# Categorical inputs

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Nina Zumel and John Mount Win-Vector, LLC



### **Example: Effect of Diet on Weight Loss**

WtLoss24 ~ Diet + Age + BMI

Diet	Age	BMI	WtLoss24
Med	59	30.67	-6.7
Low-Carb	48	29.59	8.4
Low-Fat	52	32.9	6.3
Med	53	28.92	8.3
Low-Fat	47	30.20	6.3

### model.matrix()

```
model.matrix(WtLoss24 ~ Diet + Age + BMI, data = diet)
```

- All numerical values
- Converts categorical variable with N levels into N 1 indicator variables

### Indicator Variables to Represent Categories

### **Original Data**

Diet	Age	•••
Med	59	•••
Low-Carb	48	•••
Low-Fat	52	•••
Med	53	•••
Low-Fat	47	•••

### Model Matrix

(Int)	DietLow- Fat	DietMed	•••
1	0	1	•••
1	0	0	•••
1	1	0	•••
1	0	1	•••
1	1	0	•••

reference level. "Low-



### Interpreting the Indicator Variables

### **Linear Model:**

```
WtLoss24 = \beta_0 + \beta_{DietLowFat} x_{DietLowFat} + \beta_{DietMed} x_{DietMed} + \beta_{Age} x_{Age} + \beta_{BMI} x_{BMI}
```

```
lm(WtLoss24 ~ Diet + Age + BMI, data = diet))
```



### Issues with one-hot-encoding

- Too many levels can be a problem
  - Example: ZIP code (about 40,000 codes)
- Don't hash with geometric methods!

# Let's practice!

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### Interactions

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### Additive relationships

Example of an additive relationship:

```
plant_height ~ bacteria + sun
```

- Change in height is the sum of the effects of bacteria and sunlight
  - Change in sunlight causes same change in height, independent of bacteria
  - Change in bacteria causes same change in height, independent of sunlight

### What is an Interaction?

The simultaneous influence of two variables on the outcome is not additive.

```
plant_height ~ bacteria + sun + bacteria:sun
```

- Change in height is more (or less) than the sum of the effects due to sun/bacteria
- At higher levels of sunlight, 1 unit change in bacteria causes more change in height

### What is an Interaction?

The simultaneous influence of two variables on the outcome is not additive.

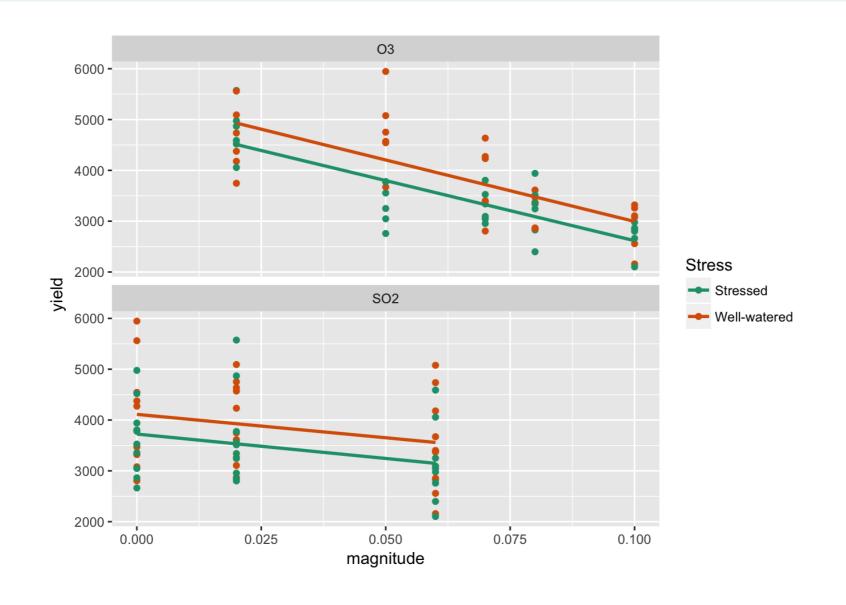
```
plant_height ~ bacteria + sun + bacteria:sun
```

- sun : categorical {"sun", "shade"}
- In sun, 1 unit change in bacteria causes *m* units change in height
- In shade, 1 unit change in bacteria causes *n* units change in height

Like two separate models: one for sun, one for shade.

