

TP2 : Pandas_for_Beginners_Part_2

Int

```
print(df.iloc[2, 4])
```

out

Poison

Int

```
print(df.iloc[:5, :5])
```

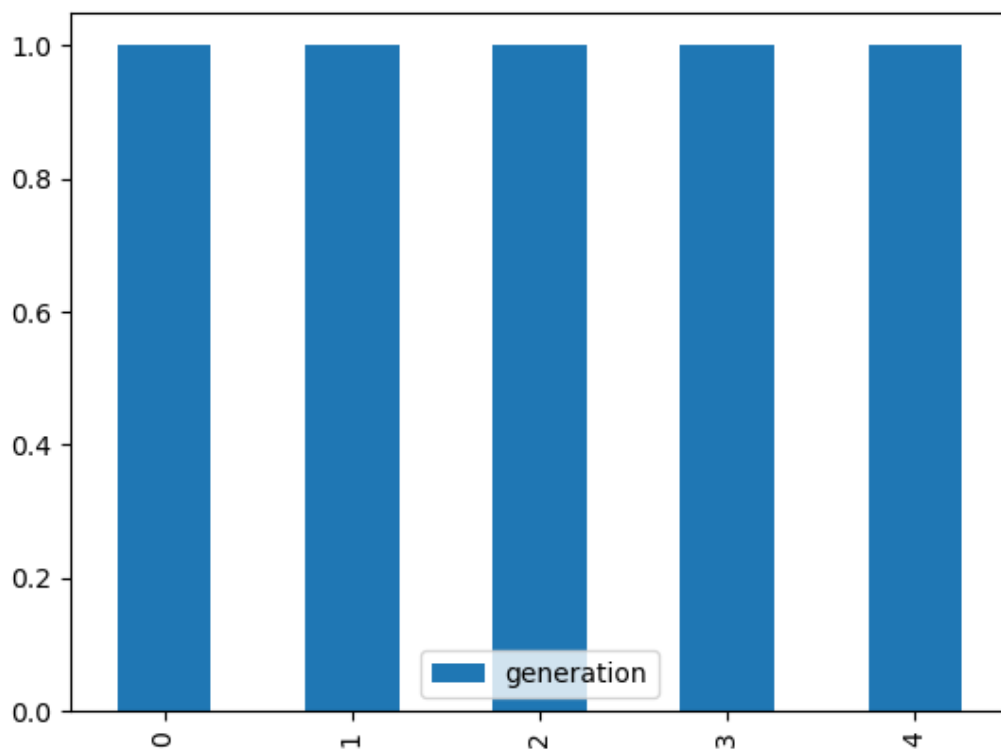
out

```
dexnum    name  generation  type1  type2
0         1  Bulbasaur         1  Grass  Poison
1         2   Ivysaur         1  Grass  Poison
2         3  Venusaur         1  Grass  Poison
3         4  Charmander         1   Fire   NaN
4         5  Charmeleon         1   Fire   NaN
```

Int

```
df.iloc[:5, 1:5].plot.bar() # Bar chart of the DataFrame provided above
plt.show()
```

out



Int

```
print(df.iloc[5])
```

Out

```

dexnum      6
name        Charizard
generation  1
type1       Fire
type2       Flying
species     Flame Pokémon
height      1.7
weight      90.5
ability1     Blaze
ability2     Solar Power
hidden_ability NaN
hp          78
attack      84
defense     78
sp_atk      109
sp_def      85
speed       100
total       534
ev_yield    3 Sp. Atk
catch_rate  45
base_friendship 50
base_exp    267
growth_rate Medium Slow
egg_group1   Dragon
egg_group2   Monster
percent_male 87.5
percent_female 12.5
egg_cycles   20
special_group Ordinary
Name: 5, dtype: object

```

Int

```
print(df.iloc[[5]])
```

Out

```

  dexnum  name generation  ... percent_female egg_cycles special_group
5      6 Charizard      1  ...           12.5         20      Ordinary

[1 rows x 29 columns]

```

Int

```
print(df.iloc[:, 1])
```

Out

```
0      Bulbasaur
1      Ivysaur
2      Venusaur
3      Charmander
4      Charmeleon
...
1020    Raging Bolt
1021    Iron Boulder
1022    Iron Crown
1023    Terapagos
1024    Pcharunt
Name: name, Length: 1025, dtype: object
```

