 설치하기

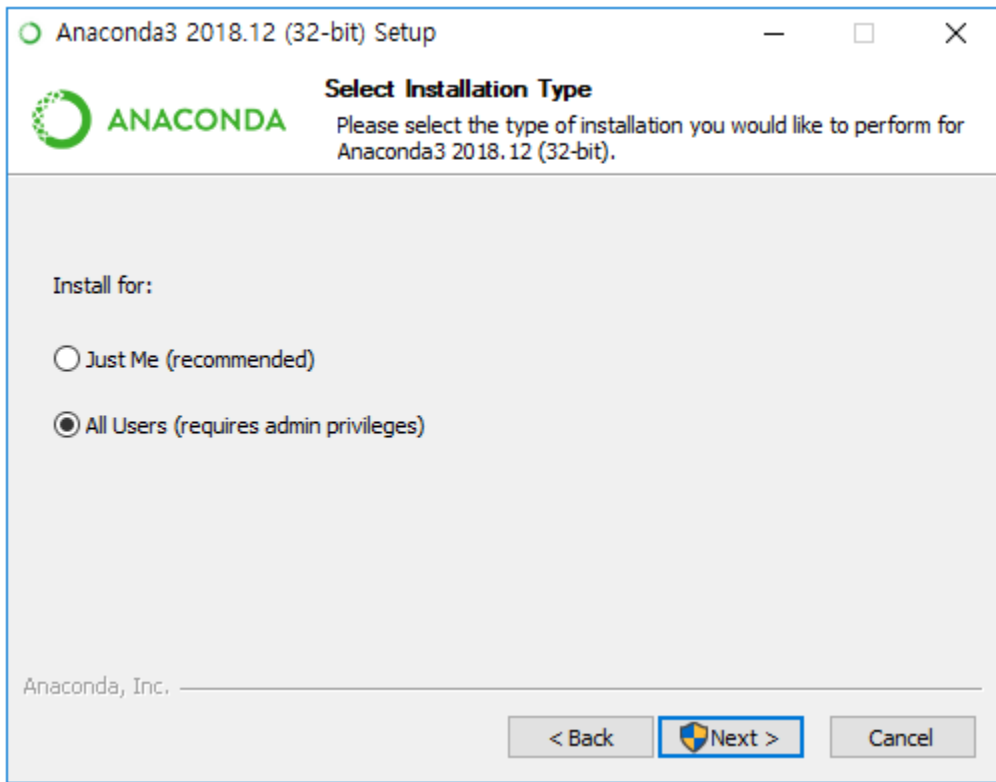
# Anaconda 설치

- <https://www.anaconda.com/distribution/> 접속하기
- 아래 그림과 같이 다운로드



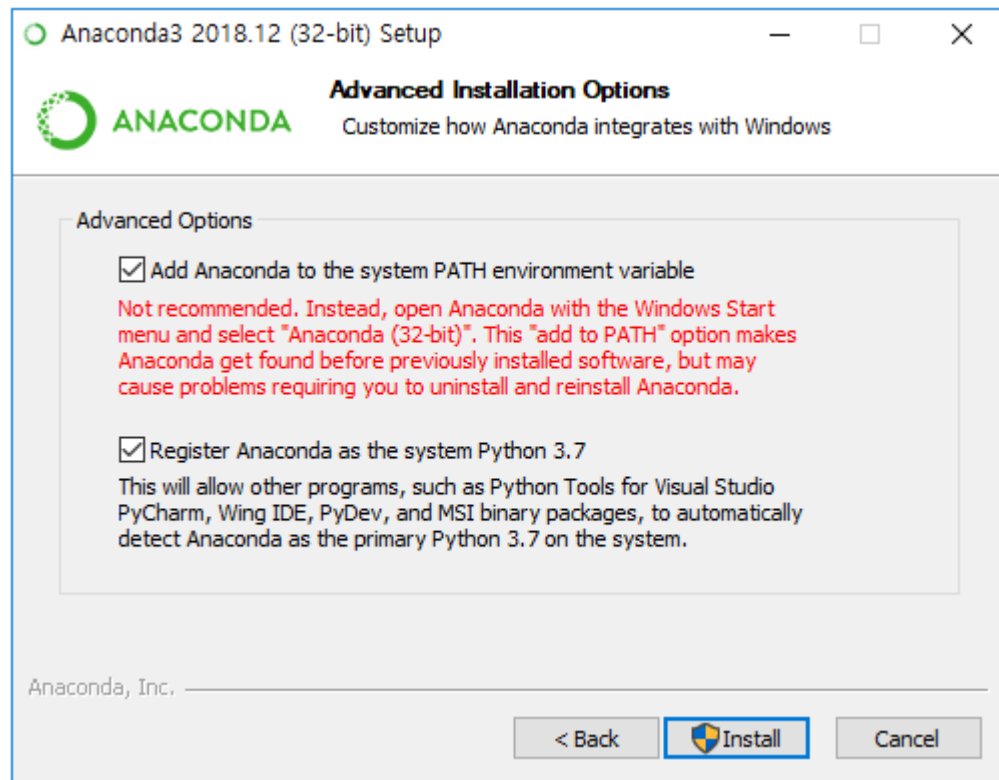
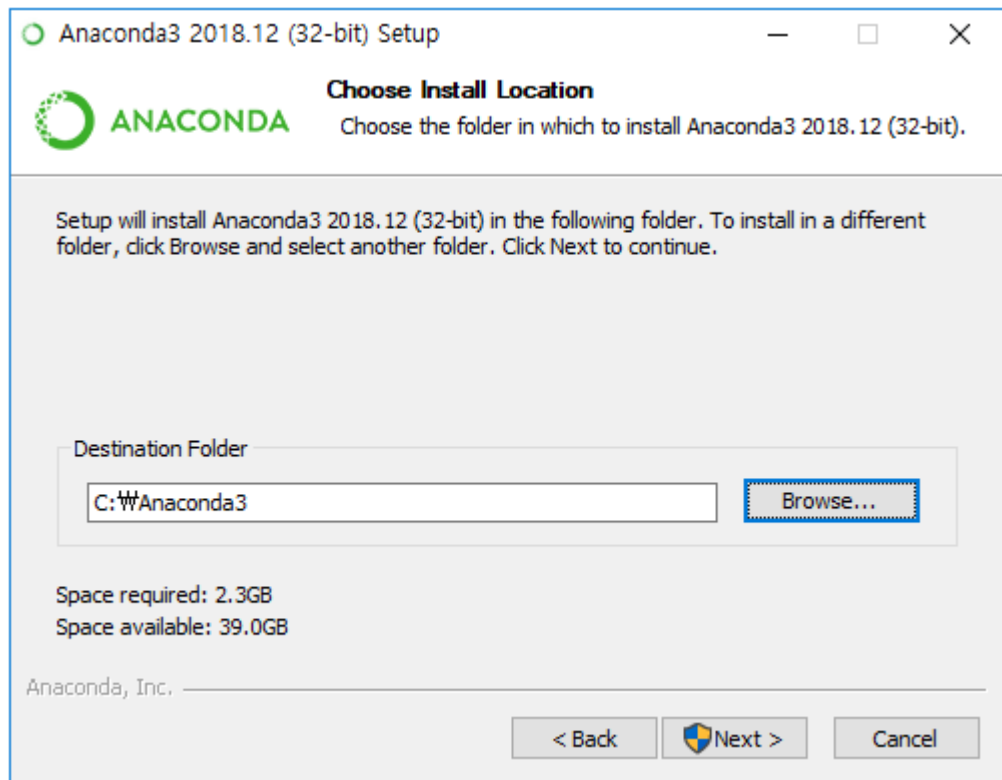
# Anaconda 설치

- 설치 파일 실행



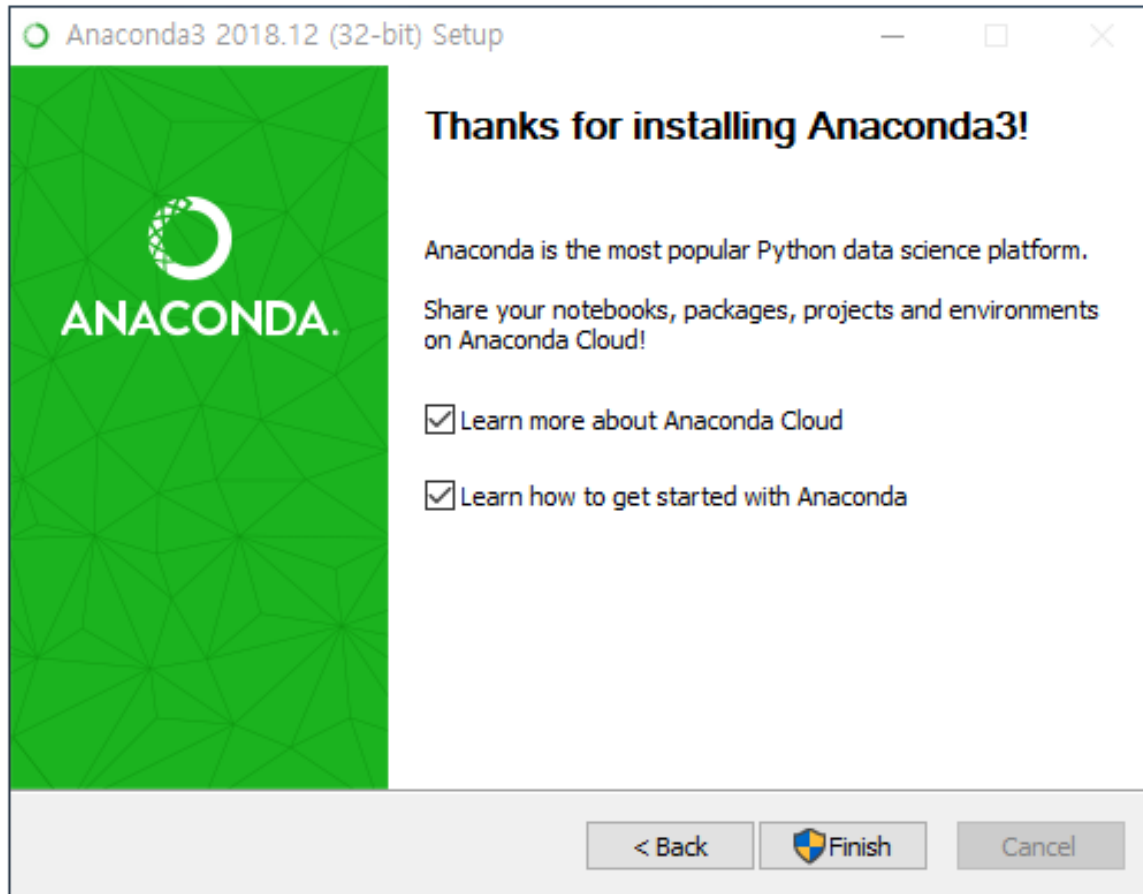
# Anaconda 설치

- 설치 파일 실행



# Anaconda 설치

- 설치 파일 실행



# PyCharm 설치 및 세팅

- <https://www.jetbrains.com/pycharm/download/#section=windows> 접속

- 아래 그림과 같이 다운로드  
**Download PyCharm**

Windows

macOS

Linux

## Professional

For both Scientific and Web Python development. With HTML, JS, and SQL support.

DOWNLOAD

Free trial

## Community

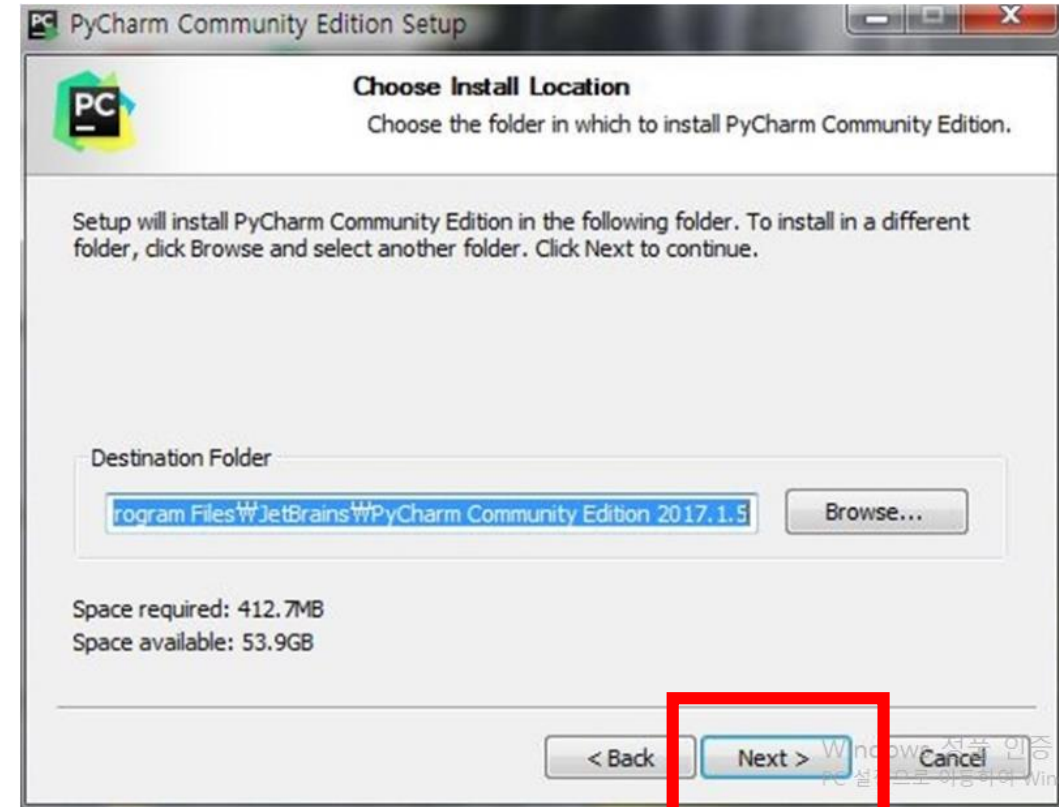
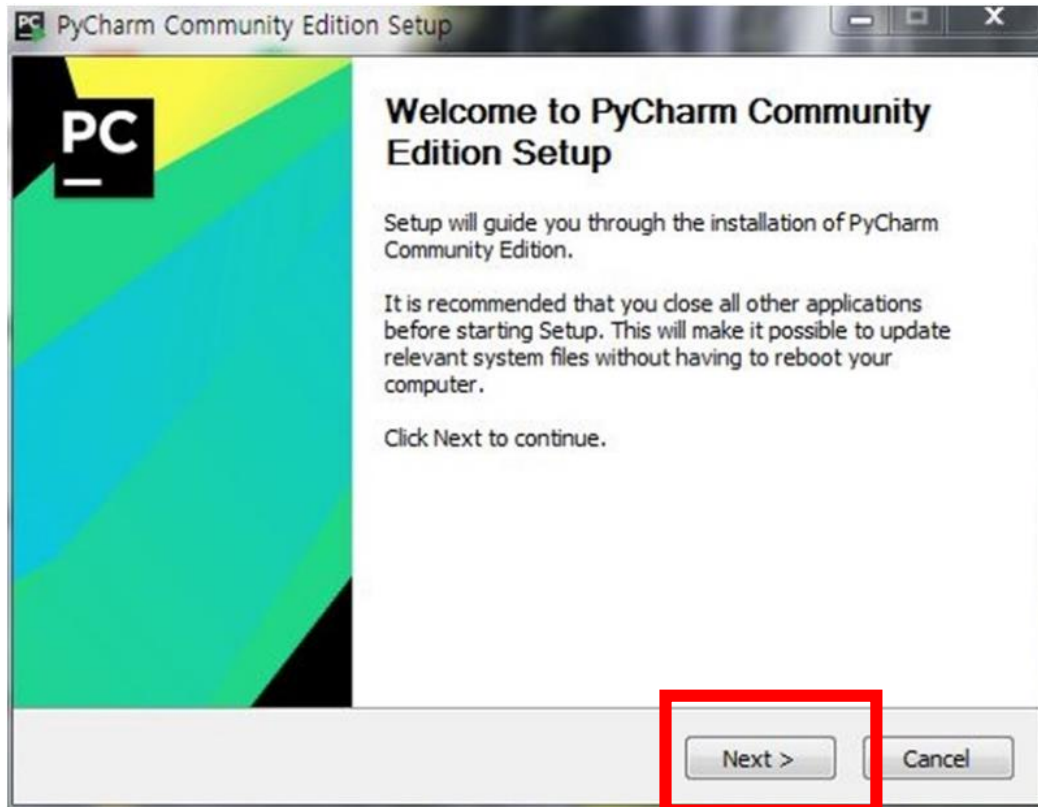
For pure Python development