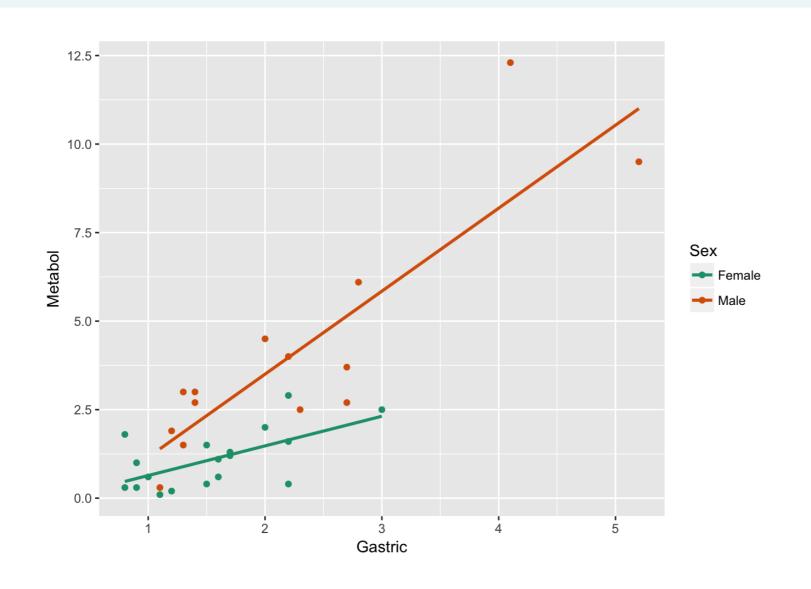
### Example of no Interaction: Soybean Yield

yield ~ Stress + SO2 + O3



### Example of an Interaction: Alcohol Metabolism

Metabol ~ Gastric + Sex



### **Expressing Interactions in Formulae**

Interaction - Colon ( : )

```
y ~ a:b
```

Main effects and interaction - Asterisk ( \* )

```
y ~ a*b
# Both mean the same
y ~ a + b + a:b
```

Expressing the product of two variables - I

```
y ~ I(a*b)
```

same as  $y \propto ab$ 

### Finding the Correct Interaction Pattern

Formula	RMSE (cross validation)
Metabol ~ Gastric + Sex	1.46
Metabol ~ Gastric * Sex	1.48
Metabol ~ Gastric + Gastric:Sex	1.39

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# Transforming the response before modeling

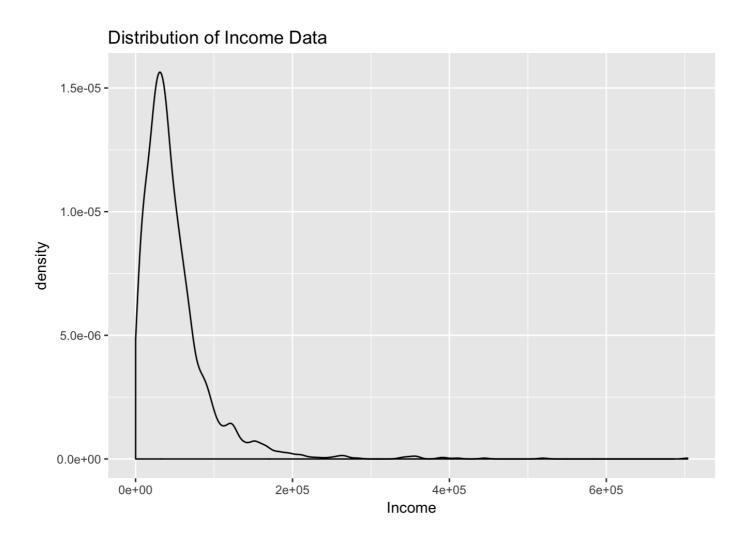
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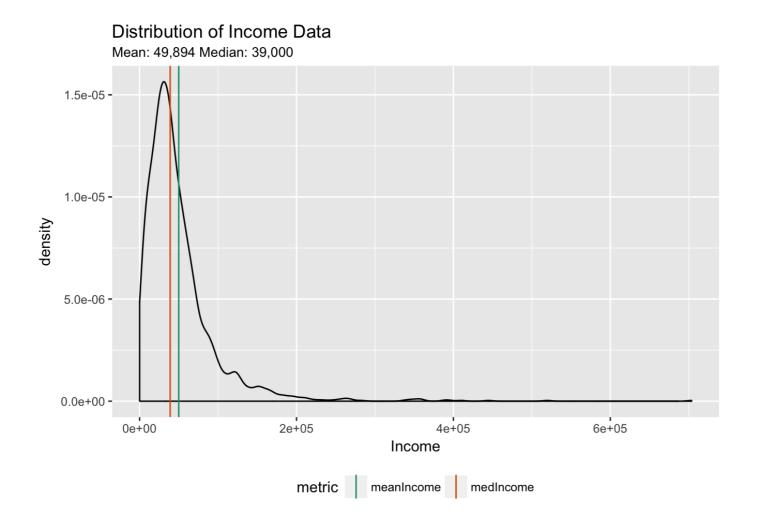