Int

```
print(df.iloc[:, [1, 6]])
```

Out

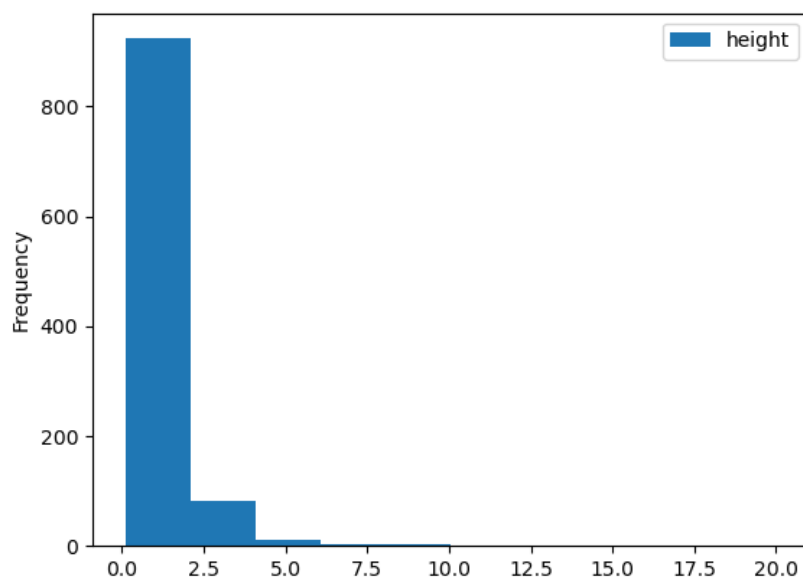
```
      name  height
0  Bulbasaur    0.7
1  Ivysaur    1.0
2  Venusaur    2.0
3  Charmander  0.6
4  Charmeleon  1.1
...      ...    ...
1020 Raging Bolt  5.2
1021 Iron Boulder  1.5
1022 Iron Crown   1.6
1023 Terapagos   0.2
1024 Pcharunt    0.3

[1025 rows x 2 columns]
```

Int

```
df.iloc[:, [1, 6]].plot.hist()
```

Out



```
df['Legendary'] = df['special_group'] == 'Legendary'
print(df.loc[df['Legendary'] == False])
```

	dexnum	name	generation	type1	type2 \
0	1	Bulbasaur	1	Grass	Poison
1	2	Ivysaur	1	Grass	Poison
2	3	Venusaur	1	Grass	Poison
3	4	Charmander	1	Fire	NaN
4	5	Charmeleon	1	Fire	NaN

1019	1020	Gouging Fire	9	Fire	Dragon
1020	1021	Raging Bolt	9	Electric	Dragon

1021	1022	Iron Boulder	9	Rock	Psychic
1022	1023	Iron Crown	9	Steel	Psychic
1024	1025	Pecharunt	9	Poison	Ghost

	species	height	weight	ability1	ability2 \
0	Seed Pokémon	0.7	6.9	Overgrow	Chlorophyll
1	Seed Pokémon	1.0	13.0	Overgrow	Chlorophyll
2	Seed Pokémon	2.0	100.0	Overgrow	Chlorophyll
3	Lizard Pokémon	0.6	8.5	Blaze	Solar Power
4	Flame Pokémon	1.1	19.0	Blaze	Solar Power

1019	Paradox Pokémon	3.5	590.0	Protosynthesis	NaN
1020	Paradox Pokémon	5.2	480.0	Protosynthesis	NaN
1021	Paradox Pokémon	1.5	162.5	Quark Drive	NaN
1022	Paradox Pokémon	1.6	156.0	Quark Drive	NaN
1024	Subjugation Pokémon	0.3	0.3	Poison Puppeteer	NaN

	hidden_ability	hp	attack	defense	sp_atk	sp_def	speed	total \
0	NaN	45	49	49	65	65	45	318
1	NaN	60	62	63	80	80	60	405
2	NaN	80	82	83	100	100	80	525
3	NaN	39	52	43	60	50	65	309
4	NaN	58	64	58	80	65	80	405

1019	NaN	105	115	121	65	93	91	590
1020	NaN	125	73	91	137	89	75	590
1021	NaN	90	120	80	68	108	124	590
1022	NaN	90	72	100	122	108	98	590