DOWNLOAD

Free open source

# PyCharm 설치 및 세팅

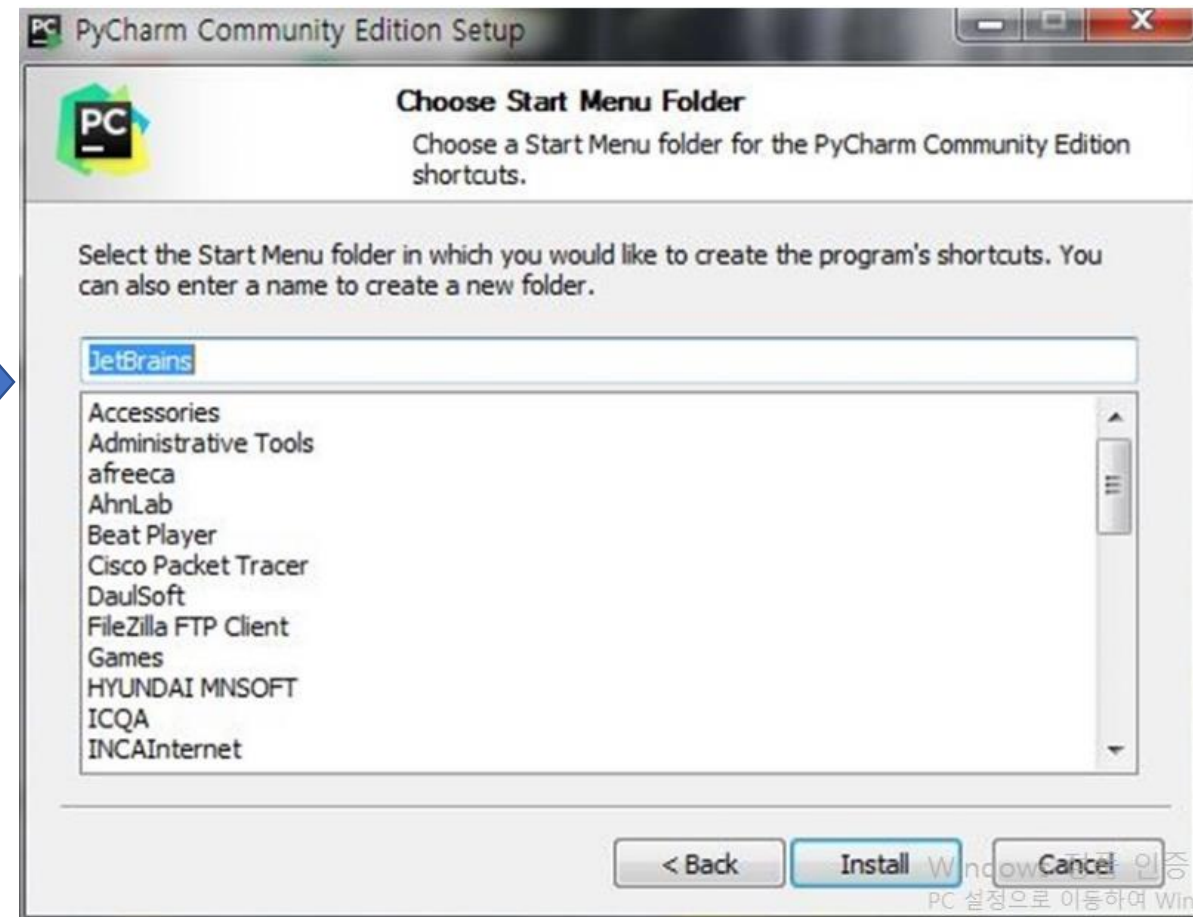
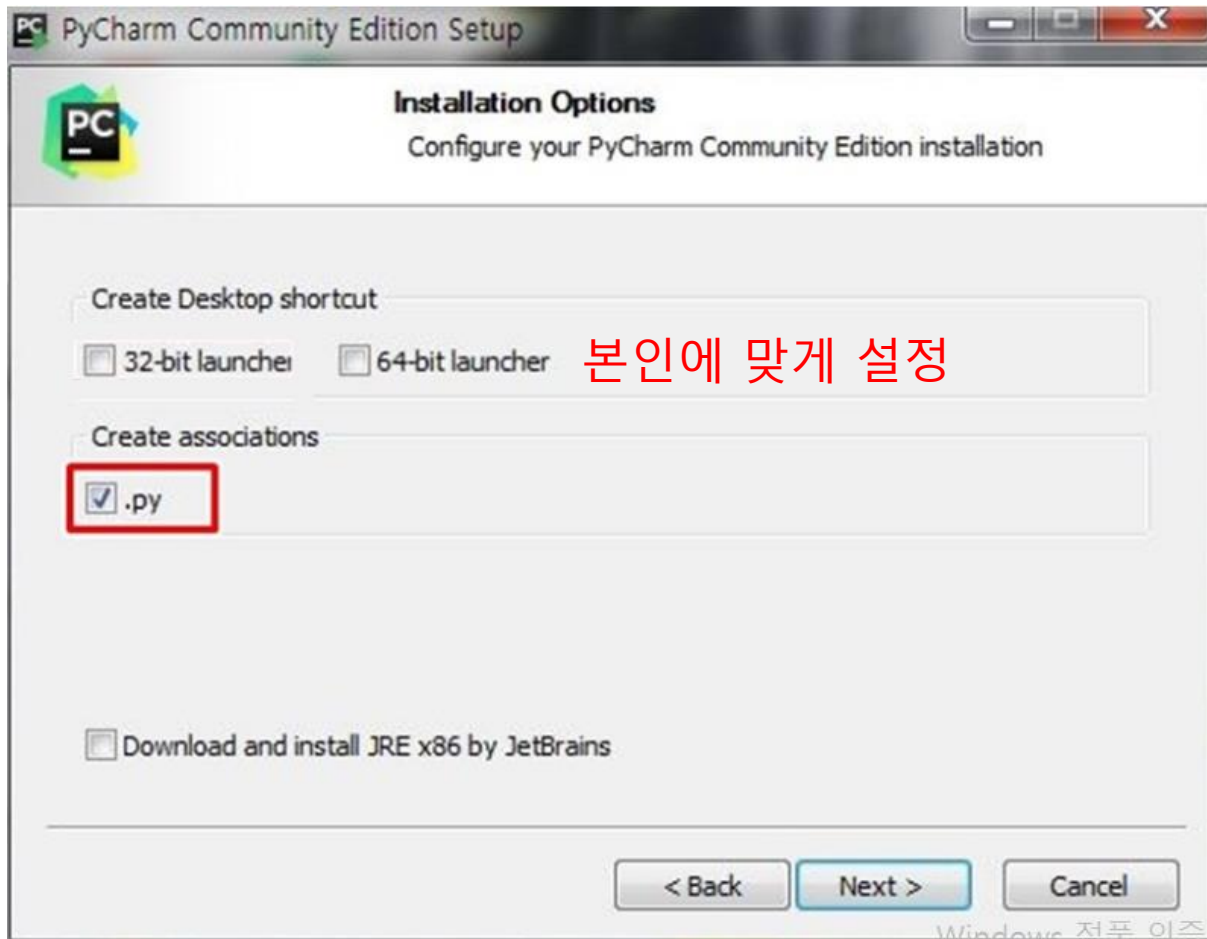
- 설치 파일 실행





