User-defined functions

PYTHON DATA SCIENCE TOOLBOX (PART 1)



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Instructor



You'll learn:

- Define functions without parameters
- Define functions with one parameter
- Define functions that return a value
- Later: multiple arguments, multiple return values

Built-in functions

• str()

```
x = str(5)
print(x)
151
print(type(x))
<class 'str'>
```

Defining a function

```
def square(): # <- Function header
  new_value = 4 ** 2 # <- Function body
  print(new_value)
square()</pre>
```

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Function parameters

```
def square(value):
    new_value = value ** 2
    print(new_value)
square(4)
16
square(5)
25
```



Return values from functions

Return a value from a function using return

```
def square(value):
    new_value = value ** 2
    return new_value
num = square(4)
print(num)
```

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Docstrings

- Docstrings describe what your function does
- Serve as documentation for your function
- Placed in the immediate line after the function header
- In between triple double quotes """

```
def square(value):
    """Return the square of a value."""
    new_value = value ** 2
    return new_value
```

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Multiple Parameters and Return Values

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Multiple function parameters

Accept more than 1 parameter:

```
def raise_to_power(value1, value2):
    """Raise value1 to the power of value2."""
    new_value = value1 ** value2
    return new_value
```

• Call function: # of arguments = # of parameters

```
result = raise_to_power(2, 3)
print(result)
```

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A quick jump into tuples

- Make functions return multiple values: Tuples!
- Tuples:
 - Like a list can contain multiple values
 - Immutable can't modify values!
 - Constructed using parentheses ()

```
even_nums = (2, 4, 6)
print(type(even_nums))
```

```
<class 'tuple'>
```

Unpacking tuples

Unpack a tuple into several variables:

```
even_nums = (2, 4, 6)

a, b, c = even_nums
```

```
print(a)
2
print(b)
print(c)
```

Accessing tuple elements

 Access tuple elements like you do with lists:

```
even_nums = (2, 4, 6)
print(even_nums[1])
```

```
4
```

```
second_num = even_nums[1]
print(second_num)
```

Uses zero-indexing

Returning multiple values

```
def raise_both(value1, value2):
    """Raise value1 to the power of value2
    and vice versa."""
   new_value1 = value1 ** value2
   new_value2 = value2 ** value1
   new_tuple = (new_value1, new_value2)
   return new_tuple
result = raise_both(2, 3)
print(result)
```

```
result = raise_both(2, 3)
```



(8, 9)

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Bringing it all together

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You've learned:

- How to write functions
 - Accept multiple parameters
 - Return multiple values
- Up next: Functions for analyzing Twitter data

Basic ingredients of a function

Function Header

```
def raise_both(value1, value2):
```

Function body

```
"""Raise value1 to the power of value2
and vice versa."""

new_value1 = value1 ** value2
new_value2 = value2 ** value1

new_tuple = (new_value1, new_value2)

return new_tuple
```

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Congratulations!

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Next chapters:

- Functions with default arguments
- Functions that accept an arbitrary number of parameters
- Nested functions
- Error-handling within functions
- More function use in data science!

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Scope and userdefined functions

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Crash course on scope in functions

- Not all objects are accessible everywhere in a script
- Scope part of the program where an object or name may be accessible
 - Global scope defined in the main body of a script
 - Local scope defined inside a function
 - Built-in scope names in the pre-defined built-ins module

Global vs. local scope (1)

```
def square(value):
    """Returns the square of a number."""
    new_val = value ** 2
    return new_val
square(3)
new_val
NameError
                                Traceback (most recent call last)
<ipython-input-3-3cc6c6de5c5c> in <module>()
<hr />-> 1 new_value
NameError: name 'new_val' is not defined
```



Global vs. local scope (2)

```
new_val = 10
def square(value):
    """Returns the square of a number."""
    new_val = value ** 2
    return new_val
square(3)
new_val
10
```



Global vs. local scope (3)

```
new_val = 10
def square(value):
    """Returns the square of a number."""
    new_value2 = new_val ** 2
    return new_value2
square(3)
100
new_val = 20
square(3)
400
```



Global vs. local scope (4)

```
new_val = 10
def square(value):
    """Returns the square of a number."""
    global new_val
    new_val = new_val ** 2
    return new_val
square(3)
100
new_val
100
```



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Nested functions

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Nested functions (1)

```
def outer( ... ):
    """
    x = ...

def inner( ... ):
    """
    y = x ** 2
    return ...
```