1024 NaN 88 88 160 88 88 88 600

	ev_yield	catch_rate	base_friendship	base_exp	growth_rate \
0	1 Sp. Atk	45	50	64	Medium Slow
1	1 Sp. Atk, 1 Sp. Def	45	50	142	Medium Slow
2	2 Sp. Atk, 1 Sp. Def	45	50	236	Medium Slow
3	1 Speed	45	50	62	Medium Slow
4	1 Sp. Atk, 1 Speed	45	50	142	Medium Slow

1019	3 Defense	10	—	—	Slow
1020	3 Sp. Atk	10	—	—	Slow
1021	3 Speed	10	—	—	Slow
1022	3 Sp. Atk	10	—	—	Slow
1024	3 Defense	3	—	—	Slow

	egg_group1	egg_group2	percent_male	percent_female	egg_cycles \
0	Grass	Monster	87.5	12.5	20
1	Grass	Monster	87.5	12.5	20
2	Grass	Monster	87.5	12.5	20
3	Dragon	Monster	87.5	12.5	20
4	Dragon	Monster	87.5	12.5	20

1019	Undiscovered	NaN	NaN	NaN	—
1020	Undiscovered	NaN	NaN	NaN	—
1021	Undiscovered	NaN	NaN	NaN	—
1022	Undiscovered	NaN	NaN	NaN	—
1024	Undiscovered	NaN	NaN	NaN	—

	special_group	Legendary
0	Ordinary	False
1	Ordinary	False
2	Ordinary	False
3	Ordinary	False
4	Ordinary	False
...	...	
1019	Ancient Paradox	False
1020	Ancient Paradox	False
1021	Future Paradox	False
1022	Future Paradox	False
1024	Mythical	False

[955 rows x 30 columns]

```
print(df.loc[
    (df['special_group'] == 'Legendary')
    & (df['type1'] == 'Grass')
])
```

	dexnum	name	generation	type1	type2	species \
0	1	Bulbasaur	1	Grass	Poison	Seed Pokémon
1	2	Ivysaur	1	Grass	Poison	Seed Pokémon
2	3	Venusaur	1	Grass	Poison	Seed Pokémon
42	43	Oddish	1	Grass	Poison	Weed Pokémon
43	44	Gloom	1	Grass	Poison	Weed Pokémon
...	
1009	1010	Iron Leaves	9	Grass	Psychic	Paradox Pokémon
1010	1011	Dipplin	9	Grass	Dragon	Candy Apple Pokémon

1011	1012	Poltchageist	9	Grass	Ghost	Matcha Pokémon
1012	1013	Sinistcha	9	Grass	Ghost	Matcha Pokémon
1018	1019	Hydrapple	9	Grass	Dragon	—

	height	weight	ability1	ability2	hidden_ability	hp \
0	0.7	6.9	Overgrow	Chlorophyll	NaN	45
1	1.0	13.0	Overgrow	Chlorophyll	NaN	60
2	2.0	100.0	Overgrow	Chlorophyll	NaN	80
42	0.5	5.4	Chlorophyll	Run Away	NaN	45
43	0.8	8.6	Chlorophyll	Stench	NaN	60
...
1009	1.5	125.0	Quark Drive	NaN	NaN	90
1010	0.4	4.4	Supersweet Syrup	Gluttony	Sticky Hold	80
1011	0.1	1.1	Hospitality	Heatproof	NaN	40
1012	0.2	2.2	Hospitality	Heatproof	NaN	71
1018	1.8	93.0	Supersweet Syrup	Regenerator	Sticky Hold	106

	attack	defense	sp_atk	sp_def	speed	total	ev_yield \
0	49	49	65	65	45	318	1 Sp. Atk
1	62	63	80	80	60	405	1 Sp. Atk, 1 Sp. Def
2	82	83	100	100	80	525	2 Sp. Atk, 1 Sp. Def
42	50	55	75	65	30	320	1 Sp. Atk
43	65	70	85	75	40	395	2 Sp. Atk
...
1009	130	88	70	108	104	590	3 Attack
1010	80	110	95	80	40	485	2 Defense
1011	45	45	74	54	50	308	1 Sp. Atk
1012	60	106	121	80	70	508	2 Sp. Atk