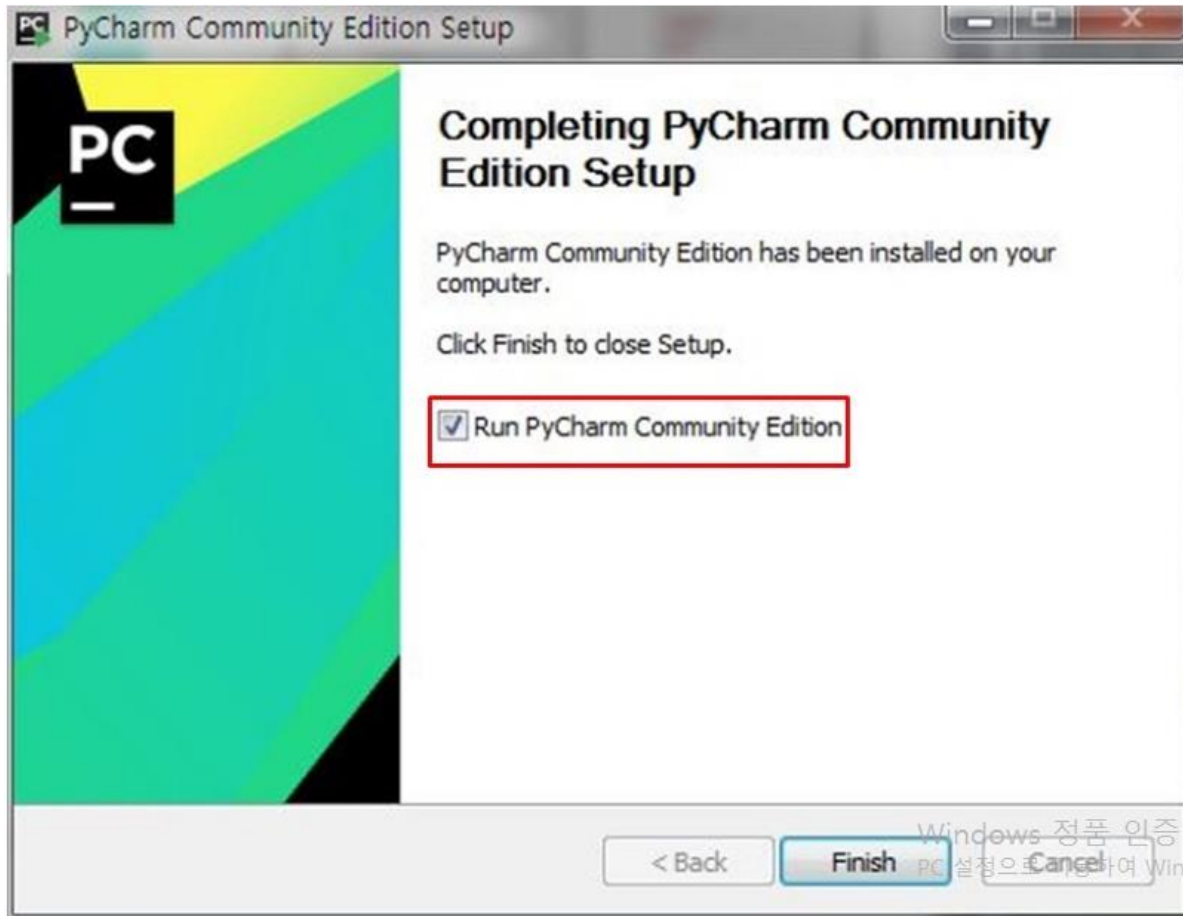
# PyCharm 설치 및 세팅

- 설치 파일 실행



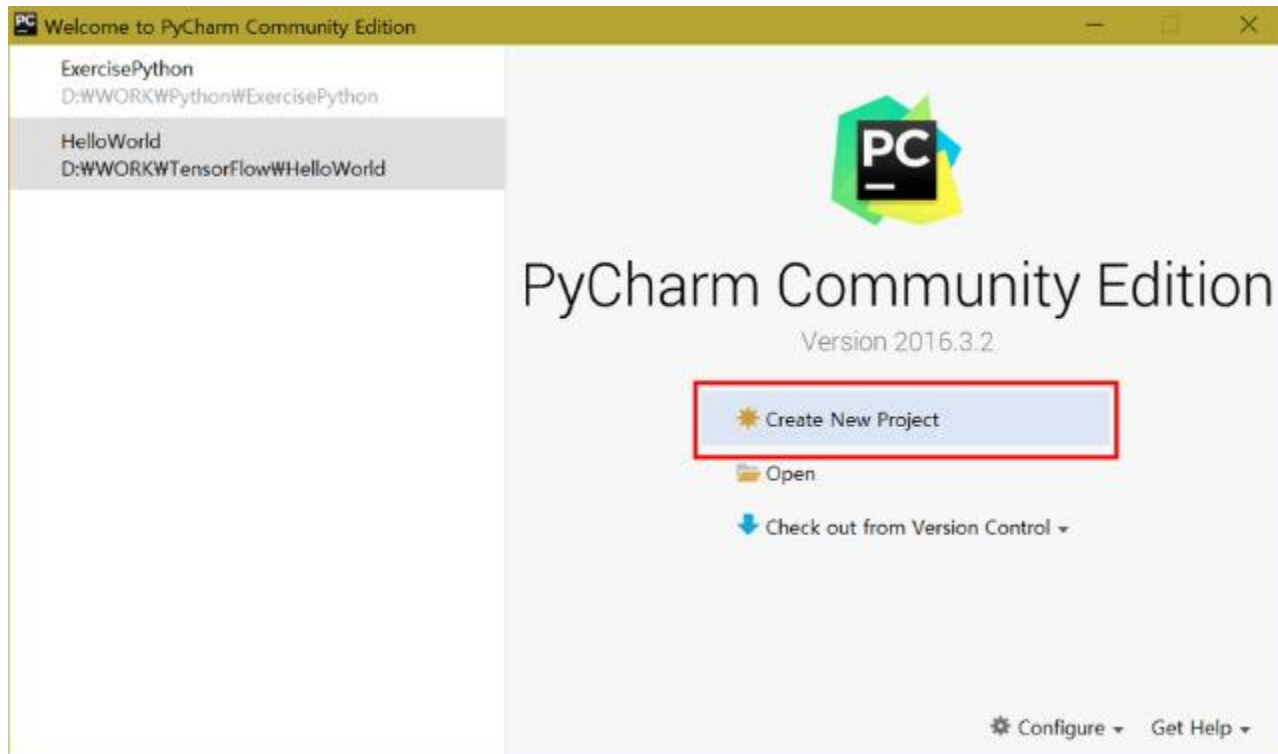
# PyCharm 설치 및 세팅

- 설치 파일 실행



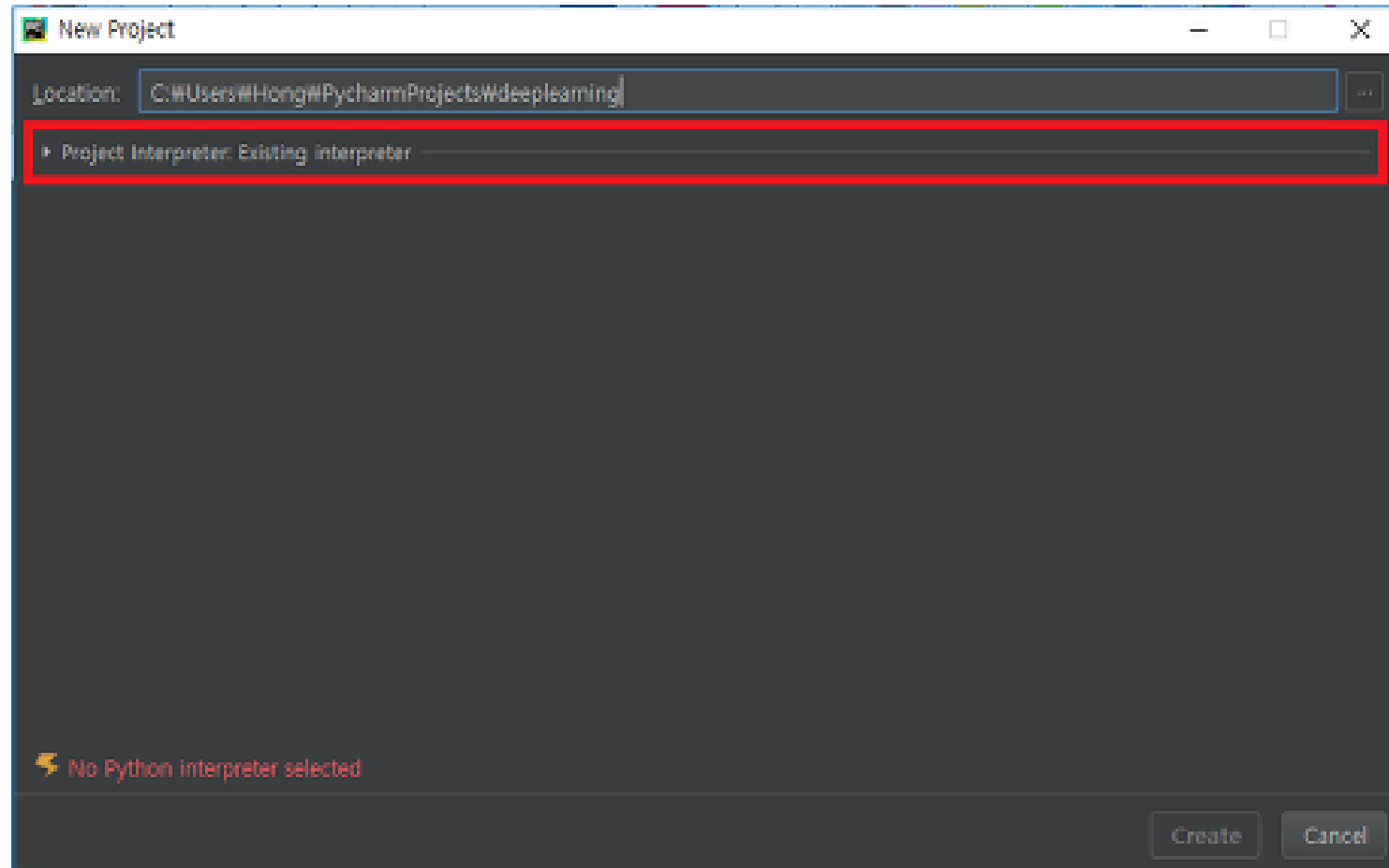
# PyCharm 설치 및 세팅

- 세팅
  - 파일 실행 후 Create New Project 클릭



# PyCharm 설치 및 세팅

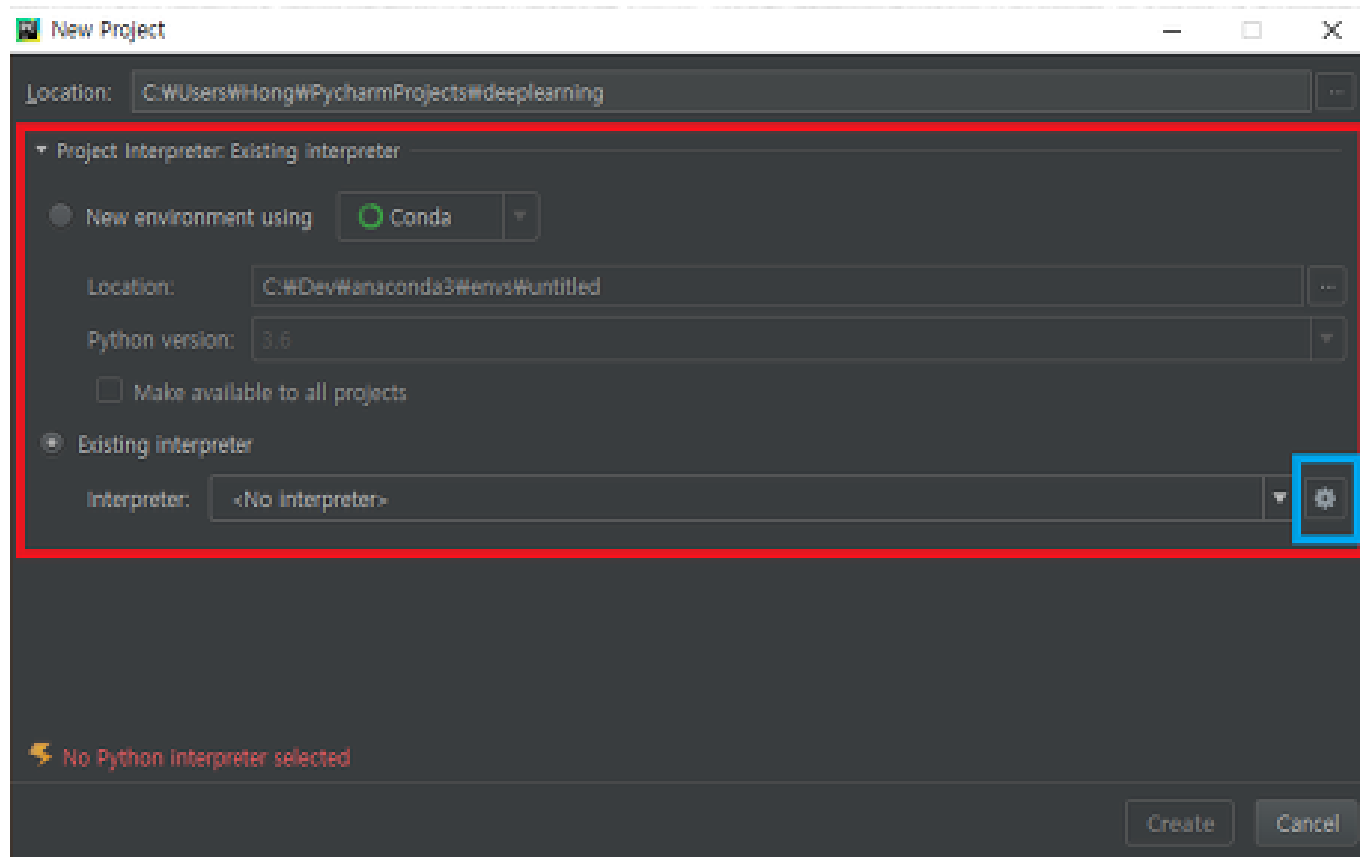
- 세팅
  - 밑의 Project Interpreter Existing interpreter 클릭



# PyCharm 설치 및 세팅

- 세팅

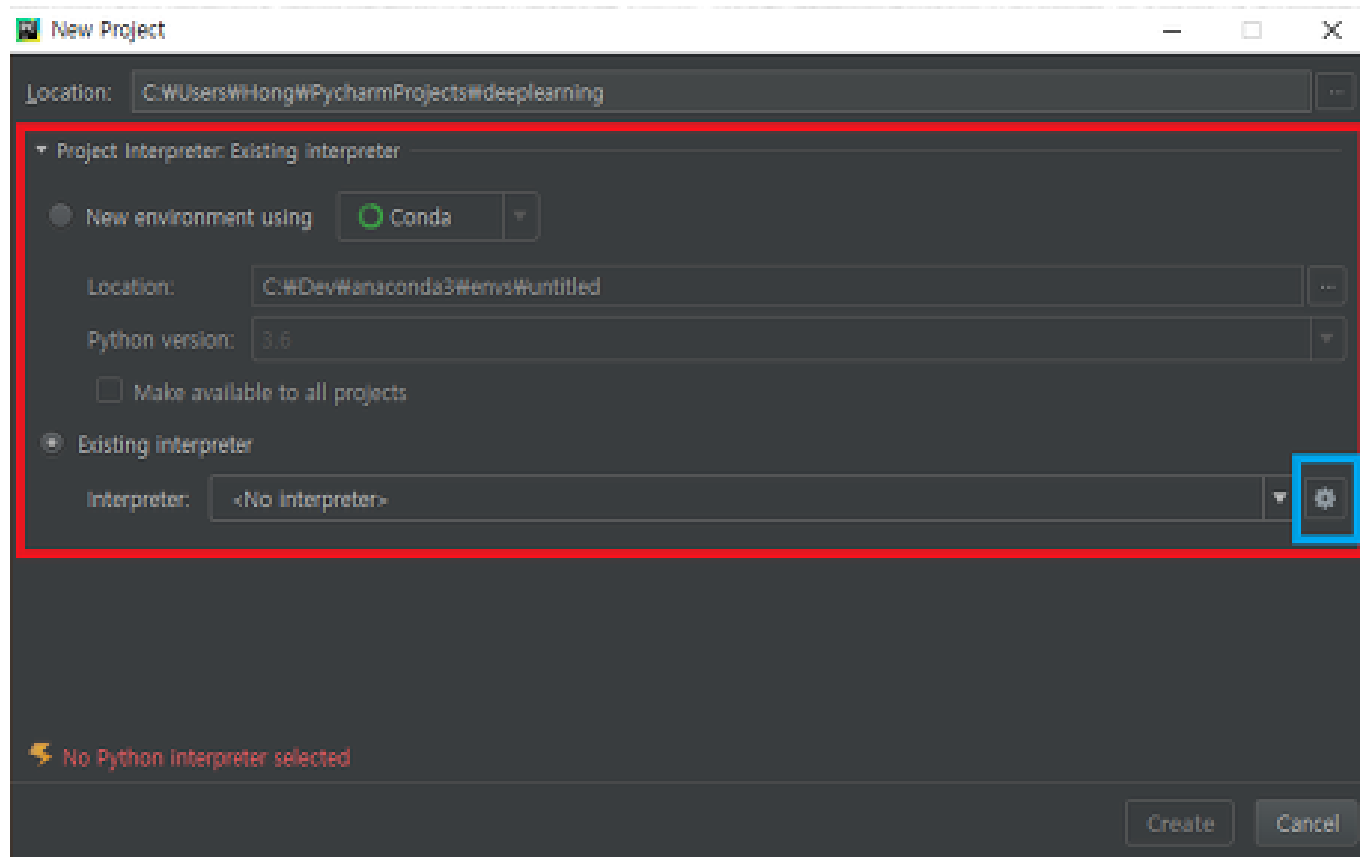
- Existing Interpreter 클릭 후
- Anaconda3 설치 폴더 안의 python.exe 선택 후 ok



# PyCharm 설치 및 세팅

- 세팅

- Existing Interpreter 클릭 후
- Anaconda3 설치 폴더 안의 python.exe 선택 후 ok



# Anaconda 가상환경에 PyTorch 설치하기

- 윈도우=> 시작에서 Anaconda Prompt 실행
- 다음 명령어를 입력하여 새 가상 환경 만들기

```
$ conda create -y -n pytorch ipykernel
```

- 만든 가상환경으로 들어가기

```
$ activate pytorch
```

- PyTorch 설치하기

```
(pytorch)$ conda install -y -c peterjc123 pytorch
```

# Anaconda 가상환경에 PyTorch 설치하기

- Anaconda Prompt 에서 “activate pytorch” 입력

```
(base) C:\Users\sungju\PycharmProjects\untitled>activate pytorch_
```

↓ 바뀌는지 확인

```
(pytorch) C:\Users\sungju\PycharmProjects\untitled>_
```

- “python” 입력

```
(pytorch) C:\Users\sungju\PycharmProjects\untitled>python
```

- “import torch” 입력 후 오류가 뜨지 않으면 설치 성공

```
Python 3.7.3 (default, Apr 24 2019, 15:29:51) [MSC v.1915 64 bit (AMD64)] :: Anaconda, Inc. on win32
Type "help", "copyright", "credits" or "license" for more information.
>>> import torch_
```



# Anaconda 가상환경에 PyTorch 설치하기

- "x=torch.rand(5)"를 입력하고 "print(x)"를 입력해서 x가 출력되면 성공

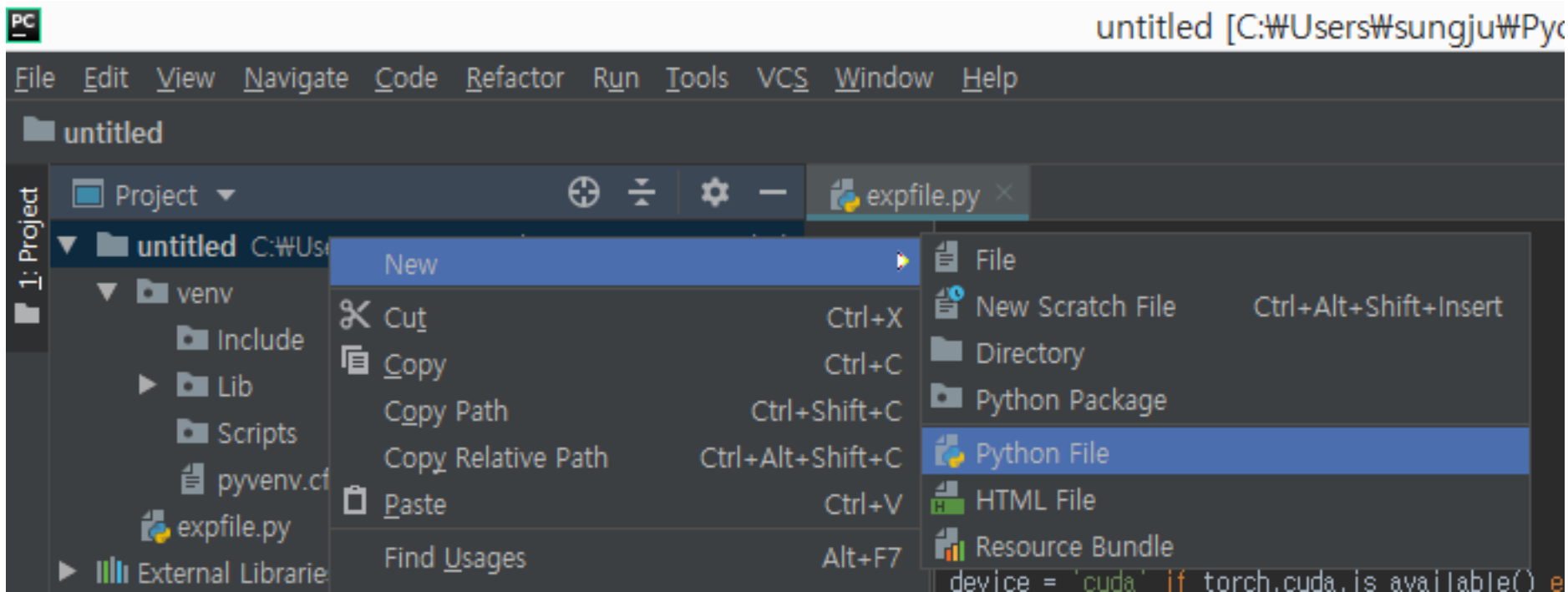
```
>>> import torch
>>> x=torch.rand(5)
>>> print(x)
tensor([0.7948, 0.1786, 0.9381, 0.3884, 0.4286])
```