Nested functions (2)

```
def mod2plus5(x1, x2, x3):
    """Returns the remainder plus 5 of three values."""

new_x1 = x1 % 2 + 5
new_x2 = x2 % 2 + 5
new_x3 = x3 % 2 + 5

return (new_x1, new_x2, new_x3)
```

Nested functions (3)

```
def mod2plus5(x1, x2, x3):
    """Returns the remainder plus 5 of three values."""

def inner(x):
    """Returns the remainder plus 5 of a value."""
    return x % 2 + 5

return (inner(x1), inner(x2), inner(x3))
```

```
print(mod2plus5(1, 2, 3))
```

```
(6, 5, 6)
```

Returning functions

```
def raise_val(n):
    """Return the inner function."""

    def inner(x):
    """Raise x to the power of n."""
        raised = x ** n
        return raised

    return inner
```

```
square = raise_val(2)
cube = raise_val(3)
print(square(2), cube(4))
```

```
4 64
```



Using nonlocal

```
def outer():
    """Prints the value of n."""
    n = 1
    def inner():
        nonlocal n
        n = 2
        print(n)
    inner()
    print(n)
outer()
```

```
Adatacamp
```

Scopes searched

- Local scope
- Enclosing functions
- Global
- Built-in

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Default and flexible arguments

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You'll learn:

- Writing functions with default arguments
- Using flexible arguments
 - Pass any number of arguments to a functions

Add a default argument

```
def power(number, pow=1):
   """Raise number to the power of pow."""
   new_value = number ** pow
   return new_value
power(9, 2)
power(9, 1)
power(9)
```



Flexible arguments: *args (1)

```
def add_all(*args):
    """Sum all values in *args together."""
    # Initialize sum
    sum_all = 0
    # Accumulate the sum
    for num in args:
        sum_all += num
    return sum_all
```

Flexible arguments: *args (2)

```
add_all(1)
add_all(1, 2)
add_all(5, 10, 15, 20)
50
```

Flexible arguments: **kwargs

```
print_all(name="Hugo Bowne-Anderson", employer="DataCamp")
```

name: Hugo Bowne-Anderson

employer: DataCamp



Flexible arguments: **kwargs

```
def print_all(**kwargs):
    """Print out key-value pairs in **kwargs."""

# Print out the key-value pairs
    for key, value in kwargs.items():
        print(key + \": \" + value)
```

```
print_all(name="dumbledore", job="headmaster")
```

```
job: headmaster
name: dumbledore
```



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Bringing it all together

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Next exercises:

- Generalized functions:
 - Count occurrences for any column
 - Count occurrences for an arbitrary number of columns

Add a default argument

```
def power(number, pow=1):
    """Raise number to the power of pow."""
    new_value = number ** pow
    return new_value
power(9, 2)
81
power(9)
```



Flexible arguments: *args (1)

```
def add_all(*args):
    """Sum all values in *args together."""
   # Initialize sum
    sum_all = 0
    # Accumulate the sum
    for num in args:
        sum_all = sum_all + num
    return sum_all
```

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Lambda functions

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Lambda functions

```
raise_to_power = lambda x, y: x ** y
raise_to_power(2, 3)
```

3

Anonymous functions

- Function map takes two arguments: map(func, seq)
- map() applies the function to ALL elements in the sequence

```
nums = [48, 6, 9, 21, 1]
square_all = map(lambda num: num ** 2, nums)
print(square_all)

<map object at 0x103e065c0>

print(list(square_all))

[2304, 36, 81, 441, 1]
```

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Introduction to error handling