1018	80	110	120	80	44	540	3 Sp. Atk
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	catch_rate	base_friendship	base_exp	growth_rate	egg_group1 \
0	45	50	64	Medium Slow	Grass
1	45	50	142	Medium Slow	Grass
2	45	50	236	Medium Slow	Grass
42	255	50	64	Medium Slow	Grass
43	120	50	138	Medium Slow	Grass
...	
1009	5	—	—	Slow	Undiscovered
1010	45	—	—	Erratic	Dragon
1011	120	—	—	Medium Fast	Amorphous
1012	60	—	—	Medium Fast	Amorphous
1018	10	—	—	Erratic	Dragon

	egg_group2	percent_male	percent_female	egg_cycles	special_group \
0	Monster	87.5	12.5	20	Ordinary
1	Monster	87.5	12.5	20	Ordinary
2	Monster	87.5	12.5	20	Ordinary
42	NaN	50.0	50.0	20	Ordinary
43	NaN	50.0	50.0	20	Ordinary
...	
1009	NaN	NaN	NaN	—	Future Paradox
1010	Grass	50.0	50.0	—	Ordinary
1011	Mineral	NaN	NaN	—	Ordinary
1012	Mineral	NaN	NaN	—	Ordinary
1018	Grass	50.0	50.0	—	Ordinary

Legendary

0 False
1 False
2 False
42 False
43 False
...
1009 False
1010 False
1011 False
1012 False
1018 False

[100 rows x 30 columns]

```
print(df.loc[
    ~((df['type1'] == 'Grass')
      & (df['special_group'] == 'Legendary'))
])
```

	dexnum	name	generation	type1	type2 \
3	4	Charmander	1	Fire	NaN
4	5	Charmeleon	1	Fire	NaN
5	6	Charizard	1	Fire	Flying
6	7	Squirtle	1	Water	NaN
7	8	Wartortle	1	Water	NaN
...	
1020	1021	Raging Bolt	9	Electric	Dragon
1021	1022	Iron Boulder	9	Rock	Psychic

1022	1023	Iron Crown	9	Steel	Psychic
1023	1024	Terapagos	9	Normal	NaN
1024	1025	Pecharunt	9	Poison	Ghost

	species	height	weight		ability1	ability2 \
3	Lizard Pokémon	0.6	8.5		Blaze	Solar Power
4	Flame Pokémon	1.1	19.0		Blaze	Solar Power
5	Flame Pokémon	1.7	90.5		Blaze	Solar Power
6	Tiny Turtle Pokémon	0.5	9.0		Torrent	Rain Dish
7	Turtle Pokémon	1.0	22.5		Torrent	Rain Dish

1020	Paradox Pokémon	5.2	480.0		Protosynthesis	NaN
1021	Paradox Pokémon	1.5	162.5		Quark Drive	NaN
1022	Paradox Pokémon	1.6	156.0		Quark Drive	NaN
1023	Tera Pokémon	0.2	6.5		Tera Shift	NaN
1024	Subjugation Pokémon	0.3	0.3		Poison Puppeteer	NaN

	hidden_ability	hp	attack	defense	sp_atk	sp_def	speed	total \
3	NaN	39	52	43	60	50	65	309
4	NaN	58	64	58	80	65	80	405
5	NaN	78	84	78	109	85	100	534
6	NaN	44	48	65	50	64	43	314
7	NaN	59	63	80	65	80	58	405

1020	NaN	125	73	91	137	89	75	590
1021	NaN	90	120	80	68	108	124	590
1022	NaN	90	72	100	122	108	98	590
1023	NaN	90	65	85	65	85	60	450

1024	NaN	88	88	160	88	88	88	600
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	ev_yield	catch_rate	base_friendship	base_exp	growth_rate	\
3	1 Speed	45	50	62	Medium	Slow
4	1 Sp. Atk, 1 Speed	45	50	142	Medium	Slow
5	3 Sp. Atk	45	50	267	Medium	Slow
6	1 Defense	45	50	63	Medium	Slow
7	1 Defense, 1 Sp. Def	45	50	142	Medium	Slow
	
1020	3 Sp. Atk	10	—	—		Slow
1021	3 Speed	10	—	—		Slow
1022	3 Sp. Atk	10	—	—		Slow
1023	1 Defense	255	—	—		Slow
1024	3 Defense	3	—	—		Slow

	egg_group1	egg_group2	percent_male	percent_female	egg_cycles	\
3	Dragon	Monster	87.5	12.5	20	
4	Dragon	Monster	87.5	12.5	20	
5	Dragon	Monster	87.5	12.5	20	
6	Monster	Water 1	87.5	12.5	20	
7	Monster	Water 1	87.5	12.5	20	
		
