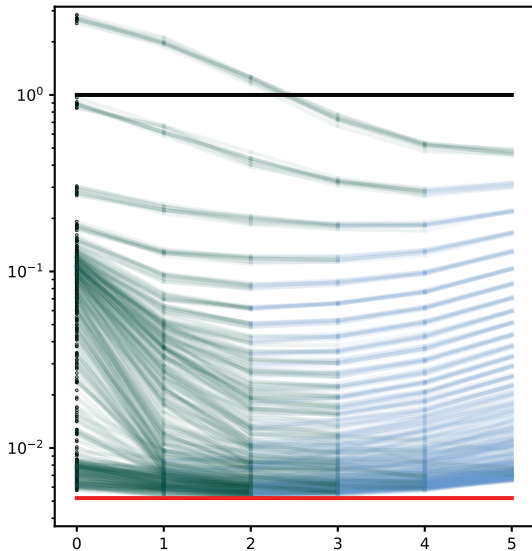


Backward Relative Error



Number of levels, L , where 2^L is the number of initial blocks