# Pytorch 실행

- Anaconda 가상환경
- Pycharm => 편집기로 사용하기 위해

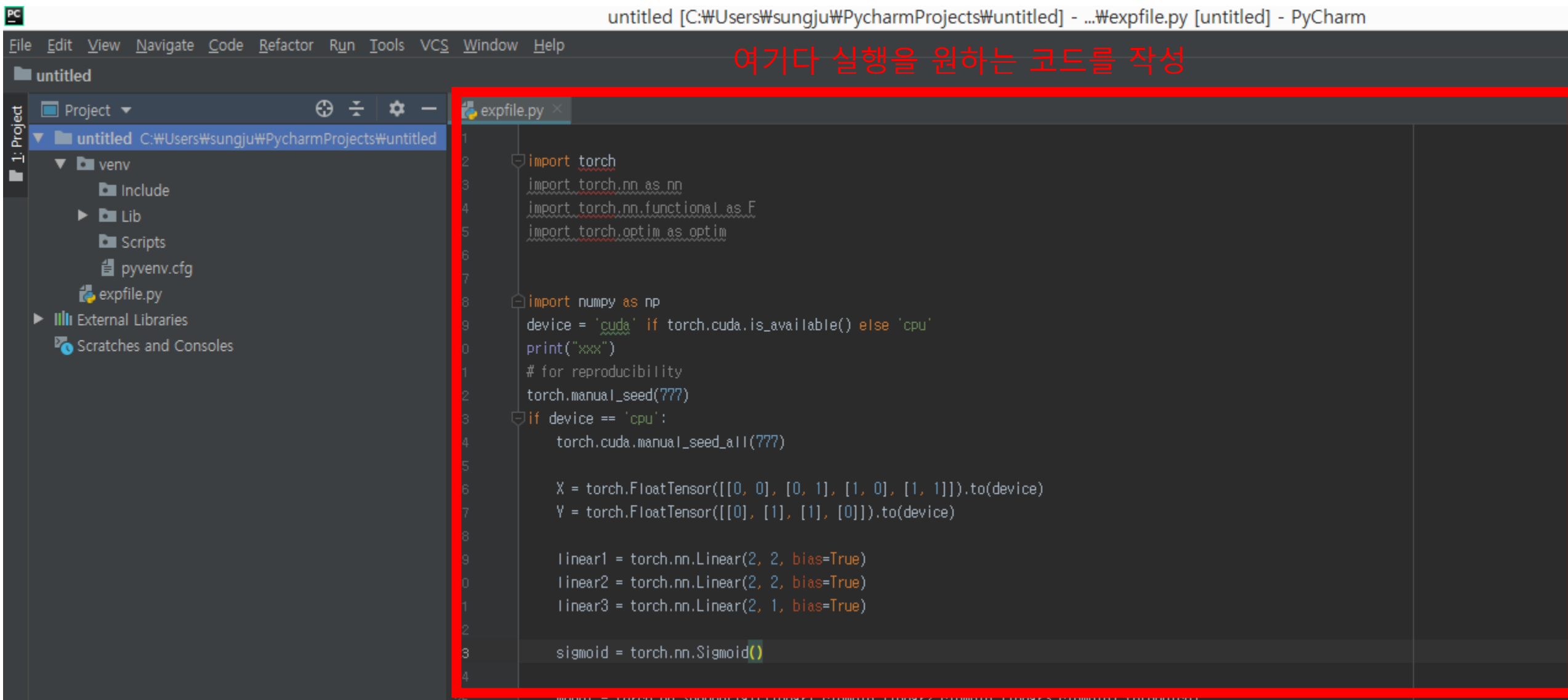
# Pytorch 실행

- Pycharm 실행 후 Project에 오른쪽 버튼 눌러서 new=>Python File 클릭하여 .py 파일 생성



# Pytorch 실행

## 코드 작성 하고 저장



# Pytorch 실행

Anaconda Prompt 에서 cd 명령어로 방금 저장한 .py 파일이 있는 폴더 경로에 가서 명령어로 "python (작성한 파일명).py"를 입력하면 해당 .py의 파일이 실행이 됨

```
(pytorch) C:\Users\sungju\PycharmProjects\untitled>python expfile.py
```

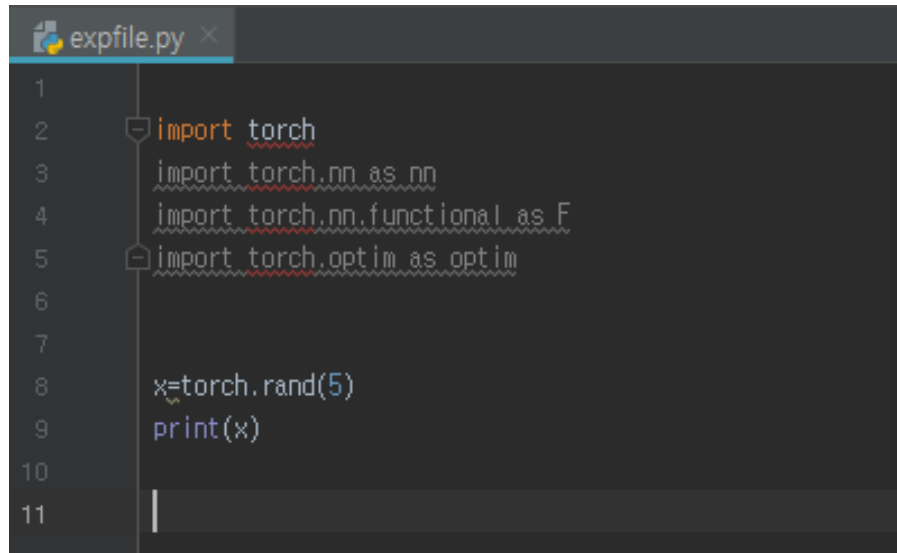
현재 가상환경

폴더 경로

명령어

# Pytorch 실행

Pycharm에 다음과 같이 작성한 후 앞의 방법을 이용하여 파일을 실행시켜 보자



```
1
2 import torch
3 import torch.nn as nn
4 import torch.nn.functional as F
5 import torch.optim as optim
6
7
8 x=torch.rand(5)
9 print(x)
10
11
```

다음과 같이 뜨면 성공

```
<pytorch> C:\Users\sungju\PycharmProjects\untitled>python expfile.py
tensor([0.1970, 0.5931, 0.5114, 0.1615, 0.5637])
```

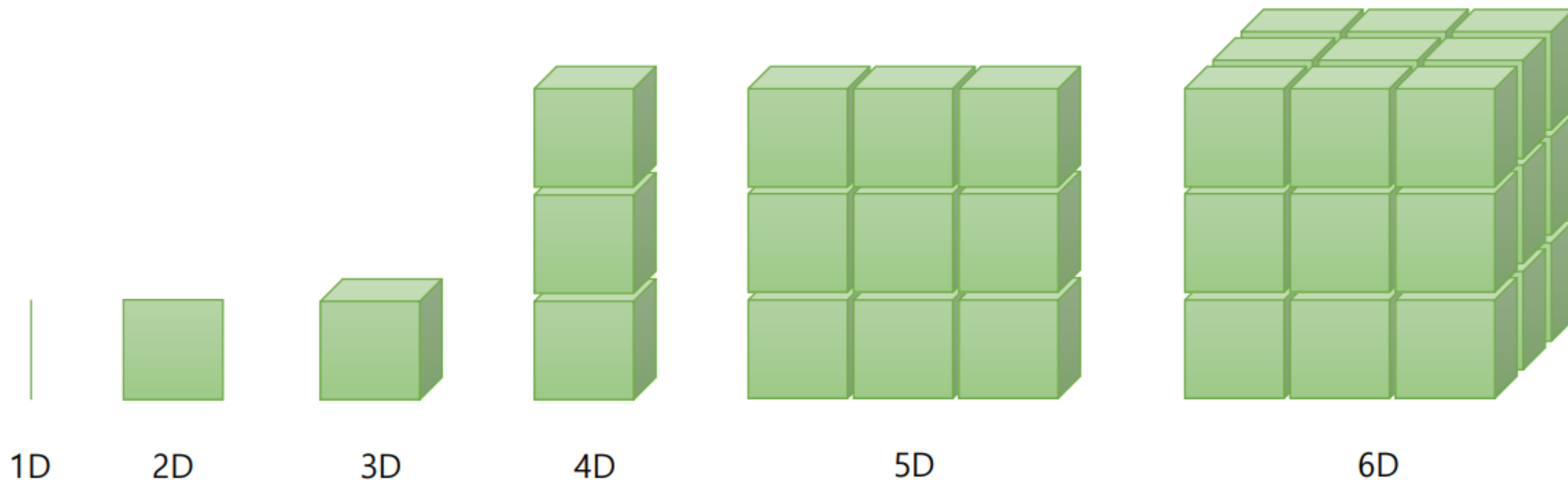
# Tensor Manipulation

# Pytorch Basic Tensor

- Vector, Matrix and Tensor
- NumPy
- Pytorch Tensor Allocation
- Matrix Multiplication
- Other Basic Ops

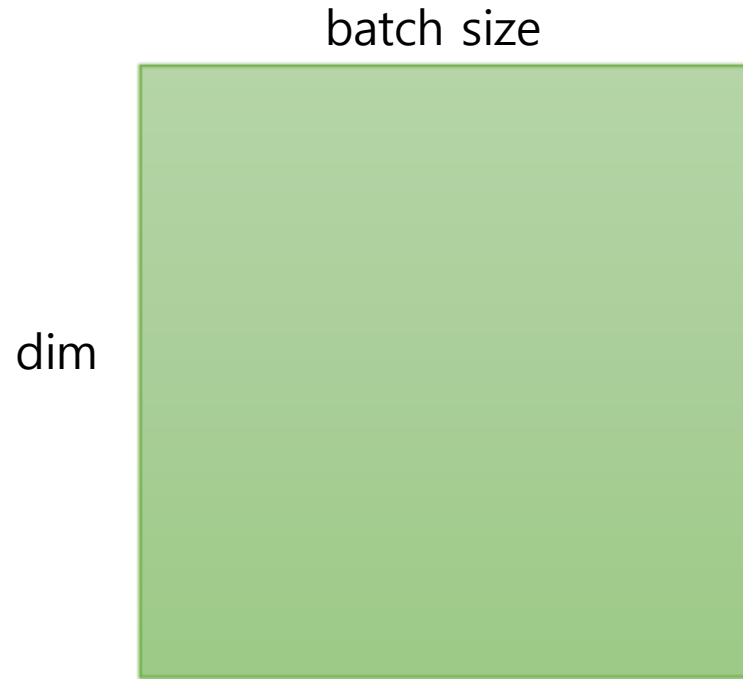


# Vector, Matrix and Tensor



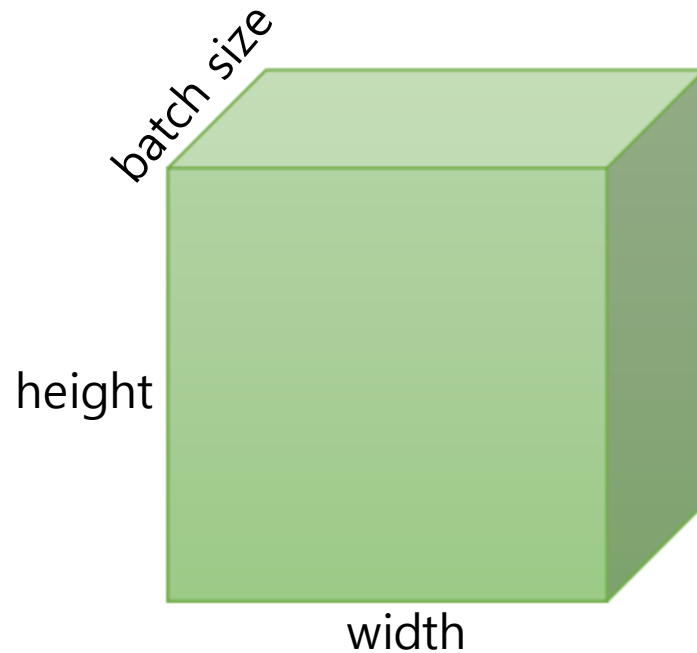
# PyTorch Tensor Shape Convention

- 2D Tensor (Typical Simple Setting)
  - $|t| = (\textit{batch size}, \textit{dim})$



# PyTorch Tensor Shape Convention

- 3D Tensor (Typical Computer Vision)
  - $|t| = (\textit{batch size}, \textit{width}, \textit{height})$



# Import

Run `pip install -r requirements.txt` in terminal to install all required Python packages.

```
import numpy as np
import torch
```

# NumPy

## 1D Array with NumPy

```
t = np.array([0., 1., 2., 3., 4., 5., 6.])  
print(t)
```

```
[ 0.  1.  2.  3.  4.  5.  6.]
```

```
print('Rank of t: ', t.ndim)  
print('Shape of t: ', t.shape)
```

```
Rank of t: 1  
Shape of t: (7,)
```

```
print('t[0] t[1] t[-1] = ', t[0], t[1], t[-1]) # Element  
print('t[2:5] t[4:-1] = ', t[2:5], t[4:-1])    # Slicing  
print('t[:2] t[3:] = ', t[:2], t[3:])          # Slicing
```

```
t[0] t[1] t[-1] = 0.0 1.0 6.0  
t[2:5] t[4:-1] = [ 2.  3.  4.] [ 4.  5.]  
t[:2] t[3:] = [ 0.  1.] [ 3.  4.  5.  6.]
```

# NumPy

## 2D Array with NumPy

```
t = np.array([[1., 2., 3.], [4., 5., 6.], [7., 8., 9.], [10., 11., 12.]])  
print(t)
```

```
[[ 1.  2.  3.]  
 [ 4.  5.  6.]  
 [ 7.  8.  9.]  
 [10. 11. 12.]
```

```
print('Rank of t: ', t.ndim)  
print('Shape of t: ', t.shape)
```

```
Rank of t: 2  
Shape of t: (4, 3)
```

# PyTorch Tensor

## 1D Array with PyTorch

```
t = torch.FloatTensor([0., 1., 2., 3., 4., 5., 6.])  
print(t)
```

```
tensor([0., 1., 2., 3., 4., 5., 6.])
```

```
print(t.dim())  # rank  
print(t.shape)  # shape  
print(t.size()) # shape  
print(t[0], t[1], t[-1])  # Element  
print(t[2:5], t[4:-1])    # Slicing  
print(t[:2], t[3:])       # Slicing
```

```
1  
torch.Size([7])  
torch.Size([7])  
tensor(0.) tensor(1.) tensor(6.)  
tensor([2., 3., 4.]) tensor([4., 5.])  
tensor([0., 1.]) tensor([3., 4., 5., 6.])
```

# PyTorch Tensor

## 2D Array with PyTorch

```
t = torch.FloatTensor([ [1., 2., 3.],  
                        [4., 5., 6.],  
                        [7., 8., 9.],  
                        [10., 11., 12.]  
                      ])  
  
print(t)
```

```
tensor([[ 1.,  2.,  3.],  
        [ 4.,  5.,  6.],  
        [ 7.,  8.,  9.],  
        [10., 11., 12.]])
```

```
print(t.dim()) # rank  
print(t.size()) # shape  
print(t[:, 1])  
print(t[:, 1].size())  
print(t[:, :-1])
```

```
2  
torch.Size([4, 3])  
tensor([ 2.,  5.,  8., 11.])  
torch.Size([4])  
tensor([[ 1.,  2.],  
        [ 4.,  5.],  
        [ 7.,  8.],  
        [10., 11.]])
```



# PyTorch Tensor Operation (addition)

*# Same shape*

```
m1 = torch.FloatTensor([[3, 3]])  
m2 = torch.FloatTensor([[2, 2]])  
print(m1 + m2)
```

벡터 + 벡터 일 경우

```
tensor([[5., 5.]])
```

*# Vector + scalar*

```
m1 = torch.FloatTensor([[1, 2]])  
m2 = torch.FloatTensor([3]) # 3 -> [[3, 3]]  
print(m1 + m2)
```

벡터 + 상수 일 경우  
벡터에 상수 값이 동일하게 더 해짐

```
tensor([[4., 5.]])
```

*# 2 x 1 Vector + 1 x 2 Vector*

```
m1 = torch.FloatTensor([[1, 2]])  
m2 = torch.FloatTensor([[3], [4]])  
print(m1 + m2)
```

서로 차원을 늘려서 차원을 맞춤

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} + [3, 4] = \begin{bmatrix} 1 & 1 \\ 2 & 2 \end{bmatrix} + \begin{bmatrix} 3 & 4 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 4 & 5 \\ 5 & 6 \end{bmatrix}$$

```
tensor([[4., 5.],  
        [5., 6.]])
```

# Multiplication vs Matrix Multiplication

```
print()
print('-----')
print('Mul vs Matmul')
print('-----')
m1 = torch.FloatTensor([[1, 2], [3, 4]])
m2 = torch.FloatTensor([[1], [2]])
print('Shape of Matrix 1: ', m1.shape) # 2 x 2
print('Shape of Matrix 2: ', m2.shape) # 2 x 1
print(m1.matmul(m2)) # 2 x 1

m1 = torch.FloatTensor([[1, 2], [3, 4]])
m2 = torch.FloatTensor([[1], [2]])
print('Shape of Matrix 1: ', m1.shape) # 2 x 2
print('Shape of Matrix 2: ', m2.shape) # 2 x 1
print(m1 * m2) # 2 x 2
print(m1.mul(m2))
```

```
-----
Mul vs Matmul
-----
Shape of Matrix 1: torch.Size([2, 2])
Shape of Matrix 2: torch.Size([2, 1])
tensor([[ 5.],
        [11.]])
Shape of Matrix 1: torch.Size([2, 2])
Shape of Matrix 2: torch.Size([2, 1])
tensor([[1., 2.],
        [6., 8.]])
tensor([[1., 2.],
        [6., 8.]])
```

# Mean

```
t = torch.FloatTensor([1, 2])
print(t.mean())
```

```
tensor(1.5000)
```

```
# Can't use mean() on integers
t = torch.LongTensor([1, 2])
try:
    print(t.mean())
except Exception as exc:
    print(exc)
```

Can only calculate the mean of floating types. Got Long instead.