1020	Undiscovered	NaN	NaN	NaN	—	
1021	Undiscovered	NaN	NaN	NaN	—	
1022	Undiscovered	NaN	NaN	NaN	—	
1023	Undiscovered	NaN	50.0	50.0	—	
1024	Undiscovered	NaN	NaN	NaN	—	

```

special_group Legendary
3      Ordinary  False
4      Ordinary  False
5      Ordinary  False
6      Ordinary  False
7      Ordinary  False
...      ...
1020 Ancient Paradox  False
1021 Future Paradox   False
1022 Future Paradox   False
1023      Legendary   True
1024      Mythical    False

```

[925 rows x 30 columns]

```
print(df.query('(hp > 40) and (attack < 100)'))
```

```

dexnum   name  generation  type1  type2      species \
0      1  Bulbasaur        1  Grass  Poison    Seed Pokémon
1      2   Ivysaur        1  Grass  Poison    Seed Pokémon
2      3   Venusaur        1  Grass  Poison    Seed Pokémon
4      5  Charmeleon        1   Fire   NaN    Flame Pokémon
5      6  Charizard        1   Fire  Flying    Flame Pokémon

```

...
1018	1019	Hydrapple	9	Grass Dragon	—
1020	1021	Raging Bolt	9	Electric Dragon	Paradox Pokémon
1022	1023	Iron Crown	9	Steel Psychic	Paradox Pokémon
1023	1024	Terapagos	9	Normal NaN	Tera Pokémon
1024	1025	Pedarunt	9	Poison Ghost	Subjugation Pokémon

	height	weight	ability1	ability2	hidden_ability	hp \
0	0.7	6.9	Overgrow	Chlorophyll	NaN	45
1	1.0	13.0	Overgrow	Chlorophyll	NaN	60
2	2.0	100.0	Overgrow	Chlorophyll	NaN	80
4	1.1	19.0	Blaze	Solar Power	NaN	58
5	1.7	90.5	Blaze	Solar Power	NaN	78

...
1018	1.8	93.0	Supersweet Syrup	Regenerator	Sticky Hold 106
1020	5.2	480.0	Protosynthesis	NaN	NaN 125
1022	1.6	156.0	Quark Drive	NaN	NaN 90
1023	0.2	6.5	Tera Shift	NaN	NaN 90
1024	0.3	0.3	Poison Puppeteer	NaN	NaN 88

	attack	defense	sp_atk	sp_def	speed	total	ev_yield \
0	49	49	65	65	45	318	1 Sp. Atk
1	62	63	80	80	60	405	1 Sp. Atk, 1 Sp. Def
2	82	83	100	100	80	525	2 Sp. Atk, 1 Sp. Def
4	64	58	80	65	80	405	1 Sp. Atk, 1 Speed
5	84	78	109	85	100	534	3 Sp. Atk

...	
1018	80	110	120	80	44	540	3 Sp. Atk

1020	73	91	137	89	75	590	3 Sp. Atk
1022	72	100	122	108	98	590	3 Sp. Atk
1023	65	85	65	85	60	450	1 Defense
1024	88	160	88	88	88	600	3 Defense

	catch_rate	base_friendship	base_exp	growth_rate	egg_group1 \
0	45	50	64	Medium Slow	Grass
1	45	50	142	Medium Slow	Grass
2	45	50	236	Medium Slow	Grass
4	45	50	142	Medium Slow	Dragon
5	45	50	267	Medium Slow	Dragon
...	
1018	10	—	—	Erratic	Dragon
1020	10	—	—	Slow	Undiscovered
1022	10	—	—	Slow	Undiscovered
1023	255	—	—	Slow	Undiscovered
1024	3	—	—	Slow	Undiscovered

	egg_group2	percent_male	percent_female	egg_cycles	special_group \
0	Monster	87.5	12.5	20	Ordinary
1	Monster	87.5	12.5	20	Ordinary
2	Monster	87.5	12.5	20	Ordinary
4	Monster	87.5	12.5	20	Ordinary
5	Monster	87.5	12.5	20	Ordinary
...	
1018	Grass	50.0	50.0	—	Ordinary
1020	NaN	NaN	NaN	—	Ancient Paradox
1022	NaN	NaN	NaN	—	Future Paradox

1023	NaN	50.0	50.0	—	Legendary
1024	NaN	NaN	NaN	—	Mythical

Legendary

0 False

1 False

2 False

4 False

5 False

...