### The Log Transform for Monetary Data



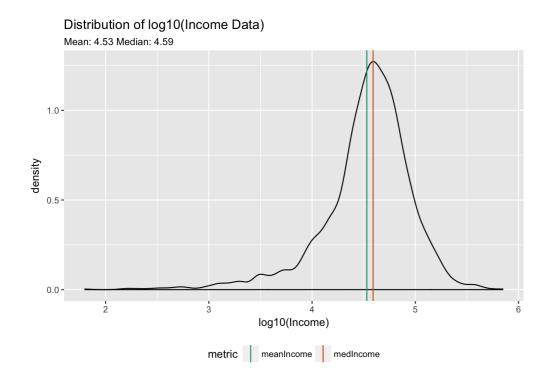
- Monetary values: lognormally distributed
- Long tail, wide dynamic range (60-700K)

### Lognormal Distributions



- mean > median (~ 50K vs 39K)
- Predicting the mean will overpredict typical values

### **Back to the Normal Distribution**



For a Normal Distribution:

- mean = median (here: 4.53vs 4.59)
- more reasonable dynamic
   range (1.8 5.8)

### The Procedure

1. Log the outcome and fit a model

```
model <- lm(log(y) \sim x, data = train)
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```

3. Transform the predictions to outcome space

```
pred <- exp(logpred)</pre>
```

# Predicting Log-transformed Outcomes: Multiplicative Error

$$log(a) + log(b) = log(ab)$$

$$log(a) - log(b) = log(a/b)$$

- Multiplicative error: pred/y
- Relative error:  $(pred y)/y = \frac{pred}{y} 1$

Reducing multiplicative error reduces relative error.

### Root Mean Squared Relative Error

RMS-relative error = 
$$\sqrt{\frac{pred-y}{y}^2}$$

- Predicting log-outcome reduces RMS-relative error
- But the model will often have larger RMSE

### **Example: Model Income Directly**

```
modIncome <- lm(Income ~ AFQT + Educ, data = train)</pre>
```

- AFQT: Score on proficiency test 25 years before survey
- Educ: Years of education to time of survey
- Income : Income at time of survey

### **Model Performance**