You can also use `t.mean` for higher rank tensors to get mean of all elements, or mean by particular dimension.

```
t = torch.FloatTensor([[1, 2], [3, 4]])
print(t)
```

```
tensor([[1., 2.],
        [3., 4.]])
```

```
print(t.mean())
print(t.mean(dim=0))
print(t.mean(dim=1))
print(t.mean(dim=-1))
```

```
tensor(2.5000)
tensor([2., 3.])
tensor([1.5000, 3.5000])
tensor([1.5000, 3.5000])
```

# Sum

```
t = torch.FloatTensor([[1, 2], [3, 4]])  
print(t)
```

```
tensor([[1., 2.],  
        [3., 4.]])
```

```
print(t.sum())  
print(t.sum(dim=0))  
print(t.sum(dim=1))  
print(t.sum(dim=-1))
```

```
tensor(10.)  
tensor([4., 6.])  
tensor([3., 7.])  
tensor([3., 7.])
```

---

# Max and Argmax

```
t = torch.FloatTensor([[1, 2], [3, 4]])  
print(t)
```

```
tensor([[1., 2.],  
        [3., 4.]])
```

The `max` operator returns one value if it is called without an argument.

```
print(t.max()) # Returns one value: max
```

```
tensor(4.)
```

The `max` operator returns 2 values when called with dimension specified. The first value is the maximum value, and the second value is the argmax: the index of the element with maximum value.

```
print(t.max(dim=0)) # Returns two values: max and argmax  
print('Max: ', t.max(dim=0)[0])  
print('Argmax: ', t.max(dim=0)[1])
```

```
(tensor([3., 4.]), tensor([1, 1]))  
Max:  tensor([3., 4.])  
Argmax:  tensor([1, 1])
```

```
print(t.max(dim=1))  
print(t.max(dim=-1))
```

```
(tensor([2., 4.]), tensor([1, 1]))  
(tensor([2., 4.]), tensor([1, 1]))
```

# View (Reshape)

```
t = np.array([[0, 1, 2],
              [3, 4, 5]],
              [[6, 7, 8],
              [9, 10, 11]])
ft = torch.FloatTensor(t)
print(ft.shape)
```

```
torch.Size([2, 2, 3])
```

```
print(ft.view([-1, 3]))
print(ft.view([-1, 3]).shape)
```

```
tensor([[ 0.,  1.,  2.],
        [ 3.,  4.,  5.],
        [ 6.,  7.,  8.],
        [ 9., 10., 11.]])
torch.Size([4, 3])
```

```
print(ft.view([-1, 1, 3]))
print(ft.view([-1, 1, 3]).shape)
```

```
tensor([[[ 0.,  1.,  2.],
         [ 3.,  4.,  5.],
         [ 6.,  7.,  8.],
         [ 9., 10., 11.]])
torch.Size([4, 1, 3])
```

# Squeeze

```
ft = torch.FloatTensor([[0], [1], [2]])  
print(ft)  
print(ft.shape)
```

```
tensor([[0.],  
        [1.],  
        [2.]])  
torch.Size([3, 1])
```

```
print(ft.squeeze())  
print(ft.squeeze().shape)
```

```
tensor([0., 1., 2.])  
torch.Size([3])
```

# Unsqueeze

```
ft = torch.Tensor([0, 1, 2])  
print(ft.shape)
```

```
torch.Size([3])
```

```
print(ft.unsqueeze(0))  
print(ft.unsqueeze(0).shape)
```

```
tensor([[0., 1., 2.]])  
torch.Size([1, 3])
```

```
print(ft.view(1, -1))  
print(ft.view(1, -1).shape)
```

```
tensor([[0., 1., 2.]])  
torch.Size([1, 3])
```

```
print(ft.unsqueeze(1))  
print(ft.unsqueeze(1).shape)
```

```
tensor([[0.],  
        [1.],  
        [2.]])  
torch.Size([3, 1])
```

```
print(ft.unsqueeze(-1))  
print(ft.unsqueeze(-1).shape)
```

```
tensor([[0.],  
        [1.],  
        [2.]])  
torch.Size([3, 1])
```



# Type Casting

```
lt = torch.LongTensor([1, 2, 3, 4])  
print(lt)
```

```
tensor([1, 2, 3, 4])
```

```
print(lt.float())
```

```
tensor([1., 2., 3., 4.])
```

```
bt = torch.ByteTensor([True, False, False, True])  
print(bt)
```

```
tensor([1, 0, 0, 1], dtype=torch.uint8)
```

```
print(bt.long())  
print(bt.float())
```

```
tensor([1, 0, 0, 1])  
tensor([1., 0., 0., 1.])
```

# Concatenate

```
x = torch.FloatTensor([[1, 2], [3, 4]])  
y = torch.FloatTensor([[5, 6], [7, 8]])
```

```
print(torch.cat([x, y], dim=0))  
print(torch.cat([x, y], dim=1))
```

```
tensor([[1., 2.],  
        [3., 4.],  
        [5., 6.],  
        [7., 8.]])  
tensor([[1., 2., 5., 6.],  
        [3., 4., 7., 8.]])
```

# Stacking

```
x = torch.FloatTensor([1, 4])  
y = torch.FloatTensor([2, 5])  
z = torch.FloatTensor([3, 6])
```

```
print(torch.stack([x, y, z]))  
print(torch.stack([x, y, z], dim=1))
```

```
tensor([[1., 4.],  
        [2., 5.],  
        [3., 6.]])  
tensor([[1., 2., 3.],  
        [4., 5., 6.]])
```

```
print(torch.cat([x.unsqueeze(0), y.unsqueeze(0), z.unsqueeze(0)], dim=0))
```

```
tensor([[1., 4.],  
        [2., 5.],  
        [3., 6.]])
```

# Ones and Zeros

```
x = torch.FloatTensor([[0, 1, 2], [2, 1, 0]])  
print(x)
```

```
tensor([[0., 1., 2.],  
        [2., 1., 0.]])
```

```
print(torch.ones_like(x))  
print(torch.zeros_like(x))
```

```
tensor([[1., 1., 1.],  
        [1., 1., 1.]])  
tensor([[0., 0., 0.],  
        [0., 0., 0.]])
```

# In-place Operation

```
x = torch.FloatTensor([[1, 2], [3, 4]])
```

```
print(x.mul(2.))
```

mul은 단순 출력

```
print(x)
```

```
print(x.mul_(2.))
```

mul\_은 x의 값도 변경시킴

```
print(x)
```

```
tensor([[2., 4.],  
        [6., 8.]])
```

```
tensor([[1., 2.],  
        [3., 4.]])
```

```
tensor([[2., 4.],  
        [6., 8.]])
```

```
tensor([[2., 4.],  
        [6., 8.]])
```

# Linear Regression

# Pytorch Basic Tensor

- Data definition
- Hypothesis
- Compute loss
- Gradient descent

# Data definition

- What would be the grade if I study 4 hours?



Hours (x)	Points (y)
1	2
2	4
3	6
4	?

학습 (Training data)

테스트 (Test data)



# Data definition

```
x_train = torch.FloatTensor([[1], [2], [3]])  
y_train = torch.FloatTensor([[2], [4], [6]])
```

$$X_{\text{train}} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \quad Y_{\text{train}} = \begin{pmatrix} 2 \\ 4 \\ 6 \end{pmatrix}$$

Hours (x)	Points (y)
1	2
2	4
3	6

학습 (Training data)

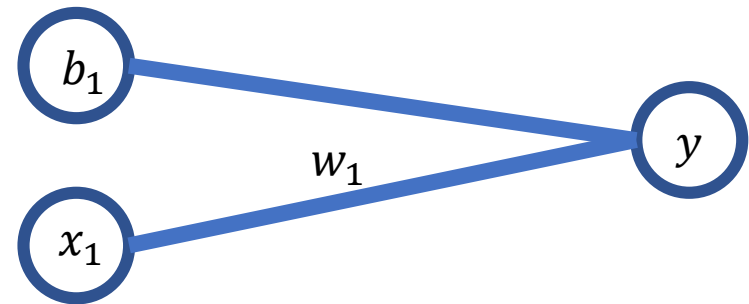
- 데이터 : torch.tensor로 할당
- 입력 : x\_train
- 출력 : y\_train
- 입출력은 x, y로 구분

Hypothesis = 가설 = 모델 설계

$$y = Wx + b$$

Weight

Bias



$$w = [w_1] \quad b = [b_1]$$

$$y = [y]$$

$$x = [x_1]$$

# Hypothesis = 가설 = 모델 설계

```
x_train = torch.FloatTensor([[1], [2], [3]])  
y_train = torch.FloatTensor([[2], [4], [6]])
```

```
W = torch.zeros(1, requires_grad=True)  
b = torch.zeros(1, requires_grad=True)  
hypothesis = x_train * W + b
```

- Weight 와 Bias 0 으로 초기화
  - 항상 출력 0이 되기 때문에 0으로 초기화 하면 안됨
- requires\_grad = True
  - 학습이 될 변수라는 것을 명시

$$y = Wx + b$$

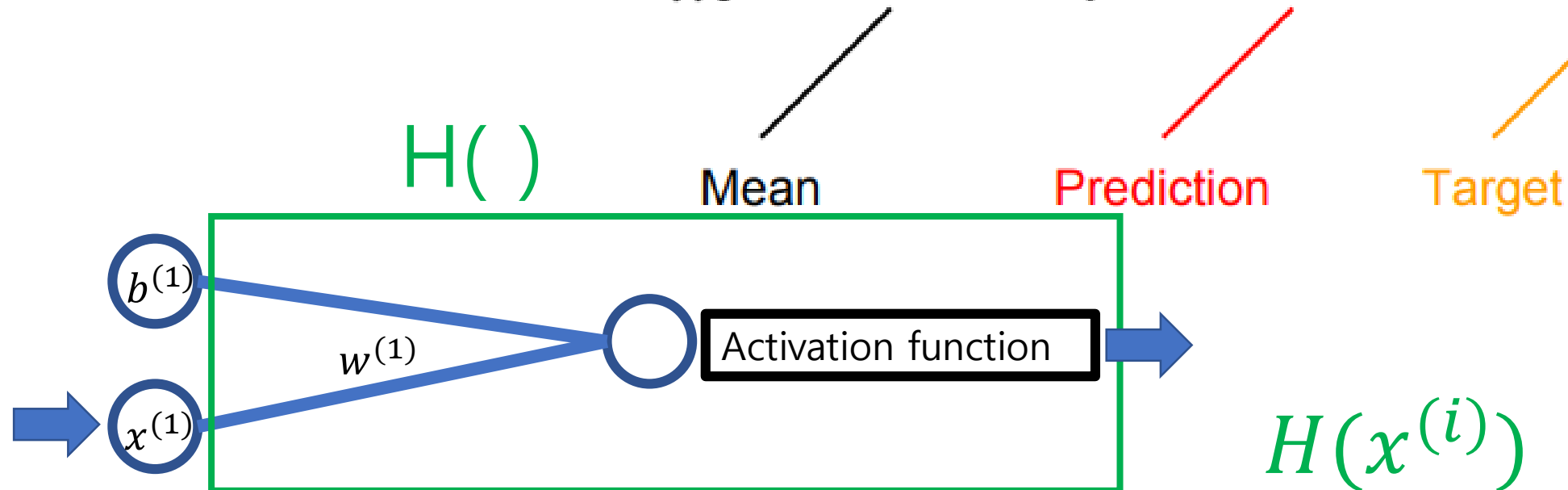
Weight

Bias

# Compute loss

- Loss = Mean Squared Error (MSE)

$$\text{cost}(W, b) = \frac{1}{m} \sum_{i=1}^m \left( H(x^{(i)}) - y^{(i)} \right)^2$$



# Gradient Descent = 학습 과정 단계

```
x_train = torch.FloatTensor([[1], [2], [3]])  
y_train = torch.FloatTensor([[2], [4], [6]])
```

```
W = torch.zeros(1, requires_grad=True)  
b = torch.zeros(1, requires_grad=True)  
hypothesis = x_train * W + b
```

```
cost = torch.mean((hypothesis - y_train) ** 2)
```

```
optimizer = optim.SGD([W, b], lr=0.01)
```

```
optimizer.zero_grad()  
cost.backward()  
optimizer.step()
```

- torch.optim 라이브러리 사용
  - [w, b] 는 학습할 tensor
  - lr=0.01은 learning ra
- 항상 같이 쓰는 3줄
  - zero\_grad() 로 gradient 초기화
  - backward() 로 gradient 계산
  - step() 으로 학습 tensor들 개선

# Full training code

## 데이터 정의

```
x_train = torch.FloatTensor([[1], [2], [3]])
```

```
y_train = torch.FloatTensor([[2], [4], [6]])
```

## Hypothesis 초기화

```
W = torch.zeros(1, requires_grad=True)
```

```
b = torch.zeros(1, requires_grad=True)
```

## Optimizer 정의

```
optimizer = optim.SGD([W, b], lr=0.01)
```

```
nb_epochs = 1000
```

```
for epoch in range(1, nb_epochs + 1):
```

```
    hypothesis = x_train * W + b
```

## Cost 계산

```
    cost = torch.mean((hypothesis - y_train) ** 2)
```

## Optimizer 학습

```
    optimizer.zero_grad()
```

```
    cost.backward()
```

```
    optimizer.step()
```

## Hypothesis 예측

## 한번만

1. 데이터 정의
2. Hypothesis 초기화
3. Optimizer 정의

## 반복!

1. Hypothesis 예측
2. Cost 계산
3. Optimizer 로 학습

# Deeper Look at Gradient Descent

- Hypothesis function review
- 사용할 모의 data 확인
- Cost function 이해
- Gradient descent 이론
- Gradient descent 구현
- Gradient descent 구현 (nn.optim)

# Hypothesis (Linear regression)

$$H(x) = Wx + b$$

Weight

Bias

```
W = torch.zeros(1, requires_grad=True)
b = torch.zeros(1, requires_grad=True)
hypothesis = x_train * W + b
```



# Simpler Hypothesis Function

$$H(x) = Wx$$

  
Weight

  
No Bias!

```
W = torch.zeros(1, requires_grad=True)
# b = torch.zeros(1, requires_grad=True)
hypothesis = x_train * W
```

# Data

- Input = Output!