1018 False

1020 False

1022 False

1023 True

1024 False

[647 rows x 30 columns]

```
min_hp = 70
print(df.query('(hp > @min_hp)'))
```

dexnum		name	generation	type1	type2 \
2	3	Venusaur	1	Grass	Poison
5	6	Charizard	1	Fire	Flying
8	9	Blastoise	1	Water	NaN
17	18	Pidgeot	1	Normal	Flying

... ..

1021	1022	Iron Boulder	9	Rock	Psychic
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1023	1024	Terapagos	9	Normal	NaN
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	species	height	weight	ability1	ability2 \
2	Seed Pokémon	2.0	100.0	Overgrow	Chlorophyll

8	Shellfish Pokémon	1.6	85.5	Torrent	Rain Dish
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17	Bird Pokémon	1.5	39.5	Keen Eye	Tangled Feet
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27	Mouse Pokémon	1.0	29.5	Sand Veil	Sand Rush
----	---------------	-----	------	-----------	-----------

... ..

1020	Paradox Pokémon	5.2	480.0	Protosynthesis	NaN
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1021	Paradox Pokémon	1.5	162.5	Quark Drive	NaN
------	-----------------	-----	-------	-------------	-----

1022	Paradox Pokémon	1.6	156.0	Quark Drive	NaN
------	-----------------	-----	-------	-------------	-----

1023	Tera Pokémon	0.2	6.5	Tera Shift	NaN
------	--------------	-----	-----	------------	-----

1024	Subjugation Pokémon	0.3	0.3	Poison Puppeteer	NaN
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```
hidden ability hp attack defense sp atk sp def speed total \
```

2	NaN	80	82	83	100	100	80	525
---	-----	----	----	----	-----	-----	----	-----

5 NaN 78 84 78 109 85 100 534

8 NaN 79 83 100 85 105 78 530

17	Big Pecks	83	80	75	70	70	101	479
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27	NaN	75	100	110	45	55	65	450
----	-----	----	-----	-----	----	----	----	-----

.....

1020	NaN	125	73	91	137	89	75	590
1021	NaN	90	120	80	68	108	124	590
1022	NaN	90	72	100	122	108	98	590
1023	NaN	90	65	85	65	85	60	450
1024	NaN	88	88	160	88	88	88	600

	ev_yield	catch_rate	base_friendship	base_exp	growth_rate \
2	2 Sp. Atk, 1 Sp. Def	45	50	236	Medium Slow
5	3 Sp. Atk	45	50	267	Medium Slow
8	3 Sp. Def	45	50	239	Medium Slow
17	3 Speed	45	50	216	Medium Slow
27	2 Defense	90	50	158	Medium Fast
	
1020	3 Sp. Atk	10	—	—	Slow
1021	3 Speed	10	—	—	Slow
1022	3 Sp. Atk	10	—	—	Slow
1023	1 Defense	255	—	—	Slow
1024	3 Defense	3	—	—	Slow

	egg_group1	egg_group2	percent_male	percent_female	egg_cycles \
2	Grass	Monster	87.5	12.5	20
5	Dragon	Monster	87.5	12.5	20
8	Monster	Water 1	87.5	12.5	20
17	Flying	NaN	50.0	50.0	15
27	Field	NaN	50.0	50.0	20
	
1020	Undiscovered	NaN	NaN	NaN	—
1021	Undiscovered	NaN	NaN	NaN	—

1022	Undiscovered	NaN	NaN	NaN	—
1023	Undiscovered	NaN	50.0	50.0	—
1024	Undiscovered	NaN	NaN	NaN	—

	special_group	Legendary
--	---------------	-----------

2	Ordinary	False
---	----------	-------

5	Ordinary	False
---	----------	-------

8	Ordinary	False
---	----------	-------

17	Ordinary	False
----	----------	-------

27	Ordinary	False
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...	...
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1020	Ancient Paradox	False
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1021	Future Paradox	False
------	----------------	-------

1022	Future Paradox	False
------	----------------	-------

1023	Legendary	True
------	-----------	------

1024	Mythical	False
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[426 rows x 30 columns]