```
test %>%
+ mutate(pred = predict(modIncome, newdata = test),
+ err = pred - Income) %>%
+ summarize(rmse = sqrt(mean(err^2)),
+ rms.relerr = sqrt(mean((err/Income)^2)))
```

RMSE	RMS-relative error
36,819.39	3.295189

### Model log(Income)

 $modLogIncome <- lm(log(Income) \sim AFQT + Educ, data = train)$ 

### **Model Performance**

RMSE	RMS-relative error
38,906.61	2.276865

### **Compare Errors**

log(Income) model: smaller RMS-relative error, larger RMSE

Mod	del	RMSE	RMS-relative error
On	Income	36,819.39	3.295189
On	log(Income)	38,906.61	2.276865

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# Transforming inputs before modeling

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### Why To Transform Input Variables

- Domain knowledge/synthetic variables
  - $\circ$  Intelligence ~  $mass.brain/mass.body^{2/3}$

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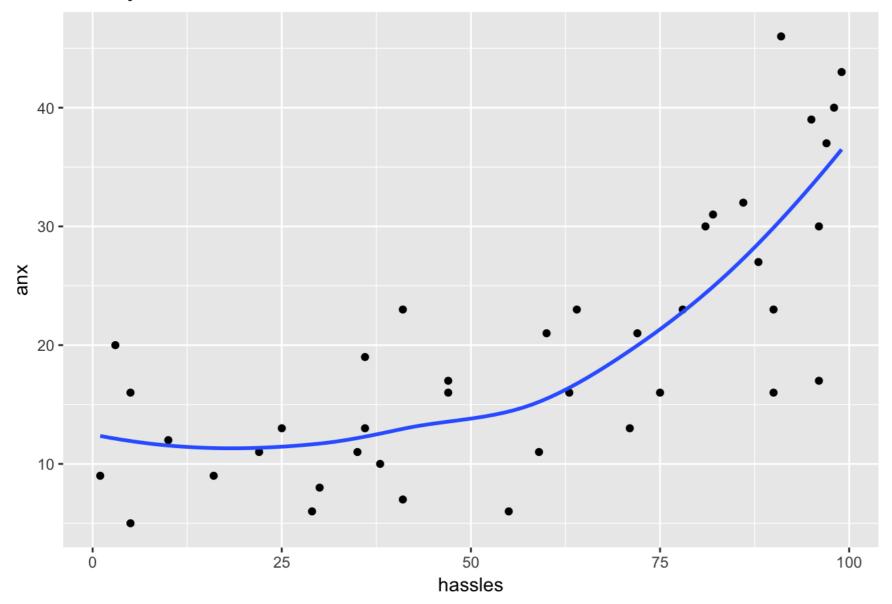
- Domain knowledge/synthetic variables
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- Pragmatic reasons
  - Log transform to reduce dynamic range
  - Log transform because meaningful changes in variable are multiplicative

### Why To Transform Input Variables

- Domain knowledge/synthetic variables
  - $\circ$  Intelligence ~  $mass.brain/mass.body^{2/3}$
- Pragmatic reasons
  - Log transform to reduce dynamic range
  - Log transform because meaningful changes in variable are multiplicative
  - $\circ \quad y$  approximately linear in f(x) rather than in x

## **Example: Predicting Anxiety**

Anxiety as a function of hassles

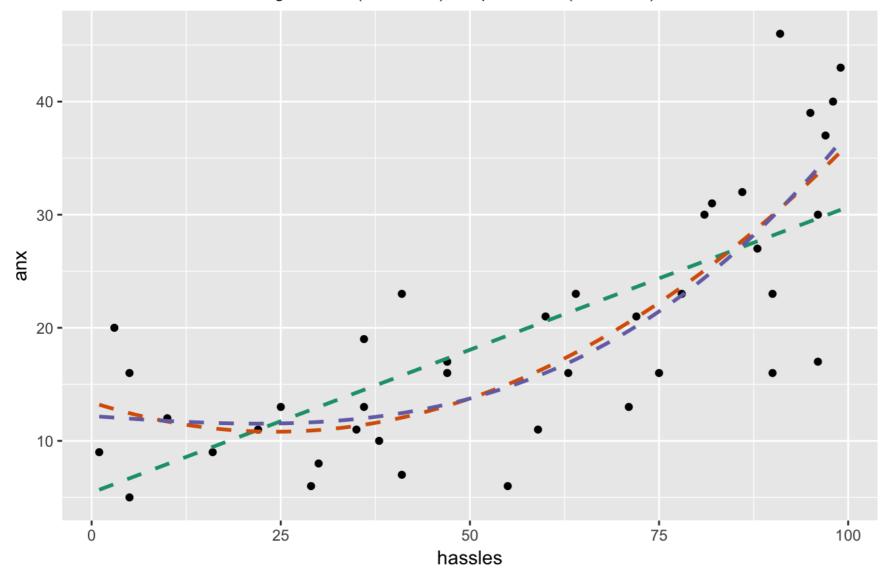




## Transforming the hassles variable

### Anxiety vs hassles

Green: anx ~ hassles; Orange: anx ~ I(hassles^2); Purple: anx ~ I(hassles^3)





### Different possible fits

### Which is best?

- anx ~ I(hassles^2)
- anx ~ I(hassles^3)
- anx ~ I(hassles^2) + I(hassles^3)
- anx ~ exp(hassles)
- ...
- I(): treat an expression literally (not as an interaction)

### Compare different models

Linear, Quadratic, and Cubic models

```
mod_lin <- lm(anx ~ hassles, hassleframe)
summary(mod_lin)$r.squared</pre>
```

#### 0.5334847

```
mod_quad <- lm(anx ~ I(hassles^2), hassleframe)
summary(mod_quad)$r.squared</pre>
```

### 0.6241029

```
mod_tritic <- lm(anx ~ I(hassles^3), hassleframe)
summary(mod_tritic)$r.squared</pre>
```

#### 0.6474421



### Compare different models

Use cross-validation to evaluate the models

Model	RMSE
Linear ( $hassles$ )	7.69
Quadratic ( $hassles^2$ )	6.89
Cubic ( $hassles^3$ )	6.70

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