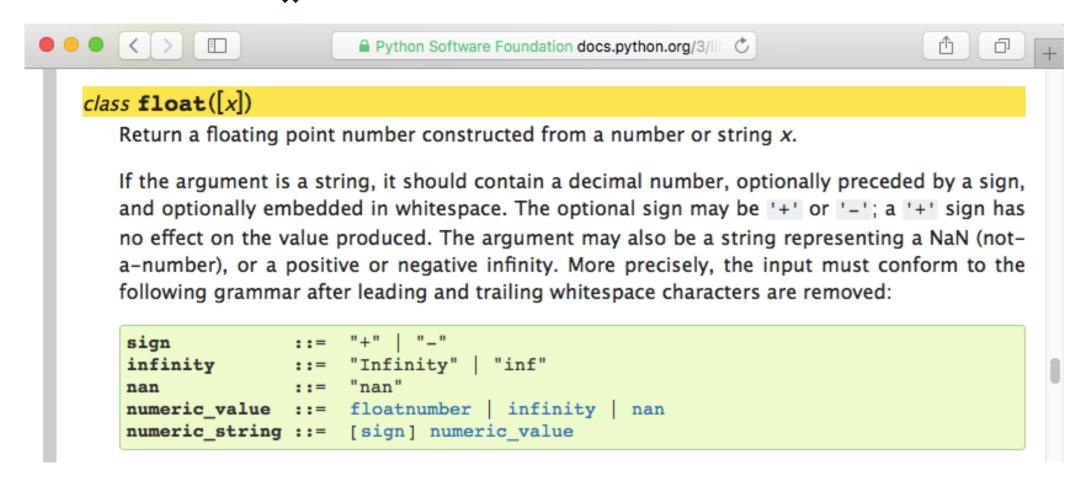
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The float() function



Passing an incorrect argument

```
float(2)
2.0
float('2.3')
2.3
float('hello')
                                 Traceback (most recent call last)
ValueError
<ipython-input-3-d0ce8bccc8b2> in <module>()
<hr />-> 1 float('hi')
ValueError: could not convert string to float: 'hello'
```



Passing valid arguments

```
def sqrt(x):
    """Returns the square root of a number."""
    return x ** (0.5)
sqrt(4)
2.0
sqrt(10)
3.1622776601683795
```



Passing invalid arguments

```
sqrt('hello')
```

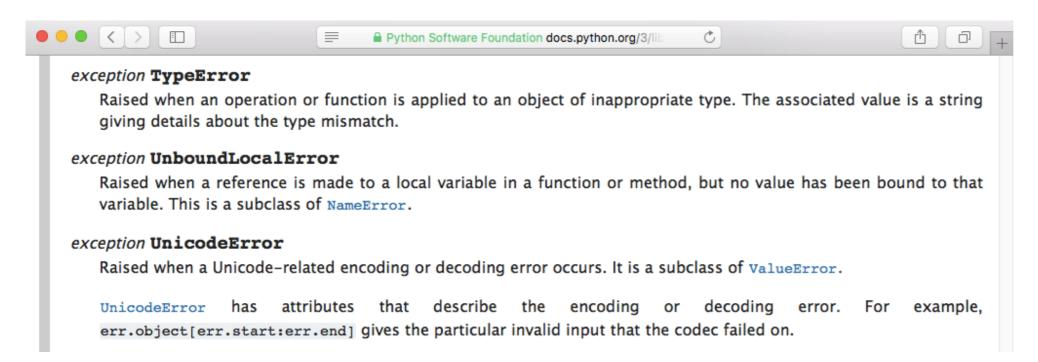


- Exceptions caught during execution
- Catch exceptions with try-except clause
 - Runs the code following try
 - If there's an exception, run the code following except

```
def sqrt(x):
    """Returns the square root of a number."""
    try:
        return x ** 0.5
    except:
        print('x must be an int or float')
sqrt(4)
2.0
sqrt(10.0)
3.1622776601683795
sqrt('hi')
x must be an int or float
```



```
def sqrt(x):
    """Returns the square root of a number."""
    try:
        return x ** 0.5
    except TypeError:
        print('x must be an int or float')
```





```
sqrt(-9)
(1.8369701987210297e-16+3j)
def sqrt(x):
    """Returns the square root of a number."""
    if x < 0:
        raise ValueError('x must be non-negative')
    try:
        return x ** 0.5
    except TypeError:
        print('x must be an int or float')
```



```
sqrt(-2)
```

Let's practice!

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Bringing it all together

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```
def sqrt(x):
    try:
        return x ** 0.5
    except:
        print('x must be an int or float')
sqrt(4)
2.0
sqrt('hi')
x must be an int or float
```



```
def sqrt(x):
    if x < 0:
        raise ValueError('x must be non-negative')
    try:
        return x ** 0.5
    except TypeError:
        print('x must be an int or float')</pre>
```

Let's practice!

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Congratulations!

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What you've learned:

- Write functions that accept single and multiple arguments
- Write functions that return one or many values
- Use default, flexible, and keyword arguments
- Global and local scope in functions
- Write lambda functions
- Handle errors

There's more to learn!

- Create lists with list comprehensions
- Iterators you've seen them before!
- Case studies to apply these techniques to Data Science

Let's practice!

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