입력

1



모델 설계



예측

1

Hours (x)	Points (y)
1	1
2	2
3	3

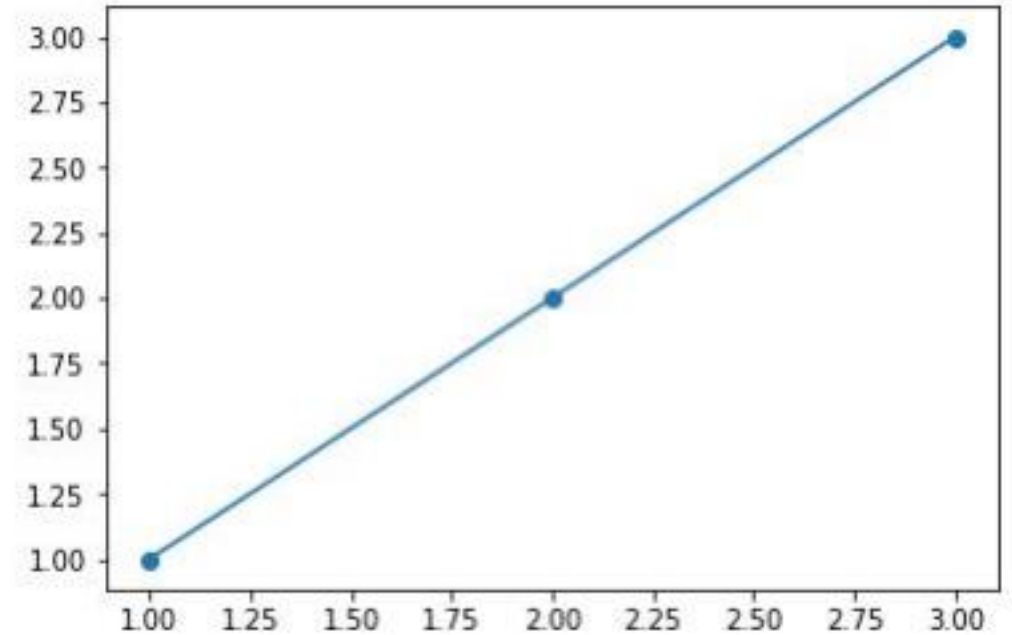
학습 (Training data)

```
x_train = torch.FloatTensor([[1], [2], [3]])  
y_train = torch.FloatTensor([[1], [2], [3]])
```

# What is the best model

- $H(x) = x$  가 정확한 모델
- $w = 10$  이 최적값

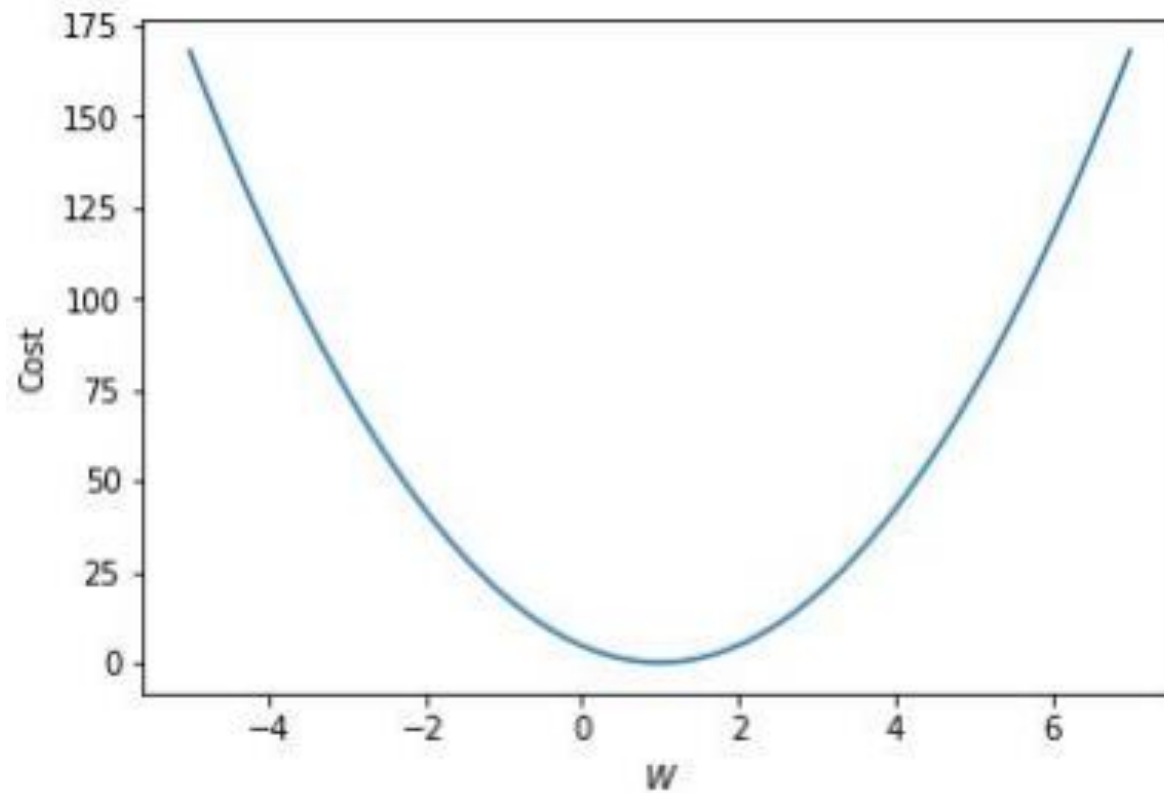
모델의 좋고 나쁨을  
평가하는 방법?



Hours (x)	Points (y)
1	1
2	2
3	3

# Cost function : Intuition

- $w = 1$  일 때  $cost = 0$
- $w = 1$ 에서 멀어질수록 높아진다.



# Cost function : MSE

- *Mean Squared Error (MSE)*

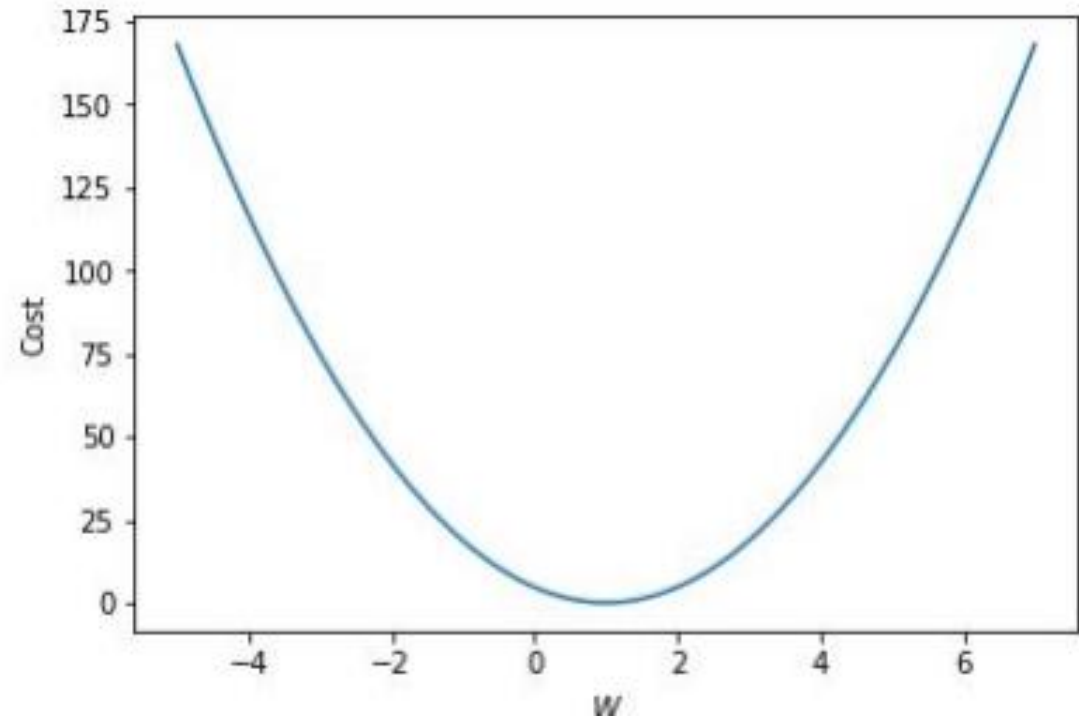
$$\text{cost}(W) = \frac{1}{m} \sum_{i=1}^m \left( \underset{\substack{\text{Mean}}}{\underbrace{\frac{1}{m} \sum_{i=1}^m}}}_{\text{Prediction}} \left( \underset{\substack{\text{Target}}}{\underbrace{H(x^{(i)}) - y^{(i)}}} \right)^2$$

```
cost = torch.mean((hypothesis - y_train) ** 2)
```

# Gradient Descent : Intuition

- 곡선을 내려가자
- 기울기가 클수록 더 멀리 갈 수 있음!
- "Gradient"를 계산하자

$$\frac{\partial cost}{\partial W} = \nabla W$$



# Gradient Descent : The Math

$$cost(W) = \frac{1}{m} \sum_{i=1}^m (W x^{(i)} - y^{(i)})^2$$

$$\nabla W = \frac{\partial cost}{\partial W} = \frac{2}{m} \sum_{i=1}^m (W x^{(i)} - y^{(i)}) x^{(i)}$$

$$W : = W - \alpha \nabla W$$

Learning rate

Gradient

# Gradient Descent : Code

$$\nabla W = \frac{\partial cost}{\partial W} = \frac{2}{m} \sum_{i=1}^m (W x^{(i)} - y^{(i)}) x^{(i)}$$

$$W := W - \alpha \nabla W$$

```
gradient = 2 * torch.mean((W * x_train - y_train) * x_train)
lr = 0.1
W -= lr * gradient
```



# Full Code

```
# 데이터
x_train = torch.FloatTensor([[1], [2], [3]])
y_train = torch.FloatTensor([[1], [2], [3]])
# 모델 초기화
W = torch.zeros(1)
# Learning rate 설정
lr = 0.1

nb_epochs = 10
for epoch in range(nb_epochs + 1):

    #  $H(x)$  계산
    hypothesis = x_train * W

    # cost gradient 계산
    cost = torch.mean((hypothesis - y_train) ** 2)
    gradient = torch.sum((W * x_train - y_train) * x_train)

    print('Epoch {:4d}/{:} W: {:.3f}, Cost: {:.6f}'.format(
        epoch, nb_epochs, W.item(), cost.item()
    ))

    # cost gradient로  $H(x)$  개선
    W -= lr * gradient
```

- Epoch : 데이터로 학습한 횟수
- 학습하면서 점점
  - 1에 수렴하는 W
  - 줄어드는 Cost
- 결과로 직접 확인하기!

# Full Code

```
# 데이터
x_train = torch.FloatTensor([[1], [2], [3]])
y_train = torch.FloatTensor([[1], [2], [3]])
# 모델 초기화
W = torch.zeros(1, requires_grad=True)
# optimizer 설정
optimizer = optim.SGD([W], lr=0.15)

nb_epochs = 10
for epoch in range(nb_epochs + 1):

    #  $H(x)$  계산
    hypothesis = x_train * W

    # cost 계산
    cost = torch.mean((hypothesis - y_train) ** 2)

    print('Epoch {:4d}/{:} W: {:.3f} Cost: {:.6f}'.format(
        epoch, nb_epochs, W.item(), cost.item()
    ))

    # cost로  $H(x)$  개선
    optimizer.zero_grad()
    cost.backward()
    optimizer.step()
```

- Epoch : 데이터로 학습한 횟수
  - 학습하면서 점점
    - 1에 수렴하는 W
    - 줄어드는 Cost
- 
- 앞의 경우와 같은 지  
결과로 직접 확인하기!

# Gradient Descent with torch.optim

- torch.optim 으로도 gradient descent 를 할 수 있음
  - 시작할 때 Optimizer 정의
  - Optimizer.zero\_grad()로 gradient를 0으로 초기화
  - cost.backward()로 gradient 계산
  - optimizer.step() 으로 gradient descent (w 수정 단계)

```
# optimizer 설정
optimizer = optim.SGD([W], lr=0.15)

# cost로  $H(x)$  개선
optimizer.zero_grad()
cost.backward()
optimizer.step()
```

# Multivariate Linear Regression

(입력이 여러 개일 때)

# Multivariate Linear Regression

- Simple Linear Regression 복습
- Multivariate Linear Regression 이론
- Naïve Data Representation
- Matirx Data Representation
- Multivariate Linear Regression
- nn.Module 소개
- F.mse\_lose 소개

# Simple Linear Regression

입력이 1개



$$H(x) = Wx + b$$

# Multivariate Linear Regression

입력이 여러개

73  
80  
75  
Quiz Scores



152

Final Score Predict

$$H(x) = Wx + b$$

# Data

Quiz 1 (x1)	Quiz 2 (x2)	Quiz 3 (x3)	Final (y)
73	80	75	152
93	88	93	185
89	91	80	180
96	98	100	196
73	66	70	142

```
x_train = torch.FloatTensor([[73, 80, 75],  
                             [93, 88, 93],  
                             [89, 91, 90],  
                             [96, 98, 100],  
                             [73, 66, 70]])  
y_train = torch.FloatTensor([[152], [185], [180], [196], [142]])
```



# Hypothesis Function

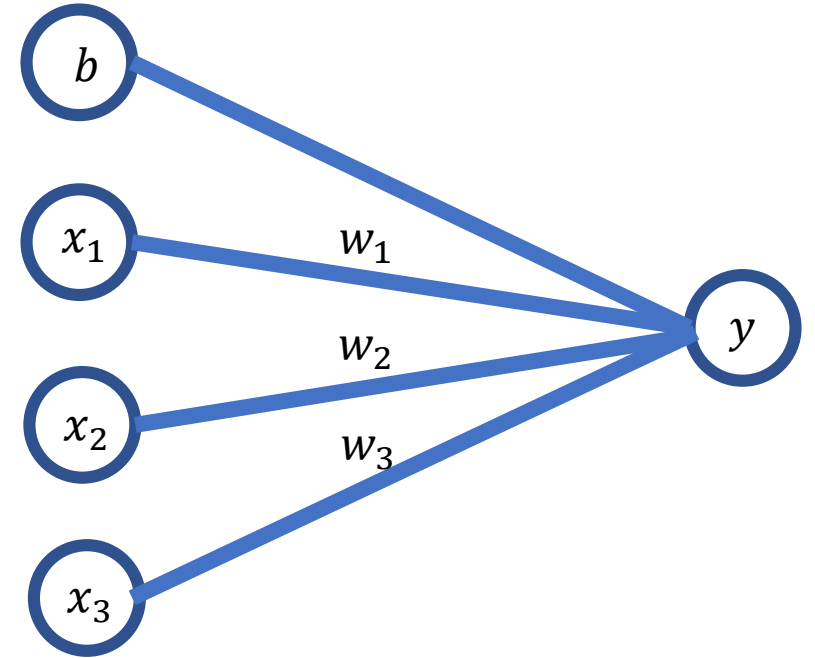
$$w = [w_1, w_2, w_3] \quad x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$H(x) = Wx + b$$

x 라는 vector 와 W 라는 matrix의 곱

$$H(x) = w_1 x_1 + w_2 x_2 + w_3 x_3 + b$$

입력변수가 3개라면 weight 도 3개!



$$W = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}$$

# Hypothesis Function : Naive

- 단순한 hypothesis 정의
- $x$  길이가 1000의 vector 경우

```
# H(x) 계산  
hypothesis = x1_train * w1 + x2_train * w2 + x3_train * w3 + b
```

$$H(x) = w_1 x_1 + w_2 x_2 + w_3 x_3 + b$$

# Hypothesis Function : Matrix

```
# H(x) 계산  
hypothesis = x_train.matmul(W) + b # or .mm or @
```

- matmul() 로 한번에 계산
- 간결하며
- X의 길이가 바뀌어도 코드는 변함없음
- 속도도 더 빠름

$$H(x) = Wx + b$$

# Cost function : MSE

- 기존 Simple Linear Regression 과 동일한 공식

$$\nabla W = \frac{\partial cost}{\partial W} = \frac{2}{m} \sum_{i=1}^m (W x^{(i)} - y^{(i)}) x^{(i)}$$

$$W := W - \alpha \nabla W$$

```
# optimizer 설정
optimizer = optim.SGD([W, b], lr=1e-5)

# optimizer 사용법
optimizer.zero_grad()
cost.backward()
optimizer.step()
```

# Full Code with torch.optim (1)

```
# 데이터
x_train = torch.FloatTensor([[73, 80, 75],
                             [93, 88, 93],
                             [89, 91, 90],
                             [96, 98, 100],
                             [73, 66, 70]])
y_train = torch.FloatTensor([[152], [185], [180], [196], [142]])

# 모델 초기화
W = torch.zeros((3, 1), requires_grad=True)
b = torch.zeros(1, requires_grad=True)

# optimizer 설정
optimizer = optim.SGD([W, b], lr=1e-5)
```

1. 데이터 정의

2. 모델 정의

3. optimizer 정의

# Full Code with torch.optim (2)

```
nb_epochs = 20
for epoch in range(nb_epochs + 1):

    # H(x) 계산
    hypothesis = x_train.matmul(W) + b # or .mm or @

    # cost 계산
    cost = torch.mean((hypothesis - y_train) ** 2)

    # cost로 H(x) 개선
    optimizer.zero_grad()
    cost.backward()
    optimizer.step()

    print('Epoch {:4d}/{:4d} hypothesis: {} Cost: {:.6f}'.format(
        epoch, nb_epochs, hypothesis.squeeze().detach(),
        cost.item()
    ))
```

4. Hypothesis 계산

5. Cost 계산 (MSE)

6. Gradient descent

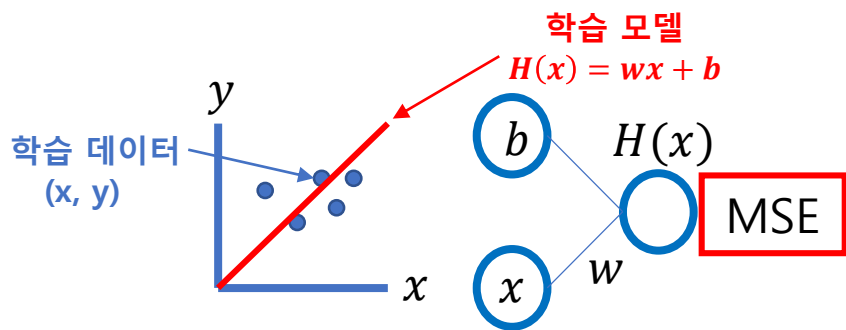
# Results

- 점점 작아지는 Cost
- 점점  $y$  에 가까워지는  $H(x)$
- Learning rate에 따라 발산할 수도 있음

Final (y)
152
185
180
196
142

Linear Regression => 값 추정!!

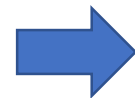
## Simple Linear Regression



No sigmoid!

MSE (Mean Squared Error)

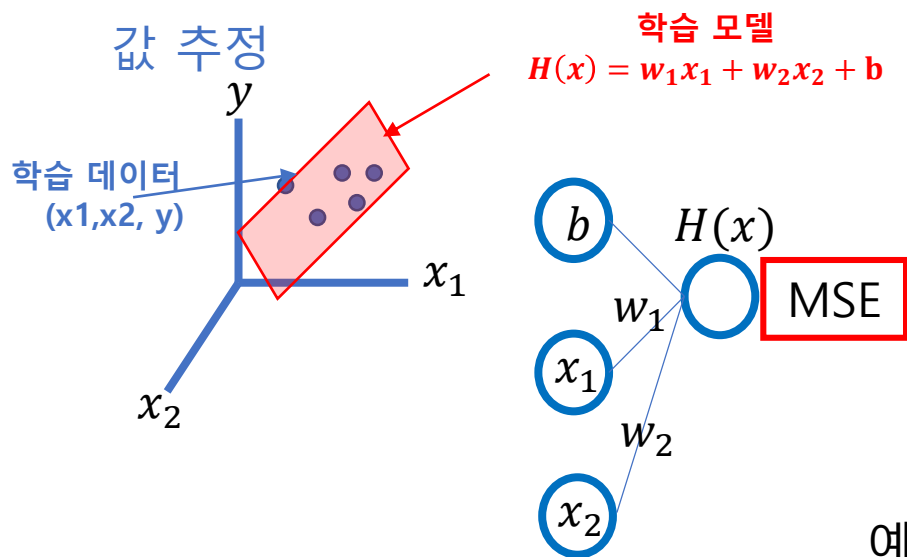
$$\frac{1}{m} \sum_{i=1}^m (H(x^{(i)}) - y)^2$$



예시) 입력 : 배달거리, 출력 : 배달 시간

1. 값 추정이므로 범위제한  $x$  (no sigmoid!)
2. 값 추정이므로 MSE로 임의의 실수 값을 추정해야 한다. (MSE)

## Multivariate Linear Regression



No sigmoid!

MSE (Mean Squared Error)

$$\frac{1}{m} \sum_{i=1}^m (H(x^{(i)}) - y)^2$$

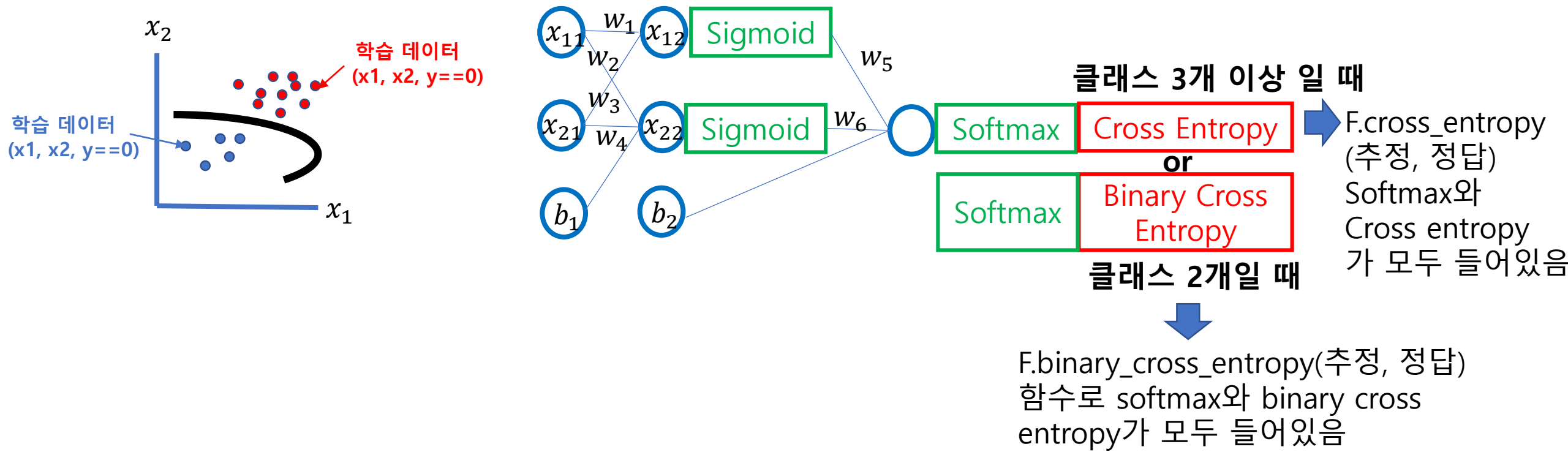


예시) 입력 : Quiz1, Quiz2, Quiz3, 출력 : Final(합산 점수)



Logistic Regression=> 값 추정, 구분(Classification)!!

=> 값 추정은 여기서 다루지 않는다. 구분(Classification)위주로 다룸



중간은 Sigmoid!=> 다양한 모양

끝에는 Softmax=> 확률 형태

Cross\_entropy => 구분(Classification)

$$L = \frac{1}{N} \sum -y \log(H(x)) \quad \leftarrow \quad L = \frac{1}{m} \sum_{i=1}^m (H(x^{(i)}) - y)^2$$

1. Sigmoid를 통해 다양한 모양을 표현 할 수 있음
2. Softmax의 경우 sigmoid와 달리 모든 합이 1이며, 확률형태로 나타낼 수 있는 장점이 있음
3. MSE를 쓰지 않는 이유는 원래 그래프를 제공하면 그래프가 복잡 해져서 Local Minima가 많이 생긴다. Cross Entropy의 log는 오히려 그래프를 단순하게 만든다.
4. 또한 0또는 1 형태의 정답인 classificatio의 경우 cross entropy가 학습이 더 잘된다.

# Logistic Regression

(활성화 함수를 통해 곡선 표현)  
(Sigmoid + Cross Entropy)

# Logistic Regression

- Reminder
- Computing Hypothesis
- Computing Cost Function
- Evaluation
- Higher Implementation
- Experimental!

# Reminder : Logistic Regression

## Hypothesis

$$H(X) = \frac{1}{1 + e^{-W^T X}}$$

## Cost

$$\text{cost}(W) = -\frac{1}{m} \sum y \log(H(x)) + (1 - y) (\log(1 - H(x)))$$

- If  $y \simeq H(x)$ , cost is near 0.
- If  $y \neq H(x)$ , cost is high.

# Reminder : Logistic Regression

## Weight Update via Gradient Descent

$$W := W - \alpha \frac{\partial}{\partial W} cost(W)$$

Gradient Descent

Weight Update

- $\alpha$ : Learning rate

# Import

```
import torch    // Pytorch 라이브러리
import torch.nn as nn    // nn.module 라이브러리
import torch.nn.functional as F    // F.mse_loss 라이브러리
import torch.optim as optim    // Gradient descent 라이브러리
```

```
# For reproducibility
torch.manual_seed(1)
```

```
<torch._C.Generator at 0x7f247d342fb0>
```

# Training Data

```
x_data = [[1, 2], [2, 3], [3, 1], [4, 3], [5, 3], [6, 2]]  
y_data = [[0], [0], [0], [1], [1], [1]]
```

Consider the following classification problem: given the number of hours each student spent watching the lecture and working in the code lab, predict whether the student passed or failed a course. For example, the first (index 0) student watched the lecture for 1 hour and spent 2 hours in the lab session ([1, 2]), and ended up failing the course ([0]).

```
x_train = torch.FloatTensor(x_data)  
y_train = torch.FloatTensor(y_data)
```

As always, we need these data to be in `torch.Tensor` format, so we convert them.

```
print(x_train.shape)  
print(y_train.shape)
```

```
torch.Size([6, 2])  
torch.Size([6, 1])
```

# Computing the Hypothesis

$$H(X) = \frac{1}{1 + e^{-W^T X}}$$

PyTorch has a `torch.exp()` function that resembles the exponential function.

```
print('e^1 equals: ', torch.exp(torch.FloatTensor([1])))
```

```
e^1 equals:  tensor([2.7183])
```

We can use it to compute the hypothesis function conveniently.

```
W = torch.zeros((2, 1), requires_grad=True)
b = torch.zeros(1, requires_grad=True)
```

```
hypothesis = 1 / (1 + torch.exp(-(x_train.matmul(W) + b)))
```

```
print(hypothesis)
print(hypothesis.shape)
```

```
tensor([[0.5000],
        [0.5000],
        [0.5000],
        [0.5000],
        [0.5000],
        [0.5000]], grad_fn=<MulBackward0>)
torch.Size([6, 1])
```



# Computing the Hypothesis

Or, we could use `torch.sigmoid()` function! This resembles the sigmoid function:


```
print('1/(1+e^{-1}) equals: ', torch.sigmoid(torch.FloatTensor([1])))
```

```
1/(1+e^{-1}) equals:  tensor([0.7311])
```

Now, the code for hypothesis function is cleaner.

```
hypothesis = 1 / (1 + torch.exp(-(x_train.matmul(W) + b)))
```

```
hypothesis = torch.sigmoid(x_train.matmul(W) + b)
```



```
print(hypothesis)
print(hypothesis.shape)
```

```
tensor([[0.5000],
        [0.5000],
        [0.5000],
        [0.5000],
        [0.5000],
        [0.5000]], grad_fn=<SigmoidBackward>)
torch.Size([6, 1])
```

# Computing the Cost Function

$$\text{cost}(W) = -\frac{1}{m} \sum y \log(H(x)) + (1 - y) (\log(1 - H(x)))$$

We want to measure the difference between `hypothesis` and `y_train`.

```
print(hypothesis)
print(y_train)
```

```
tensor([[0.5000],
        [0.5000],
        [0.5000],
        [0.5000],
        [0.5000],
        [0.5000]], grad_fn=<SigmoidBackward>)
tensor([[0.],
        [0.],
        [0.],
        [1.],
        [1.],
        [1.]])
```

# Computing the Cost Function

For one element, the loss can be computed as follows:

```
-(y_train[0] * torch.log(hypothesis[0]) +  
  (1 - y_train[0]) * torch.log(1 - hypothesis[0]))
```

```
tensor([0.6931], grad_fn=<NegBackward>)
```

# Computing the Cost Function

To compute the losses for the entire batch, we can simply input the entire vector.

```
losses = -(y_train * torch.log(hypothesis) +  
           (1 - y_train) * torch.log(1 - hypothesis))  
print(losses)
```

```
tensor([[0.6931],  
        [0.6931],  
        [0.6931],  
        [0.6931],  
        [0.6931],  
        [0.6931]], grad_fn=<NegBackward>)
```

Then, we just `.mean()` to take the mean of these individual losses.

```
cost = losses.mean()  
print(cost)
```

```
tensor(0.6931, grad_fn=<MeanBackward1>)
```

# Computing the Cost Function

나중에 사실상 Sigmoid 아닌 Softmax와 같이 쓰기 때문에 앞에서는 Sigmoid를 예로 들었지만, 앞으로는 Softmax + Cross entropy 조합

F.binary\_cross\_entropy()==softmax + cross entropy

```
F.binary_cross_entropy(hypothesis, y_train)
```

```
tensor(0.6931, grad_fn=<BinaryCrossEntropyBackward>)
```

# Whole training process

```
x_data = [[1, 2], [2, 3], [3, 1], [4, 3], [5, 3], [6, 2]]
y_data = [[0], [0], [0], [1], [1], [1]]
```

```
x_train = torch.FloatTensor(x_data)
y_train = torch.FloatTensor(y_data)
```

# 모델 초기화

```
W = torch.zeros((2, 1), requires_grad=True)
```

```
b = torch.zeros(1, requires_grad=True)
```

# optimizer 설정

```
optimizer = optim.SGD([W, b], lr=1)
```

```
nb_epochs = 1000
```

```
for epoch in range(nb_epochs + 1):
```

# Cost 계산

```
hypothesis = torch.sigmoid(x_train.matmul(W) + b) # or .mm or @
```

```
cost = F.binary_cross_entropy(hypothesis, y_train)
```

# cost로  $H(x)$  개선

```
optimizer.zero_grad()
```

```
cost.backward()
```

```
optimizer.step()
```

# 100번마다 로그 출력

```
if epoch % 100 == 0:
```

```
    print('Epoch {:4d}/{:4d} Cost: {:.6f}'.format(
        epoch, nb_epochs, cost.item()))
```

```
)
```

층이 여러 개면 이렇게 표현하면 너무 복잡해짐=> nn.module 사용

결과 보기!!

# nn.Module 활용

```
# 모델 초기화
W = torch.zeros((3, 1), requires_grad=True)
b = torch.zeros(1, requires_grad=True)

# H(x) 계산
hypothesis = x_train.matmul(W) + b # or .mm or @
```

```
import torch.nn as nn

class MultivariateLinearRegressionModel(nn.Module):
    def __init__(self):
        super().__init__()
        self.linear = nn.Linear(3, 1)

    def forward(self, x):
        return self.linear(x)

hypothesis = model(x_train)
```

- nn.Module 을 상속해서 모델 생성
- nn.Linear(3, 1)
  - 입력 차원: 3
  - 출력 차원: 1
- Hypothesis 계산은 forward() 에서!
- Gradient 계산은 PyTorch 가 알아서 해준다 backward()

# F.mse\_loss 활용

```
# cost 계산
```

```
cost = torch.mean((hypothesis - y_train) ** 2)
```

공식은 매번 다시 써주어야 함

```
import torch.nn.functional as F
```

```
# cost 계산
```

```
cost = F.mse_loss(prediction, y_train)
```

- `torch.nn.functional` 에서 제공하는 loss function 사용
- 쉽게 다른 loss와 교체 가능! (`l1_loss`, `smooth_l1_loss` 등...)



# Full Code with torch.optim (1)

```
# 데이터
x_train = torch.FloatTensor([[73, 80, 75],
                             [93, 88, 93],
                             [89, 91, 90],
                             [96, 98, 100],
                             [73, 66, 70]])
y_train = torch.FloatTensor([[152], [185], [180], [196], [142]])

# 모델 초기화
W = torch.zeros((3, 1), requires_grad=True)
b = torch.zeros(1, requires_grad=True)
model = MultivariateLinearRegressionModel()

# optimizer 설정
optimizer = optim.SGD([W, b], lr=1e-5)
```

1. 데이터 정의

2. 모델 정의

3. optimizer 정의

```
import torch.nn as nn

class MultivariateLinearRegressionModel(nn.Module):
    def __init__(self):
        super().__init__()
        self.linear = nn.Linear(3, 1)

    def forward(self, x):
        return self.linear(x)

hypothesis = model(x_train)
```

# Full Code with torch.optim (2)

```
nb_epochs = 20
for epoch in range(nb_epochs + 1):

    # H(x) 계산
    hypothesis = x_train.matmul(W) + b # or .mm or @
    Hypothesis = model(x_train)

    # cost 계산
    cost = torch.mean((hypothesis - y_train)**2)
    cost = F.mse_loss(prediction, y_train)

    # cost로 H(x) 개선
    optimizer.zero_grad()
    cost.backward()
    optimizer.step()

    print('Epoch {:4d}/{:4d} hypothesis: {} Cost: {:.6f}'.format(
        epoch, nb_epochs, hypothesis.squeeze().detach(),
        cost.item()
    ))
```

## 4. Hypothesis 계산

## 5. Cost 계산 (MSE)

## 6. Gradient descent

# Higher Implementation with Class

```
class BinaryClassifier(nn.Module):  
    def __init__(self):  
        super().__init__()  
        self.linear = nn.Linear(8, 1)  
        self.sigmoid = nn.Sigmoid()  
  
    def forward(self, x):  
        return self.sigmoid(self.linear(x))
```

```
model = BinaryClassifier()
```

# Higher Implementation with Class

```
x_data = [[1, 2], [2, 3], [3, 1], [4, 3], [5, 3], [6, 2]]
y_data = [[0], [0], [0], [1], [1], [1]]
```

```
x_train = torch.FloatTensor(x_data)
y_train = torch.FloatTensor(y_data)
```

```
optimizer = optim.SGD(model.parameters(), lr=1)
```

```
nb_epochs = 100
```

```
for epoch in range(nb_epochs + 1):
```

```
    #  $H(x)$  계산
```

```
    hypothesis = model(x_train)
```

```
    # cost 계산
```

```
    cost = F.binary_cross_entropy(hypothesis, y_train)
```

```
    # cost로  $H(x)$  개선
```

```
    optimizer.zero_grad()
```

```
    cost.backward()
```

```
    optimizer.step()
```

```
    # 20번마다 로그 출력
```

```
    if epoch % 10 == 0:
```

```
        prediction = hypothesis >= torch.FloatTensor([0.5])
```

```
        correct_prediction = prediction.float() == y_train
```

```
        accuracy = correct_prediction.sum().item() / len(correct_prediction)
```

```
        print('Epoch {:4d}/{:4d} Cost: {:.6f} Accuracy {:.2f}%'.format(
            epoch, nb_epochs, cost.item(), accuracy * 100,
        ))
```

```
class BinaryClassifier(nn.Module):
    def __init__(self):
        super().__init__()
        self.linear = nn.Linear(8, 1)
        self.sigmoid = nn.Sigmoid()

    def forward(self, x):
        return self.sigmoid(self.linear(x))
```

```
model = BinaryClassifier()
```

위의 코드에서 그리는 모델 네트워크 그림 그려 보기!! (활성화 함수 및 Loss 함수 포함해서)

# Higher Implementation with Class

```
class BinaryClassifier(nn.Module):  
    def __init__(self):  
        super().__init__()  
        self.linear = nn.Linear(8, 1)  
        self.sigmoid = nn.Sigmoid()  
  
    def forward(self, x):  
        return self.sigmoid(self.linear(x))
```

```
model = BinaryClassifier()
```



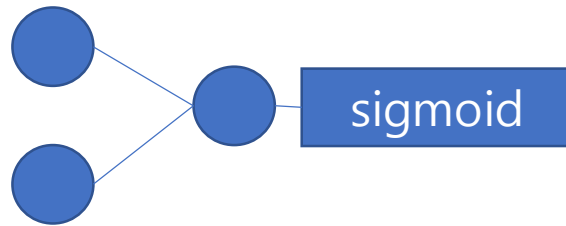
위의 코드를 간단히 대체

```
linear=torch.nn.Linear(8, 1, bias=True)  
model=torch.nn.Sequential(linear, sigmoid).to(device)
```

# Higher Implementation with Class

**torch.nn.sequential 이란?**

`torch.nn.sequential(linear, sigmoid)`

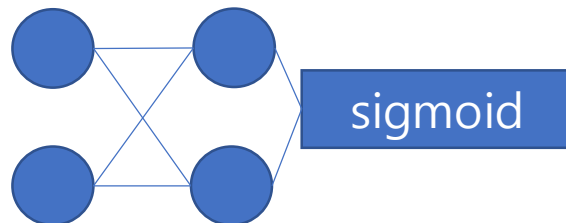


`Linear1 = torch.nn.Linear(2, 2, bias=True)`

`Linear2 = torch.nn.Linear(2, 1, bias=True)`

`Sigmoid = torch.nn.Sigmoid()`

`torch.nn.sequential(linear1, sigmoid, linear2, sigmoid)`



# Experimental 1 – OR Network (1)

**torch.nn.sequential 이란?**

```
import torch

device = 'cuda' if torch.cuda.is_available() else 'cpu'

# for reproducibility
torch.manual_seed(777)
if device == 'cuda':
    torch.cuda.manual_seed_all(777)

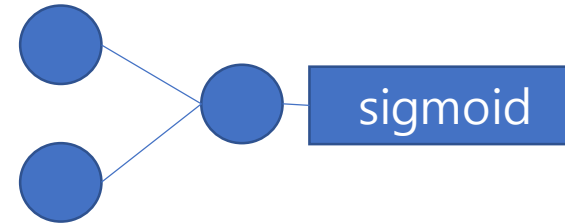
X = 
Y = 

# nn layers
linear = torch.nn.Linear(2, 1, bias=True)
sigmoid = torch.nn.Sigmoid()

# model
model = torch.nn.Sequential(linear, sigmoid).to(device)

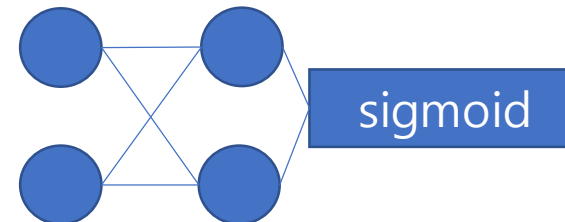
# define cost/loss & optimizer
criterion = torch.nn.BCELoss().to(device)
optimizer = torch.optim.SGD(model.parameters(), lr=1)
```

torch.nn.sequential(linear, sigmoid)



Linear1 = torch.nn.Linear(2, 2, bias=True)  
Linear2 = torch.nn.Linear(2, 1, bias=True)  
Sigmoid = torch.nn.Sigmoid()

torch.nn.sequential(linear1, sigmoid, linear2, sigmoid)



# Experimental 1 – OR Network (2)

```
for step in range(10001):  
    optimizer.zero_grad()  
    hypothesis = model(X)
```

```
    # cost/loss function  
    cost = criterion(hypothesis, Y)  
    cost.backward()  
    optimizer.step()
```

```
    if step % 100 == 0:  
        print(step, cost.item())
```

```
# Accuracy computation  
# True if hypothesis>0.5 else False
```

```
with torch.no_grad():  
    predicted = (model(X) > 0.5).float()  
    accuracy = (predicted == Y).float().mean()  
    print('\nHypothesis: ', hypothesis.detach().cpu().numpy(), '\nCorrect: ', predicted.detach().cpu().numpy(), '\nAccuracy: ', accuracy.item())
```

```
if step % 10000 == 0:  
    for param in model.parameters():  
        print(param.data)
```

추가하면 weight값을 볼 수 있음



# Evaluation

---

After we finish training the model, we want to check how well our model fits the training set.

```
hypothesis = torch.sigmoid(x_train.matmul(W) + b)
print(hypothesis[:5])
```

```
tensor([[0.4103],
        [0.9242],
        [0.2300],
        [0.9411],
        [0.1772]], grad_fn=<SliceBackward>)
```

# Evaluation

We can change **hypothesis** (real number from 0 to 1) to **binary predictions** (either 0 or 1) by comparing them to 0.5.

```
prediction = hypothesis >= torch.FloatTensor([0.5])  
print(prediction[:5])
```

```
tensor([[0],  
        [1],  
        [0],  
        [1],  
        [0]], dtype=torch.uint8)
```

# Evaluation

Then, we compare it with the correct labels `y_train`.

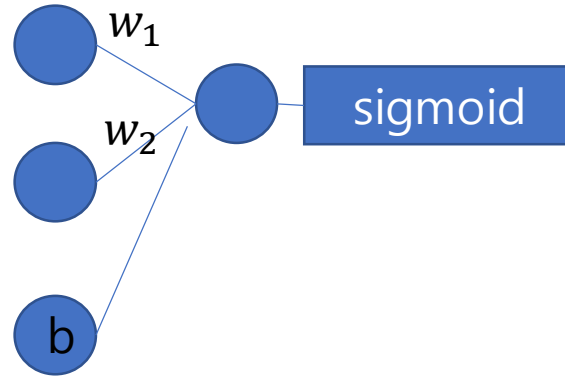
```
print(prediction[:5])  
print(y_train[:5])
```

```
tensor([[0],  
        [1],  
        [0],  
        [1],  
        [0]], dtype=torch.uint8)  
tensor([[0.],  
        [1.],  
        [0.],  
        [1.],  
        [0.]])
```

# Experimental 1 – OR Network (2)

## • Question 1

- $W_1, W_2$  구하기
- Input=(0,0)일 때 출력 값?
- Input=(1,0)일 때 출력 값?
- Input=(0.5,0.5)일 때 출력 값?

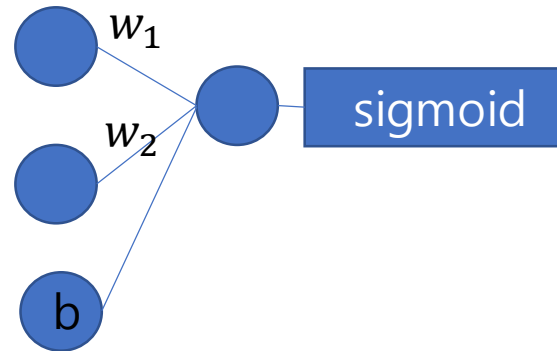


Input	Output
(0, 0)	0
(1, 0)	1
(0, 1)	1
(1, 1)	1

# Experimental 1 – XOR Network (2)

## • Question 2 (layer-(2,1)일 때)

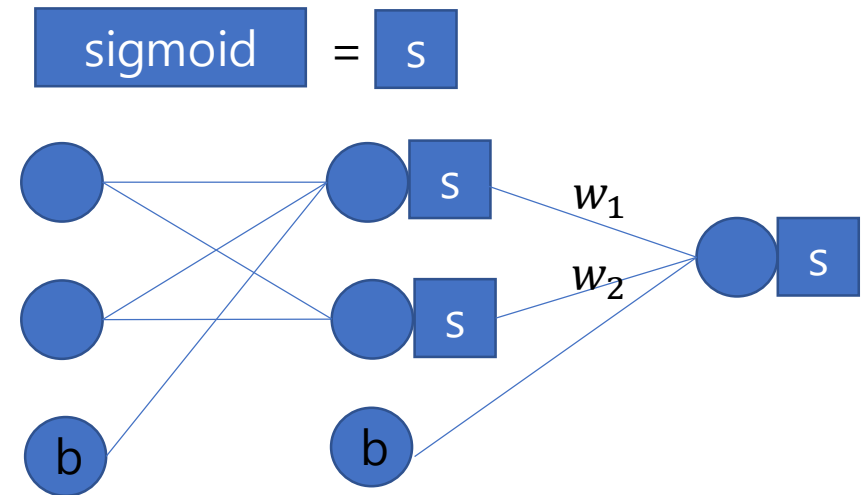
- $W_1, W_2$  구하기
- Input=(0,0)일 때 출력 값?
- Input=(1,0)일 때 출력 값?
- Input=(0.5,0.5)일 때 출력 값?
- 정확도 는?
- 정확도가 낮게 나오는 이유는?



Input	Output
(0, 0)	0
(1, 0)	1
(0, 1)	1
(1, 1)	0

## • Question 3 (layer-(2,2,1)일 때)

- $W_1, W_2$  구하기
- Input=(0,0)일 때 출력 값?
- Input=(1,0)일 때 출력 값?
- Input=(0.5,0.5)일 때 출력 값?

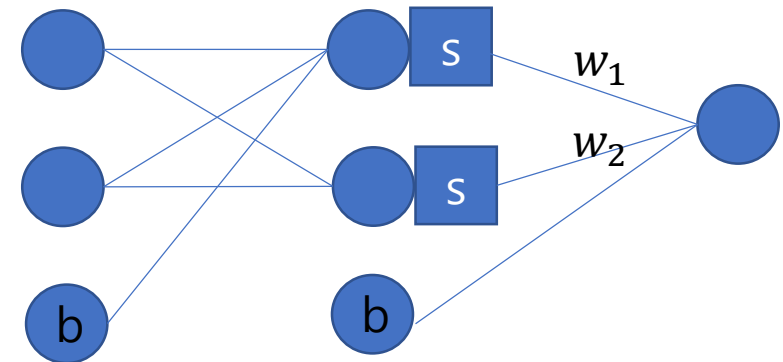


# Experimental 1 – XOR Network (2)

- **Question 4 (layer-(2,2,1)일 때, 맨 마지막에 sigmoid 빼기)**

- 학습 시 문제가 있다면 그 이유는?

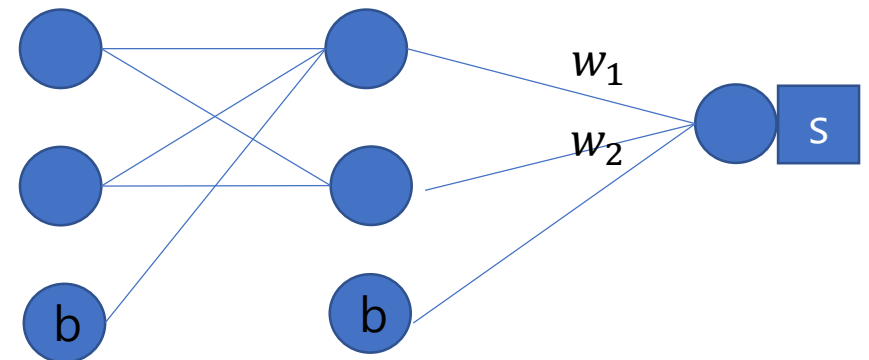
$$\text{sigmoid} = s$$



- **Question 5 (layer-(2,2,1)일 때, 중간에 sigmoid 빼기)**

- $W_1, W_2$  구하기
- Input=(0,0)일 때 출력 값?
- Input=(1,0)일 때 출력 값?
- Input=(0.5,0.5)일 때 출력 값?
- 정확도가 낮게 나오는 이유는?

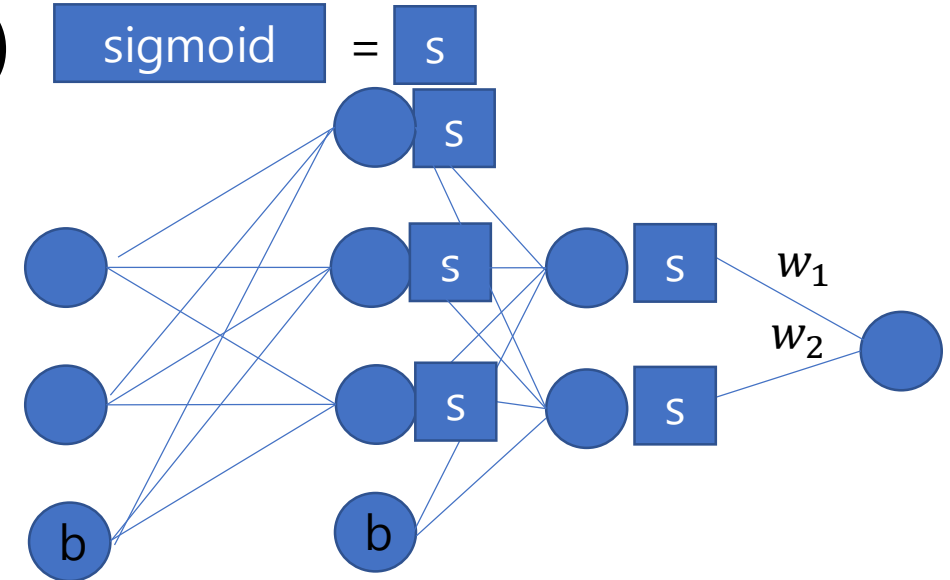
$$\text{sigmoid} = s$$



# Experimental 1 – XOR Network (2)

## • Question 6 (layer-(2,3,2,1)일 때)

- W1, W2 구하기
- Input=(0,0)일 때 출력 값?
- Input=(1,0)일 때 출력 값?
- Input=(0.5,0.5)일 때 출력 값?



## • Question 7 (layer-(2,2,2,2,2,1)일 때)

- W1, W2 구하기
- Input=(0,0)일 때 출력 값?
- Input=(1,0)일 때 출력 값?
- Input=(0.5,0.5)일 때 출력 값?
- 정확도가 낮게 나오는 이유는?

